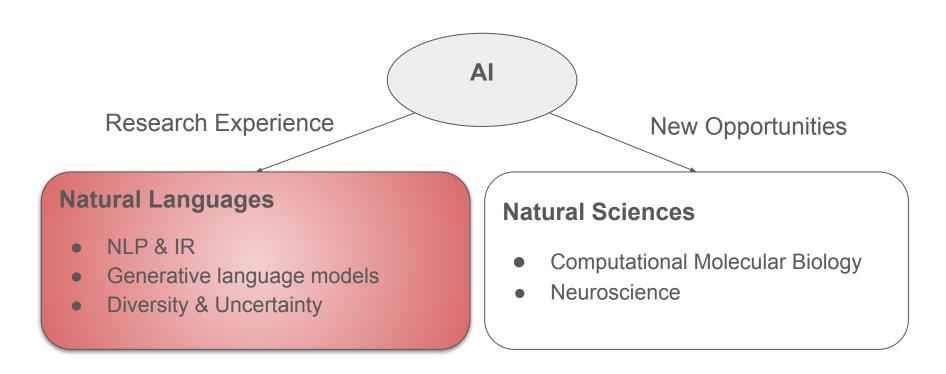
# Generative AI towards Scientific Discovery

Jiahuan Pei

### Overview



# What is a language model?

- Probability distribution over words or word sequences
  - Given word sequence as context (observation) in a given "language", how likely is a word can be generate (prediction)?

```
P(w_t \mid \text{context}) \, \forall t \in V.
```

### An example

```
    p1 = P("a quick brown fox")
    p2 = P("fox quick a brown")
    p3 = P("un chien quick brown")
    p4 = P("un chien brun rapide")
```

- NLP: p1 > p2 > p3 > p4
- o IR: p1==p2



### Multi-task Dialogue Generation

- Unified context-to-text generation
  - o 3 Tasks: NLU, DPL, NLG
  - 2 Types of Models
    - Causal language model

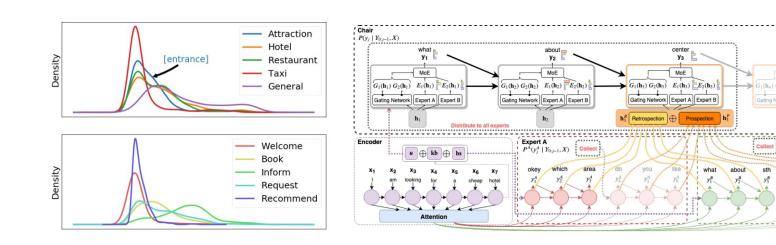
$$p_{\theta}(X_{1:n}^{i}) = \prod_{j=1}^{n} (x_{j}^{i} | X_{1:j-1}^{i}).$$

Conditional casual language model

$$p_{\theta}(Y_{1:m}|H_{1:n}) = \prod_{j=1}^{m} p_{\theta}(y_j|Y_{1:j-1}, H_{1:n}).$$



# Multi-expert Dialogue Response Generation



- A chair-expert model
- Retrospective and prospective collaboration mechanisms
- A global-local learning scheme

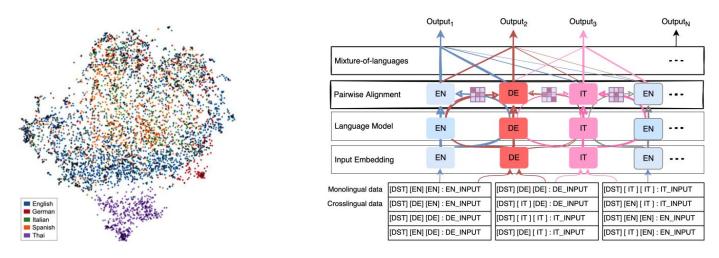
J. Pei, P. Ren, C. Monz, M. de Rijke. MoGNet: Retrospective and Prospective Mixture-of-Generators for Task-oriented Dialogue Response Generation. ECAI 2020. (first author, CCF B conference).

