

# **Machine Learning 10-401, Spring 2018**

## **Introduction, Admin, Course Overview**

Lecture 1, 01/17/ 2018

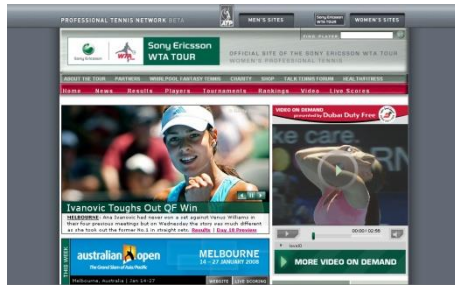
Maria-Florina (Nina) Balcan

# Machine Learning

Image Classification



Document Categorization



Speech Recognition

Protein Classification

Spam Detection

Branch Prediction

Fraud Detection

Natural Language Processing

Playing Games

Computational Advertising

# Machine Learning is Changing the World

“Machine learning is the hot new thing”  
(John Hennessy, President, Stanford)



“A breakthrough in machine learning would be worth ten Microsofts” (Bill Gates, Microsoft)

“Web rankings today are mostly a matter of machine learning”  
(Prabhakar Raghavan, VP Engineering at Google)

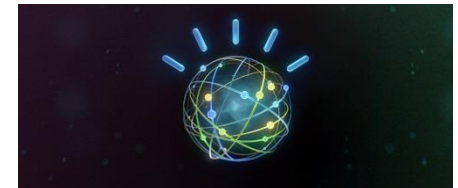


SMARTER THAN YOU THINK

Aiming to Learn as We Do, a Machine Teaches Itself



Jeff Swensen for The New York Times



# The COOLEST TOPIC IN SCIENCE

- “A breakthrough in machine learning would be worth ten Microsofts” (Bill Gates, Chairman, Microsoft)
- “Machine learning is the next Internet” (Tony Tether, Director, DARPA)
- Machine learning is the hot new thing” (John Hennessy, President, Stanford)
- “Web rankings today are mostly a matter of machine learning” (Prabhakar Raghavan, Dir. Research, Yahoo)
- “Machine learning is going to result in a real revolution” (Greg Papadopoulos, CTO, Sun)
- “Machine learning is today’s discontinuity” (Jerry Yang, CEO, Yahoo)

## This course: introduction to machine learning.

- Cover (some of) the most commonly used machine learning paradigms and algorithms.
  - Sufficient amount of details on their mechanisms: explain why they work, not only how to use them.
- Applications.

# **What is Machine Learning?**

**Examples of important machine learning paradigms.**

# **Supervised Classification**

**from data to discrete classes**

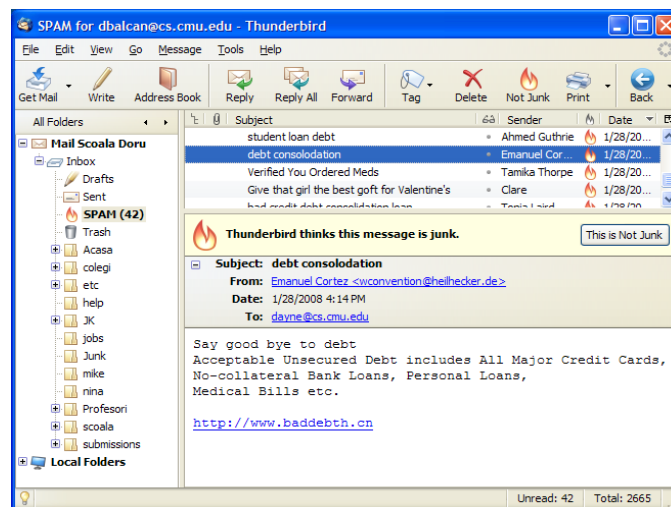
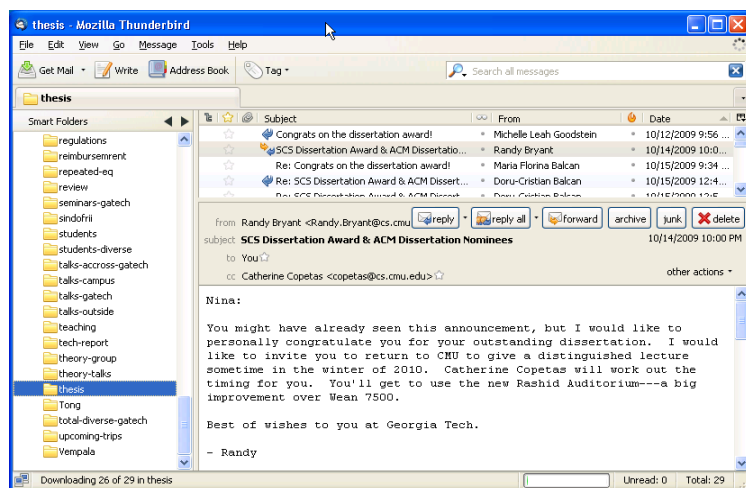
# Supervised Classification. Example: Spam Detection

