## Lesson2 (最短路算法)

#### 最短路算法大纲

源点: 起点 汇点: 终点

单源最短路: 从一个点到其它所有点的最短距离

- 所有边权都是正数 (正权图)
  - 朴素Dijkstra算法 (贪心)
    - 时间复杂度O(n^2) (n表示点数, m表示边数)
    - 适合于**稠密图** (m~n^2),用**邻接矩阵**存储
  - 堆优化版的Dijkstra算法
    - 时间复杂度O(mlogn)
    - 适用于稀疏图(m~n), 用邻接表进行存储
- 存在负权边
  - Bellman-Ford算法 (离散数学)
    - 时间复杂度O(nm)
    - 经过不超过k条边的最短路(只能用Bellman-Ford算法,不能使用SPFA)
  - SPFA算法
    - 对Bellman-Ford算法优化
    - 一般时间复杂度O(m),最坏为O(nm)

多源汇最短路: 源点汇点不确定, 任意两点间的最短距离

- Floyd算法 (DP)
  - 。 时间复杂度O(n^3)

考察重难点:如何抽象问题并建图

## 朴素Dijkstra算法 (贪心)

步骤

具体实现: O(n^2)

• 使用**邻接矩阵**进行存储

```
1 static int N = 510, INF = 0x3f3f3f3f3f;
2
3 static int n, m;
 4 | static int[][] g = new int[N][N];
 5 | static int[] dist = new int[N];
    static boolean[] st = new boolean[N];
8
    static int dijkstra() {
        Arrays.fill(dist, INF);
9
10
        dist[1] = 0;
11
12
13
        for (int i=0; i<n; i++) {
14
            int t = -1;
15
16
            for (int j=1; j <= n; j++)
                if (!st[j] && (t == -1 || dist[j] < dist[t]))</pre>
17
18
                     t = j;
19
20
            st[t] = true;
21
22
            for (int j=1; j \leftarrow n; j++)
```

```
dist[j] = Math.min(dist[j], dist[t]+g[t][j]);
24
25
26
        return dist[n] == INF ? -1 : dist[n];
27 }
28
29
30
   public static void main(String[] args) throws Exception {
31
        ins.nextToken(); n = (int)ins.nval;
32
        ins.nextToken(); m = (int)ins.nval;
33
34
        for (int i=1; i \leftarrow n; i++) Arrays.fill(g[i], INF);
35
36
        while (m-- > 0) {
37
            ins.nextToken(); int a = (int)ins.nval;
            ins.nextToken(); int b = (int)ins.nval;
38
39
            ins.nextToken(); int c = (int)ins.nval;
40
            g[a][b] = Math.min(g[a][b], c);
41
42
43
        out.println(dijkstra());
44
45
        out.flush();
46 }
```

## 堆优化版Dijkstra (贪心)

稀疏图,使用邻接表存储

堆优化

- 手写堆 (映射版)
- 优先队列(不支持修改任意一个元素,因此每次修改则新插入元素,最多堆中有m个元素,存在冗余,时间复杂度O(mlogm) -> O(mlogn) )

具体实现: O(mlogn)

```
1 static int N = 150010, M = N, INF = 0x3f3f3f3f3;
2
3 | static int n, m;
4 | static int idx;
5 | static int[] h = new int[N], e = new int[M], w = new int[M], ne = new int[M];
6 | static int[] dist = new int[N];
    static boolean[] st = new boolean[N];
8
9
   static void add(int a, int b, int c) {
10
        e[idx] = b; w[idx] = c; ne[idx] = h[a]; h[a] = idx++;
11 }
12
13
    static int dijkstra() {
14
        Arrays.fill(dist, INF);
15
        dist[1] = 0;
16
17
        PriorityQueue<PII> heap = new PriorityQueue<PII>((o1, o2) -> o1.first-o2.first);
18
        heap.add(new PII(0, 1));
19
20
        while (!heap.isEmpty()) {
21
            PII t = heap.poll();
22
            int ver = t.second, d = t.first;
24
25
            if (st[ver]) continue; //判断最短距离是否已经确定
26
            st[ver] = true;
27
28
            for (int i=h[ver]; i!=-1; i=ne[i]) { //更新ver所有出边
                int j = e[i];
29
30
                if (!st[j] && dist[j] > d+w[i]) {
31
                    dist[j] = d+w[i];
32
                    heap.add(new PII(dist[j], j));
33
34
            }
35
36
37
        return dist[n] == INF ? -1 : dist[n];
38
39
40
   public static void main(String[] args) throws Exception {
41
        ins.nextToken(); n = (int)ins.nval;
```

```
ins.nextToken(); m = (int)ins.nval;
42
43
44
        Arrays.fill(h, -1);
45
       while (m-- > 0) {
46
47
           ins.nextToken(); int a = (int)ins.nval;
            ins.nextToken(); int b = (int)ins.nval;
48
49
            ins.nextToken(); int c = (int)ins.nval;
            add(a, b, c);
50
51
52
53
        out.println(dijkstra());
54
55
        out.flush();
56 }
57
58 | static class PII {
59
       int first, second;
60
61
       PII (int f, int s) {
62
           first = f; second = s;
63
64 }
```

