目 录

1	nova	中的王	RPC 机制	2
_	1.1		ら B分	2
	1.1			
		1.1.1	rpc.py	2
		1.1.2	olso.messaging	2
		1.1.3	Manager 类	5
	1.2	nova-c	compute 部分	6
		1.2.1	computeAPI 类	6
		1.2.2	ComputeManager 类	6
		1.2.3	nova-compute 部分总结	6
	1.3	nova-c	conductor 部分	7
		1.3.1	ComputeTaskAPI 类	7
		1.3.2	ComputeTaskManager 类	7
		1.3.3	nova-conductor 部分总结	7
	1.4	nova-s	cheduler 部分	7
		1.4.1	SchedulerAPI 类	7
		1.4.2	SchedulerManager 类	8
		1.4.3	nova-scheduler 部分总结	8

1 nova 中的 RPC 机制

1.1 基础部分

1.1.1 rpc.py

1.1.2 olso.messaging

```
class Target(object):
    ""Identifies the destination of messages.
   A Target encapsulates all the information to identify where a message
   should be sent or what messages a server is listening for.
    Different subsets of the information encapsulated in a Target object is
    relevant to various aspects of the API:
      creating a server:
       topic and server is required; exchange is optional
     an endpoint's target:
       namespace and version is optional
      client sending a message:
       topic is required, all other attributes optional
    Its attributes are:
    :param exchange: A scope for topics. Leave unspecified to default to the
     control exchange configuration option.
    :type exchange: str
    :param topic: A name which identifies the set of interfaces exposed by a
      server. Multiple servers may listen on a topic and messages will be
```

```
dispatched to one of the servers in a round-robin fashion.
   :type topic: str
   :param namespace: Identifies a particular interface (i.e. set of methods)
     exposed by a server. The default interface has no namespace identifier
     and is referred to as the null namespace.
   :type namespace: str
   :param version: Interfaces have a major.minor version number associated
     with them. A minor number increment indicates a backwards compatible
     change and an incompatible change is indicated by a major number bump.
     Servers may implement multiple major versions and clients may require
     indicate that their message requires a particular minimum minor version.
   :param server: Clients can request that a message be directed to a specific
     server, rather than just one of a pool of servers listening on the topic.
   :type server: str
   :param fanout: Clients may request that a message be directed to all
     servers listening on a topic by setting fanout to "True", rather than
     just one of them.
    :type fanout: bool
   def __init__(self, exchange=None, topic=None, namespace=None,
                 version=None, server=None, fanout=None):
       self.exchange = exchange
        self.topic = topic
        self.namespace = namespace
        self.version = version
        self.server = server
        self.fanout = fanout
class RPCClient(object):
   def prepare(self, exchange=_marker, topic=_marker, namespace=_marker,
                version=_marker, server=_marker, fanout=_marker,
                timeout=_marker, version_cap=_marker, retry=_marker):
        ""Prepare a method invocation context.
       Use this method to override client properties for an individual method
       invocation. For example::
            def test(self, ctxt, arg):
                cctxt = self.prepare(version = '2.5')
                return cctxt.call(ctxt, 'test', arg=arg)
       :param exchange: see Target.exchange
       : type exchange: str
       :param topic: see Target.topic
        :type topic: str
        :param namespace: see Target.namespace
       :type namespace: str
       :param version: requirement the server must support, see Target.version
       :type version: str
       :param server: send to a specific server, see Target.server
        :type server: str
       :param fanout: send to all servers on topic, see Target.fanout
       : type fanout: bool
       :param timeout: an optional default timeout (in seconds) for call()s
```

```
:type timeout: int or float
        :param version_cap: raise a RPCVersionCapError version exceeds this cap
        :type version_cap: str
        :param retry: an optional connection retries configuration
                      None or -1 means to retry forever
                      0 means no retry
                     N means N retries
        :type retry: int
        return _CallContext._prepare(self,
                                     exchange, topic, namespace,
                                     version, server, fanout,
                                     timeout, version_cap, retry)
class _CallContext(object):
   _marker = object()
    def __init__(self, transport, target, serializer,
                 timeout=None, version_cap=None, retry=None):
        self.conf = transport.conf
        self.transport = transport
        self.target = target
        self.serializer = serializer
        self.timeout = timeout
        self.retry = retry
        self.version_cap = version_cap
        super(_CallContext, self).__init__()
    def cast(self, ctxt, method, **kwargs):
        """Invoke a method and return immediately. See RPCClient.cast()."""
        msg = self._make_message(ctxt, method, kwargs)
        ctxt = self.serializer.serialize_context(ctxt)
        if self.version_cap:
            self._check_version_cap(msg.get('version'))
            self.transport._send(self.target, ctxt, msg, retry=self.retry)
        except driver_base.TransportDriverError as ex:
            raise ClientSendError(self.target, ex)
    def call(self, ctxt, method, **kwargs):
        """Invoke a method and wait for a reply. See RPCClient.call()."""
        msg = self._make_message(ctxt, method, kwargs)
        msg_ctxt = self.serializer.serialize_context(ctxt)
        timeout = self.timeout
        if self.timeout is None:
            timeout = self.conf.rpc_response_timeout
        if self.version_cap:
            self._check_version_cap(msg.get('version'))
        try:
```

```
result = self.transport._send(self.target, msg_ctxt, msg,
                                        wait_for_reply=True, timeout=timeout,
                                        retry=self.retry)
    except driver_base. TransportDriverError as ex:
        raise ClientSendError(self.target, ex)
    return self.serializer.deserialize_entity(ctxt, result)
@classmethod
def _prepare(cls, base,
             exchange=_marker, topic=_marker, namespace=_marker,
             version=_marker, server=_marker, fanout=_marker,
             timeout=_marker, version_cap=_marker, retry=_marker):
    """Prepare a method invocation context. See RPCClient.prepare()."""
    kwargs = dict(
        exchange=exchange,
        topic=topic,
        namespace=namespace,
        version=version,
        server=server,
        fanout=fanout)
    kwargs = dict([(k, v) for k, v in kwargs.items()
                   if v is not cls._marker])
    target = base.target(**kwargs)
    if timeout is cls._marker:
        timeout = base.timeout
    if retry is cls._marker:
        retry = base.retry
    if version_cap is cls._marker:
        version_cap = base.version_cap
    return _CallContext(base.transport, target,
                         base.serializer,
                         timeout, version_cap, retry)
def prepare(self, exchange=_marker, topic=_marker, namespace=_marker,
            version=_marker, server=_marker, fanout=_marker,
            timeout = \_marker \;, \; \; version\_cap = \_marker \;, \; \; retry = \_marker \;) \; :
    """Prepare a method invocation context. See RPCClient.prepare()."""
    return self._prepare(self,
                          exchange, topic, namespace,
                          version, server, fanout,
                          timeout, version_cap, retry)
```