Decide which emails are spam and which are important.

Supervised classification

Not spam

spam



**Goal:** use emails seen so far to produce good prediction rule for **future** data.



# Supervised Classification. Example: Spam Detection

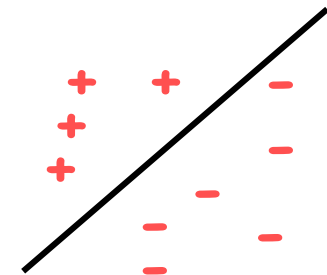
Represent each message by features. (e.g., keywords, spelling, etc.)

|         | "money" | "pills" | "Mr." | bad spelling | known-sender | spam? |       |
|---------|---------|---------|-------|--------------|--------------|-------|-------|
|         | Y       | N       | Y     | Y            | N            | Y     |       |
|         | N       | N       | N     | Y            | Y            | N     |       |
|         | N       | Y       | N     | N            | N            | Y     |       |
| example | Y       | N       | N     | N            | Y            | N     | label |
|         | N       | N       | Y     | N            | Y            | N     |       |
|         | Y       | N       | N     | Y            | N            | Y     |       |
|         | N       | N       | Y     | N            | N            | N     |       |

Reasonable RULES:

Predict SPAM if unknown AND (money OR pills)

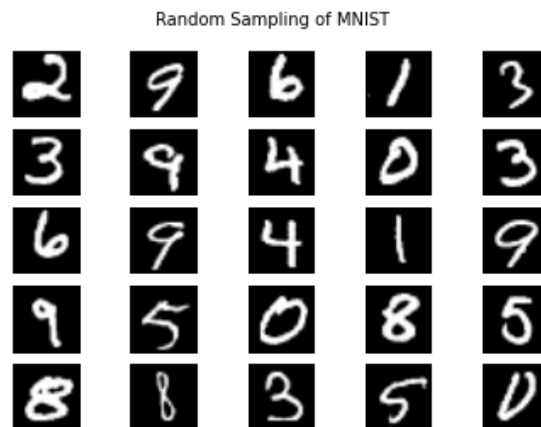
Predict SPAM if  $2\text{money} + 3\text{pills} - 5\text{known} > 0$



Linearly separable

# Supervised Classification. Example: Image classification

- Handwritten digit recognition  
(convert hand-written digits to characters 0..9)



- Face Detection and Recognition



# Supervised Classification. Many other examples

- Weather prediction



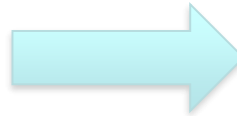
- Medicine:
  - diagnose a disease
    - input: from symptoms, lab measurements, test results, DNA tests, ...
    - output: one of set of possible diseases, or “none of the above”
    - examples: audiology, thyroid cancer, diabetes, ...
      - or: response to chemo drug X
      - or: will patient be re-admitted soon?
- Computational Economics:
  - predict if a stock will rise or fall
  - predict if a user will click on an ad or not
    - in order to decide which ad to show

