计算机组成原理实验报告

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一、 实验目的

- 1. Learn about input and output of the floating point numbers.
- 2. Know the difference of storing for single and double precision numbers.
- 3. Learn to use the instructions for floating point numbers.

二、实验内容

- 1. There are 5 students in a class, every students attend 10 lab classes and got its score(integer from 0 to 10). All the scores are stored in a two-dimensional (5*10) array. Print out the index of the lab class whose performance is not so good(the average score of the lab is lower than the total average score)
- 2. Calculate the square root of an integer number without using "sqrt.s" and "sqrt.d" Get the input data and the precision value from input device If the input data is a negative number, print out the warning message and exit If the input data is a positive number, calculate its square root value which can satisfy the accuracy requirement and print it out

三、 实验步骤 (阐述代码思路或操作步骤)

Problem 1

- Got the total score for each lab and store in a 1-D array.
- Got the average total score of the total labs.
- Compare and output the labs whose performance is not so good.

```
.macro print_string(%str)
    .data
   pstr: .asciiz %str
    .text
   add $t0, $a0, $zero
   la $a0,pstr
   1i $v0.4
   syscal1
   add $a0, $t0, $zero
.end_macro
.macro end
   li $v0,10
   syscal1
.end_macro
    .text
    .global main
   main:
   1a
            $a0, stu
                             # $s0 = stu
```

```
jal getScore
                         # get the average score of each lab
   1a
           $a0, score #
           $a1, $v1
   move
           findLab
   jal
   end
   findLab:
               $v1, $f1
       mtc1
       cvt.s.w $f1, $f1
       li $t0, 10
       mtc1
              $t0, $f2
       cvt.s.w $f2, $f2
       div.s $f0, $f1, $f2
                                # $f0 is the average score of the sum of one lab
       la $a1, score
       li $t1, 11
       li $a0, 0
       loop_findLab:
       addi $t1, $t1, -1
       beg $t1, $zero end_loop_findLab
             $a0, $a0, 1
       addi
       Tw $t0, ($a1)
       addi
              $a1, $a1, 4
       mtc1
               $t0, $f1
       cvt.s.w $f1, $f1
       c.le.s $f0, $f1
                             # #if(f0 < f1), this lab is ok, set condition flag=1</pre>
              loop_findLab
       bc1t
       li $v0, 1
       syscal1
       print_string(" ")
       j loop_findLab
   end_loop_findLab:
   jr $ra
                                  # store the sum of each lab in the memory, store the
   getScore:
sum of the total score in $v1
       1a
               $a1, score
                                 \# \$sp = \$sp + -4
       addi
               $sp, $sp, -8
               $ra, 0($sp) #
       SW
       SW
               $s1, 4($sp)
       li.
               $s1, 10
                             \# \$s1 = 10
               $v1, 0
       li.
       loop_getScore:
                   getLabScore # jump to getLabScore and save position to $ra
           SW
                   $v0, 0($a1)
           add
                  $v1, $v1, $v0
           addi
                 $a1, $a1, 4
                  $a0, $a0, 4
           addi
           addi
                  $s1, $s1, -1
                   $s1, $zero end_loop_getScore
           beq
           j
                   loop_getScore
                                     # jump to loop_getScore
```

```
end_loop_getScore:
   lw $s1, 4($sp)
         $ra, 0($sp) #
$sp, $sp, 8 # $sp = $sp + 8
   ٦w
   addi
          $ra # jump to $ra
   jr
getLabScore:
          $t0, 5
   li.
   move $v0, $zero
   move $t2, $a0
   loop:
      ٦w
            $t1, 0($t2)
       addi $t0, $t0, -1
       add $v0, $v0, $t1
       addi $t2, $t2, 40 \# $t0 = $t0 + 4
            $t0, $zero, end_loop # if $t2 == $zero then target
             loop # jump to loop
       j
   end_loop:
   jr $ra # jump to $ra
.data
.align 2
stu:
          .word
                     1, 2, 3, 4, 5, 6, 7, 8, 9, 10,
                     1, 2, 3, 4, 5, 6, 7, 8, 9, 10,
                     1, 2, 3, 4, 5, 6, 7, 8, 9, 10,
                     1, 2, 3, 4, 5, 6, 7, 8, 9, 10,
                     1, 2, 3, 4, 5, 6, 7, 8, 9, 10
.align
          2
score:
         .space
                     40
```

