目 录

1	前言			2
2	snapshot 的流程			2
	2.1	快照入	.口函数	2
	2.2	使用 F	RPC 与 nova-compute 服务通信	3
	2.3	nova-c	ompute 中的快照动作	4
	2.4		照功能的核心函数	5
3	snapshot 优化方案			
	3.1	最基本	:的情况	8
		3.1.1	最基本的情况的描述	8
		3.1.2	入口函数的改动	8
		3.1.3	修改 RPC 与 nova-compute 服务通信部分的代码	10
		3.1.4	在 nova-compute 中修改相应的快照动作	11
		3.1.5	新增加一个核心函数 snapshot_overlay	12
		3.1.6	在 virt/libvirt/utils.py 创建新函数	15
	3.2	镜像链	· · · · · · · · · · · · · · · · · · ·	16
		3.2.1	镜像链为 3 的情况的描述	16
		3.2.2	核心函数的修改	16

1 前言

在提出 snapshot 优化方案之前,我先分析一下 snapshot 的流程,以便之后优化快照时思路更加清晰。

2 snapshot 的流程

2.1 快照入口函数

```
# nova/api/openstack/compute/servers.py Controller._action_create_image()
1
        def _action_create_image(self, req, id, body):
2
3
            # id是instance id
4
            context = req.environ['nova.context']
            # body == {u'createImage': {u'name': u'snap1', u'metadata': {}}}
5
            entity = body.get("createImage", {})
6
            image_name = entity.get("name")
8
10
11
            props = \{\}
12
13
            metadata = entity.get('metadata', {})
14
15
                props.update(metadata)
16
17
18
            #根据context和req得到Instance类
            instance = self._get_server(context, req, id)
19
            bdms = objects. BlockDeviceMappingList.get\_by\_instance\_uuid(
21
                        context, instance.uuid)
22
23
24
                # 判断root分区是否是volume
25
                if self.compute_api.is_volume_backed_instance(context, instance,
26
                                                                bdms):
                    img = instance['image_ref']
28
                    if not img:
29
                         properties = bdms.root_metadata(
30
31
                                 context , self.compute_api.image_api ,
                                 self.compute\_api.volume\_api)
32
                        image_meta = { 'properties ': properties}
33
                    else:
                         image_meta = self.compute_api.image_api.get(context, img)
35
36
                    # Snapshot the given volume-backed instance
38
                    image = self.compute_api.snapshot_volume_backed(
                                                             context.
39
40
                                                             instance,
                                                             image_meta
```

```
image_name,
42
                                                             extra_properties=props)
43
                else:
44
                    # 做快照的正常流程
45
                    image = self.compute_api.snapshot(context,
46
47
                                                        instance,
                                                        image name,
48
49
                                                        extra_properties=props)
50
51
            # 以下代码的功能: build location of newly-created image entity
52
            image_id = str(image['id'])
            url_prefix = self._view_builder._update_glance_link_prefix(
54
                    req.application_url)
55
            image_ref = os.path.join(url_prefix,
56
57
                                      context.project_id ,
58
                                      'images',
                                      image_id)
59
60
            resp = webob.Response(status_int=202)
61
            resp.headers['Location'] = image_ref
62
63
            return resp
```

2.2 使用 RPC 与 nova-compute 服务通信

```
1
       # nova/compute/api.py API.snapshot()
2
       def snapshot(self, context, instance, name, extra_properties=None):
           # instance: nova.db.sqlalchemy.models.Instance
3
           # name: name of the snapshot
4
           # extra_properties: dict of extra image properties to include
5
6
           #
                                when creating the image.
           # returns: A dict containing image metadata
7
8
9
           # 函数功能: Create new image entry in the image service.
                       This new image will be reserved for the compute
10
           #
           #
                       manager to upload a snapshot or backup.
11
           image\_meta = self.\_create\_image(context, instance, name,
12
13
                                             'snapshot',
                                            extra_properties=extra_properties)
14
15
16
           # 更改instance的task_state
           instance.task\_state = task\_states.IMAGE\_SNAPSHOT\_PENDING
17
           # 调用Instance.save()方法更改数据库
18
           instance.save(expected_task_state=[None])
19
20
            self.compute_rpcapi.snapshot_instance(context, instance,
21
                                                   image_meta['id'])
23
           return image meta
24
```

```
# nova/compute/rpcapi.py ComputeAPI.snapshot_instance()

def snapshot_instance(self, ctxt, instance, image_id):
```

```
# server: the destination host for a message.
# server == instance['host']

cctxt = self.client.prepare(server=_compute_host(None, instance),

version=version)

cctxt.cast(ctxt, 'snapshot_instance',

instance=instance,

image_id=image_id)
```

