

## Mind mapping techniek

### Wizard:

WASD = Wizard kan bewegen.

Mouse = Wizard kan rondkijken.

Space = Wizard kan springen.

CTRL = Wizard kan crouchen

Mouse 1 = Attack.

Mouse 2 = Block enemy spells.

Shift + Mouse1 = Heavy attack.

X = Defend

Z = Healing potion.

K = Dash.

F = Inspect wand

Hold Q = Equip wand.

Scroll wheel = Signs veranderen.

Q = Self-destruction

TAB = equip mount

E = summon mount

1 = Igni

2 = Yrden

3 = Quen

4 = Axii