









#### iOS中的商业模式-使用谷歌AdMob广告







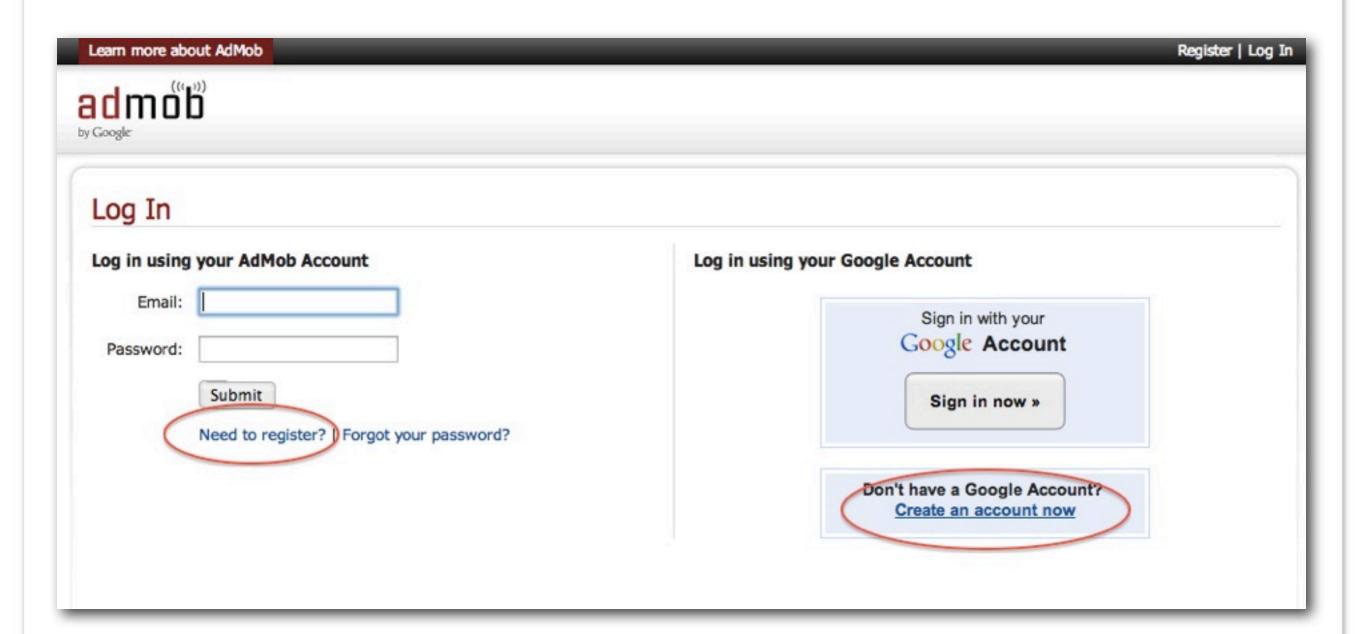
# 主要内容

- 注册AdMob帐号和管理应用
- 下载谷歌AdMob Ads SDK和示例代码
- 参添加AdMob横幅广告
- ◎ 添加AdMob插页广告
- 为广告提交用户和位置信息
- 搜索广告
- 查看你的收入



