

$$1) \text{ Hamiltonian: } H = r + |u\omega| + \lambda_1 \dot{x}_1 + \lambda_2 \dot{x}_2 = r + |u| + \lambda_1 x_2 + \lambda_2 (-\alpha x_2 + u)$$

$$\text{necessary condition: } \dot{\lambda} = -\nabla_x H = \begin{pmatrix} 0 \\ -\lambda_1 + \alpha \lambda_2 \end{pmatrix}$$

a) terms in H depend on u are $|u| + \lambda_2 u$, and we want to minimize it.

so

$\left. \begin{array}{l} u=1 \text{ when } \lambda_2 < -1 \\ u=-1 \text{ when } \lambda_2 > 1 \\ u=0 \text{ when } -1 < \lambda_2 < 1 \end{array} \right\}$	$\begin{array}{l} \text{Jiahe } X_u \\ jxu109@jhu.edu \end{array}$
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$$\text{then, } \lambda_1 = C_1$$

$$\dot{\lambda}_2 = -C_1 + \alpha \lambda_2. \quad \text{so } \lambda_2 = C_2 e^{\alpha t} + \frac{C_1}{\alpha}, \quad \text{we need to find } C_1 C_2.$$

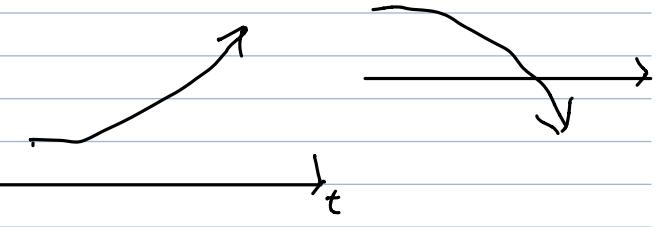
b) Since final time is free, $(d_t \psi + U^T d_t \psi + L + \lambda_2^T f)_{t_f} = H(t_f) = 0$

$$H(t_f) = 0 \Rightarrow r + |U(t_f)| + \lambda_2(t_f) \cdot U(t_f) = 0,$$

$U(t_f)$ cannot be 0 since $r > 0$

$$\text{if } U(t_f) = 1, \lambda_2(t_f) = -(1+r)$$

$$\text{if } U(t_f) = -1, \lambda_2(t_f) = r+1$$



Since $\lambda_2 = C_2 e^{\alpha t} + \frac{C_1}{\alpha}$, possible optimal sequences:

$\{-1, 0, 1\}$	$\{1, 0, -1\}$
$\{0, 1\}$	$\{0, -1\}$
$\{1\}$	$\{-1\}$

c) at singular intervals,
controls cannot be determined

$$|U(t_f)| + \lambda_2(t_f) \cdot U(t_f) = [1 + \lambda_2(t_f)] U(t_f) \text{ when } U(t_f) > 0$$

$$= [-1 + \lambda_2(t_f)] U(t_f) \text{ when } U(t_f) < 0$$

$$\text{so } \lambda_2 = -1 \text{ or } 1, \quad \text{then, } C_2 = 0, \quad C_1 = \alpha \text{ or } -\alpha$$

but in b) we know that $\lambda_2(t_f) = -(1+r)$ or $r+1$, and $r > 0$

then, contradiction happens

So there is no singular interval.

d) Possible optimal sequences: $\{-1, 0, 1\}$ $\{1, 0, -1\}$
 $\{0, 1\}$ $\{0, -1\}$ $\{1\}$ $\{-1\}$ and $\begin{cases} u=1 & \text{when } \lambda_2 < -1 \\ u=-1 & \text{when } \lambda_2 > 1 \\ u=0 & \text{when } -1 < \lambda_2 < 1 \end{cases}$

if $u=1 \Rightarrow \begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -\alpha x_2 + 1 \end{cases} \quad \begin{cases} x_1(t_f) = 0 \\ x_2(t_f) = 0 \end{cases} \Rightarrow \begin{cases} x_2 = \frac{1}{\alpha} (-e^{-\alpha(t-t_f)} + 1) \\ x_1 = \frac{1}{\alpha^2} e^{-\alpha(t-t_f)} + \frac{1}{\alpha}(t-t_f) - \frac{1}{\alpha^2} \end{cases}$

we need a relationship between x_1, x_2
so $x_2 = \frac{1}{\alpha} (-e^{-\alpha(t-t_f)} + 1)$ and $\alpha x_2 < 1 \Rightarrow x_2 < \frac{1}{\alpha}$