#### Bellman-Ford算法

步骤

```
1 存边方式
2 struct {
3    int a, b, w;
4 } edge[M]
5 
6 for n次
7    (当有经过边数限制时,需备份上次dist数组,只用上次迭代结果来更新,防止出现串联现象)
    for 所有边 a-W->b
        dist[b] = min(dist[b], dist[a]+w); (松弛操作)
```

# 特性

- 循环完n次后,对所有边满足 dist[b] <= dist[a] + w (三角不等式)
- 如果有**负权回路**,最短路则**不一定存在**,可能为-∞
- 迭代k次的意义:经过**不超过k条边**的**最短路距离**(只能用Bellman-Ford算法,不能用SPFA)
- 可以判断负环(一般用SPFA做):依据抽屉原理,若第n次迭代时,仍有路径更新,则图中存在负权回路

具体实现: O(nm)

```
1 static int N = 510, M = 10010, INF = 0x3f3f3f3f;
2
3 static int n, m, k;
4 | static Edge[] edge = new Edge[M];
   static int[] dist = new int[N], last = new int[N];
5
7
   static int bellmanFord() {
       Arrays.fill(dist, INF);
8
9
10
       dist[1] = 0;
11
        for (int i=0; i< k; i++) {
           last = dist.clone(); //备份上一次迭代结果, 防止串联
13
14
15
            for (int j=0; j<m; j++) {
16
               Edge e = edge[j];
17
               dist[e.b] = Math.min(dist[e.b], last[e.a]+e.w);
18
       }
19
20
21
       if (dist[n] > INF/2) return INF;
        else return dist[n];
22
23
    }
24
25
    public static void main(String[] args) throws Exception {
26
       ins.nextToken(); n = (int)ins.nval;
27
       ins.nextToken(); m = (int)ins.nval;
28
       ins.nextToken(); k = (int)ins.nval;
29
30
       for (int i=0; i<m; i++) {
```

```
ins.nextToken(); int a = (int)ins.nval;
31
32
            ins.nextToken(); int b = (int)ins.nval;
33
            ins.nextToken(); int c = (int)ins.nval;
34
            edge[i] = new Edge(a, b, c);
35
       }
36
37
        int t = bellmanFord();
        out.println((t == INF? "impossible" : t));
38
39
40
        out.flush();
41 }
42
   static class Edge {
43
44
       int a, b, w;
45
        Edge (int aa, int bb, int ww) {
46
47
           a = aa; b = bb; w = ww;
48
49 }
```

#### **SPFA**

特性

- 用宽搜对Bellman-Ford算法进行优化
- 只要没有负环,最短路问题都能使用SPFA
- 使用邻接表进行存储

步骤

```
1 队列存储所有变小的结点(存储待更新的点集)
2 queue <- 起点
3 while queue不空
4 t <- 取队头
5 更新t的所有出边 t-w->b
更新成功则 queue <- b;
```

具体实现: **一般情况下O(m)**,最坏情况下O(nm)

```
1 static int N = 100010, M = N, INF = 0x3f3f3f3f;
2
3 static int n, m;
4 static int idx;
5 | static int[] h = new int[N], e = new int[M], w = new int[M], ne = new int[M];
6 | static int[] dist = new int[N];
7 static int hh, tt = -1;
8 static int[] q = new int[M]; //存储待更新的点
9 | static boolean[] st = new boolean[N]; //存储当前点是否在队列中
10
   static void add(int a, int b, int c) {
11
12
       e[idx] = b; w[idx] = c; ne[idx] = h[a]; h[a] = idx++;
13
14
15 | static int spfa() {
16
       Arrays.fill(dist, INF);
17
       dist[1] = 0;
18
       q[++tt] = 1;
19
20
       st[1] = true;
21
22
       while (hh <= tt) {</pre>
23
           int t = q[hh++];
24
           st[t] = false;
25
26
           for (int i=h[t]; i!=-1; i=ne[i]) {
27
               int j = e[i];
               if (dist[j] > dist[t]+w[i]) {
28
29
                   dist[j] = dist[t]+w[i];
30
                   if (!st[j]) { //注意更新的位置
31
32
                       q[++tt] = j;
33
                       st[j] = true;
34
35
               }
36
37
38
```

```
39
       return dist[n];
40 }
41
42
43
   public static void main(String[] args) throws Exception {
44
        ins.nextToken(); n = (int)ins.nval;
45
        ins.nextToken(); m = (int)ins.nval;
46
        Arrays.fill(h, -1);
47
48
49
       while (m-- > 0) {
50
            ins.nextToken(); int a = (int)ins.nval;
            ins.nextToken(); int b = (int)ins.nval;
51
52
            ins.nextToken(); int c = (int)ins.nval;
53
            add(a, b, c);
54
55
56
       int t = spfa();
        out.println((t == INF ? "impossible" : t));
57
58
59
        out.flush();
60 }
```

