EN.601.461/661 Computer Vision

Assignment #3

Due date: October 1st 11:59PM

5 marks (10% per day late submission)

Instructions: Answer your questions on paper or electronic/printout document. Use a new sheet for each question (i.e. don't answer two questions on the same sheet). Scan/save your calculations as a pdf document or take pictures of your solution and submit it on Gradescope. You are encouraged to use a calculator or other software to help with math but you must include all the steps of the calculations in your submission.

1. DLT (2pt)

Given the following points $x_i \leftrightarrow x_i'$ correspondences:

- $1: (0,0) \leftrightarrow (0.037, 0.086)$
- $2: (1,0) \leftrightarrow (0.49, -0.107)$
- $3: (1,1) \leftrightarrow (0.291, 0.401)$
- $4: (0,1) \leftrightarrow (-0.054, 0.548)$
- $5: (0.5, 0.5) \leftrightarrow (0.238, 0.174)$
 - a. Calculate the DLT matrix A composed of all correspondences
 - b. Calculate the SVD decomposition of A and show the solution for h (you can use Matlab or any other software). No need to show copies of the matrices U, D and V.
 - c. Build the homography H from h.
 - d. Calculate the norm ||Ah||

2. Log-likelihood (1pt)

In question 1, supposed that the points x_i are the true coordinates and the points x_i' are noisy (error in one image).

- a. What is the reprojection error for *H* from 1.c?
- b. Instead of *H* above you found the following homography

$$\widehat{H} = \begin{bmatrix} 0.455800 & -0.137164 & 0.0642977 \\ -0.187786 & 0.577227 & 0.065843 \\ 0.025337 & 0.135953 & 1.045104 \end{bmatrix}$$

What is the reprojection error of \widehat{H} ?

3. RANSAC (2pt)

You add a sixth correspondence to the data set $(2,1) \leftrightarrow (0.951, -0.959)$. Use the following two sets of correspondences for RANSAC: $s_1 = \{1, 2, 3, 4\}, s_2 = \{3,4,5,6\}$.

- a. Use DLT to calculate the H_1 and H_2 for each s_i (you can reuse the A_i you had in question 1.)
- b. For each H_i , calculate the sets of inliers points S_i that are within threshold distance t = 0.1 of each model.