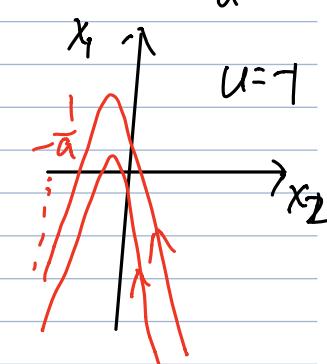
$x_1 = -\frac{1}{\alpha} x_2 - \frac{1}{\alpha^2} \ln(\alpha x_2 + 1)$ (1)



if $u=-1 \Rightarrow \begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -\alpha x_2 - 1 \end{cases} \quad \begin{cases} x_1(t_f) = 0 \\ x_2(t_f) = 0 \end{cases} \Rightarrow \begin{cases} x_2 = \frac{1}{\alpha} (e^{-\alpha(t-t_f)} - 1) = \dot{x}_1 \\ x_1 = -\frac{1}{\alpha^2} e^{-\alpha(t-t_f)} - \frac{1}{\alpha}(t-t_f) + \frac{1}{\alpha^2} \end{cases}$

we need a relationship between x_1, x_2
 $x_2 = \frac{1}{\alpha} (e^{-\alpha(t-t_f)} - 1)$

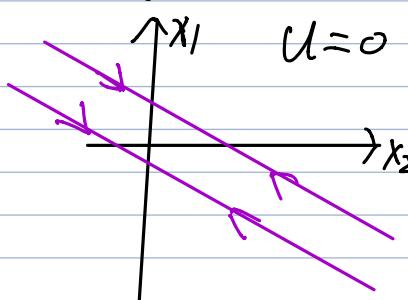
$x_1 = -\frac{1}{\alpha} x_2 + \frac{1}{\alpha^2} \ln(\alpha x_2 + 1)$ and $\alpha x_2 > -1 \Rightarrow x_2 > -\frac{1}{\alpha}$ (2)



if $u=0 \Rightarrow \begin{cases} \dot{x}_1 = x_2 \\ \dot{x}_2 = -\alpha x_2 \end{cases} \Rightarrow \begin{cases} x_2 = e^{-\alpha t} x_2(0) \\ x_1 = -\frac{1}{\alpha} e^{-\alpha t} x_2(0) + \frac{1}{\alpha} x_2(0) + x_1(0) \end{cases}$

we need a relationship between x_1, x_2

$x_2 = e^{-\alpha t} x_2(0)$
 $x_1 = -\frac{1}{\alpha} x_2 + \frac{1}{\alpha} x_2(0) + x_1(0)$ (3)



so when $(x_1(0), x_2(0))$ is not on (1) or (2)

just let the system follow (3) (no control), until it hit (1) or (2)

and then follows it the control seq: $\{0, 1\}$ or $\{0, -1\}$

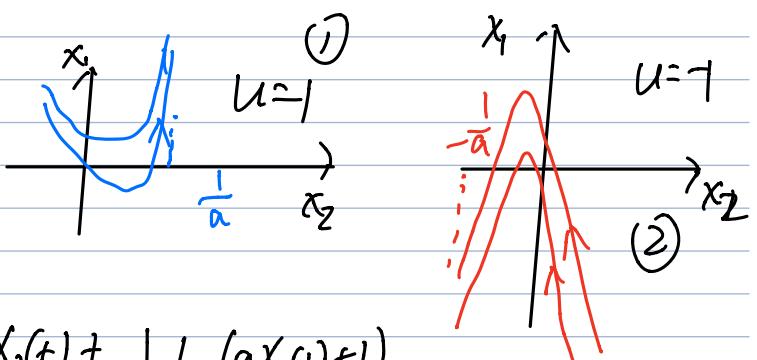
when $(x_1(0), x_2(0))$ is on (1), it may go to the origin, or intersect with (3)
the control seq would be $\{1\}$ or $\{1, 0, -1\}$ and then hit (2) and follow (2)

similar things when $(x_1(0), x_2(0))$ is on (2), the control seq would be $\{-1\}$ or $\{-1, 0, 1\}$

$$x_1 = -\frac{1}{a}x_2 - \frac{1}{a^2} \ln(ax_2 + 1) \quad (1)$$

$$x_1 = -\frac{1}{a}x_2 + \frac{1}{a^2} \ln(ax_2 + 1) \quad (2)$$

$$x_1 = -\frac{1}{a}x_2 + \frac{1}{a}x_2(0) + x_1(0) \quad (3)$$

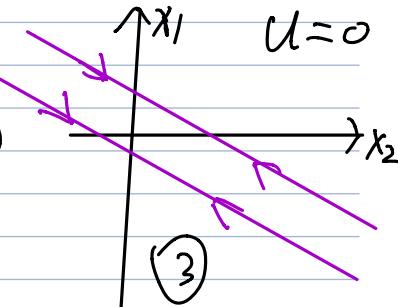


When $x_2(t) > -\frac{1}{a}$ and $x_1(t) = -\frac{1}{a}x_2(t) + \frac{1}{a^2} \ln(ax_2(t) + 1)$
then, control will be $-1 \dots A$