2.3 nova-compute 中的快照动作

```
# nova/compute/manager.py ComputeManager.snapshot_instance()
1
2
        def snapshot_instance(self, context, image_id, instance):
3
            # context: security context
            # instance: a nova.objects.instance.Instance object
4
            # image_id: glance.db.sqlalchemy.models.Image.Id
5
6
            try:
                # 修改instance的task_state
                instance.task\_state = task\_states.IMAGE\_SNAPSHOT
8
                # 调用Instance.save()方法更改数据库
9
                instance.save(
10
                             {\tt expected\_task\_state=} {\tt task\_states}. {\tt IMAGE\_SNAPSHOT\_PENDING})
11
12
13
14
            self._snapshot_instance(context, image_id, instance,
                                      task_states.IMAGE_SNAPSHOT)
15
```

_snapshot_instance() 函数如下:

```
# nova/compute/manager.py ComputeManager._snapshot_instance()
1
        {\color{red} \textbf{def} \ \_snapshot\_instance(self, \ context, \ image\_id, \ instance,}
2
                                 expected_task_state):
3
            # self.driver.get_info(instance)["state"]
5
            current_power_state = self._get_power_state(context, instance)
6
            try:
                # 修改instance的power_state
8
                 instance.power_state = current_power_state
                 instance.save()
9
                 if instance.power_state != power_state.RUNNING:
10
                     state = instance.power\_state
11
                     running = power_state.RUNNING
12
                 def update_task_state(task_state,
13
                                         expected_state=expected_task_state):
                     instance.task\_state = task\_state
15
                     instance.save(expected_task_state=expected_state)
16
17
                #调用LibvirtDriver.snapshot()函数实现快照功能
                 self.driver.snapshot(context, instance, image_id,
18
19
                                        update_task_state)
                # 记录instance状态
20
                 instance.task\_state = None
21
                 instance.save (\texttt{expected\_task\_state=} \\ task\_states. \\ \texttt{IMAGE\_UPLOADING})
22
23
```

