



# YAP JIA JUN

Self-Motivated Learner • Logical Thinker • Curious Developer

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## WORK HISTORY

### Associate Research Engineer

Aug 2024 - Present

FootfallCam (Meta Research Sdn Bhd)

- Developed and deployed a **Face Demographics Recognition Model** using **Convolutional Neural Networks (CNNs)**, optimizing for accuracy and real-time performance.
- Researched and tested stereo imaging techniques to generate high-quality depth maps for enhanced AI perception.
- Automated end-to-end AI model workflows**, including data collection, preprocessing, annotation, training, testing, and performance analysis.
- Engineered a **people-counting feature using 2D person detection** and tracking models, extending functionality to stereo images.
- Implemented object detection and overhead obstruction logic to improve people-counting accuracy in live video feeds.
- Contributed to a **centroid inference pipeline**, integrating multi-source video processing, using AI model to perform person detection and tracking, backend analytics, and data export to servers.

### Internship for Computer Science / IT

Mar 2024 - Jul 2024

FootfallCam (Meta Research Sdn Bhd)

- Optimized people counter accuracy through tuning and quality control, enhancing system performance.
- Performed data annotation to support AI model training, ensuring high-quality datasets.
- Conducted data gathering, preprocessing, visualization, and statistical analysis to drive insights and model development.

## EDUCATION

### BSc (Hons.) in Mathematics with Computer Graphics

Oct 2020 - Oct 2024

University Malaysia Sabah | Certificate

- CGPA: 3.84** | Certificate
- Relevant Courses:** • Digital Image Processing • Real-Time Graphics • Scientific Data Visualization • Computer Interface Programming • Cryptography • Mathematical Programming • Fuzzy Mathematics • Geometric Modelling

### Malaysian Higher School Certificate STPM

May 2018 - Dec 2019

Malacca High School | Certificate

- CGPA: 2.67** | Certificate
- Relevant Courses:** • Mathematics (T) • Physics • Chemistry

## PROJECTS

### Underwater Image Enhancement by using Deep Learning

Final Year Project

- Implemented an underwater image formation model to remove haze like effect in the underwater images.
- Trained a white balance model and combined it with the underwater image formation model to enhance sharpness, contrast, and color balance in degraded underwater images.
- Skills:** Python • CNNs • PyTorch • Image Processing • Deep learning • Computer Vision • OpenCV

### Other Projects

3D Desktop Game (The Crusader) • Advanced Painting Software • Advanced Image Enhancement Software • Whale-Watching Application Interface Design (Prototype)

## ACCOLADES

### First Class Award | Certificate

2020 -2024

Obtained CGPA 3.67 and above in my BSc (Hons) studies.

### Top 10% Award | Certificate

Mar 2024 - Jul 2024

Awarded for high distinction in internship program.

### Silver Medal Award | Certificate

19 - 21 Apr 2019

International Festival of Innovation on Green Technology.

## MY SKILLS

### Language

English • Mandarin • Malay

### Programming Language

Python • SQL • Apps Scripts • C++ • HTML • JavaScript • CSS

### General AI/ML Skill & Frameworks

PyTorch • OpenCV • TensorFlow  
Deep Learning • Computer Vision • Data Preprocessing • Data Annotation • Model Deployment