# Regression. Predicting a numeric value

Stock market



Weather prediction



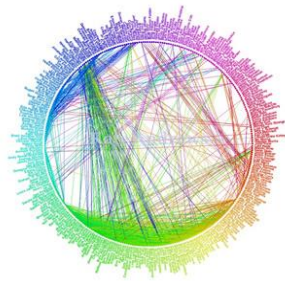
Temperature  
72° F

Predict the temperature at any given location

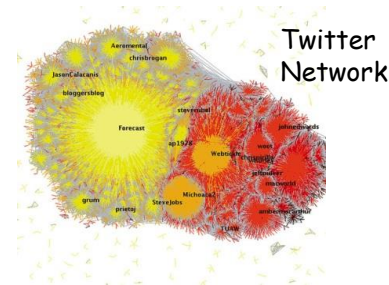
# Other Machine Learning Paradigm

## Clustering: discovering structure in data (only unlabeled data)

- E.g, cluster users of social networks by interest (community detection).



Facebook  
network



## Twitter Network

## Semi-Supervised Learning: learning with labeled & unlabeled data

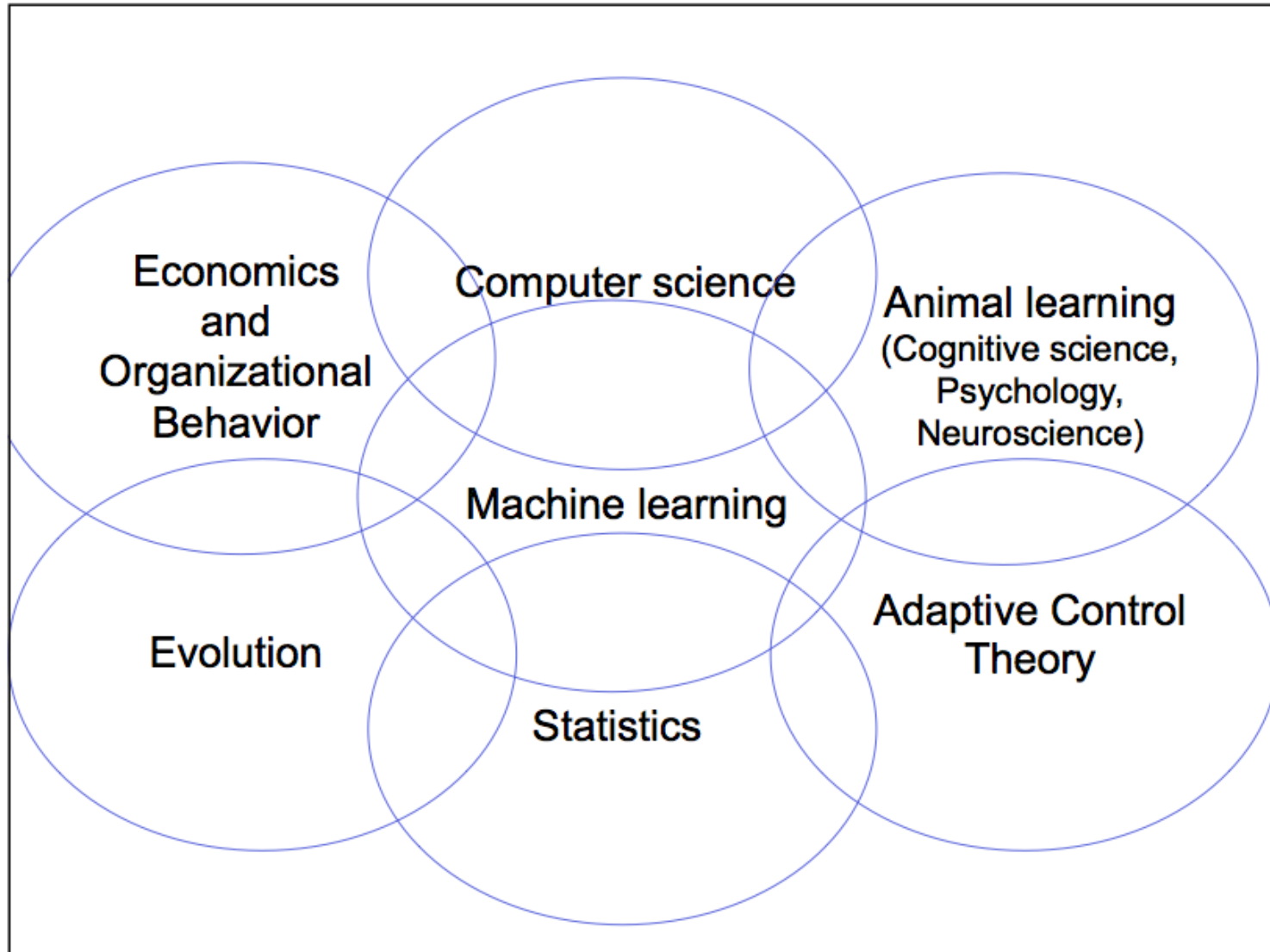
## Active Learning: learns pick informative examples to be labeled