2.4 实现快照功能的核心函数

```
def snapshot(self, context, instance, image_id, update_task_state):
1
2
            try:
                # 调用virConnect.lookupByName()返回virDomain对象
3
                virt_dom = self._lookup_by_name(instance['name'])
5
6
            base_image_ref = instance['image_ref']
8
            # 得到instance的image的相关数据
9
10
            base = compute_utils.get_image_metadata(
11
                context\,,\ self.\_image\_api\,,\ base\_image\_ref\,,\ instance\,)
12
            # Retrieves the information record for a single disk image by image_id
13
            snapshot = self.\_image\_api.get(context, image\_id)
15
            # 通过virtDomain.XMLDesc(0)得到xml配置文件,从而得到instance的磁盘路径
16
            disk_path = libvirt_utils.find_disk(virt_dom)
17
            # 使用 "qemu-img info disk_path" 获得磁盘信息
            source_format = libvirt_utils.get_disk_type(disk_path)
19
20
            image_format = CONF.libvirt.snapshot_image_format or source_format
21
22
            # NOTE(bfilippov): save lvm and rbd as raw
23
            if image_format == 'lvm' or image_format == 'rbd':
                image_format = 'raw'
25
26
            # metadata = {'is_public': False,
27
                           'status': 'active',
28
            #
                           'name': snp_name,
29
            #
            #
                            'properties ': {
30
                                           'kernel_id': instance['kernel_id'],
31
            #
                                           'image_location ': 'snapshot',
32
            #
                                           'image_state': 'available',
            #
33
                                           'owner_id': instance['project_id'],
            #
34
                                           'ramdisk_id': instance['ramdisk_id'],
            #
35
36
            #
37
            #
38
            metadata = self._create_snapshot_metadata(base,
39
                                                         instance,
                                                        image_format,
40
                                                        snapshot['name'])
41
42
            # 获得快照的名称
43
            snapshot_name = uuid.uuid4().hex
44
            # LIBVIRT_POWER_STATE = {
46
                  VIR_DOMAIN_NOSTATE: power_state.NOSTATE,
            #
47
                  VIR_DOMAIN_RUNNING: power_state.RUNNING,
            #
48
            #
                  VIR_DOMAIN_BLOCKED: power_state.RUNNING,
49
                  \label{lower_state} \mbox{VIR\_DOMAIN\_PAUSED: power\_state.PAUSED},
            #
50
            #
                  VIR_DOMAIN_SHUIDOWN: power_state.SHUIDOWN,
51
            #
                  VIR_DOMAIN_SHUTOFF: power_state.SHUIDOWN,
52
53
                  VIR_DOMAIN_CRASHED: power_state.CRASHED,
```

```
VIR_DOMAIN_PMSUSPENDED: power_state.SUSPENDED,
54
            # }
55
             # 调用virDomain.info()返回[state, maxMemory, memory, nbVirtCPU, cpuTime]
56
             state = LIBVIRT_POWER_STATE[virt_dom.info()[0]]
57
58
             # 动态快照要求QEMU 1.3 and Libvirt 1.0.0
59
             # Instances with LVM encrypted ephemeral storage只支持静态快照
60
             if (self._has_min_version(MIN_LIBVIRT_LIVESNAPSHOT_VERSION,
61
                                        MIN_QEMU_LIVESNAPSHOT_VERSION,
62
                                        REQ_HYPERVISOR_LIVESNAPSHOT)
63
                  and source_format not in ('lvm', 'rbd')
64
                  {\color{red} \textbf{and}} \quad \textbf{not} \quad \textbf{CONF}. \ ephemeral\_storage\_encryption.enabled):
                 live\_snapshot = True
66
67
                 trv:
                     # 终止虚拟机磁盘上的active block job
68
69
                     virt_dom.blockJobAbort(disk_path, 0)
70
             else:
71
                 live\_snapshot = False
73
             if state == power state.SHUIDOWN:
74
                 live\_snapshot = False
75
76
             # virDomain.managedSave() does not work for LXC
77
             # 如果是静态快照,需要执行virDomain.managedSave()函数
78
79
             if CONF.libvirt.virt_type != 'lxc' and not live_snapshot:
                 if state == power_state.RUNNING or state == power_state.PAUSED:
80
                     # 卸载虚拟机的pci设备
81
                     self._detach_pci_devices(virt_dom,
83
                         \verb|pci_manager.get_instance_pci_devs(instance)||
                     # 关闭SR-IOV端口
84
                     self._detach_sriov_ports(context, instance, virt_dom)
85
                     # This method will suspend a domain and save its memory contents to
                           a file on disk.
                     virt_dom.managedSave(0)
87
88
             # 返回Qcow2类
89
             # snapshot_backend是nova.virt.libvirt.imagebackend.Qcow2 object
90
             snapshot_backend = self.image_backend.snapshot(instance,
91
92
                     disk_path,
                     image\_type\!\!=\!\!source\_format)
93
94
95
96
             update\_task\_state(task\_state=task\_states.IMAGE\_PENDING\_UPLOAD)
97
             # snapshot_directory = /var/lib/nova/instances/snapshots
98
             snapshot_directory = CONF.libvirt.snapshots_directory
99
             # 确保有这个目录存在
100
             fileutils.ensure tree(snapshot directory)
101
             with utils.tempdir(dir=snapshot_directory) as tmpdir:
102
103
                 try:
                     # 得到快照路径
104
                     out_path = os.path.join(tmpdir, snapshot_name)
105
                     if live_snapshot:
106
                         os.chmod(tmpdir, 0o701)
107
                         # 动态快照的步骤如下:
108
```

```
# disk_path为/var/lib/nova/instances/vm-uuid/disk
109
                       # out_path为/var/lib/nova/instances/snapshots/snapshot_name
110
                       # 首先调用 "qemu-img create -f qcow2 -o backing_file=disk_path
111
                           的 backing_file, size=disk_path的 virtual_size out_path.delta
                            创建镜像
                       # 然后调用domain.blockRebase(disk_path, disk_delta, 0,
112
                       #
                                  libvirt.VIR DOMAIN BLOCK REBASE COPY |
113
                       #
                                  libvirt.VIR_DOMAIN_BLOCK_REBASE_REUSE_EXT |
114
                       #
                                  libvirt.VIR_DOMAIN_BLOCK_REBASE_SHALLOW) 函数将
115
                           disk_path的内容拷贝给out_path.delta
                       # 然后使用 "qemu—img convert" 命令将out_path.delta拷贝到
116
                           out\_path
                       # 这条命令在拷贝过程中,会先把后端镜像和增量镜像合并,然后在拷
117
                           贝到另外一个镜像文件中, 所以会比较久
                       self._live_snapshot(virt_dom, disk_path, out_path,
118
119
                                          image_format)
120
                   else:
                       # 使用 "qemu—img convert" 命令将虚拟机磁盘拷贝到out_path
121
                       # 这条命令在拷贝过程中,会先把后端镜像和增量镜像合并,然后在拷
122
                           贝到另外一个镜像文件中, 所以会比较久
                       # 如果不想新建立一个镜像,只是想做个快照,那么这是可以改进的一
123
                           点
124
                       snapshot_backend.snapshot_extract(out_path, image_format)
               finally:
125
                   new\_dom = None
126
127
                   # NOTE(dkang): because previous managedSave is not called
                                 for LXC, _create_domain must not be called.
128
                   if CONF.libvirt.virt_type != 'lxc' and not live_snapshot:
129
                       if state == power_state.RUNNING:
130
131
                          # 这种情况new_dom == virt_dom
                           new\_dom = self.\_create\_domain(domain=virt\_dom)
132
133
                       elif state == power_state.PAUSED:
                           # 这种情况new_dom == virt_dom.createWithFlags(libvirt.
134
                               VIR_DOMAIN_START_PAUSED)
                           new\_dom = self.\_create\_domain(domain=virt\_dom,
135
136
                                  launch_flags=libvirt.VIR_DOMAIN_START_PAUSED)
137
                       if new_dom is not None:
                          #安装原有的pci设备
138
139
                           self._attach_pci_devices(new_dom,
140
                               pci_manager.get_instance_pci_devs(instance))
                           # 开启SR-IOV端口
141
                           self._attach_sriov_ports(context, instance, new_dom)
142
143
144
               # Upload that image to the image service
               with libvirt_utils.file_open(out_path) as image_file:
145
                   self._image_api.update(context,
146
147
                                         image_id,
                                         metadata.
148
                                         image file)
149
```