Problem 2

- Read the precision using system call
- Or use the default value 0.0000005, which is commented in this code.

```
.macro print_string(%str)
   .data
   pstr: .asciiz %str
   .text
   add $t0, $a0, $zero
   la $a0,pstr
   1i $v0,4
   syscall
   add $a0, $t0, $zero
.end_macro
.macro end
   li $v0,10
   sysca11
.end_macro
   .text
   .global main
   main:
```

```
print_string(" > Please input the precision:\n > ")
     1i $v0, 6
               # syscall to read float in $f0
     syscal1
     # get the minimum difference (in $f0) (which is the precision of float value) #
     # 1i
          $t0, 5
     # mtc1 $t0, $f0
     # cvt.s.w $f0, $f0
     # li $t0, 10000000
     # mtc1 $t0, $f1
     # cvt.s.w $f1, $f1
     # div.s $f0, $f0, $f1
     print_string(" > Please input an integer which you want to get the square root of:
n > ")
     li.
          $v0, 5
     syscall
                           # get an integer number from syscall
     blt $v0, $zero, negative_error # if $v0 < $zero then negative_error
     beq $v0, $zero, zero_or_one # if $v0 == $zero then zero_value
     li $t0, 1
     beq $v0, $t0, zero_or_one
     mtc1
          $v0, $f1
     cvt.s.w $f1, $f1
     li $t0, 1
                   # lo
     mtc1
          $t0, $f2
     cvt.s.w $f2, $f2
                     # hi
     move $t0, $v0
          $t0, $f3
     mtc1
     cvt.s.w $f3, $f3
     li $t0, 2
                # hi
          $t0, $f4
     mtc1
     cvt.s.w $f4, $f4
     binary_search:
        add.s $f5, $f2, $f3
        div.s $f5, $f5, $f4
                              # mid = (1o + hi)/2
        mul.s $f6, $f5, $f5
                          # $f6 = mid^2
        sub.s $f7, $f6, $f1
                           # f7 = mid^2 - aim
        abs.s $f7, $f7
                           # $f7 is the absolute difference
        c.le.s $f7, $f0
                           # if $f7 <= $f0, find the root
        bc1t end_binary_search
        c.lt.s $f6, $f1
                          # if $f6 < $f1, root may small
        bc1t root_small
        # root_large
        mov.s $f3, $f5
            binary_search
```

```
root small:
   mov.s $f2, $f5
         binary_search
                                     # jump to binarg_search
end_binary_search:
   mov.s $f12, $f5
                     # $f0 =$f5
   li $v0, 2 # syscall to print float
   syscal1
   end
zero_or_one:
   move
           $a0, $v0
   li $v0, 1
   syscal1
negative_error:
   print_string(" > Error: Negative value has no real square root.\n" )
   end
```

四、 实验结果 (截图并配以适当的文字说明)

Problem 1

```
1 2 3 4 5
— program is finished running —

Clear
```

The scores of each student got for different lab is stored in a two-dimensional (5*10) array.

```
stu: .word 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10
```

Problem 2

```
> Please input the precision:
> 0.0000005
> Please input an integer which you want to get the square root of:
> 2
1.4142127

Clear
```

Using syscall to get the precision.



Using default precision (= 0.0000005).

```
> Please input an integer which you want to get the square root of:
> -1
> Error: Regative value has no real square root.

- program is finished running —
```

Error when input is negative.

五、 实验分析 (遇到的问题以及解决方案)

- 1. It's required to use coprocessor to load the float point number without syscall.
- 2. Using the 2-D array is similar to which in C.

六、实验小结与体会

1. It's required to use coprocessor to load the float point number without syscall.