when $x_2(t) < -\frac{1}{a}$ and $x_1(t) = -\frac{1}{a}x_2(t) + \frac{1}{a^2} \ln(ax_2(t) + 1)$
then, control will be $1 \dots B$

otherwise the control will be $0 \dots C$

when the system change from A to C status on intersections,
it should follow the control rule of the latter one.



2) minimize: $J = \|x(t_f)\|^2$

$$L=0, \text{ so } H = \lambda^T f = \lambda^T(Ax + Bu)$$

terminal cost: $\phi = x(t_f)^T x(t_f)$, since no terminal constraint, then, $\bar{\phi} = \phi$

from necessary condition:

$$\dot{\lambda} = -\nabla_x H = -A^T \lambda$$

$$\partial_u H = \lambda^T B$$

$$\lambda(t_f) = \nabla_x \phi = 2x(t_f)$$

term in H depend on u is $\lambda^T B u$, and we want to minimize it

so $u = \begin{cases} 1 & \text{if } \lambda^T B < 0 \\ -1 & \text{if } \lambda^T B > 0 \\ \text{singular,} & \text{if } \lambda^T B = 0 \end{cases} \Rightarrow \text{bang bang control}$

for double integrator problem, we have $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, B = \begin{bmatrix} 0 \\ 1 \end{bmatrix} \Rightarrow \dot{\lambda} = \begin{bmatrix} 0 \\ -\lambda_1 \end{bmatrix}$

$u^*(t) = \begin{cases} -1 & \text{if } \lambda_2 > 0 \\ 1 & \text{if } \lambda_2 < 0 \\ \text{singular} & \text{if } \lambda_2 = 0 \end{cases}$

$$\text{when } u = \pm 1 \quad x_1 = \pm \frac{1}{2}t^2 + (c_3 t + c_4)$$

$$x_2 = \pm t + c_3$$

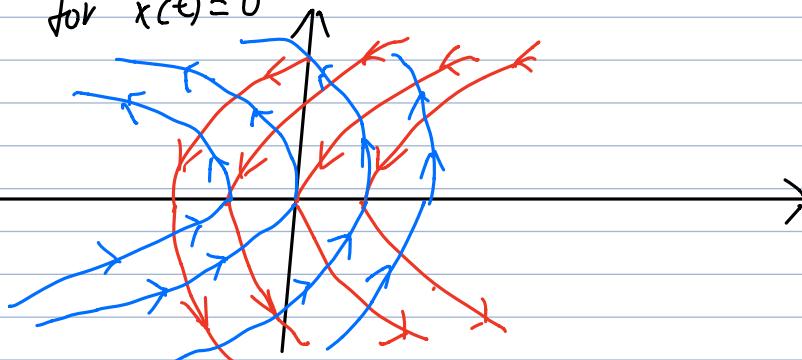
$$\text{so } \begin{cases} \dot{\lambda}_1 = 0 \\ \dot{\lambda}_2 = -\lambda_1 \end{cases} \Rightarrow \begin{cases} \lambda_1(t) = c_1 \\ \lambda_2(t) = -c_1 t + c_2 \end{cases}$$

$\lambda_2(t)$ is a line, when $\lambda_2=0$, we cannot control the system (u can be arbitrary)