## Reinforcement Learning (acommodates indirect or delayed feedback)

# Dimensionality Reduction

## Collaborative Filtering (Matrix Completion), ...

# Many communities relate to ML



Admin, Logistics, Grading

# Brief Overview

- Meeting Time: Mon, Wed, NSH 3002, 10:30 – 11:50
- Course Staff
  - Instructors:
    - Maria Florina (Nina) Balcan (ninamf@cs.cmu.edu)
  - TAs:
    - Kenneth Marino (kdmarino@cs.cmu.edu)
    - Colin White (crwhite@cs.cmu.edu)
    - Nupur Chatterji (nchatter@andrew.cmu.edu)



# Brief Overview

- Course Website

<http://www.cs.cmu.edu/~ninamf/courses/401sp18>

- See website for:
  - Syllabus details
    - All the lecture slides and homeworks
    - Additional useful resources.
  - Office hours
  - Recitation sessions
  - Grading policy
  - Honesty policy
  - Late homework policy
  - Piazza pointers
- Will use Piazza for discussions.

# Prerequisites. What do you need to know now?

- You should know how to do math and how to program:
  - Calculus (multivariate)
  - Probability/statistics
  - Algorithms. Big O notation.
  - Linear algebra (matrices and vectors)
  - Programming:
    - You will implement some of the algorithms and apply them to datasets
    - Assignments will be in Octave (play with that now if you want; also recitation tomorrow)
    - Octave is open-source software clone of Matlab.
- We may review these things but we will **not** teach them

# Source Materials

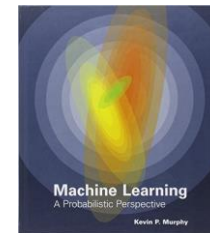
No textbook required. Will point to slides and freely available online material.

Useful textbooks:

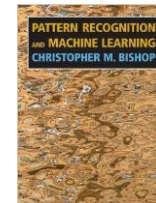
*Machine Learning*, Tom Mitchell, McGraw Hill, 1997.



*Machine Learning: a Probabilistic Perspective*,  
K. Murphy, MIT Press, 2012



*Pattern Recognition and Machine Learning*  
Christopher Bishop, Springer-Verlag 2006



# Grading

- 40% for homeworks. There are 5 and you can drop 1.
- 20% for midterm [March 7]
- 20% for final [May 2nd]
- 15% for project
- 5% for class participation.
  - Piazza polls in class: bring a laptop or a phone
- Homework 0: background hwk, out today [get full credit if you turn it in]
- Homeworks 1 to 4
  - Theory/math handouts
  - Programming exercises; applying/evaluating existing learners
  - Late assignments:
    - Up to 50% credit if it's less than 48 hrs late
    - You can drop your lowest assignment grade
- Projects: conduct a small experiment or read a couple of papers and present the main ideas or work on a small theoretical question.
  - Project presentations: April 23 and April 25

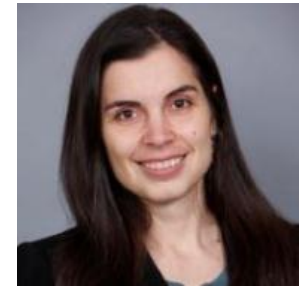
# Collaboration policy (see syllabus)

- Discussion of anything is ok...
- ...but the goal should be to *understand* better, not save work.
- So:
  - *no notes* of the discussion are allowed...the only thing you can take away is whatever's in your brain.
  - you should acknowledge who you got help from/did help in your homework