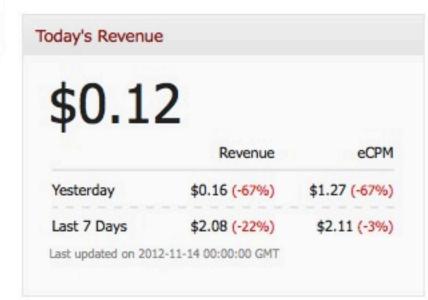
## 注册AdMob帐号和管理应用

## AdMob登录与注册

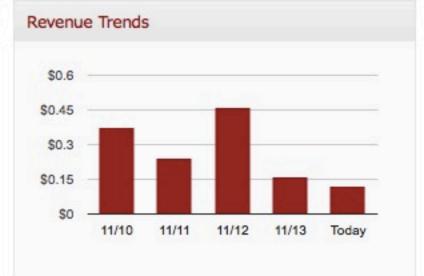


AdMob主页是https://www.google.com/ads/admob/, 登录页面网址是https://www.admob.com/login/

### AdMob应用管理页面







Add Site/App

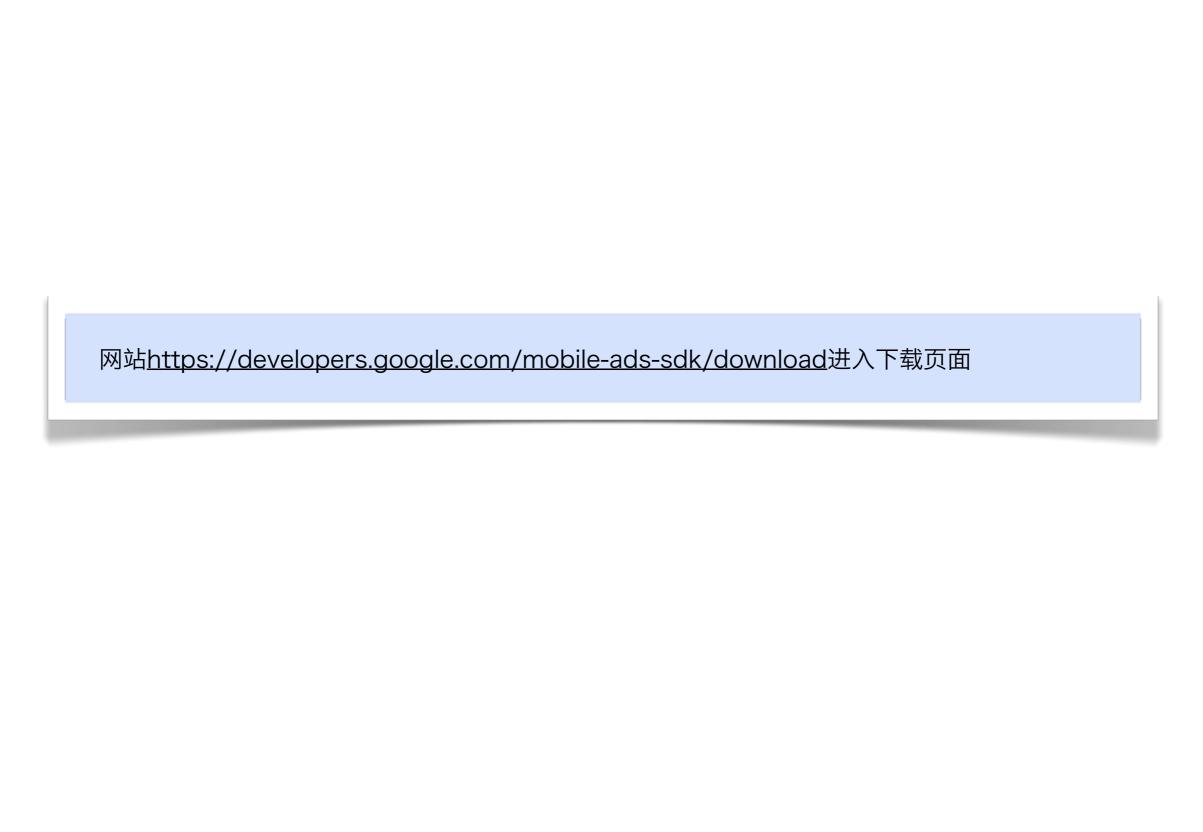
Set table date range: 2012/08/16 - 2012/11/14