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Expert B

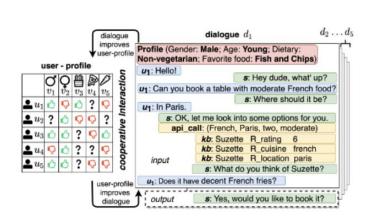
 $P^{B}(y_{i}^{B} \mid Y_{0:j-1}, X)$ 

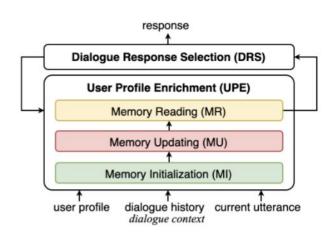
# Multi-lingual Dialogue Generation



- A unified generation framework with mixture-of-language routing for Multilingual TDSs.
- Benefits from
  - Multilingual data argumentation;
  - Language characteristic modelling;
  - Mixture-of-language routing.

### Personalized Dialogue Response Selection

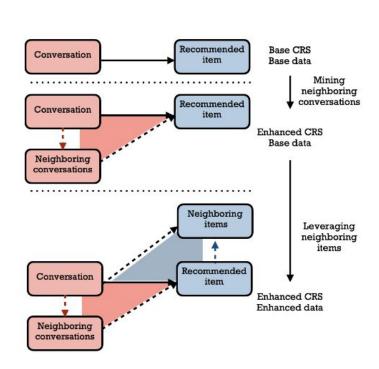


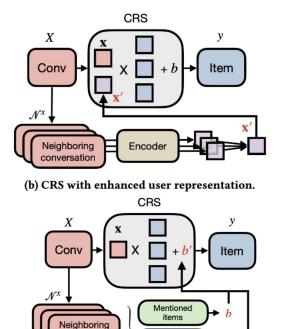


- A closed loop cooperative paradigm
  - Dialogue helps to enrich the user-item interactions.
  - Enriched user-item interactions help to select a better response.
- A learning algorithm with multiple hops

J. Pei, P. Ren, C. Monz, M. de Rijke. A Cooperative Memory Network for Personalized Task-oriented Dialogue Systems with Incomplete User Profiles. The Web Conf 2021. (first author, CCF A conference).

### Neighboring Augmentation for Conversational Recommendation



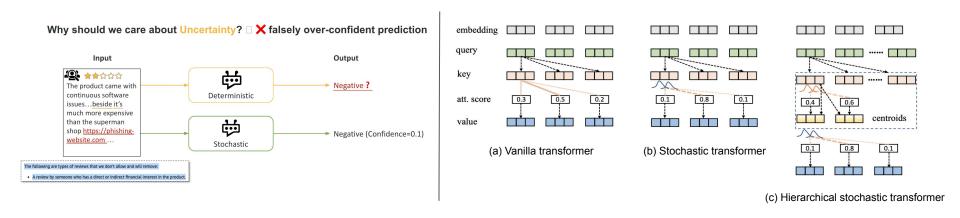


(c) CRS with enhanced user preference.

Similar

conversation

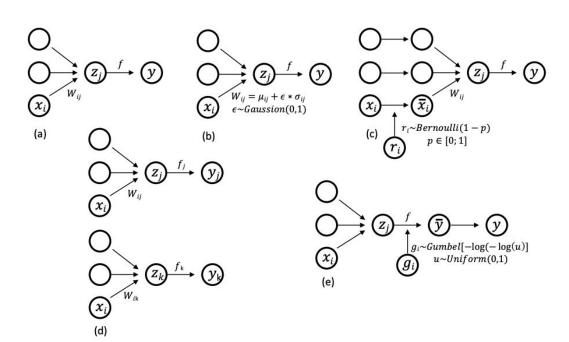
# Uncertainty Estimation: Stochastic Transformers



- Enable transformers with uncertainty estimation while retain the original predictive performance.
- STO-TRANS has difficulties in the trade-off between in-domain and out-of-domain performance.

