CMT120 Fundamentals Of Programming

AUTUMN - PGT Wk 9

Flask Part 1: Essentials

Lab Objectives

Objectives of these exercises are to start developing websites using Flask, by

- implementing 'Hello, World!' starter application;
- creating templates and specifying routing;
- creating an initial setup for 'Blogging website' application: project organisation, database connection, product catalogue;
- setting up connection to databases.

General Comments

This exercise is not assessed. If you do not manage to finish all the tasks during the live session, please attempt to finish them in your own time. If you find the first few tasks too easy – skip to the harder ones.

Use the lecture notes and suggested links to various resources to help you understand the code. Several snapshots of the state of the project are available on Learning Central. You can download these to check your progress (and save you typing *from scratch*). However, please make sure you understand each line of the code!

Remember, the teaching team is here to help - just ask for advice. It is also okay to discuss the solutions with your peers (these exercises are not assessed!), however, make sure you understand everything by yourself.

Abbreviations used in this document

```
dir - directory (folder)
cmd - command prompt - in these instructions prefixed with the symbol >
```

PRELIMINARIES

1. **IMPORTANT!!** The exercises will give you some basic understanding of how to develop a website in Flask. To get more comprehensive understanding of how this 'stuff' works, it is strongly advised that you use the recommended resources (textbook, documentation, and other suggested resources) as well as complete few tutorials. The links to those are given at the end of the document. However these are just suggestions and the list is non-exhaustive! There are lots of various tutorials on the Web.

- 2. The technologies and tools we will be using in this practical sessions (as well as other Flask sessions) are:
 - Python, Flask, and some libraries specified in the lab instruction documents
 - MySQL
 - Git
 - OpenShift.
- 3. If you want to practice these exercises on your own machine, please make sure that the versions of the technologies and tools you have on your machine are compatible with our system setup. The other version are untested and not guaranteed to work in our labs, so use them at your own risk. If unsure just ask for advice!

NB: You need to use a VPN connection to be able to connect to COMSC MySQL, OpenShift and some other applications, you need to set up a University VPN connection, see COMSC documentation: go to https://docs.cs.cf.ac.uk/notes/
and select 'VPN'.

INTIAL SETUP

- 4. Create the project directory flask-lab1 in a suitable location, e.g. on H: drive.
- 5. Put the project directory under git control.
 - Create .gitignore file within your .git dir , and include the files and directories you do not want our deployment sever to see, e.g. all byte code files (*.pyc), env/, cache files, etc.
 - Create flask-lab1 repo on GitLab, and push your local repo to GitLab. Make sure you commit often and push it to the remote repo, and in particular, when you successfully complete each task.
- 6. Create the **virtual environment**:

```
> py -m venv venv^{(1)} activate it:
> venv\Scripts\activate.^{(2)} and then install flask: > pip install flask ^{(3)} ^{(4)}
```

Note: if all the dependencies needed for the project are known and are specified in the requirements.txt file, you can install these recursively, using the following command:

```
> pip install -r requirements.txt^{(5)}
```

NB: Make sure requirement.txt is in the current working directory. (Typically, this file is placed in the project's root directory.) See the lecture notes for details on how to export the project dependencies into requirements.txt file.

⁽¹⁾ If this command does not work, try: python -m venv venv

⁽²⁾ On UNIX the command is: source venv/bin/activate. Use deactivate command for switching it off.

⁽³⁾ Other libraries necessary for your project are installed using the same command, you just need to replace the package/library name with the one you need.

⁽⁴⁾ **NB**: If you are getting an error message when you use pip to install a python package, you might need to use --user option, i.e. pip install --user <PACKAGE>.

⁽⁵⁾ You might need prefix this command with 'py -m', i.e the command will be: py -m pip install <LIBRARY>.

STARTER APPLICATION: "Hello, World!"

Let us first create a simple 'Hello, World!' application.

7. Create hello.py file in the project directory with the following content:

```
app = Flask(__name__)
@app.route('/')
def hello():
    return 'Hello, World!'
```

from flask import Flask

- 8. Go back to command prompt:
 - (a) To enable the debug mode, either use:

```
> set FLASK DEBUG="1"
```

Note: whilst the debug mode is useful in development environment, it should be switched off when you deploy your website on the server – as it presents a major security risk!

(b) Tell Flask where to find your app:

```
> set FLASK APP=hello
```

(c) Start the development server:

> flask run

If that doesn't work:

(a) Create a file called wsgi.py in the same directory as hello.py:

```
from hello import app
```

```
if __name__ == '__main__':
    app.run(debug=True)
```

- (b) Start the development server:
 - > flask run
- 9. Go to: 127.0.0.1:5000 to check that the web page displays your 'Hello, World!' message.

Templating

At the moment, our page is just a static one. To fix this, we can use Flask's templating functionality. We also need to do various other changes to start separating the application logic from presentation (remember MVC!).