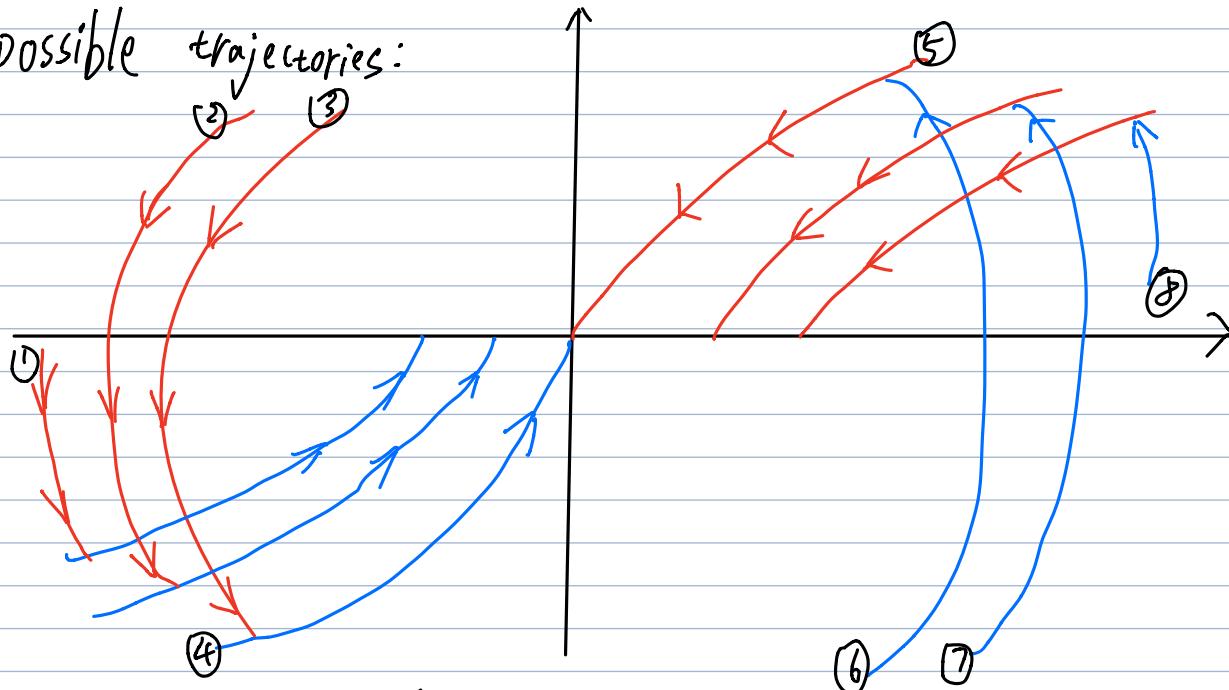
so when $u = \pm 1$, we have $x_1 = \pm t^2 + c_3 t + c_4$

$$\text{let } x_1(t) = -\frac{1}{2}x_2(t) \quad | \quad x_2(t) \quad x_2 = \pm t + c_3$$

$$u^*(t) = \begin{cases} +1 & \text{for } x(t) \text{ that } S(x(t)) > 0 \\ -1 & \text{for } x(t) \text{ that } S(x(t)) < 0 \\ +1 & \text{for } x(t) \text{ that } S(x(t)) = 0 \text{ and } x_2 > 0 \\ -1 & \text{for } x(t) \text{ that } S(x(t)) = 0 \text{ and } x_2 < 0 \\ 0 & \text{for } x(t) = 0 \end{cases}$$



possible trajectories:



When t_f is long enough it will follow curves like (3), (4), (5), (6)

Otherwise it look like curves (1) or (2) or (7) (8)

3

$$a) P_t = \begin{bmatrix} L_1 \cdot \cos \theta_1 + L_2 \cdot \cos(\theta_1 + \theta_2) \\ L_1 \cdot \sin \theta_1 + L_2 \cdot \sin(\theta_1 + \theta_2) \end{bmatrix} \text{ to avoid obstacle: } \|P_t - P_o\|_2^2 \geq r^2$$

$$\text{so } C(t) = r^2 - (P_t - P_o)^T (P_t - P_o) \leq 0$$

$$\dot{c}(t) = -2(P_t - P_o)^T \dot{P}_t = -2(P_t - P_o)^T \begin{bmatrix} -L_1 \cdot \sin \theta_1 \cdot \dot{\theta}_1 - L_2 \cdot \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \\ L_1 \cdot \cos \theta_1 \cdot \dot{\theta}_1 + L_2 \cdot \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \end{bmatrix}$$

$$\ddot{c}(t) = -2(P_t - P_o)^T \ddot{P}_t - 2 \dot{P}_t^T \dot{P}_t$$

$$= -2(P_t - P_o)^T \begin{bmatrix} -L_1 \cdot \sin \theta_1 \cdot \ddot{\theta}_1 - L_1 \cdot \cos \theta_1 \cdot \dot{\theta}_1^2 - L_2 \cdot \sin(\theta_1 + \theta_2) (\ddot{\theta}_1 + \ddot{\theta}_2) - L_2 \cdot \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2)^2 \\ L_1 \cdot \cos \theta_1 \cdot \ddot{\theta}_1 - L_1 \cdot \sin \theta_1 \cdot \dot{\theta}_1^2 + L_2 \cdot \cos(\theta_1 + \theta_2) (\ddot{\theta}_1 + \ddot{\theta}_2) - L_2 \cdot \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2)^2 \end{bmatrix}$$

and we can see controls now

So we can have constraints:

$$C(x(t), t) \leq 0$$

↓↓

$$\dot{c} = -2(P_t - P_o)^T \begin{bmatrix} -L_1 \cdot \sin \theta_1 \cdot \dot{\theta}_1 - L_2 \cdot \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \\ L_1 \cdot \cos \theta_1 \cdot \dot{\theta}_1 + L_2 \cdot \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2) \end{bmatrix} \leq 0$$

