



CS165 Project 2 Part 2 Report (Truncated)

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Overview

The main goal of this part was to remove the banner that appeared at the top of the screen after the trial period has ended (See figure 1).

Original	Patched
 WinEdt 9.0 (Unregistered Copy: Expired Trial Period!)	 WinEdt 9.0

(Figure 1)

Locating the correct instructions

The first step in this goal was to figure out where the instructions for displaying the banner text was located. We found the instructions by using the search feature within IDA to search for the string "trial" which appeared in the banner. Once the correct string was located, we used another IDA feature to find all references to the label "aUnregisteredCo" where the text was located. There was only one reference to the label which was within the sub-routine, "sub_76B074".

Determining the flow of execution

The next goal was to figure out the flow of the method and determine instructions that would be easy to manipulate to circumvent execution of other instructions we did not want. The primary goal was to identify an easy point to skip adding the banner. Sub-routine "sub_76B074" (which we will call "AddBanner" for easier reference) calls various sub-routines for the purpose of verifying whether user is registered or if they were using a trial and the trial has expired. At the end of the main block there is a jump instruction that jumps to the end of the sub-routine if a condition is not zero. If it is zero, then it jumps to several more comparison blocks each eventually leading up to applying a specific banner.

This is an assumption as to what the sub-routine does. One of the difficulties we faced was that the sub-routine invokes many other sub-routines which in turn invokes more sub-routines, so determining the full flow of execution would have taken an unreasonable amount of time. However, based on the comparison of the results of the sub-routines invocations, we made an educated guess as to the flow of execution.

Bypassing the banner addition

After learning how the execution of the sub-routine worked, it was clear that there was an easy way to circumvent the banner addition. All that needed to be done was to change the "jnz" instruction of the first sub-routine block to a forced "jmp" that would unconditionally jump to the end of the sub-routine without executing any of the logic that tested for which banner should be applied and applying the banner.

Thus, the only instruction changed was the operand of the "jnz" instruction at address 0x76B09C to the operand "jmp" (see figure 2).

Before	After
<pre> ; Attributes: bp-based frame sub_76B074 proc near var_4= dword ptr -4 push ebp mov ebp, esp ; ebp = esp push 0 push ebx push esi mov esi, edx ; esi = edx mov ebx, eax ; ebx = eax xor eax, eax ; eax = 0 push ebp ; +esp push offset loc_76B123 push dword ptr fs:[eax] mov fs:[eax], esp lea eax, [ebp+var_4] mov edx, [ebx+58h] call sub_40B160 cmp byte ptr [ebx+28h], 0 jnz short loc_76B103 </pre>	<pre> ; Attributes: bp-based frame sub_76B074 proc near var_4= dword ptr -4 push ebp mov ebp, esp push 0 push ebx push esi mov esi, edx mov ebx, eax xor eax, eax push ebp push offset loc_76B123 push dword ptr fs:[eax] mov fs:[eax], esp lea eax, [ebp+var_4] mov edx, [ebx+58h] call sub_40B160 cmp byte ptr [ebx+28h], 0 jmp short loc_76B103 </pre>

(Figure 2)

Other difficulties faced

One of the difficulties we faced was locating the instructions regarding the pop-up that appears. We tried a similar methodology to the one used in finding the instructions for the banner, however no references to any of the text in the popup could be found. Thus, we focused our efforts on removing the banner instead of the popup.

A Pleasant Surprise (Changing Text in Registration Window)

While we were searching for the correct sub-routine, we found function sub_76B784 that controls the text that appears in the program's registration window (Help > Register WinEdt...). We found this function by searching text "registration" and xref-ed its label "aWinedtRegistra_0". By changing the conditional jump from "jz short loc_76B866" to "jnz short loc_76B866" (see figure 3), we reversed the result of what would be displayed in the registration window (see figure 4).

Before	After
<pre> push ebx push ebx push esi mov esi, offset unk_8B4CB8 xor eax, eax push ebp push offset loc_76BAE4 push dword ptr fs:[eax] mov fs:[eax], esp lea edx, [ebp+var_8] mov eax, ebx call sub_52A3FC mov ecx, [ebp+var_8] lea eax, [ebp+var_4] mov edx, offset aWinedt9_0 ; "WinEdt 9 - " call sub_40BBA0 mov edx, [ebp+var_4] mov eax, ebx call sub_52A450 mov byte ptr [ebx+3DCh], 1 mov edx, [esi+30h] mov eax, [ebx+3D0h] mov ecx, edx call sub_52A450 xor edx, edx mov eax, [ebx+3D4h] call sub_52A450 cmp byte ptr [esi+28h], 0 jz short loc_76B866 </pre>	<pre> push ebx push esi mov ebx, eax mov esi, offset unk_8B4CB8 xor eax, eax push ebp push offset loc_76BAE4 push dword ptr fs:[eax] mov fs:[eax], esp lea edx, [ebp+var_8] mov eax, ebx call sub_52A3FC mov ecx, [ebp+var_8] lea eax, [ebp+var_4] mov edx, offset aWinedt9_0 ; "WinEdt 9 - " call sub_40BBA0 mov edx, [ebp+var_4] mov eax, ebx call sub_52A450 mov byte ptr [ebx+3DCh], 1 mov edx, [esi+30h] mov eax, [ebx+3D0h] mov ecx, edx call sub_52A450 xor edx, edx mov eax, [ebx+3D4h] call sub_52A450 cmp byte ptr [esi+28h], 0 jnz short loc_76B866 </pre>

Original	Patched

(Figure 4)