

Experiment 1: Communications and Filter Technology

Pre-Laboratory Assignment

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V1.1

Assume that the error has a uniform distribution in each step of quantizer and the variance can be computed in the interval between $[-\frac{\Delta}{2}, \frac{\Delta}{2}]$.

$$\begin{aligned}\sigma_e^2 &= \int_{-\Delta/2}^{\Delta/2} e^2 p(e) de \\ &= \int_{-\Delta/2}^{\Delta/2} e^2 \left(\frac{1}{\Delta}\right) de \\ &= \frac{e^3}{3\Delta} \Big|_{-\Delta/2}^{\Delta/2} \\ &= \frac{\Delta^2}{12}\end{aligned}$$

The number of quantization Q is 2^{R_b} , so the variance is:

$$\begin{aligned}\Delta &= \frac{\Delta u_1}{Q} = \frac{x_{max} - x_{min}}{2^{R_b}} \\ \sigma_e^2 &= \frac{\left(\frac{x_{max} - x_{min}}{2^{R_b}}\right)^2}{12}\end{aligned}$$

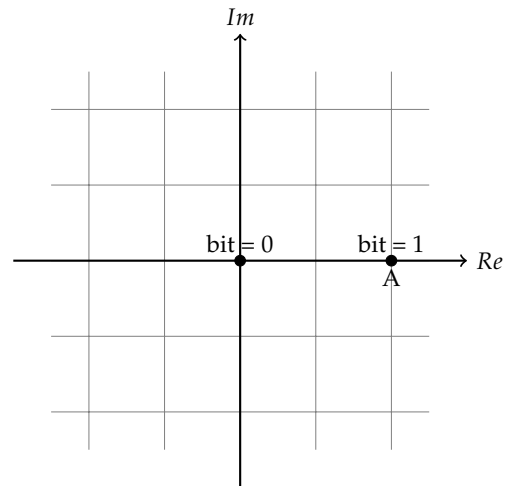
The variance of signal is computed with the equation in script and then the final SQNR can be calculated:

$$\begin{aligned}SQNR &= \frac{\sigma_s^2}{\sigma_e^2} \\ &= \frac{\frac{(x_{max} - x_{min})^2}{12}}{\frac{(x_{max} - x_{min})^2}{12 \cdot 2^{2R_b}}} \\ &= 2^{2R_b}\end{aligned}$$

V1.2

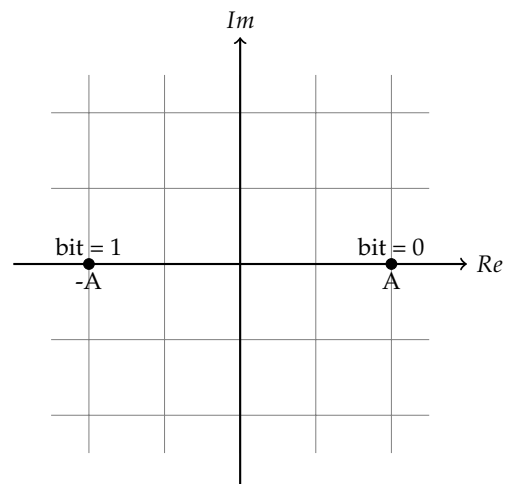
In constellations diagram the x-axis is the real number part of $A(t)e^{j\Phi t}$ and y-axis is the imaginary number part. so the two point locate in $(A, 0)$ and $(0, 0)$.

$$BASK : S(t) = \begin{cases} 0, & \text{bit} = 0 \\ A \cos(\omega t), & \text{bit} = 1 \end{cases}$$



The phase of two stages is either 0 or π , so two points locate in $(A, 0)$ and $(-A, 0)$.

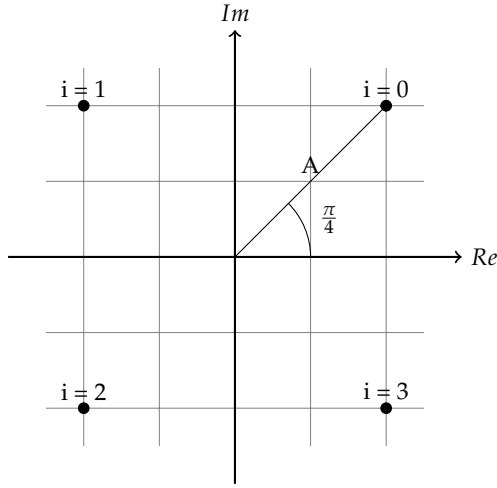
$$BPSK : S(t) = \begin{cases} A \cos(\omega t + 0), & \text{bit} = 0 \\ A \cos(\omega t + \pi), & \text{bit} = 1 \end{cases}$$



V1.3

4-PSK can switch between 4 stages, whose i equals 0,1,2,3 and meanwhile, the phase change between $\frac{\pi}{4}, \frac{3\pi}{4}, \frac{5\pi}{4}, \frac{7\pi}{4}$.

$$S_i(t) = A \cos \omega t + \frac{2\pi i}{4} + \frac{\pi}{4} \quad i = 0, 1, 2, 3$$