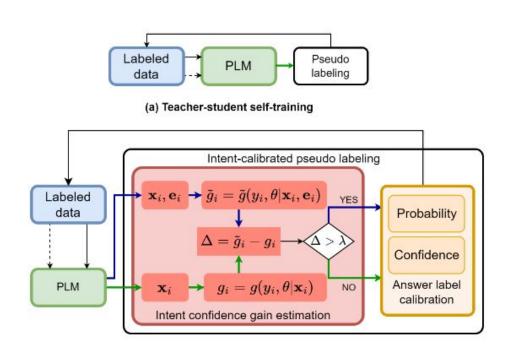
Pei, J., Wang, C., Szarvas, G. Transformer uncertainty estimation with hierarchical stochastic attention. AAAI 2022.

### Uncertainty Estimation: Stochastic Transformers



- (a) Deterministic neural network;
- (b) Bayesian neural network;
- (c) Variational dropout;
- (d) Ensemble;
- (e) Gumbel-Softmax trick

### Intent-calibrated Self-training for Answer Selection



$$\Delta = \tilde{g}(y_i, \beta | \mathbf{x}_i, \mathbf{e}_i) - g(y_i, \beta | \mathbf{x}_i)$$

$$g(y_i, \beta | \mathbf{x}_i) = \mathbf{H}[y_i | \mathbf{x}_i]] - \mathbf{E}_{P(\beta)}[\mathbf{H}[y_i | \mathbf{x}_i; \beta]]$$

$$\approx \mathbf{H}[\mathbf{E}_{P(\beta)}[y_i | \mathbf{x}_i; \beta]] - \mathbf{E}_{P(\beta)}[\mathbf{H}[y_i | \mathbf{x}_i; \beta]]$$

$$\approx -\frac{1}{T} \sum_{t=1}^{T} p_t \cdot \log \frac{1}{T} \sum_{t=1}^{T} p_t$$

$$+ \frac{1}{T} \sum_{t=1}^{T} p_t \cdot \log p_t.$$

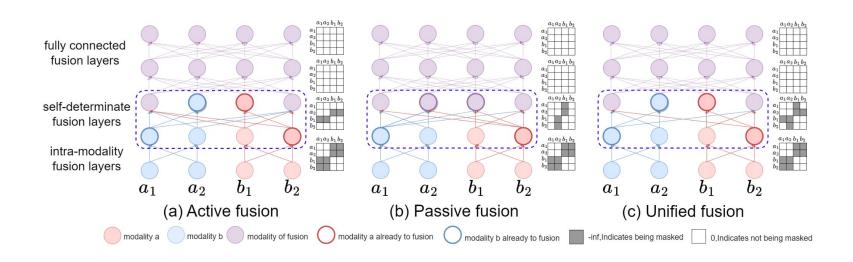
$$\tilde{g}(y_i, \beta | \mathbf{x}_i, \mathbf{e}_i) = \mathbf{H}[y_i | \mathbf{x}_i, \mathbf{e}_i] - \mathbf{E}_{P(\beta)}[\mathbf{H}[y_i | \mathbf{x}_i, \mathbf{e}_i; \beta]]$$

$$\approx \mathbf{H}[\mathbf{E}_{P(\beta)}[y_i | \mathbf{x}_i, \mathbf{e}_i; \beta]] - \mathbf{E}_{P(\beta)}[\mathbf{H}[y_i | \mathbf{x}_i, \mathbf{e}_i; \beta]]$$

$$\approx -\frac{1}{T} \sum_{t=1}^{T} p_i^e \tilde{p}_t \cdot \log \frac{1}{T} \sum_{t=1}^{T} p_i^e \tilde{p}_t$$

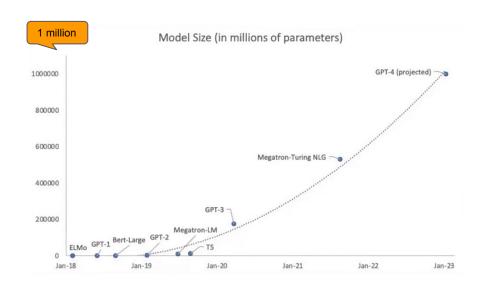
$$+ \frac{1}{T} \sum_{t=1}^{T} p_i^e \tilde{p}_t \cdot \log p_i^e \tilde{p}_t.$$