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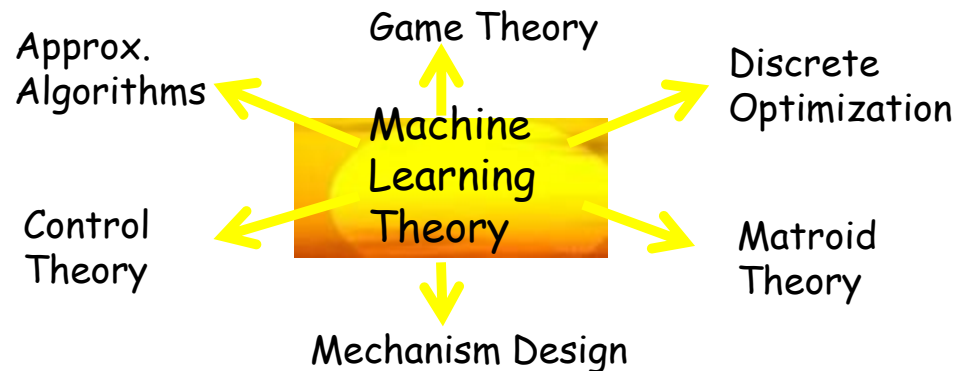
# Maria-Florina Balcan: Nina



- Foundations for Modern Machine Learning
  - E.g., interactive, semi-supervised, distributed, life-long learning



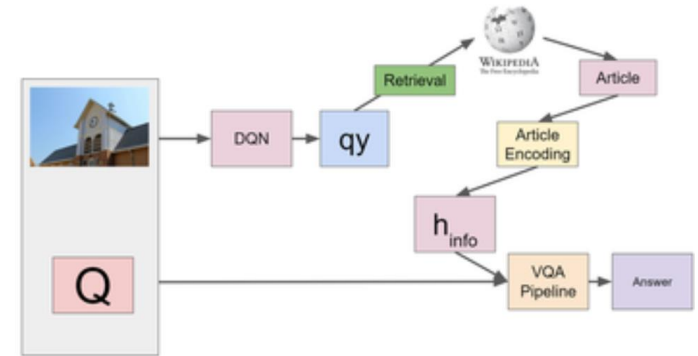
- Connections between learning & other fields (algorithms, algorithmic game theory)



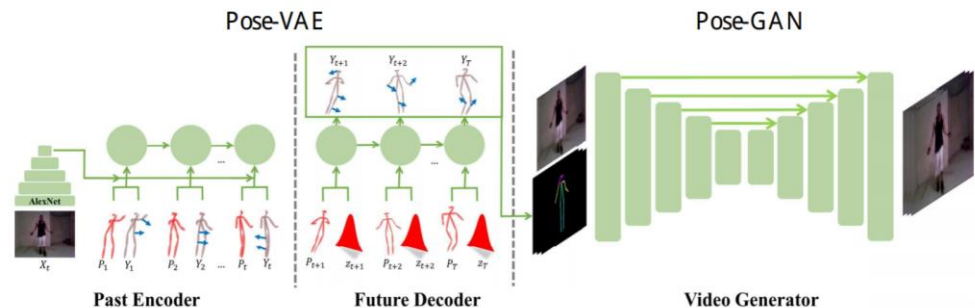
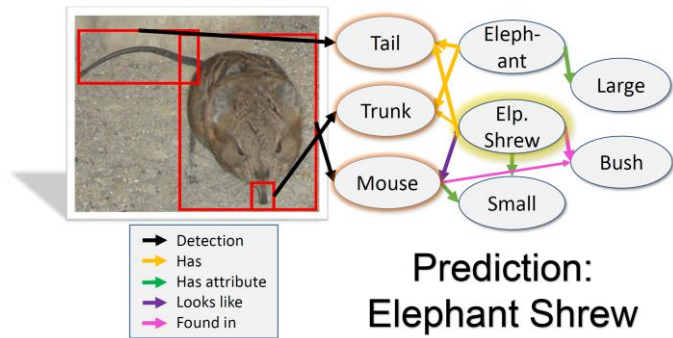
- Program Committee Chair for ICML 2016, COLT 2014

# Kenneth Marino: Kenny

- Incorporating knowledge into Computer Vision
  - Incorporating knowledge graphs
  - Learning from Wikipedia articles