V1.4

1. With $d_{\min} = 3$ we get the following values for k, r and n :

$$r = 3$$

$$k = 2^r - r - 1 = 2^3 - 3 - 1 = 4$$

$$n = 2^r - 1 = k + r = 2^3 - 1 = 7$$

The parity bits for $k = 4$ are calculated with the equations

$$P_1 = X_1 \oplus X_2 \oplus X_3,$$

$$P_2 = X_2 \oplus X_3 \oplus X_4,$$

$$P_3 = X_1 \oplus X_3 \oplus X_4,$$

where \oplus represents the modulo-2 addition and X_1 to X_4 are the transmitted information bits of block length k . Therefore, the generator matrix G , the parity check matrix H and the decoding matrix D are

$$G = \begin{pmatrix} 1 & 0 & 0 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \end{pmatrix},$$

$$H = \begin{pmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 1 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 & 1 \end{pmatrix},$$

$$D = \begin{pmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}^T.$$

2. For the code word $x = 1100$ the code word c is calculated as

$$\begin{aligned} c &= G_{(1,:)} \oplus G_{(2,:)} \\ &= 1000101 \oplus 0100110 \\ &= 1100011. \end{aligned}$$

3. If the wrong word $c_1 = 1101011$ is being received, the error can be detected and also corrected. By calculating

the parity vector

$$\begin{aligned} p_1 &= c_1 H^T \\ &= (1101011) \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ &= (011) \neq 0 \end{aligned}$$

we know that an error exists as the vector is nonzero. The vector p_1 is the same as the fourth row of the matrix H^T , therefore the error occurred in the fourth bit of c . By flipping this bit, the error can be corrected to $c'_1 = (1100011)$. With the decoding matrix D we receive the correct transmitted information without the parity bits. The decoded data is:

$$\begin{aligned} x'_1 &= c'_1 D \\ &= (1100011) \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} \\ &= (1100) \end{aligned}$$

4. If the word $c_2 = 1101010$ with two wrong bits is received, the parity vector p_2 is

$$\begin{aligned} p_2 &= c_2 H^T \\ &= (1101010) \begin{pmatrix} 1 & 0 & 1 \\ 1 & 1 & 0 \\ 1 & 1 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ &= (010) \neq 0, \end{aligned}$$

which also shows that an error exists. If we compare p_2 to the matrix H^T , the 6th bit would have to be corrected. We get the wrongly corrected code word $c'_2 = (1101000)$. The decoded data would be $x'_2 = (1101)$. This shows that two errors can still be detected, but none of them can be corrected.

V1.5

In the following, the diagrams for Exercise 1.-4. are depicted. Applying the input "110" to the described system generates the output code word $c = \{11, 01, 11\}$ (marked blue in the trellis diagram).

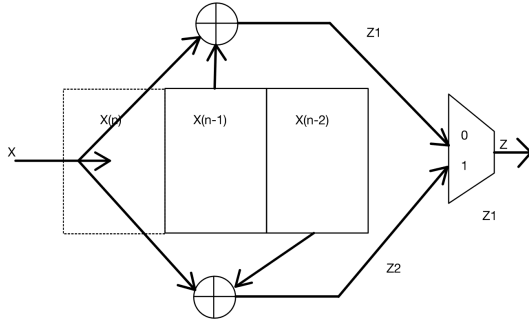


Abb. 1: Encoder structure for generator vectors $g_1 = [110]$ and $g_2 = [101]$

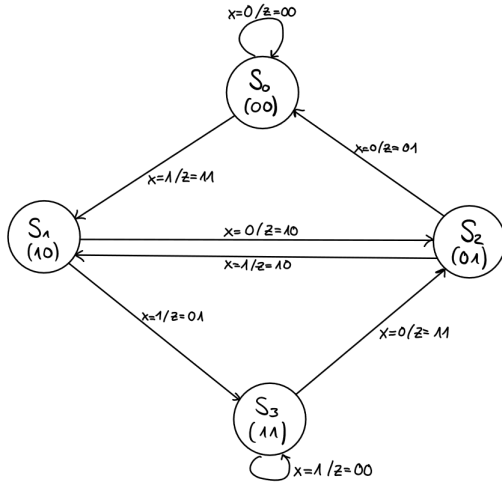


Abb. 2: State diagram for generator vectors $g_1 = [110]$ and $g_2 = [101]$

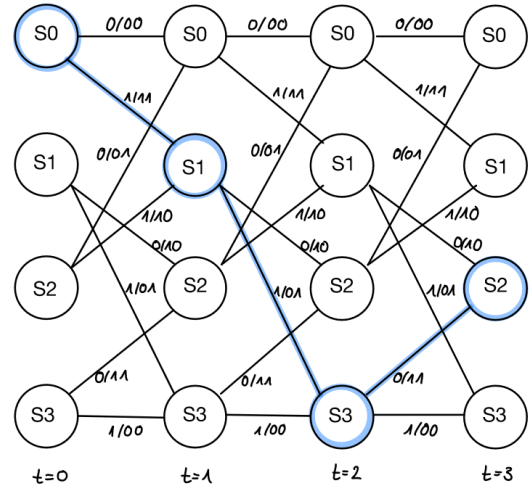


Abb. 3: Trellis diagram for generator vectors $g_1 = [110]$ and $g_2 = [101]$. The blue path corresponds to the input "110".