Name	Type	Status	Mediation	Revenue	Requests ▼	eCPM	Fill Rate	RPM
AutoPrepaid	A	•	Available	\$8.38	6,032	\$1.45	95.52%	\$1.39
SP	A	•	Available	\$11.38	5,882	\$1.99	97.43%	\$1.94
GreatWallTour	A	•	Available	\$1.42	758	\$1.93	96.97%	\$1.87
test Reporting Manage Settings	A	•	Available Configure	\$0.00	0	\$0.00	0.00%	\$0.00
MobileAutoPrepaid	A	<b>A</b>	Available	\$0.00	0	\$0.00	0.00%	\$0.00

Showing 1 - 5 of 5

« Previous 1 Next »

下载谷歌AdMob Ads SDK和示例代码



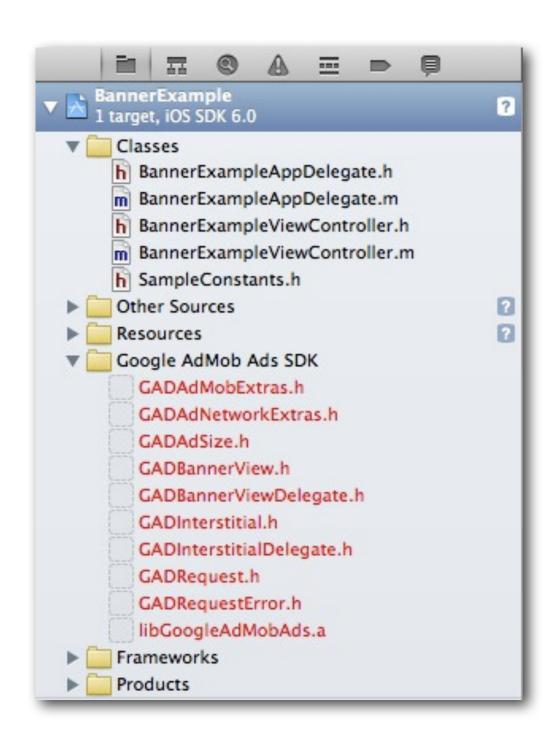
### 广告跟踪

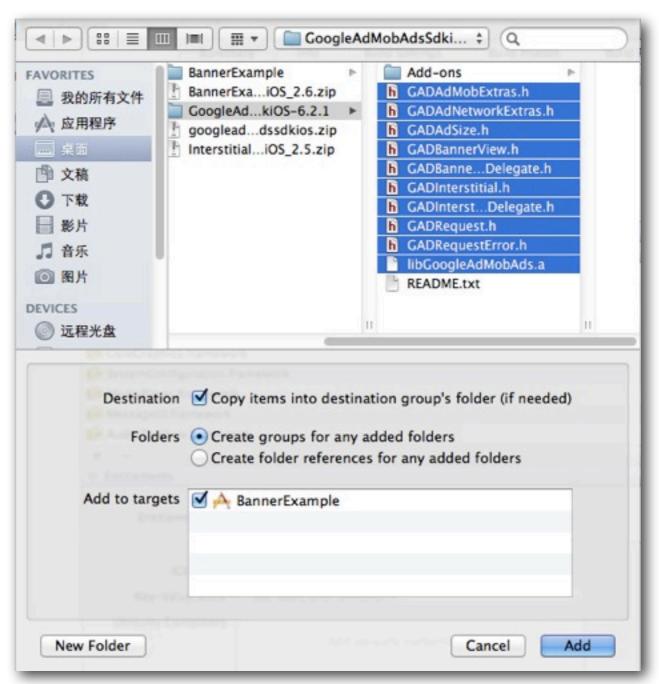
处于安全的考虑在iOS6之后苹果禁止访问设备的UUID,使得iOS6之后广告主无法跟踪用户,苹果推出了替代技术IDFA,IDFA是临时的标识,广告主可以利用它来跟踪广告,用户可以通过设置应用→通用→关于本机→广告,在设备上设置禁止或开启IDFA访问。



### 下载和使用示例代码

网站<u>https://code.google.com/p/google-mobile-dev/downloads/list</u>进入下载页面





横幅广告BannerExample\_iOS示例

需要修改SampleConstants.h文件,文件中只有一条语句的定义了一个宏kSampleAdUnitID,它是AdMob中添加的应用的发布者ID,修改为自己的发布者ID才能运行。