3 snapshot 优化方案

3.1 最基本的情况

3.1.1 最基本的情况的描述

假设现在我们想迅速地备份一个虚拟机,而且现在这个虚拟机的镜像链只有两个,也 就是只有一个当初创建虚拟机用的后端镜像和一个增量文件。

在这里我说一下我们想实现哪些功能:

- 1. 虚拟机原先有一个磁盘镜像,它的路径是 disk_path,现在我们要把它作为后端镜像,并且在它的基础上创建一块增量镜像。
- 2. 将后端镜像上传到镜像服务器上,以备之后根据这块镜像创建虚拟机。

原先我们 horizon 上已经有一个创建快照的按键,现在我希望把这个按键名称改为"创建完整的虚拟机镜像"。然后在添加一个按键,名称为"迅速备份虚拟机"。

因为从网页命令到底层函数的消息的传递我不了解,这里就不提,而是把自己在底层函数的开发方案的实现方法提出来。这里的修改方法是根据原先的 snapshot 流程更改的,如果不熟悉 snapshot 流程,可以参看上一节。

当然不局限于我这种实现方法,如果有更好的实现方法,当然可以把我这个方案完全推翻。

3.1.2 入口函数的改动

我的想法是新的快照动作与原先的快照动作共用一个入口函数,只是传入的 body 参数改一下。

本来传入的 body 参数是:

```
body == {u'createImage': {u'name': u'snap1', u'metadata': {}}}
```

现在新的快照动作对应的 body 参数可以是:

```
body == {u'snapshot': {u'name': u'snap1', u'metadata': {}}}
```

```
# nova/api/openstack/compute/servers.py Controller._action_create_image()

def _action_create_image(self, req, id, body):

# id是instance id

context = req.environ['nova.context']

# body == {u'createImage': {u'name': u'snap1', u'metadata': {}}}

entity = body.get("createImage", {})

# 新增加的代码
```

```
action = "createImage"
9
10
            if not entity:
                entity = body.get("snapshot", {})
11
                action = "snapshot"
12
13
            image_name = entity.get("name")
14
15
            # 更改的代码
16
17
            if not image_name:
                msg = _("%(action) entity requires name attribute") % {"action":action}
18
                raise exc.HTTPBadRequest(explanation=msg)
19
20
21
            props = \{\}
            metadata = entity.get('metadata', {})
22
            common.check_img_metadata_properties_quota(context, metadata)
23
^{24}
                {\tt props.update(metadata)}
25
            except ValueError:
26
                msg = _("Invalid metadata")
                raise exc.HTTPBadRequest(explanation=msg)
28
29
            instance = self._get_server(context, req, id)
30
31
            bdms = objects.BlockDeviceMappingList.get_by_instance_uuid(
32
                         context, instance.uuid)
33
34
35
            trv:
                # 因为对linux的device mapping机制不了解,这里先不动
36
                if self.compute_api.is_volume_backed_instance(context, instance,
37
38
                                                                 bdms):
                     img = instance['image_ref']
39
                     if not img:
40
                         properties = bdms.root_metadata(
                                 context\;,\;\;self\:.compute\_api\:.image\_api\:,
42
                                  self.compute_api.volume_api)
43
44
                         image_meta = { 'properties ': properties}
45
                     else:
                         image_meta = self.compute_api.image_api.get(context, img)
46
47
48
                     # Snapshot the given volume-backed instance
                     image = self.compute_api.snapshot_volume_backed(
49
                                                               context,
50
                                                               instance,
51
52
                                                              image_meta,
53
                                                               image_name,
                                                               extra_properties=props)
54
55
                else:
                     # 做快照的正常流程
56
                     # 为这个函数添加一个action的参数
57
                     image = self.compute_api.snapshot(context,
58
59
                                                         instance,
                                                         image\_name\,,
60
61
                                                         extra_properties=props,
62
                                                         action=action)
            \frac{except}{except} \ exception. In stance Invalid State \ as \ state\_error:
63
                # 修改了这里的代码
64
```

```
common.raise_http_conflict_for_instance_invalid_state(state_error,
65
                     action)
            except exception. Invalid as err:
66
                raise exc.HTTPBadRequest(explanation=err.format message())
67
68
69
            image_id = str(image['id'])
            url_prefix = self._view_builder._update_glance_link_prefix(
70
                     req.application_url)
71
72
            image_ref = os.path.join(url_prefix,
73
                                      context.project_id,
                                       'images'
74
                                      image\_id)
76
            resp = webob.Response(status_int=202)
77
            resp.headers['Location'] = image_ref
78
            return resp
```

