## **BITP 3113: OBJECT ORIENTED PROGRAMMING**

# Mini Project Deliverable

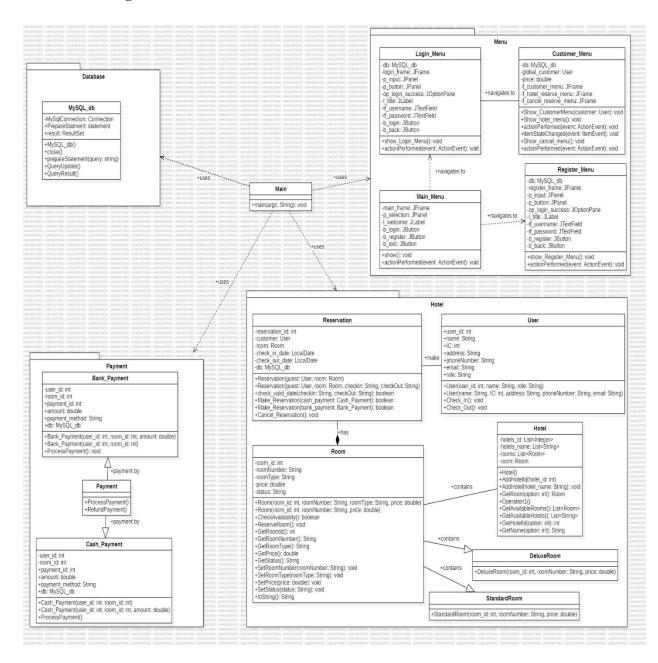
**Project Title:** Hotel Reservation System

## **Team members:**

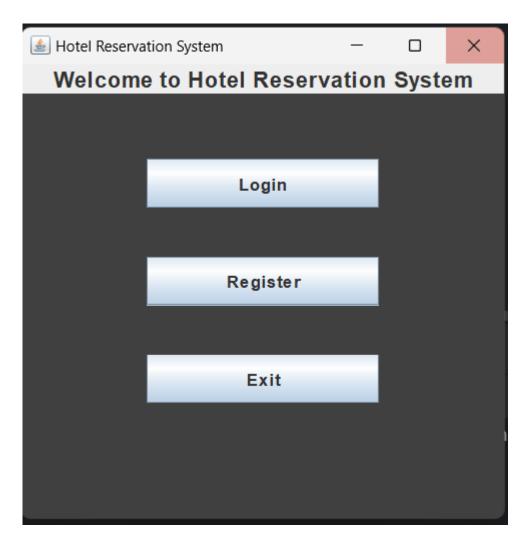
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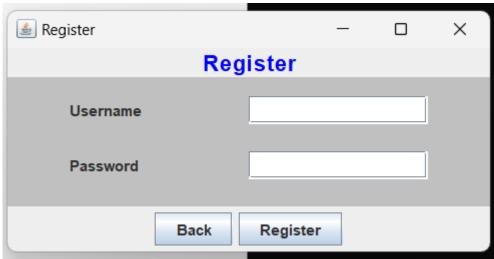
#### Diagram:

