

# Unsupervised Episode Detection for Scene Graph Understanding

# Problem: Flat Scene Graphs Lack Structure

**Scene graphs** represent video actions as sequences of triplets:

[person, verb, pick-up], [pick-up, dobj, mop], [mop, from, floor], ...

**Challenge:** Temporal reasoning requires understanding **episode boundaries**

**Without hierarchy:**

- Flat sequence of 11 actions
- No phase structure
- Model must infer relationships

**With hierarchy:**

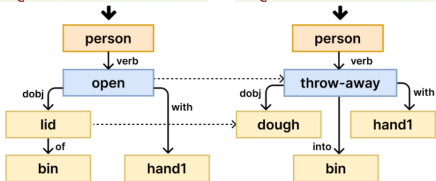
- Episode 1: Prepare & sweep
- Episode 2: Store supplies
- Episode 3: Retrieve from cabinet

**Key Question:** How to detect meaningful phases *without supervision*?

# Background: Video Scene Graphs & SGQA

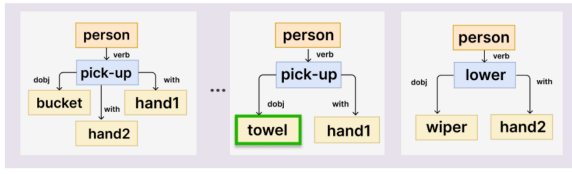
## Video Scene Graph

"Person opens the lid." → "Person throws away the dough."



## SGQA Task

Q. What object was picked up before lowering the wiper?



Answer : **towel**

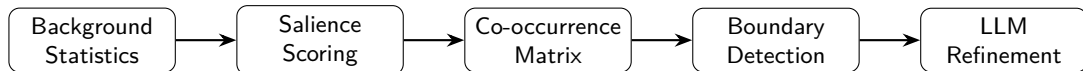
Answer temporal reasoning questions:

"What was done *before* X?", "After completing A..."

**Structure:** Agent  $\xrightarrow{\text{verb}}$  Action  $\xrightarrow{\text{dobj}}$  Object  
with with, of, into relations

# Our Approach: EpiMine-inspired Episode Detection for Scene Graphs

**Key Insight:** Episode boundaries occur where **co-occurrence patterns shift**



**Hybrid approach:**

- **Statistical:** Unsupervised boundary detection
- **Semantic:** LLM generates episode names/descriptions

# Step 1: Salience – Identifying Discriminative Terms

**Goal:** Find terms that characterize the current activity

**Formula:**

$$\text{salience}(t) = \underbrace{(1 + \log(f_{fg})^2)}_{\text{foreground boost}} \times \underbrace{\log\left(\frac{N_{bg}}{f_{bg}}\right)}_{\text{IDF component}}$$

- $f_{fg}$ : term frequency in current sample (foreground)
- $f_{bg}$ : term frequency across all samples (background)

**Example** (Car Cleaning):

Term	Salience	Interpretation
mop-stick	18.86	Highly discriminative
wall	9.98	Discriminative
person	$\approx 0$	Common (filtered)

**Tunable:** min\_freq

Filter terms with  $f_{fg} < \text{min\_freq}$

*Higher* → fewer episodes

**Optimal:** min\_freq=2

## Step 2: Co-occurrence Matrix

**Goal:** Measure similarity between consecutive actions using top- $k$  salient terms

**Jaccard Similarity** (using only top- $k$  key terms):

$$\text{cooccur}(A_i, A_j) = \frac{|\text{terms}_k(A_i) \cap \text{terms}_k(A_j)|}{|\text{terms}_k(A_i) \cup \text{terms}_k(A_j)|}$$

**Intuition:**

- **High co-occurrence**  $\rightarrow$  same episode
- **Low co-occurrence**  $\rightarrow$  boundary

$$A_0 \xrightarrow{0.67} A_1 \xrightarrow{0.46} \dots \xrightarrow{\text{0.20}} A_6$$

boundary!