3.1.3 修改 RPC 与 nova-compute 服务通信部分的代码

在上面的 _action_create_image() 函数中调用 compute_api.snapshot() 函数时,我们增加了一个 action 参数,对它的修改如下:

```
# 之所以将action参数设置为关键字参数,是怕有其他地方调用snapshot,关键字参数能
1
           把影响降到最小
       def snapshot(self, context, instance, name, extra_properties=None, action="
2
           createImage"):
3
           image_meta = self._create_image(context, instance, name,
                                          'snapshot',
                                         extra_properties=extra_properties)
           instance.task\_state = task\_states.IMAGE\_SNAPSHOT\_PENDING
6
           instance.sace(excepted\_task\_state=[None])
          # 仍然是多传递一个参数action
           self.compute_rpcapi.snapshot_instance(context, instance, image_meta['id'],
10
              action=action)
11
12
           return image_meta
```

相应地修改 compute.rpcapi.py 文件中的 snapshot_instance() 函数:

```
# 增加一个关键字参数action
def snapshot_instance(self, ctxt, instance, image_id, action="createImage"):
version = '3.0'
cctxt = self.client.prepare(server=_compute_host(None, instance),
version=version)
cctxt.cast(ctxt, 'snapshot_instance', instance=instance, image_id=image_id,
action=action)
```

随后在 nova-compute 服务中修改相应的函数。

3.1.4 在 nova-compute 中修改相应的快照动作

在 compute.manager.py 文件中添加 snapshot_instance 函数,只是增加一个关键字 参数:

```
def snapshot_instance(self, context, image_id, instance, action="createImage"):
1
2
                instance.task\_state = task\_states.IMAGE\_SNAPSHOT
3
                instance.save (\,exceptd\_task\_state \!\!=\! task\_states.IMAGE\_SNAPSHOT\_PENDING)
4
5
            except exception.InstanceNotFound:
                LOG.debug("Instance not found, could not set state %s for instance",
6
                     task_states.IMAGE_SNAPSHOT, instance=instance)
            \frac{except}{exception}.\ Unexpected Deleting Task State Error:
                LOG.debug("Instance being deleted, snapshot cannot continue", instance=
9
                     instance)
10
11
            # 仍然是多传递一个参数action
12
            self._snapshot_instance(context, image_id, instance, task_states.
13
                IMAGE_SNAPSHOT, action=action)
```

仍然是将 _snapshot_instance() 函数多增加一个关键字参数 action,同时因为这个函数已经开始调用 LibvirtDriver 类中的函数,在这里开始我觉得就可以和原先的快照流程分开了。

也就是在 LibvirtDriver 类中新增加一个 snapshot_overlay 函数, 然后在 _snapshot_instance 函数根据 action 参数选择跳转到 snapshot() 函数还是跳转到 snapshot_overlay 函数。

```
def _snapshot_instance(self, context, image_id, instance, exceptd_task_state,
1
            action="createImage"):
2
            context = context.elevated()
3
            current_power_state = self._get_power_state(context, instance)
4
5
6
                instance.power_state = current_power_state
                instance.save()
8
                LOG. audit (_('instance snapshotting'), context=context, instance=
9
                     instance)
10
                if instance.power_state != power_state.RUNNING:
11
                    state = instance.power_state
12
                    running = power\_state.RUNNING
13
                    LOG.warn(_('trying to snapshot a non-running instance:: '
14
                             '(state: %(state)s expected: %(running)s)'),
15
                             { 'state': state, 'running': running},
16
                             instance=instance)
17
18
                self._notify_about_instance_usage(context, instance, "snapshot.start")
19
20
                def update_task_state(task_state, excepted_state=expected_task_state):
21
```

```
instance.task_state = task_state
22
                    instance.save(expected_task_state=expected_state)
23
24
                #修改的代码:根据action选择LibvirtDriver中的参数
25
                if action == "createImage":
                    self.driver.snapshot(context, instance, image_id, update_task_state
27
28
                    self.driver.snapshot_overlay(context, instance, image_id,
29
                        update_task_state)
30
                instance.task\_state = None
                instance.save (\verb|expected_task_state=task_states.IMAGE\_UPLOADING|)
32
33
                self._notify_about_instance_usage(context, instance, "snapshot.end")
34
35
            except (exception.InstanceNotFound,
36
                    exception.UnexpectedDeletingTaskStateError):
                msg = 'Instance disappeared during snapshot'
37
                LOG.debug(msg, instance=instance)
39
                    iamge_service = glance.get_default_image_service()
40
                    image = image_service.show(context, image_id)
41
                    if image['status'] != 'active':
42
                        image_service.delete(context, image_id)
43
                except Exception:
44
                    LOG. warning (_("Error while trying to clean up image %s"),
                                 image_id, instance=instance)
46
            \frac{except}{exception}. Image Not Found:\\
47
                instance.task\_state = None
49
                instance.save()
                msg = _("Image not found during snapshot")
50
                LOG.warn(msg, instance=instance)
```

3.1.5 新增加一个核心函数 snapshot_overlay

根据上一节的描述我们知道,我们需要在 LibvirtDriver 类中增加一个 snap-shot_overlay 函数,用于实现我们想实现的功能。

在这里我再说一下我们想实现哪些功能:

- 1. 虚拟机原先有一个磁盘镜像,它的路径是 disk_path,现在我们要把它作为后端镜像,并且在它的基础上创建一块增量镜像。
- 2. 将后端镜像上传到镜像服务器上,以备之后根据这块镜像创建虚拟机。