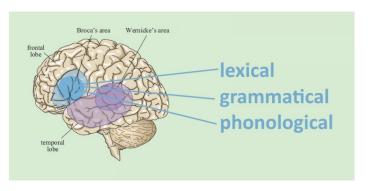
# Self-determinate Multi-modality Fusion for Transformers





### Milestone: Al-Generated Content (AIGC)



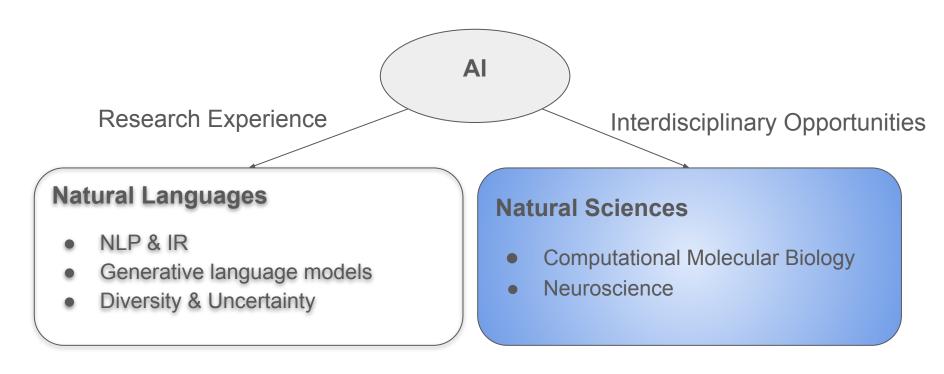


How many neurons work for human languages? How many neurons in human cerebral cortex and cerebellum?

As I mentioned in my previous response, it's difficult to give a precise number of neurons involved in language processing because language is a complex cognitive ability that involves many different areas of the brain working together. However, language processing is known to involve several regions in the cerebral cortex, including the Broca's area and Wernicke's area. These regions are estimated to contain millions of neurons that are involved in language-related functions, such as speech production, comprehension, and syntax.

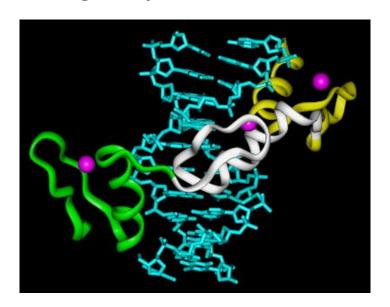
The human cerebral cortex is estimated to contain around 14 to 16 billion neurons, while the cerebellum contains approximately 55 to 70 billion neurons. These estimates are based on scientific research and studies. It's important to note that the exact number of neurons may vary depending on factors such as age, gender, and brain size.

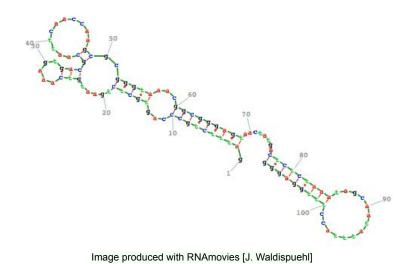
### Overview



# Example I: Al for Computational Molecular Biology

 95% of diseases are not treatable, and drug development is getting ever harder and more expensive — developing a single drug today takes on average 10 years and costs 1.3B\$.





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### All Life depends on 3 critical molecules

- DNAs (Deoxyribonucleic acid)
  - Hold information on how cell works.
- RNAs (Ribonucleic acid)
  - Act to transfer short pieces of information to different parts of cell
  - Provide templates to synthesize into protein

### Proteins

- Form enzymes that send signals to other cells and regulate gene activity
- Form body's major components (e.g. hair, skin, etc.)
- "Workhorses" of the cell

### Representation of the life codes

### DNA

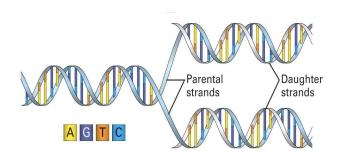
The structure and the four genomic letters code
 (Adenine, Guanine, Thymine, and Cytosine)

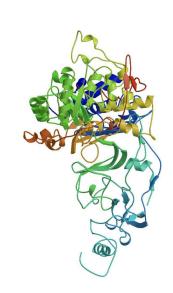
### RNA

- It is usually only a single strand.
- T(hyamine) is replaced by U(racil)
- Several types of RNA exist for different functions in the cell.