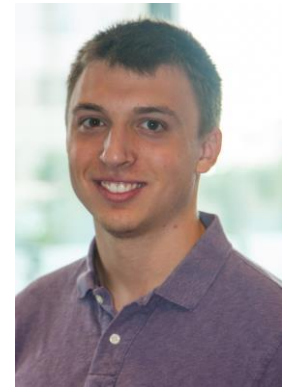
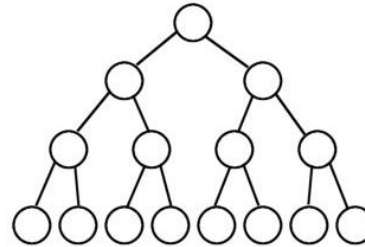
- Deep Learning – non-traditional training and architectures
  - Graph Networks
  - Generative Models (VAEs and GANs)



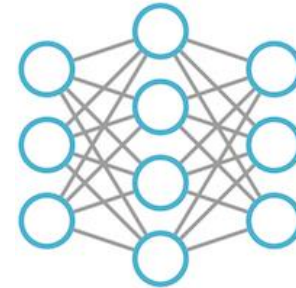


# Colin White

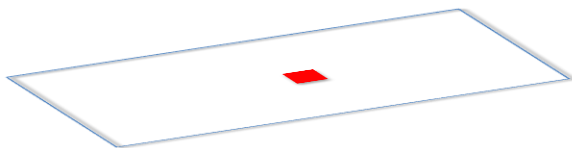
- 4<sup>th</sup> year PhD student advised by Nina Balcan
- Design and analysis of algorithms



- Theoretical foundations of machine learning
- Beyond worst-case analysis



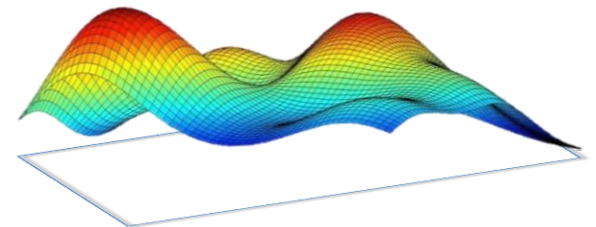
Worst-case



Average case

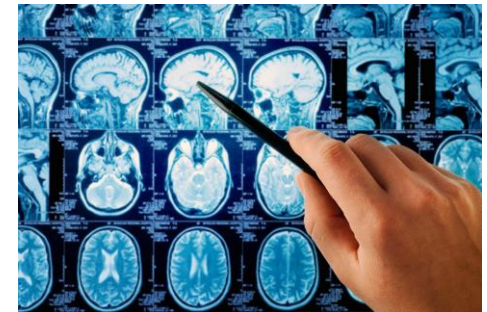


Real-world, **application-specific**



# Nupur Chatterji

- Senior is SCS (Undergrad)
- Minor in Machine Learning (and Economics)
- Intend to pursue ML in grad school
- Interested in the intersection between technology and healthcare



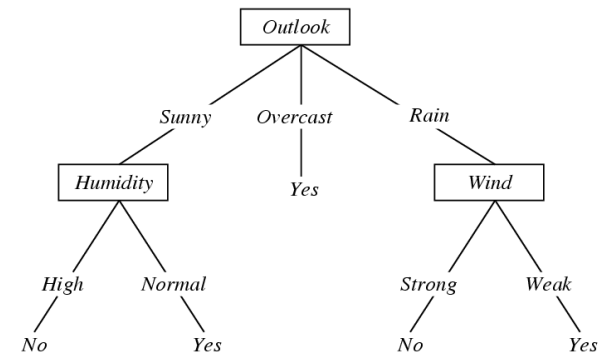
# Learning Decision Trees.

## Supervised Classification.

Useful Readings:

- Mitchell, Chapter 3
- Bishop, Chapter 14.4

DT learning: Method for learning discrete-valued target functions in which the function to be learned is represented by a decision tree.