针对功能一的实现细节,我有以下的想法:

- 1. 首先将虚拟机磁盘镜像改名,加个后缀".base",它的路径也就变成了 disk_path.base。
- 2. 然后根据这个镜像文件创建增量文件,这个增量文件的名字和原先磁盘镜像的名字相同,所以它的路径也就是 disk_path。

3. 重启虚拟机,虚拟机就会开始使用这个增量文件。

针对可能的疑问,我这里作出回答:

```
    问:虚拟机运行时,将磁盘镜像更名是否会影响它的运行?
    答:我在kvm中进行过操作,发现是不会影响虚拟机的运行的。
    问:虚拟机磁盘镜像更名后,虚拟机的数据改动是否会保存?
    答:会保存,而且是保存到原先的镜像文件中。
    问:根据原先的虚拟机镜像创建增量镜像后,虚拟机的数据改动是否会保存到增量镜像中?
    答:数据的改动会保存到当前的后端镜像中,也保存到增量镜像中。不过需要知道的是,当虚拟机重启后,虚拟机开始使用这个增量镜像,所以虚拟机的数据改动会保存到增量镜像中,不会再保存到原先的镜像文件中。
```

针对功能二我有想补充的话:

```
当后端镜像传到镜像服务器以后,我们应该知道一个事实,这个后端镜像也是有自己的
backing file的。如果想要根据这个后端镜像创建原先的虚拟机,必须保证它的
backing file是存在的。
```

新增加 snapshot_overlay 函数如下:

```
def snapshot_overlay(self, context, instance, image_id, update_task_state):
1
2
                virt_dom = self._lookup_by_name(instance['name'])
3
            except exception.InstanceNotFound:
                raise exception.InstanceNotRunning(instance_id=instance['uuid'])
6
            base_image_ref = instance['image_ref']
7
8
            base = compute_utils.get_image_metadata(context, self._image_api,
9
                base_iamge_ref, instance)
10
11
            snapshot = self._image_api.get(context, image_id)
12
            disk path = libvirt utils.find disk(virt dom)
13
            source_format = libvirt_utils.get_disk_type(disk_path)
14
15
            image\_format = CONF.\ libvirt.snapshot\_image\_format \ \ \underline{or} \ \ source\_format
16
17
            if image_format == 'lvm' or image_format == 'rbd':
18
                image_format = 'raw'
19
20
            metadata = self._create_snapshot_metadata(base,
21
22
                                                         instance.
                                                         image_format,
23
                                                         snapshot['name'])
24
25
            snapshot_name = uuid.uuid4().hex
26
            state = LIBVIRT_POWER_STATE[virt_dom.info()[0]]
28
29
            if (self. has min version (MIN LIBVIRT LIVESNAPSHOT VERSION,
30
```

```
MIN_QEMU_LIVESNAPSHOT_VERSION,
31
                                       REQ_HYPERVISOR_LIVESNAPSHOT)
32
                and source_format not in ('lvm', 'rbd')
33
                and not CONF.ephemeral_storage_encryption.enabled):
34
                live\_snapshot = True
35
36
                trv:
37
                     virt_dom.blockJobAbort(disk_path, 0)
38
39
                except libvirt.libvirtError as ex:
                     error_code = ex.get_error_code()
40
                     \begin{tabular}{ll} if & error\_code &== libvirt.VIR\_ERR\_CONFIG\_UNSUPPORTED: \\ \end{tabular}
41
42
                         live\_snapshot = False
                     else:
43
44
                         pass
            else:
45
46
                live\_snapshot = False
47
            if state == power_state.SHUIDOWN:
48
                live\_snapshot = False
50
            if CONF.libvirt.virt_type != 'lxc' and not live_snapshot:
51
                 if state == power_state.RUNNING or state == power_state.PAUSED:
52
                     self._detach_pci_devices(virt_dom, pci_manager.
53
                         get_instance_pci_devs(instance))
                     self._detach_sriov_ports(context, instance, virt_dom)
54
                     virt_dom.managedSave(0)
56
            snapshot_backend = self.image_backend.snapshot(instance,
57
58
                                      disk_path,
59
                                      image_type=source_format)
60
            if live_snapshot:
61
                LOG.info(_LI("Beginning live snapshot process"),
62
                          instance=instance)
63
64
65
                LOG. info (_LI("Beginning cold snapshot process"),
66
                          instance=instance)
67
            update\_task\_state(task\_state=task\_states.IMAGE\_PENDING\_UPLOAD)
68
69
            snapshot_directory = CONF.libvirt.snapshots_directory
            fileutils.ensure_tree(snapshot_directory)
70
            with utils.tempdir(dir=snapshot_directory) as tmpdir:
71
                try:
72
73
                     out_path = os.path.join(tmpdir, snapshot_name)
74
                     if live_snapshot:
                         # openstack貌似不支持动态创建快照,所以不修改这里的代码
75
76
                         os.chmod(tmpdir, 0o701)
                         \verb|self._live_snapshot(virt_dom|, |disk_path|, |out_path|, |image_format||
77
                     else:
                         # 修改的代码
79
                         # 首先将虚拟机磁盘镜像改名,加个后缀".base"
80
81
                         disk_path_base = disk_path + '.base
                         out\_path = disk\_path
82
                         utils.execute('mv', disk_path, disk_path_base)
83
                         disk\_path = disk\_path\_base
84
```

```
# 然后在原磁盘文件上创建增量文件
85
                        libvirt_utils.create_overlay(disk_path, out_path, image_format)
86
                        # 强制重启虚拟机
87
                        virt_dom.reset()
88
                finally:
89
90
                    new\_dom = None
                    if CONF.libvirt.type != 'lxc' and not live_snapshot:
91
                        if state == power_state.RUNNING:
92
93
                           new_dom = self._create_domain(domain=virt_dom)
                        elif state == power_state.PAUSED:
94
                           95
                        if new_dom is not None:
97
                            \verb|self._attach_pci_devices(new_dom, pci_manager.|
98
                                get_instance_pci_devs(instance))
                            \verb|self._attach\_sriov\_ports(context|, | instance|, | new\_dom)|
99
100
                    LOG.info(_LI("Snapshot extracted, beginning image upload"),
                        instance=instance)
101
                update\_task\_state(task\_state=task\_states.IMAGE\_UPLOADING,
102
                                  expected state=task states.IMAGE PENDING UPLOAD)
103
104
105
                # 将原先的磁盘文件上传到镜像服务器
                with libvirt_utils.file_open(disk_path) as image_file:
106
                    self._image_api.update(context,
107
108
                                           image_id,
109
                                           metadata,
                                           image_file)
110
                    LOG. info (_LI("Snapshot image upload complete"),
111
112
                             instance=instance)
```