1.1.3 Manager 类

```
class Manager(base.Base, periodic_task.PeriodicTasks):

    def __init__(self, host=None, db_driver=None, service_name='undefined'):
        if not host:
            host = CONF.host
        self.host = host
        self.service_name = service_name
```

```
self.notifier = rpc.get_notifier(self.service_name, self.host)
...
```

1.2 nova-compute 部分

1.2.1 computeAPI 类

举个例子:

1.2.2 ComputeManager 类

1.2.3 nova-compute 部分总结

ComputeManager 类接受 ComputeAPI 类的 RPC 请求, 主机信息由 RPC.cast() 或 RPC.call() 中的 server 决定。

1.3 nova-conductor 部分

1.3.1 ComputeTaskAPI 类

1.3.2 ComputeTaskManager 类

```
class ComputeTaskManager(base.Base):
    target = messaging.Target(namespace='compute_task', version='1.9')

def __init__(self):
    super(ComputeTaskManager, self).__init__()
    self.compute_rpcapi = compute_rpcapi.ComputeAPI()
    self.image_api = image.API()
    self.scheduler_client = scheduler_client.SchedulerClient()
```

1.3.3 nova-conductor 部分总结

ComputeTaskManager 类接受 ComputeTaskAPI 类的 RPC 请求, 主机信息由 RPC.cast() 或 RPC.call() 中的 server 决定。

1.4 nova-scheduler 部分

1.4.1 SchedulerAPI 类

```
return cctxt.call(ctxt, 'select_destinations',
    request_spec=request_spec, filter_properties=filter_properties)
```

1.4.2 SchedulerManager 类

1.4.3 nova-scheduler 部分总结

ComputeManager 类接受 ComputeAPI 类的 RPC 请求, 主机信息由 RPC.cast() 或 RPC.call() 中的 server 决定。