↓↓

$$\ddot{c} = -2(P_t - P_o)^T \begin{bmatrix} -L_1 \cdot \sin \theta_1 \cdot \ddot{\theta}_1 - L_1 \cdot \cos \theta_1 \cdot \dot{\theta}_1^2 - L_2 \cdot \sin(\theta_1 + \theta_2) (\ddot{\theta}_1 + \ddot{\theta}_2) - L_2 \cdot \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2)^2 \\ L_1 \cdot \cos \theta_1 \cdot \ddot{\theta}_1 - L_1 \cdot \sin \theta_1 \cdot \dot{\theta}_1^2 + L_2 \cdot \cos(\theta_1 + \theta_2) (\ddot{\theta}_1 + \ddot{\theta}_2) - L_2 \cdot \sin(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2)^2 \end{bmatrix} \leq 0$$

$$\Rightarrow (P_o - P_t)^T \begin{bmatrix} -L_1 \cdot \sin \theta_1 - L_2 \cdot \sin(\theta_1 + \theta_2) & -L_2 \cdot \sin(\theta_1 + \theta_2) \\ L_1 \cdot \cos \theta_1 + L_2 \cdot \cos(\theta_1 + \theta_2) & L_2 \cdot \cos(\theta_1 + \theta_2) \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$$

$$+ (P_o - P_t)^T \begin{bmatrix} -L_1 \cdot \cos \theta_1 \cdot \dot{\theta}_1^2 & -L_2 \cdot \cos(\theta_1 + \theta_2) (\dot{\theta}_1 + \dot{\theta}_2)^2 \\ -L_1 \cdot \sin \theta_1 \cdot \dot{\theta}_1^2 & -L_2 \cdot \sin(\theta_1 + \theta_2)^2 \end{bmatrix} \leq 0$$

b) denote one end of the link as A_i (start) and the other as B_i (end)
 the direction of link i : $\frac{\vec{B}_i - \vec{A}_i}{\|A_i - B_i\|} = \vec{d}_i$

the projection of $\vec{A}_i \vec{P}_0$ on $\vec{A}_i \vec{B}_i$ is $(\vec{P}_0 - \vec{A}_i)^T \vec{d}_i = s_i$

$s_i = \min \left\{ \max \{0, s_i\}, \|A_i - B_i\| \right\}$ so s_i will be between $A_i B_i$

$\vec{A}_i + s_i \cdot \vec{d}_i$ is the closest point between $A_i B_i$ to P_0
 let $\vec{A}_i + s_i \cdot \vec{d}_i = \vec{C}_i$

$\|\vec{C}_i - \vec{P}_0\| \geq r$ when there is no collision

for link 1:

$$A_1 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, B_1 = \begin{bmatrix} L_1 \cos \theta_1 \\ L_1 \sin \theta_1 \end{bmatrix}, d_1 = \begin{bmatrix} \cos \theta_1 \\ \sin \theta_1 \end{bmatrix}$$

$$s_1 = \min \left\{ \max \{0, \vec{P}_0^T \vec{d}_1\}, L_1 \right\} \quad C_1 = A_1 + s_1 \cdot d_1 = s_1 \cdot d_1$$

We need $\|\vec{C}_1 - \vec{P}_0\| \geq r$

for link 2

$$A_2 = \begin{bmatrix} L_1 \cos \theta_1 \\ L_1 \sin \theta_1 \end{bmatrix}, B_2 = \begin{bmatrix} L_1 \cos \theta_1 + L_2 \cos(\theta_1 + \theta_2) \\ L_1 \sin \theta_1 + L_2 \sin(\theta_1 + \theta_2) \end{bmatrix}, d_2 = \begin{bmatrix} \cos(\theta_1 + \theta_2) \\ \sin(\theta_1 + \theta_2) \end{bmatrix}$$