3.1.6 在 virt/libvirt/utils.py 创建新函数

```
def create_overlay(disk_path, out_path, dest_format):
    if dest_fmt != 'qcow2':
        raise

demu_img_cmd = ('qemu-img', 'create', '-b', disk_path, '-f', dest_fmt, out_path)
    execute(*qemu_img_cmd)
```

3.2 镜像链为 3 的情况

3.2.1 镜像链为 3 的情况的描述

原先最基本的情况是:虚拟机的镜像链只有两个,也就是只有一个当初创建虚拟机 用的后端镜像和一个增量文件。

现在的情况是:我们已经为备份过一次虚拟机,也就是现在虚拟机的镜像链为3,有最初创建虚拟机用的后端镜像,一个备份用的镜像和一个最新的增量文件,也就是base <- overlay1 <- overlay2。

如果再备份一次虚拟机的话,虚拟机的镜像链就会变成 4,为了保持虚拟机的性能,我们决定在备份虚拟机时,能够将 overlay1 和 overlay2 合并,保持镜像链为 3。

3.2.2 核心函数的修改

这里的修改方法参考了《快照相关原理》的第六节"删除快照"。

当镜像链为 4 时,镜像链为: base <- overlay1 <- overlay2 <- overlay3。为了保持镜像链为 3,我们现在需要先把 overlay2 的内容融入 overlay1 中,然后把 overlay3 的后端镜像变为 overlay1。

