

1. Study Group

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2. (a) $|E|$. After one iteration, the ^{# of} edges across the cut has increased and won't exceed $|E|$.

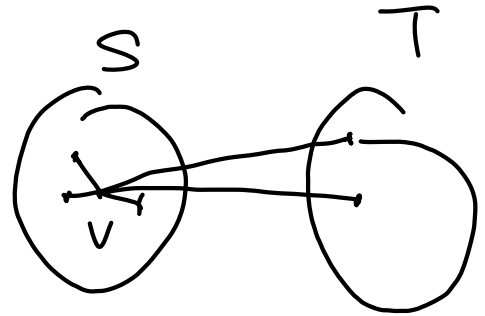
(b) Fact: When moving v from S to T , v has more neighbours in S than T .

Proof: # of new crossing edges

— # of old crossing edges

= # of neighbors of v in S

— # of neighbors of v in T



Since we move v from S to T ,

of new crossing edges > # of old crossing edges

So # of neighbors of v in S > # of neighbors of v in T . \square

By the fact, after Alg terminates, for each $v \in S$ (or $v \in T$), v has more neighbors in T (or S)

So # of edges containing v in S (or T)

< # of edges containing v crossing the cut, for $\forall v \in S$ (or T)

Thus we have # of edges crossing the cut > # of edges inside S and T by making summation and applying inequality.

3. (a) Just assign each variable uniformly randomly by 0 or 1!
 Denote random variable $C_i = \begin{cases} 1 & \text{if clause } i \text{ is satisfied} \\ 0 & \text{o.w.} \end{cases}$

In 3-SAT, we have 3 ^{distinct} literals in each clause, so

$$P_r[C_i = 1] = 1 - \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} = \frac{7}{8}.$$

$$\Rightarrow E[C_i] = \frac{7}{8}$$

$$\text{So } E\left[\sum_i^c C_i\right] = \sum_i^c E[C_i] = \frac{7}{8}c.$$

(b) Smallest Value: $\frac{7}{8}c$.

For each instance of 3-SAT, our randomized alg in (a) ensures a expectation of $\frac{7}{8}c$. So since a random variable must have at least one possible value not less than its expectation, there must exist one assignment for the instance satisfying $\frac{7}{8}c$ clauses. So $\min_I \text{OPT}_I \geq \frac{7}{8}c$

On the other hand, consider this 3-SAT:

$$I = (x_1 \vee x_2 \vee x_3) \wedge (x_1 \vee x_2 \vee \bar{x}_3) \wedge (x_1 \vee \bar{x}_2 \vee x_3) \wedge (x_1 \vee \bar{x}_2 \vee \bar{x}_3) \\ \wedge (\bar{x}_1 \vee x_2 \vee x_3) \wedge (\bar{x}_1 \vee x_2 \vee \bar{x}_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee x_3) \wedge (\bar{x}_1 \vee \bar{x}_2 \vee \bar{x}_3)$$

$$\Rightarrow \text{OPT}_I = 7 = \frac{7}{8}c. \text{ The lower bound is tight!}$$

$$\text{So } \min_I \text{OPT}_I = \frac{7}{8}c$$

Description of Algorithm:

4. (a) Initially, set a reservoir $p = 0$ and $x = 0$.

Each time we receive a number, $p += 1$ and replace x with the new number by probability $\frac{1}{p}$.

Proof of correctness:

At time t , ^{for $\forall t$} we have

$$Pr[x = x_t] = 1 \cdot \frac{1}{2} \cdot \frac{2}{3} \cdot \dots \cdot \frac{t-1}{t} = \frac{1}{t}.$$

Space Analysis:

Only need two reservoirs, taking $O(\log n + \log M)$ space.

(b) S has $2n$ integers in $[n]$, so at least one number has ≥ 2 appearance. Otherwise there are at most n integers in S .