#### SPFA判负环 (抽屉原理)

• 思路

维护两个数组

- o dist[x] 当前从1号点到x号点的最短距离
- o cnt[x] 当前1号点到x号点的最短路的边数

• 具体实现

建议不用手写队列而用STL。手写队列容量不能确定,可能SF

```
1 static int N = 2010, M = 10010;
2
3 static int n, m;
4 static int idx;
5 | static int[] h = new int[N], e = new int[M], w = new int[M], ne = new int[M];
6 static Queue<Integer> q = new LinkedList<Integer>();
7 | static boolean[] st = new boolean[N];
8 static int[] dist = new int[N], cnt = new int[N]; //cnt[i]表示初始某个点到结点i的路径边数。
9
10 | static void add(int a, int b, int c) {
       e[idx] = b; w[idx] = c; ne[idx] = h[a]; h[a] = idx++;
11
12 }
13
14 | static boolean spfa() {
       //存在负权边,所以dist可以不用初始化为INF
15
16
       for (int i=1; i<=n; i++) {
17
           q.offer(i); st[i] = true; //初始将所有点加入q中
18
19
20
       while (!q.isEmpty()) {
21
           int t = q.poll();
22
           st[t] = false; //出队
23
           for (int i=h[t]; i!=-1; i=ne[i]) {
24
25
               int j = e[i];
26
               if (dist[j] > dist[t]+w[i]) {
27
28
                   dist[j] = dist[t]+w[i];
29
                   cnt[j] = cnt[t]+1;  //到达j的路径边数=到达t的路径边数+1
30
31
                   if (cnt[j] >= n) return true;
32
33
                   if (!st[j]) {
34
                       q.offer(j);
35
                       st[j] = true;
36
                   }
37
               }
```

```
38
39
40
41
        return false;
42 }
43
44
    public static void main(String[] args) throws Exception {
        ins.nextToken(); n = (int)ins.nval;
45
        ins.nextToken(); m = (int)ins.nval;
46
47
48
        Arrays.fill(h, -1);
49
        while (m-->0) {
50
51
            ins.nextToken(); int a = (int)ins.nval;
            ins.nextToken(); int b = (int)ins.nval;
52
            ins.nextToken(); int c = (int)ins.nval;
53
54
            add(a, b, c);
55
       }
56
        out.println((spfa() ? "Yes" : "No"));
57
58
59
        out.flush();
60 }
```

### Floyd算法 (多源汇最短路)

特性

- 使用邻接矩阵进行存储
- 不能处理负环

思想

• 基于动态规划

d[k, i, j] 表示从i只经过1~k号中间点时到达j的最短距离

状态转移方程: d[k, i, j] = min(d[k-1, i, j], d[k-1, i, k] + d[k-1, k, j])

去掉第一维: d[i, j] = min(d[i, j], d[i, k] + d[k, j]);

步骤

```
1 d[i, j] 邻接矩阵
2 // O(n^3)
3 for (k=1; k<=n; k++) //枚举阶段
4 for (i=1; i<=n; i++)
5 for (j=1; j<=n; j++)
6 d[i, j] = min(d[i, j], d[i, k]+d[k, j])
```

具体实现: O(n^3)

```
1 static int N = 210, INF = 0x3f3f3f3f;
 2
 3 static int n, m, q;
4 | static int[][] dist = new int[N][N];
   static void floyd() {
 6
       for (int k=1; k <= n; k++)
 7
            for (int i=1; i<=n; i++)
                for (int j=1; j <= n; j++)
10
                    dist[i][j] = Math.min(dist[i][j], dist[i][k]+dist[k][j]);
11
12
13
    public static void main(String[] args) throws Exception {
14
15
        ins.nextToken(); n = (int)ins.nval;
16
        ins.nextToken(); m = (int)ins.nval;
17
        ins.nextToken(); q = (int)ins.nval;
18
19
        for (int i=1; i<=n; i++)
20
            for (int j=1; j \le n; j++)
                dist[i][j] = (i == j ? 0: INF);
21
22
23
        while (m-- > 0) {
24
            ins.nextToken(); int a = (int)ins.nval;
25
            ins.nextToken(); int b = (int)ins.nval;
26
            ins.nextToken(); int c = (int)ins.nval;
            dist[a][b] = Math.min(dist[a][b], c);
27
```

```
28
29
        \mathsf{floyd}()\,;
30
31
32
        while (q-- > 0) {
             ins.nextToken(); int x = (int)ins.nval;
33
             ins.nextToken(); int y = (int)ins.nval;
34
35
             \verb"out.println"((\verb"dist[x][y] > \verb"INF/2", "impossible": dist[x][y]));
36
37
38
        out.flush();
39 }
```