#define kSampleAdUnitID @"a14df1974738141" //@"INSERT\_YOUR\_ADMOB\_ID\_HERE"

## 添加AdMob横幅广告

## AdMob横幅广告尺寸

尺寸	适用范围	说明				
320×50	iPhone、iPod touch和 iPad	标准横幅广告,使用常量kGADAdSizeBanner 定义				
300×250	iPad	IAB(互动广告协会)规定中矩形广告尺寸, 使用常量kGADAdSizeMediumRectangle定义				
468×60	iPad	IAB(互动广告协会)规定全尺寸横幅广告尺寸,使用常量kGADAdSizeFullBanner定义				
728×90	iPad	IAB(互动广告协会)规定页首横幅尺寸, 使用 常量kGADAdSizeLeaderboard定义				

### AdMob需要引入一些框架

- StoreKit
- AudioToolbox
- MessageUI
- SystemConfiguration
- CoreGraphics
- AdSupport

# 编译参数Other Linker Flags

PROJECT	Summary Info Build	Settings	Build Phases Build Rule	S	
AdMobBannerDemo	Basic All Combined Levels		Q+		
TARGETS	Setting	AdMobBar	nnerDemo		
AdMobBannerDemo	▼Linking				
	Bundle Loader				
	Compatibility Version				
	Current Library Version				
	Dead Code Stripping	Yes ‡			
	Display Mangled Names	No ‡			
	Don't Create Position Independent Exe	No ‡			
	Don't Dead-Strip Inits and Terms	No ‡			
	Dynamic Library Install Name				
	Exported Symbols File				
	Initialization Routine				
	Link With Standard Libraries	Yes ‡			
	Mach-O Type	Executable ‡			
	Order File				
	<b>▼Other Linker Flags</b>	-ObjC			
	Debug	-ObjC			
	Release	-ObjC			

#### GADBannerView

#### ViewController.h

```
#import <UIKit/UIKit.h>
#import "GADBannerView.h"
#define kSampleAdUnitID @"a14df1974738141"
@interface ViewController: UIViewController < UIScrollViewDelegate,
GADBannerViewDelegate>
@property (strong, nonatomic) UIImageView *page1;
@property (strong, nonatomic) UIImageView *page2;
@property (strong, nonatomic) UIImageView *page3;
@property (strong, nonatomic) UIImageView *page4;
@property (weak, nonatomic) IBOutlet UIScrollView *scrollView;
@property (weak, nonatomic) IBOutlet UIPageControl *pageControl;
@property (strong, nonatomic) GADBannerView *bannerView;
- (IBAction)changePage:(id)sender;
- (GADRequest *)createRequest;
@end
```

#### GADBannerView初始化

```
(void)viewDidLoad
 //设定广告栏屏幕尺寸,实例化GADBannerView,
 self.bannerView
          = [[GADBannerView alloc] initWithAdSize:kGADAdSizeBanner];
 //设置应用发布者ID
 self.bannerView.adUnitID = kSampleAdUnitID;
 //设置委托
 self.bannerView.delegate = self;
 //设置广告栏的根视图控制器
  [self.bannerView setRootViewController:self];
  [self.view addSubview:self.bannerView];
 //请求加载广告
 [self.bannerView loadRequest:[self createRequest]];
```

```
// 创建广告请求
- (GADRequest *)createRequest {
   GADRequest *request = [GADRequest request];
#ifdef DEBUG
  //设置测试设备,防止测试阶段的无效请求,
    request.testDevices = [NSArray arrayWithObjects:
                 @"5F6A1B6D-6283-4BDF-A368-1EAA17F5DE78",nil];
#endif
  return request;
                               获得IDFA (或 IFA 是Identifier for Advertisers缩
– (void)viewDidLayoutSubviews
                                 写,广告重识别码)广告跟踪。
   CGRect contentFrame = self.view.bounds;
    if (contentFrame.size.width < contentFrame.size.height) {</pre>
       //竖屏情况下设置广告栏的位置
       self.bannerView.center = CGPointMake(self.view.center.x,
                     kGADAdSizeBanner.size.height /2);
   } else {
       //横屏情况下设置广告栏的位置
       self.bannerView.center = CGPointMake(contentFrame.size.width / 2 ,
                     kGADAdSizeBanner.size.height / 2);
```

