Milestone 3:

LiDAR-assisted Wi-Fi Heatmap Generation

Group 106:

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Overview

Project Management

LiDAR Sensing & Floor Map

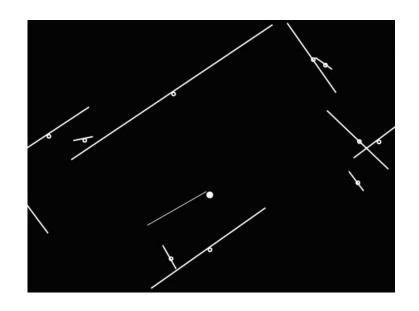
Wi-Fi Measurement & Heatmap

UI/UX

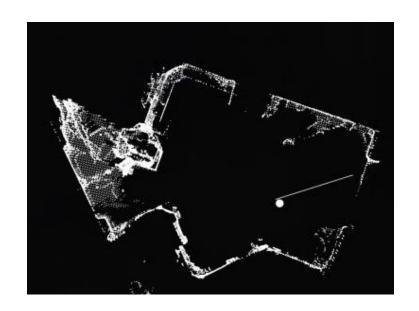
Verification & Validation

		OCT 2020				NOV 2020			DEC 2020					JAN 2021				FEB 2021			MAR 2021					
Capstone 106		5	12	19	26	2	9	16	23	30	7	14 21	21	28	4	11	18	25	1	8	15	22	1	8 15	15	22
▼ Objective 1 Construct Floor Map	Н																									
Task 1.1 Test LiDAR on iPad Pro											Г															
Task 1.2 Research algorithms for LiDAR																										
Task 1.3 Research frameworks																										
Task 1.4 Use LiDAR to scan rooms																										
Task 1.5 Convert scanned model to a 2D floor map																										
Task 1.6 Convert floor plan file into 2D floor map				1																						
Task 1.7 Test floor map conversion																										
Objective 2 Map Wi-Fi Signal Strength to Floor Map																										
Task 2.1 Research Wi-Fi Strength Measuring Apps																										
Task 2.2 Research accurate indoor location tracking methods																										
Task 2.3 Research API																										
Task 2.4 Obtain Wi-Fi Strength with coordinates of floor map																										
Task 2.5 Research Algorithms for heatmap																										
Task 2.6 Generate Wi-Fi heatmap from Wi-Fi strength data																										
Task 2.7 Test Wi-Fi measurement and heatmap generation																										
▼ Objective 3 Build a User-Friendly Application																										
Task 3.1 Design and put together UI elements (buttons etc.)																										
Task 3.3 Optimize the performance																										
Task 3.4 Finalize the software design																										
Task 3.2 Optimize the usage experience																										

LiDAR Sensing — Floor Plan Preview



Approach 1: ARKit Plane Detection

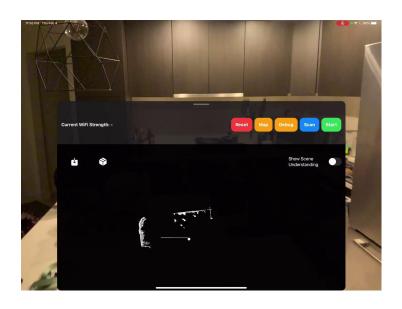


Approach 2: Raw Point Cloud

MetalKit — Floor Plan Preview Rendering

MetalKit is a low-level, hardware-accelerated 3D graphic and compute shader API.

Without Metal:

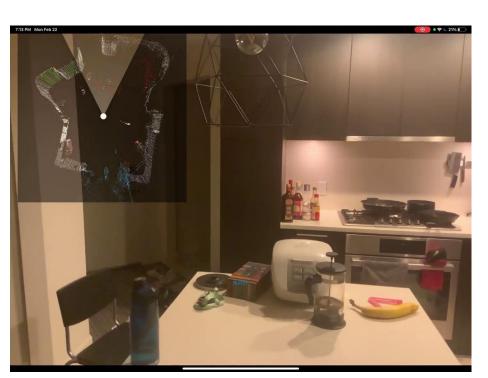


With Metal:



