

**LAB EXERCISE 3**  
**TOPIC: FUNCTIONS**

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**SECTION: 02**

**QUESTION 1**

Describe the difference between predefined function and programmer-defined function?

- Predefined function is provided by the language/standard library while programmer-defined function is created by you, the programmer.
- Predefined function is already implemented and just need to be called while programmer-defined function, the programmer must implement them.
- Examples of predefined function is **sqrt()**, **abs()**, **cout**, and etc. while examples of programmer-defined function is **average()**, **isPrime()**, and etc.

**QUESTION 2**

Write a statement to calculate the equation or to convert the statement below using function from library.

- a) Square root of y.

**sqrt(y); //include<cmath>**

- b) x to the power of y.

**pow(x, y); //include<cmath>**

- c) cos x.

**cos(x); //include<cmath>**

- d) Change character to uppercase.

**toupper(ch); //include<cctype>**

- e) Copy the string of x into string y.

**strcpy(strY, strX); //include<cstring>**

### **QUESTION 3**

What is the difference between local variable, global variable, global constant and static local variable?

- **Local variables** are used for temporary, function-specific tasks. It is the variables defined inside a function.
- **Global variables** are useful for sharing data between functions. It is any variable defined outside all the function in a program.
- **Global constants** are a safer alternative to global variables as the values do not change throughout the program's execution.
- **Static local variables** allow a function to retain their state across multiple calls, combining the benefits of local scope and extended lifetime.

Features	Local variables	Global variables	Global constants	Static local variables
Scope	The function/block	Entire program	Entire program	The function/block
Lifetime	Until function exits	Entire program	Entire program	Entire program
Accessibility	Limited to the function	All functions	All functions	Limited to the function
Modifiability	Modifiable	Modifiable	Not modifiable	Modifiable

#### **QUESTION 4**

Given the following coding, fill in the blank with the “terms” of function as a comment.

```
#include <iostream>
using namespace std;
int average(int, int, int); //Function prototype declaration
int main()
{
    int x, y, z, avrg;
    cout << "Please enter three numbers:" << endl;
    cin >> x >> y >> z;
    avrg = average (x, y, z); //Function call
    cout << "The average of the given three numbers is: " <<
    avrg << endl;
    return 0;
}
int average(int a, int b, int c) //Function header
{
    int sum, avrg2;
    sum = a + b + c;
    avrg2 = sum / 3;
    return avrg2; //Return statement
}
```

## QUESTION 5

Find the errors in the following given code.

```
#include <iostream>
#include <cmath>    //ERROR1
using namespace std;
int average(int, int, int);    //ERROR2
int power (int);    //ERROR3
int main()
{
    int x, y, z, avrg, powerOf;
    cout << "Please enter three numbers:" << endl;
    cin >> x >> y >> z;
    avrg = average (x, y, z);    //ERROR4
    cout << "The average of the given three numbers is: " << avrg << endl;
    powerOf = power (avrg);    //ERROR5
    cout << "The average number to the power of two is: " << powerOf <<
endl;    //ERROR6
    return 0;
}
int average(int a, int b, int c)
{
    int sum, avrg2;
    sum = a + b + c;
    avrg2 = sum / 3;
    return avrg2;    //ERROR7
}
int power (int p)
{
    int pOf;
    pOf = pow(p,2);
    return pOf;    //ERROR8
}
```

### **QUESTION 6**

Write a C++ program to calculate a rectangle's area. The program consists of the following function:

- `getLength` – This function should ask the user to enter the rectangle's length, and then returns that value as a double
- `getWidth` – This function should ask the user to enter the rectangle's width, and then returns that value as a double.
- `getArea` – This function should accept the rectangle's length and width as arguments and return the rectangle's area.
- `displayData` – This function should accept the rectangle's length, width and area as arguments, and display them in an appropriate message on the screen.
- `main` – This function consists of calls to the above functions.

For Question 6, provide the answer in .cpp file.

### ***Compile and Run:***

```
This program is to calculate the area of a rectangle.  
Enter rectangle's length: 12  
Enter rectangle's width: 13  
  
Length of rectangle : 12cm  
width of rectangle : 13cm  
Area of rectangle : 156cm  
PS C:\Users\User\Downloads\SEC11013\programs> █
```