修改后的核心函数如下:

```
def snapshot_overlay(self, context, instance, image_id, update_task_state):
1
2
                virt_dom = self._lookup_by_name(instance['name'])
3
            except exception.InstanceNotFound:
                raise exception.InstanceNotRunning(instance_id=instance['uuid'])
6
            base_image_ref = instance['image_ref']
            base = compute_utils.get_image_metadata(context, self._image_api,
                base_iamge_ref, instance)
            snapshot = self._image_api.get(context, image_id)
9
10
            disk_path = libvirt_utils.find_disk(virt_dom)
11
            source_format = libvirt_utils.get_disk_type(disk_path)
12
            image_format = CONF.libvirt.snapshot_image_format or source_format
13
14
            if image_format == 'lvm' or image_format == 'rbd':
15
                image format = 'raw'
16
            metadata = self._create_snapshot_metadata(base,
18
                                                        instance,
19
                                                        image_format,
20
                                                        snapshot['name'])
^{21}
22
23
            snapshot_name = uuid.uuid4().hex
            state = LIBVIRT\_POWER\_STATE[virt\_dom.info()[0]]
25
26
            if (self._has_min_version(MIN_LIBVIRT_LIVESNAPSHOT_VERSION,
```

```
MIN_QEMU_LIVESNAPSHOT_VERSION,
28
                                     REQ_HYPERVISOR_LIVESNAPSHOT)
29
                and source_format not in ('lvm', 'rbd')
30
                and not CONF.ephemeral_storage_encryption.enabled):
31
                live\_snapshot = True
33
                trv:
34
                    virt_dom.blockJobAbort(disk_path, 0)
35
                except libvirt.libvirtError as ex:
36
                    error_code = ex.get_error_code()
37
                    if error_code == libvirt.VIR_ERR_CONFIG_UNSUPPORTED:
38
39
                        live\_snapshot = False
                    else:
40
41
                        pass
42
            else:
43
                live\_snapshot = False
44
            if state == power_state.SHUIDOWN:
45
                live\_snapshot = False
47
            if CONF.libvirt.virt_type != 'lxc' and not live_snapshot:
48
                if state == power_state.RUNNING or state == power_state.PAUSED:
49
                    self._detach_pci_devices(virt_dom, pci_manager.
50
                        get_instance_pci_devs(instance))
                    self._detach_sriov_ports(context, instance, virt_dom)
51
                    virt_dom.managedSave(0)
53
            snapshot_backend = self.image_backend.snapshot(instance,
54
55
                                     disk_path,
56
                                     image_type=source_format)
57
            if live_snapshot:
58
               LOG.info(_LI("Beginning live snapshot process"),
                         instance=instance)
60
61
62
               LOG. info (_LI("Beginning cold snapshot process"),
63
                         instance=instance)
64
            update\_task\_state(task\_state=task\_states.IMAGE\_PENDING\_UPLOAD)
65
66
            snapshot_directory = CONF.libvirt.snapshots_directory
            fileutils.ensure_tree(snapshot_directory)
67
            with utils.tempdir(dir=snapshot_directory) as tmpdir:
68
                try:
70
                    out_path = os.path.join(tmpdir, snapshot_name)
                    if live_snapshot:
71
                        # openstack貌似不支持动态创建快照,所以不修改这里的代码
72
                        os.chmod(tmpdir, 0o701)
73
                        \verb|self._live_snapshot(virt_dom|, |disk_path|, |out_path|, |image_format||
74
                    else:
75
                        # 修改的代码
76
                        # 获得虚拟机镜像的后端镜像的文件名
77
                        backing_file = libvirt_utils.get_disk_backing_file(disk_path,
78
                            basename=False)
                        # 获得后端镜像的后缀
79
                        suffix = backing\_file.split(".")[-1]
80
```

```
# 我们本身备份虚拟机时,会把原先虚拟机磁盘加一个".base"后缀
81
                       # 现在如果suffix == ".base",那么说明这个虚拟机已经备份过一
                            次,那么之后我们需要合并overlay1和overlay2
                       #如果虚拟机备份过一次,我们还需要将overlay1再加个后缀".base"
83
                        if suffix == ".base":
                            utils.execute('mv', backing_file, backing_file + '.base')
85
                           backing_file = backing_file + '.base'
86
87
                       out_path = disk_path
                        utils.execute('mv', disk_path, disk_path + '.base')
88
                       disk_path = disk_path + '.base'
89
                       # 然后在原磁盘文件上创建增量文件
90
91
                       libvirt_utils.create_overlay(disk_path, out_path, image_format)
92
                       # 强制重启虚拟机
                       virt_dom.reset()
93
                       # 判断虚拟机是否备份过一次
94
95
                       # 如果备份过一次,现在我们的快照链如下:
96
                       # base <- overlay1 <- overlay2 <- overlay3
                       if suffix == ".base":
97
                           # 因为overlay1改名了, 所以先要更改overlay2的后端镜像名
                           utils.execute(\ 'qemu\!\!-\!\!img\ ',\ 'rebase\ ',\ '\!\!-\!\!b\ ',\ backing\_file\ ,
99
                               disk_path)
                           # 然后将overlay2融入overlay1中
100
                           utils.execute('qemu-img', 'commit', disk_path)
101
                           # 然后将overlay1作为overlay3的后端镜像
102
                           utils.execute('qemu-img', 'rebase', '-u', '-b',
103
                               backing_file, out_path)
                           # 最后删除overlay2这个镜像
104
                           utils.execute('rm', disk_path)
105
                           # 这是为了之后上传后端镜像时,上传的是backing_file
106
107
                           disk_path = backing_file
                finally:
108
                   new\_dom = None
109
                    if CONF.libvirt.type != 'lxc' and not live_snapshot:
110
                        if state == power_state.RUNNING:
111
                           new_dom = self._create_domain(domain=virt_dom)
112
113
                        elif state == power_state.PAUSED:
                           new\_dom = self.\_create\_domain(domain=virt\_dom,
114
                                   launch_flags=libvirt.VIR_DOMAIN_START_PAUSED)
115
                        if new_dom is not None:
116
117
                            self._attach_pci_devices(new_dom, pci_manager.
                               get_instance_pci_devs(instance))
                           self._attach_sriov_ports(context, instance, new_dom)
118
                   LOG. info (_LI("Snapshot extracted, beginning image upload"),
119
                        instance=instance)
120
                update_task_state(task_state=task_states.IMAGE_UPLOADING,
121
                                 {\tt expected\_state=} {\tt task\_states.IMAGE\_PENDING\_UPLOAD})
122
123
               # 将原先的磁盘文件上传到镜像服务器
124
                with libvirt_utils.file_open(disk_path) as image_file:
125
                    self._image_api.update(context,
126
                                          image\_id,
127
128
                                          metadata,
                                          image_file)
129
                   LOG. info(_LI("Snapshot image upload complete"),
130
                            instance=instance)
131
```