# Supervised Classification: Decision Tree Learning

**Example:** learn concept **PlayTennis** (i.e., decide whether our friend will play tennis or not in a given day)

Simple  
Training  
Data Set

example

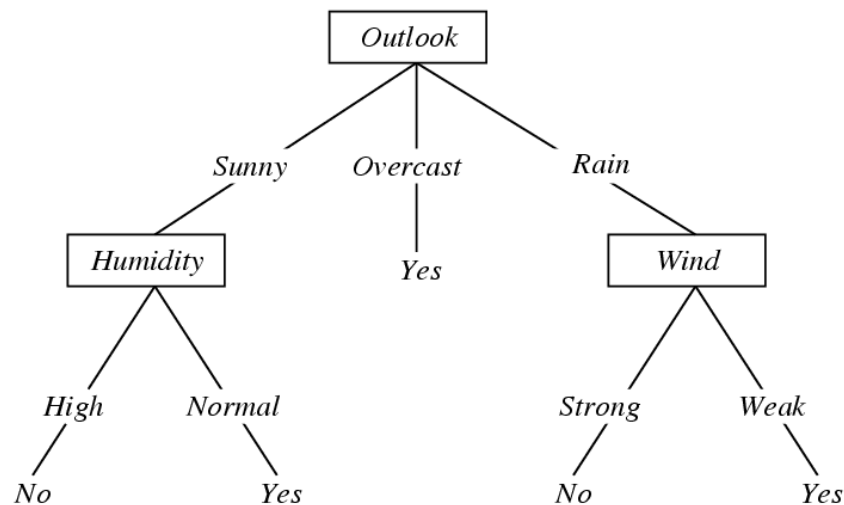
| Day | Outlook  | Temperature | Humidity | Wind   | Play Tennis |       |
|-----|----------|-------------|----------|--------|-------------|-------|
| D1  | Sunny    | Hot         | High     | Weak   | No          |       |
| D2  | Sunny    | Hot         | High     | Strong | No          |       |
| D3  | Overcast | Hot         | High     | Weak   | Yes         |       |
| D4  | Rain     | Mild        | High     | Weak   | Yes         | label |
| D5  | Rain     | Cool        | Normal   | Weak   | Yes         |       |
| D6  | Rain     | Cool        | Normal   | Strong | No          |       |
| D7  | Overcast | Cool        | Normal   | Strong | Yes         |       |
| D8  | Sunny    | Mild        | High     | Weak   | No          |       |
| D9  | Sunny    | Cool        | Normal   | Weak   | Yes         |       |
| D10 | Rain     | Mild        | Normal   | Weak   | Yes         |       |
| D11 | Sunny    | Mild        | Normal   | Strong | Yes         |       |
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| D13 | Overcast | Hot         | Normal   | Weak   | Yes         |       |
| D14 | Rain     | Mild        | High     | Strong | No          |       |

# Supervised Classification: Decision Tree Learning

- Each internal node: test one (discrete-valued) attribute  $X_i$
- Each branch from a node: corresponds to one possible values for  $X_i$
- Each leaf node: predict  $Y$  (or  $P(Y=1|x \in \text{leaf})$ )

Example: A Decision tree for

$f: \langle \text{Outlook, Temperature, Humidity, Wind} \rangle \rightarrow \text{PlayTennis?}$



| Day | Outlook  | Temperature | Humidity | Wind   | Play Tennis |
|-----|----------|-------------|----------|--------|-------------|
| D1  | Sunny    | Hot         | High     | Weak   | No          |
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E.g.,  $x=(\text{Outlook=sunny, Temperature=Hot, Humidity=Normal, Wind=High}), f(x)=\text{Yes}.$

# Supervised Classification: Problem Setting

**Input:** Training labeled examples  $\{(x^{(i)}, y^{(i)})\}$  of unknown target function  $f$

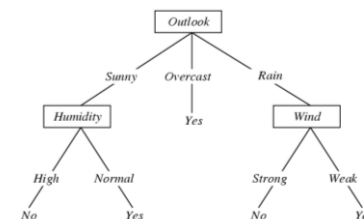
- Examples described by their values on some set of **features** or **attributes**

| Day | Outlook  | Temperature | Humidity | Wind   | Play Tennis |
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- E.g. 4 attributes: *Humidity, Wind, Outlook, Temp*
  - e.g.,  $\langle \text{Humidity}=\text{High}, \text{Wind}=\text{weak}, \text{Outlook}=\text{rain}, \text{Temp}=\text{Mild} \rangle$
- Set of possible instances  $X$  (a.k.a instance space)
- Unknown target function  $f: X \rightarrow Y$ 
  - e.g.,  $Y=\{0,1\}$  label space
  - e.g., 1 if we play tennis on this day, else 0