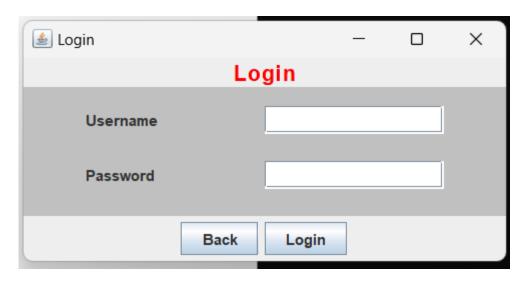
### 1) UML diagrams

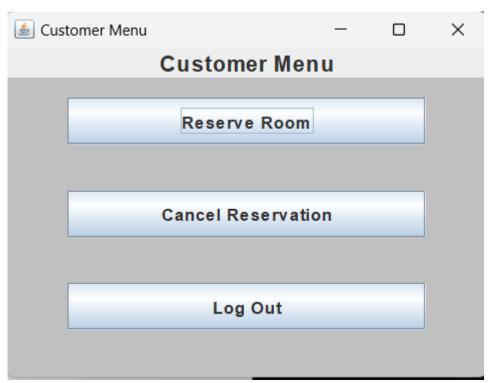


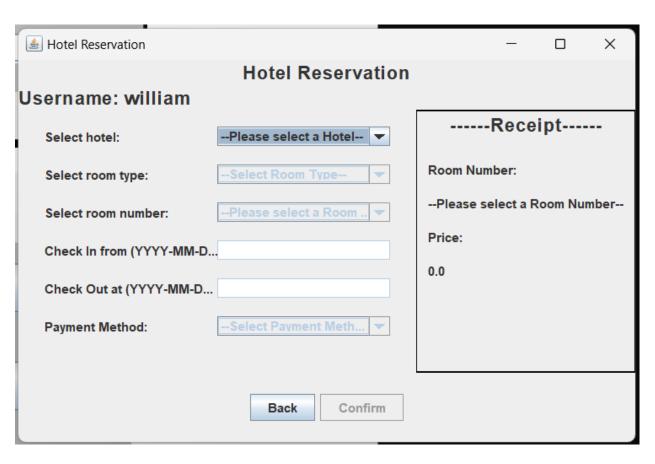
# **2) GUI**

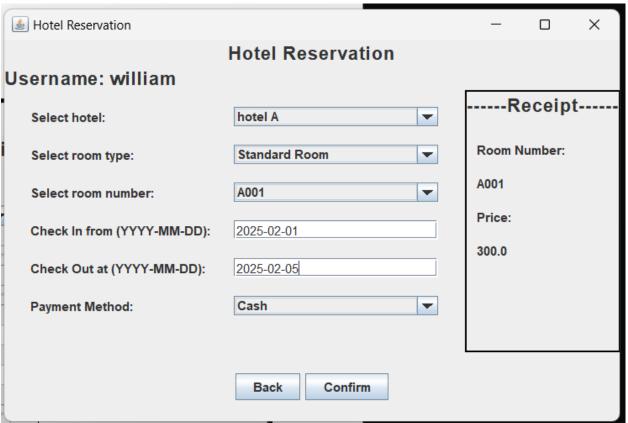


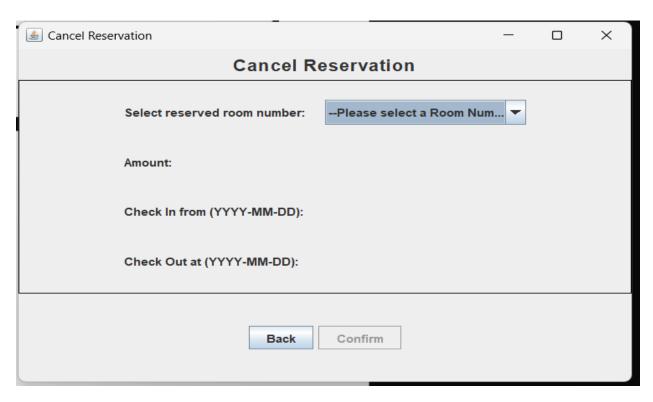


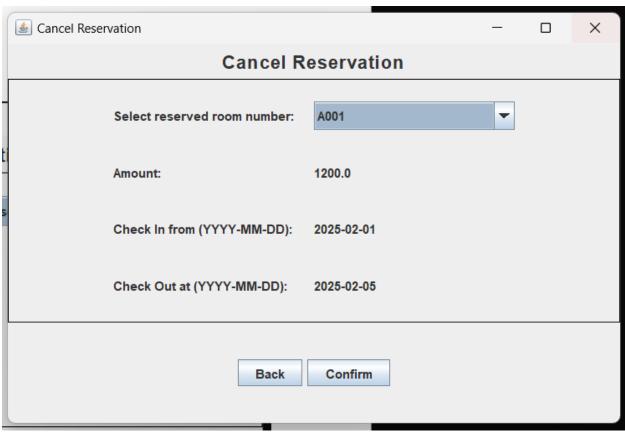












#### **Code snapshot:**

#### 1) Inheritance / Abstract

```
© Hotel.java
O DeluxeRoom.java ×
                                             © Reservation.java
                                                                       © Room.java
                                                                                          © StandardRoom.jav
        package Hotel;
        public class DeluxeRoom extends Room { 1usage
             public DeluxeRoom(int room_id, String roomNumber, double price) { 1usage
                  super(room_id, roomNumber, roomType: "Deluxe", price);
                                                                             User.java
DeluxeRoom.java
                             © Reservation.java
                                             Room.java
                                                          © StandardRoom.java ×
     public class StandardRoom extends Room{ 3 usages
        public StandardRoom(int room_id, String roomNumber, double price) { super(room_id, roomNumber, roomType: "Standard", price); }
```

- Inheritance is a concept where a class (child class) gets properties and methods from another class (parent class), making it easier to reuse code. DeluxeRoom and StandardRoom extends it, providing a concrete implementation for creating specific room types.

- An abstract class is a class that can't be created directly and is meant to be extended by other classes. This is an example of abstract where Room is an abstract class that cannot be instantiated directly

#### 2) Polymorphism

- Methods make reservation in the same class have the same name but different parameters, allowing them to perform similar tasks on different types of inputs.

#### 3) Interface

```
© Cash_Payment.java © Bank_Payment.java © Payment.java ×

1    package Payment;
2    3    © public interface Payment { 2 usages 2 implementations void ProcessPayment(); 2 usages 2 implementations }

5    }
```

### 4) Java Collection: List / Set / Map

```
public class Hotel { 4 usages
    private List<Integer>    hotels_id = new ArrayList<>(); 3 usages
    private List<String> hotels_name = new ArrayList<>(); 4 usages
    private List<Room> rooms = new ArrayList<>(); 6 usages