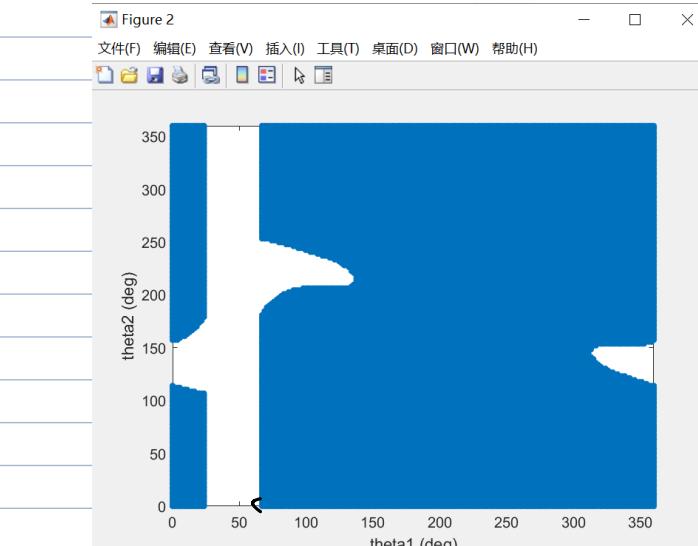
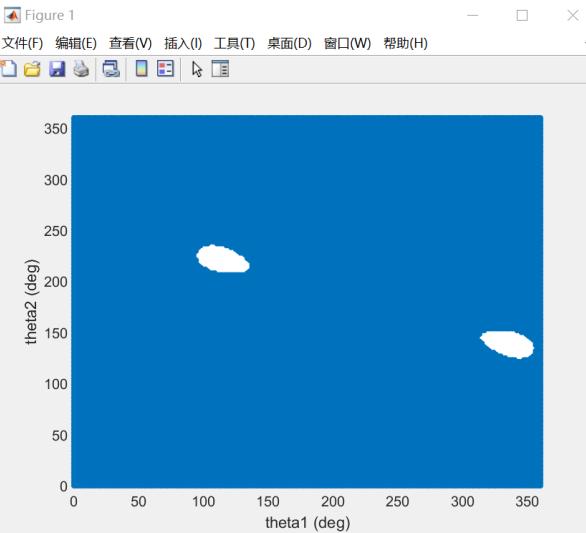
$$s_2 = \min \left\{ \max \{0, (\vec{P}_0 - \vec{A}_2)^T \vec{d}_2\}, L_2 \right\} \quad C_2 = A_2 + s_2 \cdot d_2$$

We need $\|\vec{C}_2 - \vec{P}_0\| \geq r$

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1 clc;
2 clear;
3
4 l1 = 2;
5 l2 = 2;
6 po = 1/2*[2;2];
7 r = 1/2;
8
9 steps = 200;
10 theta1s = linspace(0, 2*pi, steps);
11 theta2s = linspace(0, 2*pi, steps);
12 valid_tips = [];
13
14 for i = 1:steps
15     for j = 1:steps
16         th1 = theta1s(i);
17         th2 = theta2s(j);
18         tip = [cos(th1)*l1+cos(th1+th2)*l2-po(1);
19                 sin(th1)*l1+sin(th1+th2)*l2-po(2)];
20         if (r - norm(tip) <= 0 )
21             valid_tips = [ valid_tips , [th1;th2]];
22         end
23     end
24 end
%valid_tips= valid_tips';
figure;
title('problem3 (a)');
valid_tips = rad2deg(valid_tips);
plot(valid_tips(1,:), valid_tips(2,:), '.', 'MarkerSize', 14);
xlabel('theta1 (deg)'); ylabel('theta2 (deg)');
xlim([0, 360]); ylim([0, 360]);
valid_tips = [];
valid_map = zeros(steps,steps);
25
26 for i = 1:steps
27     for j = 1:steps
28         th1 = theta1s(i);
29         th2 = theta2s(j);
30
31         d1 = [cos(th1);sin(th1)];
32         s1 = min(max(0,po'*d1),11);
33         c1 = s1*d1;
34
35         A2 = l1*d1;
36         B2 = [cos(th1)*l1+cos(th1+th2)*l2;
37                 sin(th1)*l1+sin(th1+th2)*l2];
38         d2 = [cos(th1+th2);sin(th1+th2)];
39         s2 = (po-A2)'*d2;
40         s2 = min(max(0,s2),12);
41         c2 = A2+s2*d2;
42         if ( norm(c1-po) >= r && norm(c2-po) >= r)
43             valid_tips = [ valid_tips , [th1;th2]];
44         end
45     end
46 end
%valid_tips= valid_tips';
figure;
title('problem3 (b)');
valid_tips = rad2deg(valid_tips);
plot(valid_tips(1,:), valid_tips(2,:), '.', 'MarkerSize', 14);
xlabel('theta1 (deg)'); ylabel('theta2 (deg)');
xlim([0, 360]); ylim([0, 360]);

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4) Since we want to maximize the range of the rocket.