#### 获得IDFA

```
#import "AppDelegate.h"
#import <AdSupport/ASIdentifierManager.h>
@implementation AppDelegate
- (BOOL)application:(UIApplication *)application
didFinishLaunchingWithOptions:(NSDictionary *)launchOptions {
#ifdef DEBUG
    // iOS6输出IDFA iOS < 6输出UDID
    if (NSClassFromString(@"ASIdentifierManager")) {
        NSLog(@"GoogleAdMobAdsSDK ID for testing: %@",
             [[[ASIdentifierManager sharedManager]
                advertisingIdentifier] UUIDStringl),
    } else {
        NSLog(@"GoogleAdMobAdsSDK ID for testing: %@",
              [[UIDevice currentDevice] uniqueIdentifier]);
#endif
    return YES;
@end
```

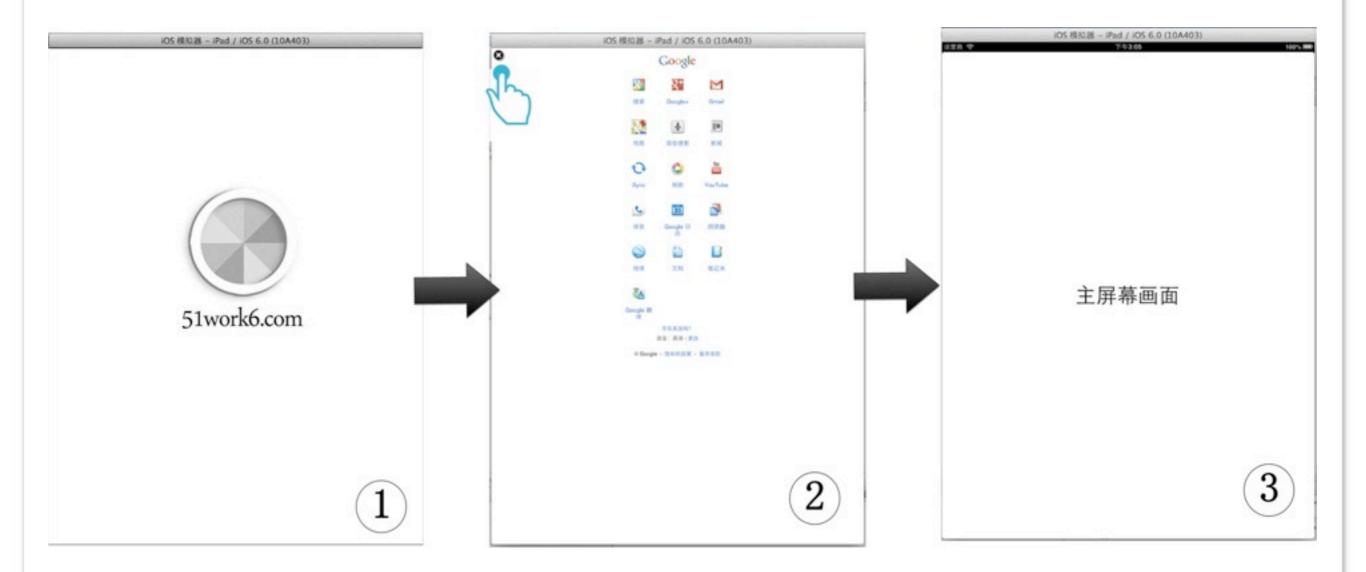
#### GbannerViewViewDelegate委托

```
//广告接收成功
- (void)adViewDidReceiveAd:(GADBannerView *)adView {
    NSLog(@"广告接收成功");
}
//广告接收失败
- (void)adView:(GADBannerView *)view didFailToReceiveAdWithError:
(GADRequestError *)error {
    NSLog(@"广告接收失败 %@", [error localizedFailureReason]);
    //重新请求加载广告
    [self.bannerView loadRequest:[self createRequest]];
}
```