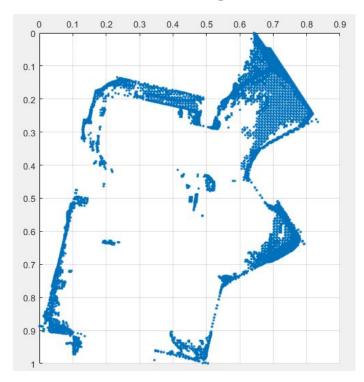
- Takes advantage of GPU
- Point cloud is now rendered smoothly

LiDAR Scanning - Demo Clips

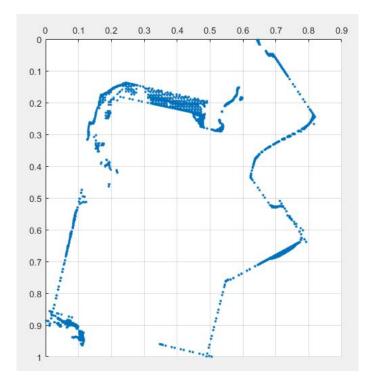




LiDAR Sensing — Floor Plan Generation



Raw Point Cloud

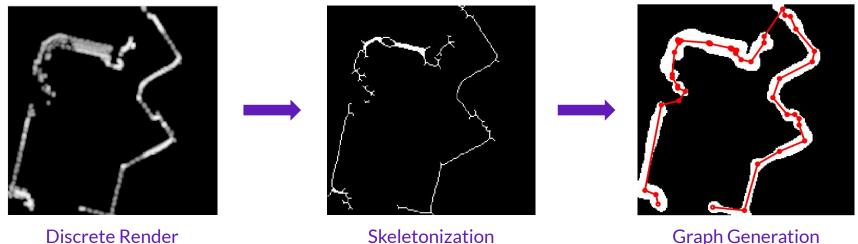


Truncated Point Cloud

LiDAR Sensing — Floor Plan Generation

Hybrid of discrete data processing and vector conversion

- <u>Truncate</u> the pointcloud to reduce workload
- Use discrete space filters to "grow" points into blobs
- Extract the corners using morphological operations
- Apply exhaustive <u>score-based</u> search to generate a path

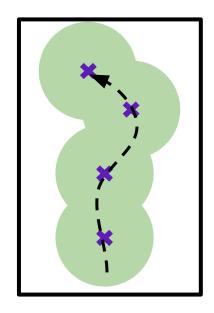


Skeletonization

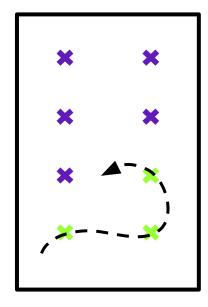
LiDAR Sensing — Pathing Assist

Trade-off between data quality and user experience

- Passive feedback ("one pass")
 - Shows what the user has measured
 - Intuitive but more erratic
- Preset Objectives ("two pass")
 - Shows what the user <u>needs to measure</u>
 - Organized but less user friendly



Passive Feedback



Preset Objectives

Wi-Fi Measurement

- Speedchecker SDK
 - Easy to integrate with iOS
 - Single measurement takes ~20 seconds



iPerf3

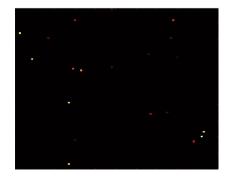
- Used by Telus internally
- High configurability



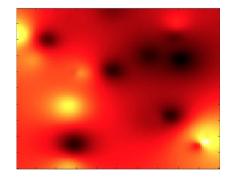
Data Processing and Heatmap Generation

Converting data points to heatmap:

- Interpolation is needed
- Works with sparse but accurate sets of data points
- Algorithm not too expensive to run

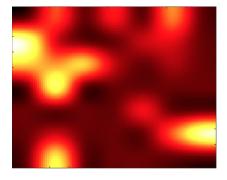


Input Dataset



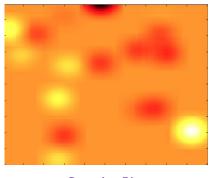
Weighted Nearest Neighbour

(k=10)



Bicubic Resampling

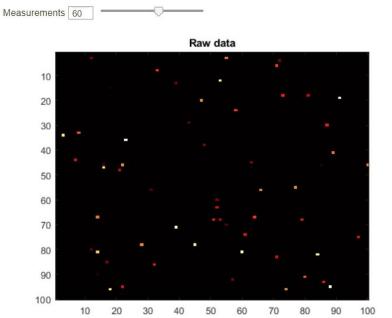
(N2 = 25)