We hope to maximize $\int_{t_0}^{t_f} x_1(t) dt$ $x_1(t)$: horizontal velocity

so we want minimize $\int_{t_0}^{t_f} -x_1(t) dt$.

$$\text{so } H = -x_1(t) + \lambda_1 \left(\frac{c u(t)}{x_2(t)} - \frac{D}{x_2(t)} \right) - \lambda_2 u(t)$$

$$\text{with } \begin{cases} \dot{x}_1(t) = \frac{c u(t)}{x_2(t)} - \frac{D}{x_2(t)} \\ \dot{x}_2(t) = -u(t) \end{cases}$$

Since t_f is free, $(d_t \phi + L^T d_t \psi + L + \lambda^T f)_{t_f} = H(t_f) = 0$

a) i) since H is not explicitly depend on time, so $H(t) = 0$

$$\text{adjoint eq: so } \dot{\lambda} = -\nabla_x H = - \begin{bmatrix} -1 \\ -\frac{(c u - D) \lambda_1}{x_2^2} \end{bmatrix} = \begin{bmatrix} 1 \\ \frac{\lambda_1}{(c u - D) \frac{x_1}{x_2^2}} \end{bmatrix} = \begin{bmatrix} \dot{\lambda}_1 \\ \dot{\lambda}_2 \end{bmatrix}$$

$$\lambda(t_f) = 0$$

$$\text{terms related to } u \text{ in } H: \frac{\lambda_1 c}{x_2 t_f} u(t) - \lambda_2 u(t) = \left(\frac{\lambda_1 c}{x_2} - \lambda_2 \right) u$$

$$\text{so } u = \begin{cases} u_{\max} & \text{when } \left(\frac{c \lambda_1}{x_2} - \lambda_2 \right) < 0 \\ 0 & \text{when } \left(\frac{c \lambda_1}{x_2} - \lambda_2 \right) > 0 \\ \text{singular} & \text{when } \left(\frac{c \lambda_1}{x_2} - \lambda_2 \right) = 0 \end{cases}$$

$$a) ii) \nabla_u H = \frac{\lambda_1 c}{x_2^2} - \lambda_2$$

when the control is singular: $\nabla_u H = 0$ so $\lambda_2 = \frac{\lambda_1 c}{x_2}$

to get the possibility of singular control intervals, we need to know how long $\nabla_u H$ will be 0.

$$\text{so } \frac{d(\nabla_u H)}{dt} = \frac{\dot{\lambda}_1 c \cdot x_2 - \lambda_1 c \dot{x}_2}{x_2^2} - \dot{\lambda}_2$$

$$\text{we have: } \begin{bmatrix} 1 \\ \frac{\lambda_1}{(c u - D) \frac{x_1}{x_2^2}} \end{bmatrix} = \begin{bmatrix} \dot{\lambda}_1 \\ \dot{\lambda}_2 \end{bmatrix}$$

$$\text{and } \begin{cases} \dot{x}_1(t) = \frac{c u(t)}{x_2(t)} - \frac{D}{x_2(t)} \\ \dot{x}_2(t) = -u(t) \end{cases}$$

$$\text{so } \frac{d}{dt}(V_{uH}) = \frac{Cx_2}{x_2^2} + \frac{\lambda_1 \cdot C \cdot u}{x_2^2} - \frac{(u-D)\lambda_1}{x_2^2} = \frac{(x_2 + \lambda_1 D)}{x_2^2}$$

in order to keep $V_{uH} (= 0)$, $\frac{d}{dt}(V_{uH})$ needs to be 0 so $\lambda_1 = \frac{-Cx_2}{D}$

but still, we haven't see u ,

so keep differentiate $\frac{d}{dt}V_{uH}$.

$$\text{then, } \frac{d}{dt^2}(V_{uH}) = \frac{Cu}{x_2^2} + \frac{D \cdot x_2^2 + 2x_2 u - \lambda_1 D}{x_2^4} \text{ needs to be 0}$$

$$\text{so } \frac{Cu}{x_2^2} + \frac{D}{x_2^2} + \frac{2u \cdot \lambda_1 D}{x_2^3} = 0$$

$$u(Cx_2 + 2\lambda_1 D) = -Dx_2 \quad \text{so } u = \frac{-Dx_2}{Cx_2 + 2\lambda_1 D}$$

$$\text{since } \lambda_1 = \frac{-Cx_2}{D} \quad u = \frac{Dx_2}{Cx_2}$$

but u need to be singular, so $x_2 = 0$

so when $\lambda_1 = \frac{-Cx_2}{D}$, and $x_2 = 0$ happens, the system will be in singular interval for some time.