## 添加AdMob插页广告

- ●启动场景
- 结束场景

## 启动场景



## AppDelegate.h

```
#import <UIKit/UIKit.h>
#import "GADInterstitial.h"
#import <AdSupport/ASIdentifierManager.h>
#define INTERSTITIAL_AD_UNIT_ID @"a14df1974738141"
@interface AppDelegate : UIResponder
<UIApplicationDelegate, GADInterstitialDelegate>
@property (strong, nonatomic) UIWindow *window;
@property(nonatomic, strong) GADInterstitial *splashInterstitial;
- (GADRequest *)createRequest;
@end
```

## AppDelegate.m

```
- (BOOL)application:(UIApplication *)application
didFinishLaunchingWithOptions:(NSDictionary *)launchOptions {
#ifdef DFBUG
    // i0S6输出IDFA i0S < 6输出UDID
    if (NSClassFromString(@"ASIdentifierManager")) {
        NSLog(@"GoogleAdMobAdsSDK ID for testing: %@",
              [[[ASIdentifierManager sharedManager]
                advertisingIdentifier] UUIDString]);
    } else {
        NSLog(@"GoogleAdMobAdsSDK ID for testing: %@",
              [[UIDevice currentDevice] uniqueIdentifier]);
#endif
    self.splashInterstitial = [[GADInterstitial alloc] init];
    self.splashInterstitial.adUnitID = INTERSTITIAL_AD_UNIT_ID;
    self.splashInterstitial.delegate = self;
    [self.splashInterstitial loadAndDisplayRequest:[self createRequest]
                         usingWindow:self.window
                         initialImage:[UIImage imageNamed:@"Splash.png"]];
    return YES;
```

```
#pragma mark GADRequest generation
// 创建广告请求
- (GADRequest *)createRequest {
    GADRequest *request = [GADRequest request];
#ifdef DEBUG
   //设置测试设备,防止测试阶段的无效请求,
    request.testDevices = [NSArray arrayWithObjects:
                          @"5F6A1B6D-6283-4BDF-A368-1EAA17F5DE78", nil];
#endif
    return request;
#pragma mark GADInterstitialDelegate实现
- (void)interstitial:(GADInterstitial *)interstitial
didFailToReceiveAdWithError:(GADRequestError *)error
   NSLog(@"广告接收失败 %@", [error localizedDescription]);
```

# 结束场景



### ViewController.h

```
#import <UIKit/UIKit.h>
#import "GADInterstitial.h"
#import <AdSupport/ASIdentifierManager.h>
#define INTERSTITIAL_AD_UNIT_ID @"a14df1974738141"
@interface ViewController: UIViewController < GADInterstitialDelegate>
                         //用于模拟控制游戏进度
   NSTimer *timer;
//进度条
@property (weak, nonatomic) IBOutlet UIProgressView *progressView;
//插页广告GADInterstitial对象属性
@property(nonatomic, strong) GADInterstitial *interstitial;
//界面中的按钮
@property (weak, nonatomic) IBOutlet UIButton *startButton;
//创建广告请求对象
- (GADRequest *)createRequest;
//更新讲度条
-(void)update;
//按钮事件
- (IBAction)start:(id)sender;
@end
```



#### ViewController.m

```
-(void)update
   self.progressView.progress += 0.1;
   if (self.progressView.progress == 1.0) {
       //游戏结束
       NSLog(@"游戏结束");
        [timer invalidate];
       timer = nil;
       //初始化广告
       self.interstitial = [[GADInterstitial alloc] init];
       self.interstitial.adUnitID = INTERSTITIAL_AD_UNIT_ID;
       self.interstitial.delegate = self;
        [self.interstitial loadRequest:[self createRequest]];
```