Description of algorithm:

Use $\log n$ copies of alg in (a) (meaning $\log n$ reservoirs which hold a universal randomly selected element. Noted as $q_1, \dots, q_{\log n}$, initially assigned by 0. Also, a counter reservoir p is needed. Each time we see an integer, do a query on $q_1, \dots, q_{\log n}$

to search for the same element as the integer. If found, output the integer. Otherwise go into next stream. If stream is over, failed.



Proof of correctness:

There are at most n indices t s.t. x_t never occurs after t .

$$\Pr[\text{failed}] = \prod_{i=1}^{2n} \Pr[\text{fail to find same element at time } i]$$

$$\leq \left(\frac{n-1}{n}\right)^{\log n} \cdot \left(\frac{n}{n+1}\right)^{\log n} \cdot \left(\frac{n+1}{n+2}\right)^{\log n} \cdot \dots \cdot \left(\frac{2n-2}{2n-1}\right)^{\log n}$$

$$= \left(\frac{n-1}{2n-1}\right)^{\log n} < \left(\frac{1}{2}\right)^{\log n} = \frac{1}{n} \quad (\text{By the hint})$$

$$\text{So } \Pr[\text{succed}] > 1 - \frac{1}{n}.$$

Space Complexity: $\log n$ copies of (a) takes $O(\log^2 n)$.

5. (a) Using one bit reservoir \hat{j} . Initially $\hat{j} = 0$.
Each time we get a number x_i , we modify \hat{j} :

$$\hat{j} = (\hat{j} + x_i) \bmod 2, \quad \text{If } \hat{j} = 1, \text{ output "odd".}$$

Otherwise "even".

Proof: \hat{j} represents the parity of sum of x_i before. By arithmetic rule it's obviously correct. It takes 1 bit.

(b) Setting a N -bit reservoir \hat{j} . Initially $\hat{j} = 0$.

Each time we get x_i , we modify \hat{j} :

$$\hat{j} = (\hat{j} + x_i) \bmod N.$$

If $\hat{j} = 0$, output "divisible".
Otherwise output "undivisible".

Proof: \hat{j} represents the module value of $\sum_i^{\text{so far}} x_i$ about N . If $\hat{j} = 0$, it means $\sum_i^{\text{so far}} x_i \equiv 0 \pmod{N}$ so $N \mid \sum_i^{\text{so far}} x_i$. Otherwise

$N \nmid \sum_i^{\text{so far}} x_i$. It takes $O(\log N)$ bit space. (Assume x_i is in $O(N^c)$ for each i so we only need $O(\log N)$ to store x_i)

(c) We only need to store the streaming x_i and result $(0/1)$

Each time we get x_i , judge whether $N \mid x_i$. If so, output "Yes". Otherwise ~~After checking all data so far,~~ ^{go to next stream.} without outputting "Yes", output "No".

Proof: Since N is prime, $N \mid \prod_{i=1}^{\text{so far}} x_i \Leftrightarrow N \mid x_j$ for some j so far.

So we only need to check each x_i , instead of computing the product of all of them. Assume x_i is in $O(N^c)$, we only need $O(\log n)$ bits space. Except that we only need 1 bit to store result ("undivisible" or "divisible")
 \hookrightarrow Initially it's 0. 0 1

(d) Using r registers w_1, w_2, \dots, w_r . Initially $w_i = k_i$.
 Each time we get x_i , ^{for i} if $p_i \mid x_i$, compute m s.t.
 $p^n \mid x_i$ but $p^{m+1} \nmid x_i$, then modify $w_i : w_i = \max(0, w_i - m)$.
 After streams so far, output "divisible" if all $w_i = 0$.
 Otherwise output "undivisible".

Proof: It keeps track of order of p_i of $\prod_{i=1}^{\text{so far}} x_i$
 and $w_i = 0 \iff \prod_{i=1}^{\text{so far}} x_i$ has factor $p_i^{R_i}$.

It takes $O(r \log(\max_i k_i))$