b) we want minimize $\int_0^{tf} -x_1(t) dt$.

$$\text{so } H = -x_1(t) + \lambda_1 \left(\frac{Cu(t)}{x_2(t)} - \frac{D}{x_2(t)} \right) - \lambda_2 u(t)$$

$$\text{with } \begin{cases} x_1(t) = \frac{Cu(t)}{x_2(t)} - \frac{D}{x_2(t)} \\ x_2(t) = -u(t) \end{cases}$$

since tf is free, $\int_0^{tf} (\partial_t \phi + L^T \partial_t \psi + L + \lambda_1^T f) = H(tf) = 0$

$$D(x_1(t), x_2(t)) = \alpha x_1^2(t) + \beta \frac{x_2^2(t)}{x_1^2(t)} \quad \text{so } H = -x_1 + \frac{Cu}{x_2} \lambda_1 - \frac{\alpha x_1^2}{x_2} \lambda_1 - \frac{\beta x_2}{x_1^2} \lambda_1 - \lambda_2 u$$

$$\text{so } \dot{\lambda} = -\nabla_x H = \begin{bmatrix} -1 - \frac{2\alpha x_1}{x_2} \lambda_1 + \frac{2\beta x_2}{x_1^3} \lambda_1 \\ -\frac{Cu \lambda_1}{x_2^2} + \frac{\alpha x_1^2 \lambda_1}{x_2^2} - \frac{\beta \lambda_1}{x_1^2} \end{bmatrix} = \begin{bmatrix} 1 + \frac{2\alpha x_1 \lambda_1}{x_2} - \frac{2\beta x_2 \lambda_1}{x_1^3} \\ \frac{Cu \lambda_1}{x_2} - \frac{\alpha x_1^2 \lambda_1}{x_2^2} + \frac{\beta \lambda_1}{x_1^2} \end{bmatrix} = \begin{bmatrix} \dot{\lambda}_1 \\ \dot{\lambda}_2 \end{bmatrix}$$

$$\text{terms related to } u: \frac{\lambda_1 C}{x_2} u - \lambda_2 u = \left(\frac{\lambda_1 C}{x_2} - \lambda_2 \right) u$$

$$so \quad u = \begin{cases} u_m & \text{when } \left(\frac{C\lambda_1}{x_2} - \lambda_2 \right) < 0 \\ 0 & \text{when } \left(\frac{C\lambda_1}{x_2} - \lambda_2 \right) > 0 \\ \text{singular} & \text{when } \left(\frac{C\lambda_1}{x_2} - \lambda_2 \right) = 0 \end{cases}$$

$$\nabla_u H = \frac{\lambda_1 C}{x_2} - \lambda_2$$

when the control is singular: $\nabla_u H = 0$

$$so \quad \lambda_2 = \frac{\lambda_1 C}{x_2}$$

$$\frac{d}{dt}(D_u H) = \frac{\dot{\lambda}_1 C \cdot x_2 - \lambda_1 C \dot{x}_2}{x_2^2} - \dot{\lambda}_2$$

$$= \frac{\left(1 + 2\alpha x_1 \lambda_1 - \frac{2\beta x_2}{x_1^3} \lambda_1 \right) C \cdot x_2 + \lambda_1 \cdot C \cdot u}{x_2^2} - \left(\frac{C u \lambda_1}{x_2} - \frac{\alpha x_1^2 \lambda_1}{x_2^2} + \frac{\beta \lambda_1}{x_1^2} \right)$$

$$= \frac{C}{x_2} + \frac{2\alpha x_1 \lambda_1 C}{x_2^2} - \frac{2\beta \lambda_1 C}{x_1^4} + \frac{\lambda_1 C \cdot u}{x_2^2} - \frac{C u \lambda_1}{x_2} + \frac{\alpha x_1^2 \lambda_1}{x_2^2} - \frac{\beta \lambda_1}{x_1^2}$$

$$\text{if } \frac{d}{dt}(D_u H) = 0$$

$$\frac{C u \lambda_1 (1 - x_2)}{x_2^2} = - \frac{C x_2^3 + 2\alpha x_1 x_2^2 \lambda_1 (-2\beta \lambda_1 C + \alpha x_1^2 x_2^2 \lambda_1)}{x_1^4} - \frac{\beta \lambda_1}{x_1^2}$$