

This project is written by Python and IDE is pycharm.

The version of python is 3.7

in the game begin interface, user must select a game model:

```
Select a game model to start:
0. Normal TicTacToe Game.
1. Advanced TicTacToe Game.
2. Ultimate TicTacToe Game.
```

and then user is asked to select a chess they will take during the game.

```
Select a game model to start:
0. Normal TicTacToe Game.
1. Advanced TicTacToe Game.
2. Ultimate TicTacToe Game.
0
Select one chess type to begin the game:
0. X(offensive player)
1. O(defensive player)
```

'X' is first hand and 'O' is second hand.

After choosing the chess, game will start.

```
Select a game model to start:
0. Normal TicTacToe Game.
1. Advanced TicTacToe Game.
2. Ultimate TicTacToe Game.
0
Select one chess type to begin the game:
0. X(offensive player)
1. O(defensive player)
1
```

Game start!

+ + +

+ + +

+ + +

It's Computer_player's turn:

X + +

+ + +

+ + +

Available positions are :

2, 3, 4, 5, 6, 7, 8, 9,

Please select a valid position:

user must select a position to make a move.