**Tunable:** top\_k

Limit to top- $k$  salient terms

topk=all: noisy (18.3% avg)

topk=5: too sparse (20.8%)

**Optimal:** topk=10 (24.2%)

## Step 3: Boundary Detection

### Algorithm:

- 1 Compute consecutive scores:  $s_i = \text{cooccur}(A_i, A_{i+1})$
- 2 Calculate threshold:  $\tau = \mu - t \cdot \sigma$
- 3 If  $s_i < \tau$ : start new episode

### Example (11 actions):

$A_0 \rightarrow A_1$	...	$A_5 \rightarrow A_6$	...	$A_9 \rightarrow A_{10}$
0.67	...	<b>0.20</b>	...	<b>0.31</b>

$$\tau = 0.437 - 1.0 \times 0.129 = 0.308$$

### Detected Episodes:

- **Episode 0**: Actions [0-5] – pick-up, sweep, close, place, open, put
- **Episode 1**: Actions [6-9] – move, open, pick-up, move
- **Episode 2**: Action [10] – pick

### Tunable: threshold\_std

Formula:  $\tau = \mu - t \cdot \sigma$

Lower  $t \rightarrow$  more boundaries

Higher  $t \rightarrow$  fewer episodes

$t$	Avg	Max
1.0	15.8%	30%
<b>1.5</b>	<b>24.2%</b>	<b>50%</b>
2.0	23.3%	30%

## Step 4: LLM Refinement

LLM refines boundaries into structured episodes:

```
{  
  "episode_id": 0,  
  "name": "Prepare and Sweep",  
  "description": "Pick up mop,  
    sweep floor, manage door",  
  "core_structure": {  
    "agent": "person",  
    "actions": ["pick-up", "sweep"],  
    "objects": ["mop-stick", "floor"]  
  },  
  "time": {  
    "action_indices": [0,1,2,3,4,5],  
    "duration": 6  
  }  
}
```

**Tunable:** use\_llm, gen\_model

use\_llm=0: structural only

use\_llm=1: semantic naming

gen\_model: gpt5-mini vs gpt5

Setting	Avg	Max
noLLM	18.9%	30%
<b>LLM</b>	<b>23.3%</b>	<b>50%</b>

*+4.4% avg improvement*

**Output:** Episode name, description, core structure, temporal info, discriminative terms



# Experiments: Hard-10 Benchmark

**Motivation:** General SGQA accuracy (88.6%) may hide weaknesses on hard cases

## Hard-10 Construction:

- 1 Run GPT-5 on full SGQA (500 questions)
- 2 Identify **88 questions** where GPT-5 failed
- 3 Select **first 10** for hyperparameter tuning

## Hard Question Categories:

Category	Count
temporal_ordering	57
multi_step	17
both_hands	9

## Grid Search

$3 \times 2 \times 3 \times 2 = 36$  configs

threshold_std	1.0, 1.5, 2.0
min_freq	1, 2
top_k	5, 10, all
use_llm	0, 1

**Baseline:** 20% (2/10)

# Results: Grid Search on Hard-10

## Best Configurations:

Acc	$t$	mf	topk	LLM
50%	1.5	2	10	Yes
40%	1.5	2	5	Yes
30%	various	various	5,10	mixed
20%	Baseline (no episodes)			

## Key findings:

- **+150% relative improvement** (20%  $\rightarrow$  50%)
- Top configs share:  $t=1.5$ ,  $mf=2$ ,  $LLM=yes$
- Parameter interactions matter

## Parameter Impact:

Parameter	Best	Why
$t$	1.5	Moderate sensitivity
mf	2	Filter noise
topk	10	Focus key terms
LLM	yes	+4.4% avg

### topk ablation

all	18.3%	noisy
5	20.8%	sparse
10	24.2%	balanced

# Results: Full SGQA & Analysis

## Full SGQA (500 questions)

Method	EM	$\Delta$
Baseline	88.6%	–
EpiMine (gpt5-mini)	89.6%	+1.0%
EpiMine (gpt5)	<b>90.6%</b>	<b>+2.0%</b>

## Hard-10 (10 questions)

Method	EM	$\Delta$
Baseline	20%	–
EpiMine (gpt5-mini)	<b>50%</b>	<b>+30%</b>
EpiMine (gpt5)	40%	+20%

## LLM Impact Analysis:

Config	noLLM	+LLM	$\Delta$
$t=1.5$ , topk=10	20%	<b>50%</b>	<b>+30%</b>
$t=1.5$ , topk=5	10%	<b>40%</b>	<b>+30%</b>
$t=1.0$ , topk=10	30%	10%	<b>-20%</b>

**Insight:** LLM amplifies good boundaries, but can hurt poor segmentation

**Takeaway:** Larger gains on harder questions; model choice is task-dependent