

STA 4103/5107 Computational Methods in Statistics II

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Review: Stochastic Process

- **Definition 15** A **stochastic process** is an indexed collection of random variables.
- Let $X = \{X_t\}$ be a stochastic process. For a fixed time t, X_t is just a real-valued random variable.
- In case the indexing variable *t* is continuous, the stochastic process called a **continuous-time process**; else, it is called a **discrete-time process**.
- Similarly, if the space in which X_t takes values is continuous, then the process is called a **continuous-valued process**. Otherwise, it is called a **discrete-valued process**.



Review: Wiener Process

- A random walk is one of the simplest examples of a discrete time, discrete state stochastic process.
- At every time nT(T): unit time), for n = 1, 2, ..., toss a coin and depending on the outcome, add +s for a head or -s for a tail to the current value of the process.
- When the number of heads in *n* tosses is *k*, the process value is X(nT) = ks (n-k)s = (2k-n)s
- Another interpretation of X(nT) is given by the following:

$$X(nT) = X_1 + X_2 + \ldots + X_n,$$

where X_i s are i.i.d random variables with $E[X_i] = 0$, $var(X_i) = s^2$.



Review: Limiting Situation

- Letting $s = \alpha T^{\frac{1}{2}}$ for some $\alpha > 0$. When $T \to 0$, the random walk becomes a continuous time, continuous state process.
- This limiting process is called the Wiener process (also called Brownian motion).
- (Formal Definition) Wiener Process is a continuous-time stochastic process X(t) for $t \ge 0$ with X(0) = 0 and such that
 - the increment X(t) X(s) is Gaussian with mean 0 and variance $\alpha^2(t-s)$ for any $0 \le s < t$.
 - increments for non-overlapping time intervals are independent.
- For $\alpha = 1$, it is called the **standard Wiener process**.



Example

Simulate a random walk

For a given value of T and $s = \alpha T^{1/2}$, plot the sample paths of the X_t for $\alpha = 1.0$ and T = 1, 0.1, 0.01, and 0.001.

Choose the total number of steps n to be 10/T.

So the total time is constant 10.



Gaussian Process

• A Gaussian process X(t) is a collection of random variables, any finite number of which have a joint Gaussian distribution. That is, for any finite indices $t_1, ..., t_k$,

$$(X(t_1), ..., X(t_k))$$

is a multivariate Gaussian random variable.

• We define mean function m(t) and the covariance function k(t, s) of a real Gaussian process X(t) as

$$m(t) = E[X(t)]$$

$$k(t,s) = E[(X(t) - m(t))(X(s) - m(s))],$$

and will write the Gaussian process as

$$X(t) \sim GP(m(t), k(t, s)).$$



Stationarity

- A key fact of Gaussian processes is that they can be completely defined by their first and second-order statistics.
- If a Gaussian process is assumed to have mean zero, defining the covariance function completely defines the process' behavior.
- **Stationarity** refers to the process's behavior regarding the separation of any two points *t* and *s*.
- If the process is **stationary**, it depends on their separation, t s, while if **non-stationary** it depends on the actual position of the points t and s.



Relation to Wiener Process

- The standard Wiener process is a Gaussian process that has mean m(t) = 0 and a non-stationary covariance function $k(t, s) = \min(t, s)$.
- A standard Wiener process is also the integral of a white noise Gaussian process. That is,

$$X(t) = \int_0^t w(s) \, ds$$

where w(s) is a Gaussian Process with zero mean, delta covariance (i.e. $cov(w(t), w(s)) = 1_{t=s} \infty$).

More detail on Gaussian Process can be found at the website:

http://www.gaussianprocess.org



One-Dimensional Poisson Process

- Assume that we are interested in the occurrences of an event, and that event occurs at random times.
- This event, for example, can be an automobile accident at a particular crossing, or ringing of a particular telephone.
- We are interested in recording and modeling the times of occurrences, also called the **arrival times**. The time lapses between the arrival times are called **inter-arrival times**.
- Denote the arrival times by $\{t_i\}$ and the inter-arrival times by $\{\tau_i\}$. They are related according to:

$$t_i = t_{i-1} + \tau_{i-1}$$
.



Homogeneous Poisson Process

• In case of a homogeneous Poisson process with intensity λ , these τ_i s are assumed to be independent and identically distributed according to the **exponential** density with intensity λ , i.e.

$$\tau_i \sim \lambda \exp(-\lambda \tau)$$
 (note: $E\tau_i = 1/\lambda$)

• The resulting Poisson counting process can be defined as follows:

$$N(t) = \sum_{i=1}^{\infty} 1_{[0,t)}(t_i), \quad N(0) = 0.$$

N(t) counts the number of arrivals, or the occurrences, till time t.

• It can be shown that on any interval (s_1, s_2) , the number of arrival times, i.e. $N(s_2) - N(s_1)$, is given by a Poisson random variable with mean $\lambda(s_2 - s_1)$.



Properties

- Properties of a homogeneous Poisson process:
 - 1. If (s_1, s_2) and (s_3, s_4) are non-overlapping intervals, then $N(s_2)-N(s_1)$ and $N(s_4)-N(s_3)$ are statistically independent random variables.
 - 2. The incremental count, given by the random variable $N(s_2)-N(s_1)$, is independent of the process value at s_1 or any other previous time.
 - 3. For any two times $s_1 < s_2$, we have:

$$E[N(s_1)N(s_2)] = E[N(s_1)(N(s_2) - N(s_1) + N(s_1))]$$

$$= E[N(s_1)^2] + E[N(s_1)(N(s_2) - N(s_1))]$$

$$= \lambda s_1 + \lambda^2 s_1^2 + \lambda s_1 \lambda (s_2 - s_1) = \lambda s_1 (1 + \lambda s_2)$$
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