- 10. Create dir templates, and within it two files home.html and layout.html.
 - layout.html is a template used for presenting information on our website in a consistent manner. It will also be used to contain the website navigation (header, footer, side bar, etc.).
 - home.html inherits from layout.html, and is used for specifying what data we want to display on this web page.

```
(a) In layout.html input the following code:
```

```
<!DOCTYPE html>
   <html>
   <head>
     <meta charset="utf-8">
     <title>My Wonderful Site</title>
   </head>
   <body>
     <div id="header">
     </div>
     <div id="content">
        {% block content %}
        {% endblock %}
     </div>
   </body>
   </html>
(b) And in home.html:
   {% extends "layout.html" %}
   {% block content %}
     <h1>Hello, World!</h1>
   {% endblock content %}
```

Routes

11. We have already specified the routing for our home page (see 7). We now need to modify hello.py to tell the server to render the templates we are using.

```
from flask import Flask, render_template, url_for
app = Flask(__name__)

@app.route("/")
@app.route("/home")
def home():
    return render template('home.html', title='Home')
```

Note: we need to import render_template and url_for (line 1), as well as tell the app where to look for static files (line 2).

- 12. Modify home.html by formatting the 'Hello, World!' sentence as <h1>. Check the output.
- 13. We can also tell the server where to look for any other pages we want to add to the website by adding routing information for another page, about.html to hello.py.
 - (a) Add the following to hello.py

```
@app.route("/about")
def about():
    return render template('about.html', title='About Us')
```

(b) Create a new file called about.html in the templates folder with the following contents:

```
{% extends "layout.html" %}
{% block content %}
    <h1>This is About Us page</h1>
{% endblock content %}
```

14. You can check it is working by going to 127.0.0.1:5000/about

Navigation

- 15. Let's add some navigation by modifying layout.html:
 - Add links to the two pages we created, using . It is advisable to use Flask's url_for to avoid having to change URLs throughout the application, e.g.

```
<a href="{{ url_for('home') }}">Home</a>&nbsp<a href="{{ url for('about') }}">About Us</a>
```

Styling

Let's add some styling to our web pages.

- 16. Create dir static, which is used for all 'static' files (e.g. CSS, JavaScript, images). Within this dir create a file style.css to be used for styling our web pages.
- 17. To get Flask serve the static files we need to tell it about the location of static files (i.e. static dir) to hello.py:

```
app = Flask( name , static folder="static")
```

18. Modify static/style.css to change how you page looks like, e.g. change colour for the links, background colour for the page, etc. Check the result.

```
Hint: you will need to add <link..> to layout.html in the form of:
k rel=stylesheet type=text/css href="{{ url for('static',filename='style.css') }}">
```

BLOGGING WEBSITE

Project Organisation

Let's now move to creation of our blogging site . Before we start looking into implementation of essential functionality (database, etc.), we need to re-organise the project to allow for adding various packages – as well as making our project looking more professional! ⁽⁶⁾

- 19. Create a new dir flask-blog in a location of your choice (e.g. H:), and within it create a sub-directory called blog. Copy or move templates and static directory into it—from the project directory you created for the hello app.
- 20. Put it under git control, create a new repository in your GitLab account ⁽⁷⁾, push to the remote using the commands displayed in the "Push an existing folder" on the GitLab's repository page.
- 21. If you deactivated your virtual environment, you need to re-initialise and re-activate (see exercise 6 above).
- 22. Update wsgi.py at the root of your project (i.e. in flask-blog) to point to blog project:

```
from blog import app
if __name__ == '__main__':
    app.run(debug=True)
```

23. Tell Flask where to find your new app:

```
> set FLASK APP=wsgi
```

- 24. If you haven't yet, create the sub-directory called blog within flask-blog.
- 25. In the blog dir:

⁽⁶⁾ Unlike some other web development frameworks, Flask doesn't require you to have a specific directory structure for your project. It is possible to have your application in just one file. This can be appropriate for a small project. However, such flat structure of a project might not be desirable or indeed a good practice for a project that requires a substantial number of components, and in particular, if some components can be reused in different projects.

⁽⁷⁾ https://git.cardiff.ac.uk/₽

⁽⁸⁾ Needed for 'sessions' later - see http://flask.pocoo.org/docs/1.0/quickstart/ for more information.