**Output:** Hypothesis  $h \in H$  that (best) approximates target function  $f$

- Set of function hypotheses  $H=\{ h \mid h : X \rightarrow Y \}$ 
  - each hypothesis  $h$  is a decision tree



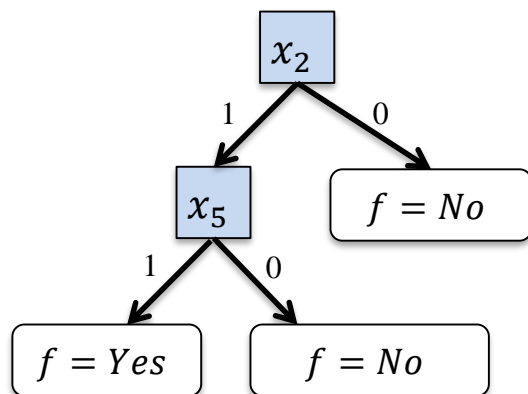
# Supervised Classification: Decision Trees

Suppose  $X = \langle x_1, \dots, x_n \rangle$

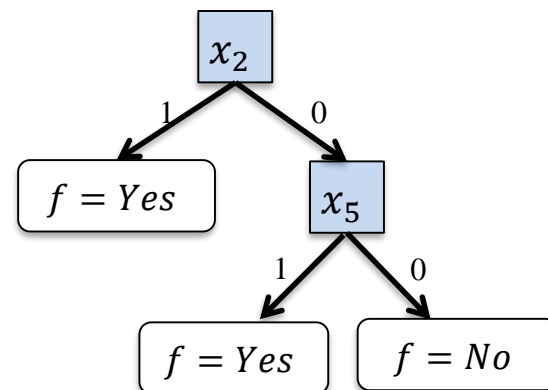
where  $x_i$  are boolean-valued variables

How would you represent the following as DTs?

$$f(x) = x_2 \text{ AND } x_5 ?$$



$$f(x) = x_2 \text{ OR } x_5$$



Hwk: How would you represent  $X_2 X_5 \vee X_3 X_4 (\neg X_1)$  ?

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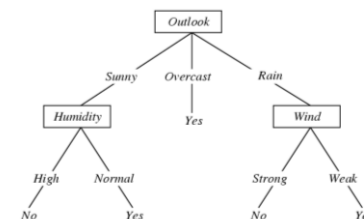
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- E.g. 4 attributes: *Humidity, Wind, Outlook, Temp*
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  - e.g., 1 if we play tennis on this day, else 0

**Output:** Hypothesis  $h \in H$  that (best) approximates target function  $f$

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# Core Aspects in Decision Tree & Supervised Learning

How to automatically find a good hypothesis for training data?

- This is an **algorithmic** question, the main topic of computer science

When do we generalize and do well on unseen data?

- **Learning theory** quantifies ability to *generalize* as a function of the amount of training data and the hypothesis space
- **Occam's razor:** use the *simplest* hypothesis consistent with data!

Fewer short hypotheses than long ones

- a short hypothesis that fits the data is less likely to be a statistical coincidence
- highly probable that a sufficiently complex hypothesis will fit the data

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When do we generalize and do well on unseen data?

- **Occam's razor:** use the *simplest* hypothesis consistent with data!
- Decision trees: if we were able to find a **small decision tree** that explains data well, then good generalization guarantees.
  - NP-hard [Hyafil-Rivest'76]: unlikely to have a poly time algorithm
- Very nice practical heuristics; top down algorithms, e.g, ID3



# Top-Down Induction of Decision Trees

[ID3, C4.5, Quinlan]

ID3: Natural greedy approach to growing a decision tree top-down (from the root to the leaves by repeatedly replacing an existing leaf with an internal node.).

Algorithm:

- Pick “best” attribute to split at the root based on training data.
- Recurse on children that are impure (e.g, have both Yes and No).

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