Jiaming Liu

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EXPERIENCE

Software Development Engineer Intern

Apr 2024 – Aug 2024

Microsoft

Shanghai, China

- Contributed to the microsoft/vscode-gradle project (3.1 millions+ downloads) by redesigning the system architecture, consolidating the previous three separate Java processes (Task Server, Language Server, and Build Server) into a single unified process, reducing memory usage by approximately 40%, enabling its integration into the Microsoft/vscode-java-pack and used by millions of users.
- Enhanced the Gradle Daemon plugin display by migrating from the Tooling API to **TypeScript**, resulting in improved performance and user experience within **VS Code**. Participated in multiple sprints focused on iterative development, bug fixes, and feature enhancements.
- Contributed to the Omicrosoft/build-server-for-gradle project by implementing a secure named pipe IPC method.

Research Assistant (Software Development)

Jan 2024 – Mar 2024

University of Alberta | Under the supervision of Prof. Samer Adeeb

Edmonton, Canada

- Contribute to the development of <u>MecSimCalc</u>, an interactive web platform for creating and sharing computational tools, focused on both frontend **React.js** + **Typescript** and backend **Django** enhancements.
- Developing educational applications with advanced functionalities to meet various educational and professional demands, featuring integration with Gmail, Google Spreadsheets, and Canvas.
- Optimized user-configured **Docker** environments, enabling online provision, duplication, and saving of multiple environments and user-end settings.

Software Development Engineer Intern

June 2023 - Oct 2023

Ericsson

Shanghai, China

- Developed a cross-platform JSON log analysis web tool using **Electron** with **Vue3** and **TypeScript** for the frontend, and **Django** for backend operations. Integrated **ECharts** for data visualization, utilized Python for data extraction, and optimized browser storage with **PouchDB**. This tool reduced the team's manual log processing time by approximately 90%.
- Contributed to Ericsson's 3GPP Innovation Project by developing a web system for global online protocol browsing, incorporating the **Haystack** + **Solr** search framework and **FlexSearch** for advanced search capabilities.
- Enhanced data management and user experience by deploying **PostgreSQL** on remote Linux servers using Docker, and contributed to both frontend and backend development with **Vue3** and **Django**.

EDUCATION

Simon Fraser University M.S. in Professional Computer Science University of California, Berkeley Exchange Student, Berkeley International Study Program (BISP), GPA: 3.73/4.0 East China Normal University Burnaby, Canada Sept. 2024 – Apr. 2026 Berkeley, United States Aug. 2022 – May. 2023 Shanghai, China B.S. in Software Engineering, Major GPA: 3.4/4.0 Sept. 2020 – July. 2024

PROJECTS

- Q User Persona Analysis and Interaction System | Langchain, Python, LLM, Streamlit | Jan 2024 June 2024
 - Leverage **Langchain** and LLMs for analyzing social media posts, employing classification to define different chains for analysis across dimensions such as personality and emotional state, with a focus on quantitative scoring.
 - Engineered the analysis framework to utilize **LLMs** for dynamic categorization, enabling tailored evaluations and insights into user personas through advanced computational linguistics techniques.
 - Developed the interaction system by integrating user posts into the **Pinecone** vector database, employing the RAG architecture for enhancing query responses.

Document Management System | Vue, Springboot, MySQL, Git

Apr 2022 – July 2022

- Served as the team leader to conduct demand analysis and oversaw the project's progress.
- Grasped new concepts of HTTP protocols, Spring Boot framework, and Git, used Vue framework and Element-Plus to set up the Front-End Web Development Project; created a back-end database for the website using MySQL.