#### GADInterstitialDelegate委托

```
#pragma mark GADInterstitialDelegate实现
- (void)interstitial:(GADInterstitial *)interstitial
didFailToReceiveAdWithError:(GADRequestError *)error {
    NSLog(@"广告接收失败 %@", [error localizedDescription]);
}

- (void)interstitialDidReceiveAd:(GADInterstitial *)interstitial {
    NSLog(@"广告接收成功");
    [self.interstitial presentFromRootViewController:self];
    self.startButton.enabled = YES;
    self.progressView.progress = 0.0;
}
```

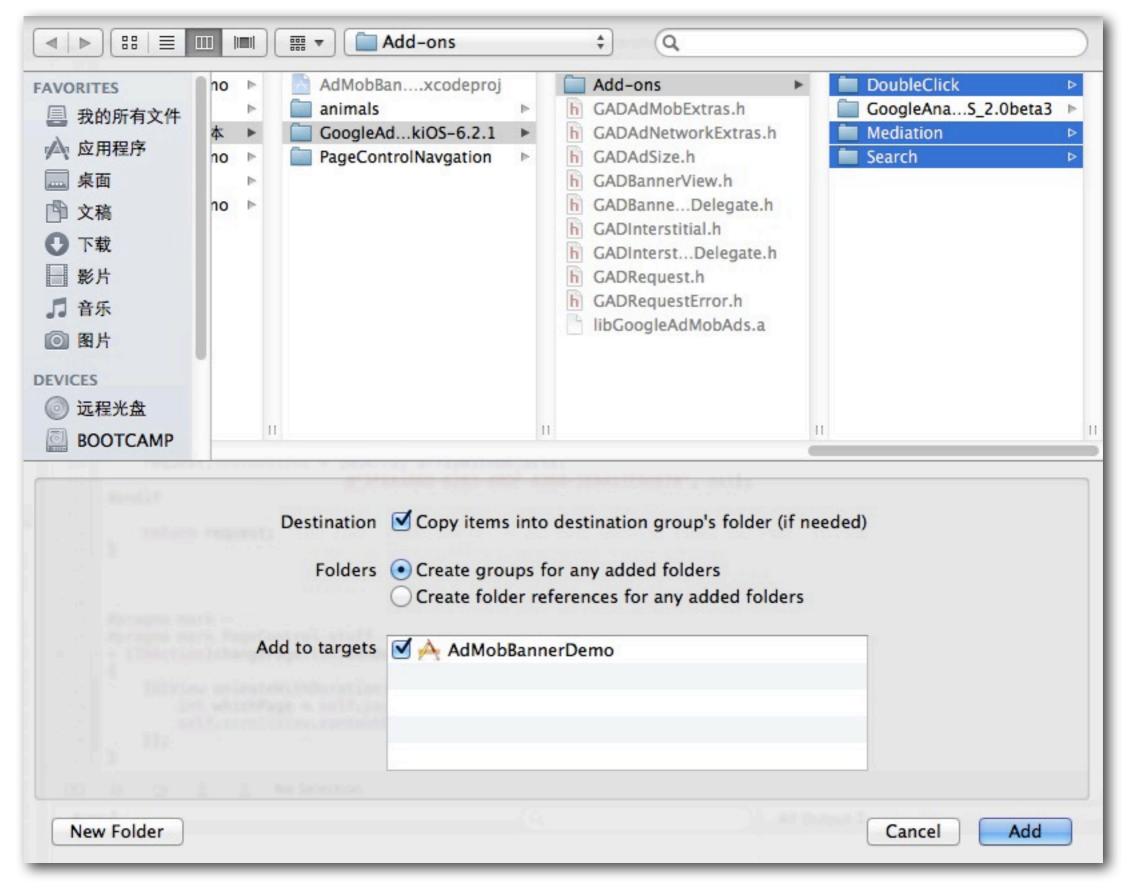
# 为广告提交用户和位置信息

# createRequest代码

```
- (GADRequest *)createRequest {
   GADRequest *request = [GADRequest request];
   //设定性别
    request.gender = kGADGenderMale;
   //设置出生年月日
    [request setBirthdayWithMonth:12 day:7 year:1973];
   //设置位置信息
    [request setLocationWithLatitude:39.904667
                          longitude: 116.408198
                           accuracy:1000];
   //设置位置描述信息
    [request setLocationWithDescription:@"美食城"];
#ifdef DEBUG
   //设置测试设备,防止测试阶段的无效请求,
    request.testDevices = [NSArray arrayWithObjects:
                          @"5F6A1B6D-6283-4BDF-A368-1EAA17F5DE78", nil];
#endif
    return request;
```

# 搜索广告

## 导入Add-ons目录



#### ViewController.h

```
#import <UIKit/UIKit.h>
#import "GADSearchBannerView.h"
#import "GADSearchRequest.h"
#define kSampleAdUnitID @"a14df1974738141"
@interface ViewController: UIViewController < UIScrollViewDelegate,
GADBannerViewDelegate>
@property (strong, nonatomic) UIImageView *page1;
@property (strong, nonatomic) UIImageView *page2;
@property (strong, nonatomic) UIImageView *page3;
