

Homework #2

- Chapter 2: 2.1, 2.3, 2.6, 2.12, 2.16
- Due on Mar. 12

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2.1 [5] <\$2.2> For the following C statement, what is the corresponding MIPS assembly code? Assume that the variables *f*, *g*, *h*, and *i* are given and could be considered 32-bit integers as declared in a C program. Use a minimal number of MIPS assembly instructions.

$f = g + (h - 5);$

```
lw $t0, h           # register $t0 contains h
subi $t0, $t0, -5    # register $t0 contains h-5
lw $t1, g           # register $t1 contains g
add $t0, $t0, $t1    # register $t0 contains g+(h-5)
sw $t0, f           # save register $t0 to variable f
```

2.3 [5] <\$2.2, 2.3> For the following C statement, what is the corresponding MIPS assembly code? Assume that the variables *f*, *g*, *h*, *i*, and *j* are assigned to registers \$s0, \$s1, \$s2, \$s3, and \$s4, respectively. Assume that the base address of the arrays *A* and *B* are in registers \$s6 and \$s7, respectively.

$B[i] = A[i-j];$

```
sub $t0, $s3, $s4    # register $t0 contains i-j
sll $t0, $t0, 2       # register $t0 contains 4(i-j)
add $t0, $t0, $s6     # register $t0 contains $s6+4(i-j)
lw $t0, ($t0)         # reg $t0 = A[i-j]
addi $t1, $s7, 32     # reg $t1 = $s7+32
sw $t0, ($t1)         # save A[i-j] to B[i]
```

2.6 The table below shows 32-bit values of an array stored in memory:

Address	Data
24	2
38	4
52	3
66	6
80	1

2.6.1 [5] <\$2.2, 2.3> For the memory locations in the table above, write C code to sort the data from lowest to highest, placing the lowest value in the smallest memory location shown in the figure. Assume that the data shown represents the C variable called *array*, which is an array of type *int*, and that the first number in the array shown is the first element in the array. Assume that this particular machine is a byte-addressable machine and a word consists of four bytes.

```
int array[5] = {2, 4, 3, 6, 1};
int temp = array[0];
array[0] = array[4];
array[4] = temp; // {1, 4, 3, 6, 2}
temp = array[1];
array[1] = array[4];
array[4] = temp; // {1, 2, 3, 6, 4}
temp = array[3];
array[3] = array[4];
array[4] = temp; // {1, 2, 3, 4, 6}
```

2.6.2 [5] <\$2.2, 2.3> For the memory locations in the table above, write MIPS code to sort the data from lowest to highest, placing the lowest value in the smallest memory location. Use a minimum number of MIPS instructions. Assume the base address of *array* is stored in register *t0*.

```
lw $t0, ($s6) # reg $t0 = 2
lw $t1, 16($t0) # reg $t1 = 1
sw $t1, ($t0) # array[0] = 1
sw $t0, 16($t0) # array[0] = 2
lw $t0, 4($t0) # reg $t0 = 4
lw $t1, 16($t0) # reg $t1 = 2
sw $t1, 4($t0) # array[1] = 2
sw $t0, 16($t0) # array[1] = 4
lw $t0, 12($t0) # reg $t0 = 6
lw $t1, 16($t0) # reg $t1 = 4
sw $t1, 12($t0) # array[2] = 4
sw $t0, 16($t0) # array[2] = 6
```

2.12 Assume that registers \$s0 and \$s1 hold the values 0x80000000 and 0x00000000, respectively.

2.12.1 [5] <\$2.4> What is the value of \$t0 for the following assembly code?

```
add $t0, $s0, $s1
# $s0 = 0x80000000 = 1000...
# $s1 = 0x00000000 = 1101...
# $s0 + $s1 = 0101...
result: $t0 = 0x50000000
```

2.12.2 [5] <\$2.4> Is the result in \$t0 the desired result, or has there been overflow?

The result has been overflow.

2.12.3 [5] <\$2.4> For the contents of registers \$s0 and \$s1 as specified above, what is the value of \$t0 for the following assembly code?

```
sub $t0, $s0, $s1
# $s0 = 0x80000000 = 1000...
# $s1 = 0x00000000 = 1101...
# $s0 - $s1 = 1011...
result: $t0 = 0xB0000000
```

2.12.4 [5] <\$2.4> Is the result in \$t0 the desired result, or has there been overflow?

The result in \$t0 is the desired result.

2.12.5 [5] <\$2.4> For the contents of registers \$s0 and \$s1 as specified above, what is the value of \$t0 for the following assembly code?

```
add $t0, $s0, $s1
add $t0, $t0, $s0
# $s0 = 0x80000000 = 1000...
# $s1 = 0x00000000 = 1101...
add $t0, $s0, $s1 # $t0 = 1011... = 0xB0000000
add $t0, $t0, $s0 # $t0 = 0011... = 0x30000000
result: $t0 = 0xD0000000
```

2.12.6 [5] <\$2.4> Is the result in \$t0 the desired result, or has there been overflow?

The result has been overflow.

2.16 [5] <\$2.5> Provide the type, assembly language instruction, and binary representation of instruction described by the following MIPS fields:

op=0, rs=3, rt=2, rd=3, shamt=0, funct=34 0x22

Type: R-type Instruction

Assembly Language: sub \$v1, \$v1, \$v0

Binary Representation: 000000 0011 0010 0001 0000 100010