Gaussian Blur

(σ=7)

Heatmap Generation Demo





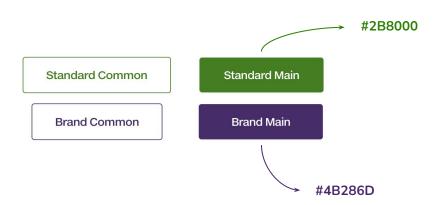
12

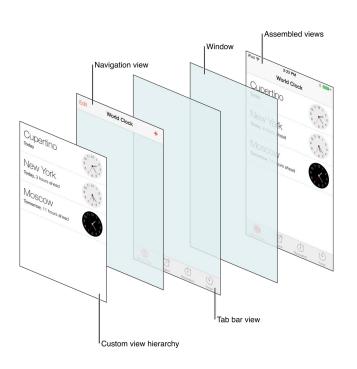
Wi-Fi Measurement — Next Steps

- Add coloured AR indicators
- Integrate heatmap generation into Swift
 - MATLAB coder -> C libraries -> Swift
- Iterate pathing method
- Test for accuracy

UI/UX

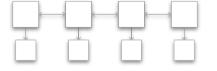
- TELUS Design System (TDS)
- Apple Human Interface Guidelines

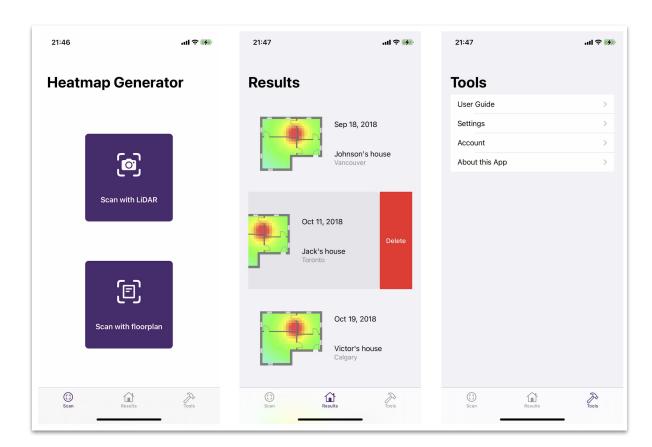




UI/UX

Flat Navigation





Other Visual Features

- App Icon
- Adaptive Layout
- Launch Screen
- Dark Mode





Verification

Objective	Requirement	Criteria					
Obj1 : Construct floor map	Req1.1: Convert LiDAR information to floor map	Compare generated floor map with rooms scanned					
Obj. Construct 1600 Map	Req1.2: Convert floor map file to floor map						
Obj2: Wi-Fi and Heatmap Obj3: Mobile App	Req2.1: Record strength of Wi-Fi with respect to coordinates on floor plan	Compare measured strength to a seperate Wi-Fi strength app					
	Req2.2: Generate heatmap using Wi-Fi data and coordinates	How much of the floor plan is covered					
	Req2.1N: Minimize scan time	User tests out scanning functionality					
	Req3.1: Include intuitive and interactive instructions	User tests the whole user interface					
	Req3.2: App should be well-optimized and responsive	Test app speeds					
	Req3.1N: App should use appropriate visual components	Compare with other apps from TELUS					

Validation

- Unit Testing
 - o iPerf3 Module
 - LiDAR Floor Plan Generation

GUI Testing

- Button functionality
- Extreme inputs ie. Repeated button inputs

Time (s)	Std Deviation (Mbits/s)
3	62.4448
5	42.5682
10	32.0953

Deliverables

1.0 Documentation

- 1) Proposal
- 2) Requirements Document
- 3) Project Design
- 4) Management Plan
- 5) Validation & Verification
- 6) Retrospective

2.0 Final Product

- 1) iOS/iPadOS Application
- 2) Source Code
- 3) User Guide
- 4) Product Video

3.0 Additional Specifications

- 1) Presentation Slides
- 2) List of Purchases
- 3) Test Suites



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CPEN/ELEC 491 - Capstone Project - Winter 2020



LiDAR-assisted Wi-Fi Heat Map Generation

DELIVERABLES

Next Steps

- **Optimize** floor plan generation
- **Map** Wi-Fi data to generated floor plan
- Integrate UI/UX

Questions