    Room room = new StandardRoom( room_id: 0, roomNumber: "--Please select a Room Number--", price: 0); 2 usages
```

-The List interface in Java is part of the java.util package and provides an ordered collection. It allows duplicates and maintains insertion order.

### 5) Exception Handling (Create your own)

- The DateTimeParseException occurs when a date-time string being parsed does not adhere to the expected format or contains invalid date-time information.

- 6) Connecting to database (Insert, view, search, update, delete)
  - i. Insert

- This code snippet performs an INSERT operation to add a new user into a database table named "user," handling potential empty username/password inputs with exceptions.

#### ii. Read

```
public void actionPerformed(ActionEvent event){

switch (command){
    case "Login":
    try {
        db.prepareStatement( query "SELECT count(*) AS total FROM user WHERE username = ? AND password = ?");
        db.statement.setString( parameterIndex 1, tf_username.getText());
        db.queryResult();
        db.result.next();

if(db.result.getInt( columnLabel: "total") == 1){
        db.prepareStatement( query: "SELECT * FROM user WHERE username = ? AND password = ?");
        db.statement.setString( parameterIndex 1, tf_username.getText());
        db.statement.setString( parameterIndex 2, tf_password.getText());
        db.tresult.next();
        db.presult.next();
        User user = new User(db.result.getInt( columnLabel: "user_id"), db.result.getString( columnLabel: "vole"));
        JOptionPane.showMessageOlaleg(login_frame, [message: "Login Successfully!", Ude: "Login" , JOptionPane.INFORMATION_MESSAGE);
        if(db.result.getString( columnLabel: "role").equals("customer")){
            login_frame.dispose();
            Customer_Menu customer_menu = new Customer_Menu();
            customer_menu customer_menu = new Customer_Menu();
            customer_menu.Show_CustomerMenu(user);
        } else if (db.result.getString( columnLabel: "role").equals("admin")){
```

This code performs VIEW operation, one counting matching users and the other retrieving the user's details, to verify login credentials and fetch user information for subsequent actions.

### iii. Update

- This code performs an UPDATE operation on the "room" table, changing the "status" of a specific room to "Reserved" after a reservation is made.

#### iv. Delete

- This code performs DELETE operations to cancel a reservation by first deleting the associated payment record, then updating the room status to "Vacant", and finally deleting the reservation record itself from the database.