@property (strong, nonatomic) UIImageView *page4;
@property (weak, nonatomic) IBOutlet UIScrollView *scrollView;
@property (weak, nonatomic) IBOutlet UIPageControl *pageControl;
@property (strong, nonatomic) GADSearchBannerView *bannerView;
- (IBAction)changePage:(id)sender;
- (GADRequest *)createRequest;
@end
```

#### ViewController.m

```
– (void)viewDidLoad
   [super viewDidLoad];
   //设定广告栏屏幕尺寸,实例化GADSearchBannerView,
   self.bannerView
        = [[GADSearchBannerView alloc] initWithAdSize:kGADAdSizeBanner];
   //设置应用发布者ID
   self.bannerView.adUnitID = kSampleAdUnitID;
   //设置委托
   self.bannerView.delegate = self;
   //设置广告栏的根视图控制器
   [self.bannerView setRootViewController:self];
   [self.view addSubview:self.bannerView];
   //请求加载广告
   [self.bannerView loadRequest:[self createRequest]];
```

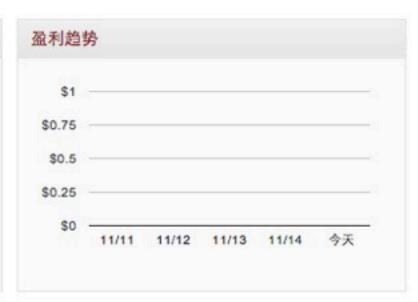
```
// 创建广告请求
- (GADRequest *)createRequest {
   GADSearchRequest *adRequest = [[GADSearchRequest alloc] init];
    [adRequest setQuery:@"学习英语"];
   GADRequest *request = [adRequest request];
#ifdef DEBUG
   //设置测试设备,防止测试阶段的无效请求,
   request.testDevices = [NSArray arrayWithObjects:
                          @"5F6A1B6D-6283-4BDF-A368-1EAA17F5DE78", nil];
#endif
   return request;
```

# 查看你的收入

# 查看AdMob收入图表







#### 添加网站/应用程序

**2012/10/16 - 2012/11/15** 

0.00%

设置表日期范围:

名称	类型	状态	中介	收入 ▼	请求 每千次有	效展示费用 (eCPM) 「	一告投放率	RPM
test	A	•	可用	\$0.00	0	\$0.00	0.00%	\$0.00

正在显示 1 - 第 1 个,共 1 个

\$0.00

0

帐户总额:

Google 广告的点击次数和展示次数最多可能要在 48 小时后才会在帐户中显示。

词汇表 😡

\$0.00



\$0.00

谢谢