

t 08 902 109 賈成鎔 network hw2

1. a. circuit-switched network

A circuit-switched network keep the connection reserved for the duration of the transfer, while packet-switched network does not reserve a connection.

The packet-switched also has to allocate resources on demand, and maybe have to wait for a connection.

b. No. is not needed.

because application data rates is less than the capacities, packet-switching's downfall will not happen.

But when the network is worked under capacity, we need to do this.

2. a.  $3 \text{ Mbps} / 150 \text{ kbps} = 20$

thus: 20 users can be supported.

b. the probability is 0.1

c.

probability:  $C_{120}^n (0.1)^n (0.9)^{120-n}$

d.

$$P = C_{120}^{21} (0.1)^{21} (0.9)^{99} + C_{120}^{22} (0.1)^{22} (0.9)^{98} + \dots + C_{120}^{119} (0.1)^{119} (0.9)^1 + C_{120}^{120} (0.1)^{120}$$
$$= 0.00794$$

Thus, the probability is 0.00794

thus: the probability is 0.00177

3. a.  $d_{\text{prop}} = m / s$

b.  $d_{\text{trans}} = L / R$

c.  $d_{\text{nodal}} = d_{\text{prop}} + d_{\text{trans}} = \frac{m}{s} + \frac{L}{R}$

d. Host A

$d_{\text{trans}}$  is the time to transmit a whole packet.

so at time  $= d_{\text{trans}}$ , the packet still at Host A.

e. first bit has moved  $t$  time at the speed  $s$  meters/sec.

thus, it at the distance  $s * d_{\text{trans}}$ .

f. At Host B

as (e). the first bit has moved beyond  $m$  meters,

so it would be at destination.

g.  $d_{\text{trans}} = \frac{L}{R}$        $d_{\text{prop}} = \frac{m}{s}$

make:  $\frac{L}{R} = \frac{m}{s}$  . thus  $m = 5.357 \times 10^5$  meters

4. a. network. link. physical

b. link physical

c. application transport network link physical