

BohongZhao

Undergraduate | Southern University of Science and Technology

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languages

Chinese **Native**
English **Fluency**
Japanese **Beginner**

programming

Competent

♥ Python
Java, C++

Novice

CSS3 & HTML5
Kotlin, Dart
SQL, PHP, JavaScript
Bash/Shell, Spim
MATLAB, L^AT_EX

IDE&editor

♥ PyCharm
PHPStorm

♥ VSCode
Vim
Sublime

last updated

March 21, 2019

education

Southern University of Science and Technology(SUSTech), Shenzhen China

Sep. 2016 – Jul. 2020

B.S. in Computer Science and Engineering

Specialization in Evolutionary Algorithm for Multi-Objective Optimization follow Prof. Hisao Ishibuchi.

The University of British Columbia, Vancouver BC Canada

Jul. 2018 – Aug. 2018

Summer Program

Studied computer science courses (algorithm & webapp).

Beijing Bayi School, Beijing China

Sep. 2013 - Jul. 2016

1st Experimental Class

Interested in Mathematics Competition

Beijing 101 High School, Beijing China

Sep. 2010 - Jul. 2013

1st Experimental Class

Interested in Informatics Competition (NOIP), and won 1st price in junior group for twice(2010 and 2011).

experience

DOODO (Beijing) Ltd

Aug. 2017

Part Time Assistant

- Worked in DOODO (Beijing) Ltd and helped to create classification of user portrait.

awards

Undergraduate Scholarship

Sep. 2016

Southern University of Science and Technology

Awarded to the top students at the beginning of the undergraduate.

Best Student Assistant

Jun. 2017 – Jun. 2018

Southern University of Science and Technology

Awarded to the outstanding student assistants for helping tutor with college affairs and helping new student get into campus life.

research

Parallel Implementation of MOEA/D and its Application to Feature Selection

Sep. 2018 – present

In progress

- lang: Python

Team researching project under prof. Hisao Ishibuchi's instruction. Evolutionary algorithm has progressive effect recent years when working on feature selection which is the most important part of machine learning and data mining. This project aims to create parallel environment for MOEA/D algorithm, using island model and find out an effective ways which partial data would used for communication. We use feature selection to verify our proposal in the whole process.

projects

Snappat -- A new way social network based on puzzles

Feb. 2019 – present

In progress

- lang: Java
- framework: Android Original

It's an on going course project (software engineering) I and my teammates are focusing on which aims to develop a social networking app covering several features like machine learning and puzzle solving.

Sensor Data Real Time Transmission Application

Sep. 2018 – Jan. 2019

Finished

- lang: Java
- framework: Android Original
- in charge for: whole android app developemnt and server maintenance

Building an Android app to send sensor's data between multi devices using MQTT protocol. MQTT is a lightweight messaging protocol for small sensors and mobile devices and have an easy implementation and latency optimization. It's an course team project of computer network engineering and we learned the communication principle of MQTT.

Faculty Reservation System

Sep. 2018 – Jan. 2019

Finished

- lang: PHP
- framework: Laravel
- in charge for: backend PHP spider for grabbing data from researchgate

Co-developing a system to help SUSTech students and faculty schedule their appointments in a team of 5. We covered several important features in this system, such as user registration, user information, appointment scheduling, research's recent working direction and else. It's an course project of object oriented design.

Earthquake Visualization Software

Feb. 2017 – Jun. 2017

Finished

- lang: Java
- platform: JavaFX
- in charge for: backend Java spider for grabbing seismal data from web.

Developed a software using Java GUI and performed visualized seismal statistical data on map and also in charts. Special html content determination and slicing skills were used, and I also learned network request and response handling using Java. It's an course project of Java Programming 2 in a 3 people team.

Flight Reservation System

Sep. 2016 – Jan. 2017

Finished

- lang: Java, HTML&CSS, SQL
- framework: JSP
- in charge for: Full-stack development

Led a team of 3 to develop a system and sent it online including functions like user registration, flight querying, flight reservation, flight management. I learned java bean and DOM also include OOD a little bit for the first time on my own. It's an course project of Java Programming 1.