### Proteins

- are polypeptides (strings of amino acid residues)
- Represented using strings of letters from an alphabet of 20:
   AEGLV...WKKLAG
- Typical length 50...1000 residues

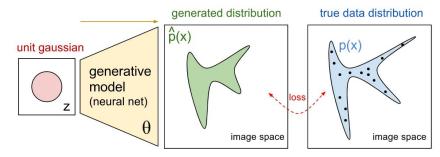




### Generative models

### Goal:

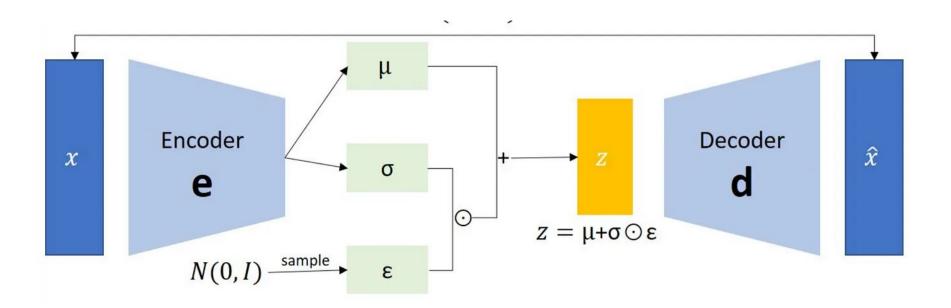
- To use these observations to build a pmodel that can accurately mimic the observations produced by pdata.
- maximize likelihood estimation / minimize some divergence



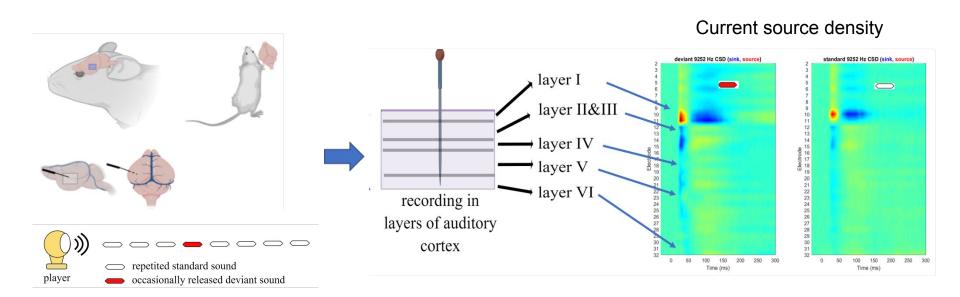
### Examples

- VAE (Variational Auto-Encoder)
- Generative Adversarial Network (GAN)
- Normalizing Flow (NF)

# VAE (Variational Auto-Encoder)



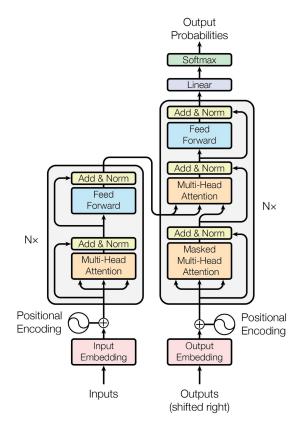
# Example II: Al for Neuroscience



Auditory Change Detection in Rats, Tiantian Yang, Piia Astikainen, Centre for Interdisciplinary Brain Research, Department of Psychology, University of Jyväskylä, Jyväskylä, Finland

### Space-Time Modeling with Transformers

- Auditory Change Detection
  - Representation of membrane potential
    - Changes with time
    - Changes with layer (space)
  - Detection of the difference between patterns
    - Repetitive standard sound
    - Occasionally released deviant sound



# Q & A

Thank you for your attention!