(c) Create routes.py in the blog dir, and move the routing information from hello.py to this file, i.e. the two routes for home and about (see 11, 13).

```
from flask import render_template, url_for
from blog import app

@app.route("/")
@app.route("/home")
def home():
    return render_template('home.html', title='Home')

@app.route("/about")
def about():
    return render_template('about.html', title='About')

Note: we have now added some other imports (lines 1 and 3).
```

- (d) Copy the templates and static directories from earlier in the lab into the blog sub-directory.
- 26. The structure of folders should look like this:

```
./flask-blog
| run.py
|
+---blog
| | __init__.py
| routes.py
| |
| +---static
| style.css
| |
| \---templates
| about.html
| home.html
| layout.html
```

DATABASE (DB)

Initial Setup

- 27. Make sure you still have the virtual environment active.
- 28. Check you have **Flask-SQLAlchemy** and **PyMySQL** installed and working, and if necessary install in using pip: ⁽⁹⁾
 - > pip install Flask-SQLAlchemy
 > pip install PyMySQL
- 29. Open __init__.py, and add DB import and other configurations settings we need to be able to access MySQL database:

```
from flask_sqlalchemy import SQLAlchemy
...
# Note: typically 'app.config[..]' is one line. Here, it is split into
# multiple lines in order to fit on this page.

# <USERNAME> is your Cardiff username,
# and <YOUR_DATABASE> is your database you want to use for these labs -
# this is typically prefixed with your Cardiff username (e.g.
    'c123456_flasklabs').

app.config['SQLALCHEMY_DATABASE_URI'] =
    'mysql+pymysql://USERNAME:MYSQL_PASSWORD@csmysql.cs.cf.ac.uk:3306/YOUR_DATABASE'
db = SQLAlchemy(app)
...
```

Models

30. Create models.py in the blog dir, and make sure you understand the database schema.

⁽⁹⁾ **NB**: If you are getting an error message when you use pip to install a python package, you might need to use --user option, i.e. pip install --user <PACKAGE>.

```
return f"Post('{self.date}', '{self.title}', '{self.content}')"
  class User(db.Model):
     id = db.Column(db.Integer, primary key=True)
     username = db.Column(db.String(15), unique=True, nullable=False)
     email = db.Column(db.String(120), unique=True, nullable=False)
     post = db.relationship('Post', backref='user', lazy=True)
     def repr (self):
        return f"User('{self.username}', '{self.email}')"
31. At the top of routes.py add an import for the models
  from blog.models import User, Post
32. To create DB from models, go to the python shell:
  > python
  >>> from blog import db
  >>> db.create all()
33. Check that your DB now has two tables: user and post, e.g. the commands (10)
  would be:
  mysql> USE <YOUR DATABASE>;
  mysql> SHOW tables;
  +----+
  | Tables in DATABASE |
  +----+
  post
  user
  mysql> DESCRIBE user;
  +----+
  | Field | Type | Null | Key | Default | Extra
  +----+
  username varchar(15) NO UNI NULL
  email varchar(120) NO UNI NULL
```

⁽¹⁰⁾ See last week's exercises on MySQL. Note I use lower case for the commands as this is the only way to display them

Blog posts

To be able to show all the products on our home page, we need to modify routes.py and home.html:

34. In routes.py modify the routing for home():

```
def home():
   posts = Post.query.all()
   return render_template('home.html', posts=posts)
```

35. In home.html tell the server to display all the posts, titles and users – by using a for loop:

>>> db.session.add(Post(title='My first post',

36. Populate your DB with few products, using either the command prompt or a GUI of your choice. e.g.:

```
mysql> USE <YOUR_DATABASE>;
mysql> INSERT INTO user (username,email)
    -> VALUES ('johnsmith','john@smith.com');
mysql> INSERT INTO post (date,title,content,image_file,author_id)
    -> VALUES (now(),'Test post','This is a test post','default.jpg',1);
or the equivalent in python:
> python
>>> from blog import db
>>> from blog.models import User, Post
>>> db.session.add(User(username='johnsmith',email='john@smith.com'))
>>> db.session.commit()
```

37. Check the records were successfully inserted into your database. You should get an output exactly like this:

```
mysql> SELECT * FROM user;
+---+
| id | username | email
+---+
1 | johnsmith | john@smith.com |
+---+
mysql> SELECT * FROM post;
| title | content | image file
| id | date
1 | 2020-01-31 03:04:00 | Test post | This is a test post | default.jpg
author id
+----+
    1 |
+----+
***********
Note: If you run into problems and need to delete the tables from the database, do
so in the following order:
mysql> USE <DATABASE>;
```

38. Go to the home page and check everything is working as intended, i.e.:

Home About Us

"Test post" by johnsmith

This is a test post

39. You can now start working on further modification of your website to implement a 'look and feel' you would like it to have. Try inserting another post into the database.

Useful resources COMSC database server: csmysql.cs.cf.ac.uk (MySQL)COMSC phpMyAdmin: https://www.cs.cf.ac.uk/phpMyAdmin ₺ Flask Website: http://flask.pocoo.org/docs/1.0/ ₫ Flask Tutorial: http://flask.pocoo.org/docs/1.0/tutorial/ ₫ http://flask-sqlalchemy.pocoo.org/2.3/quickstart/ ₺ SQLAlchemy Quick Start: Video tutorials you might find [1], [2] (these links are to the first lessons in a series). useful (as usual, in no particular order!) A number of cheat sheets could be found on the web.