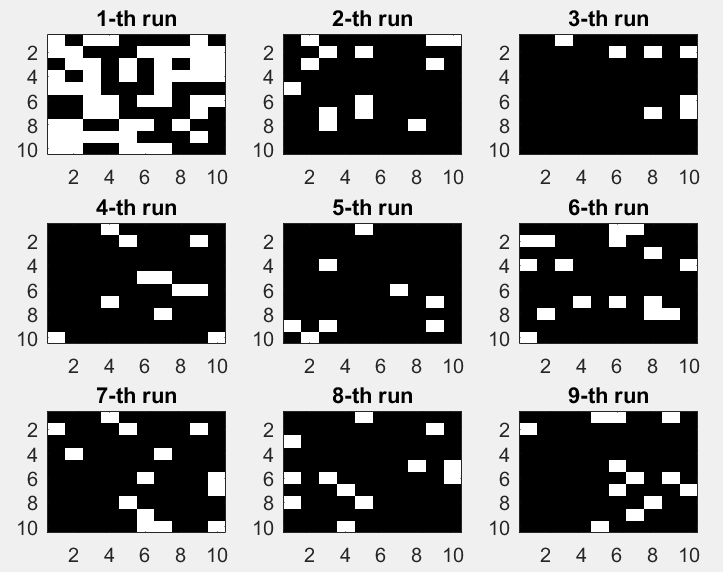
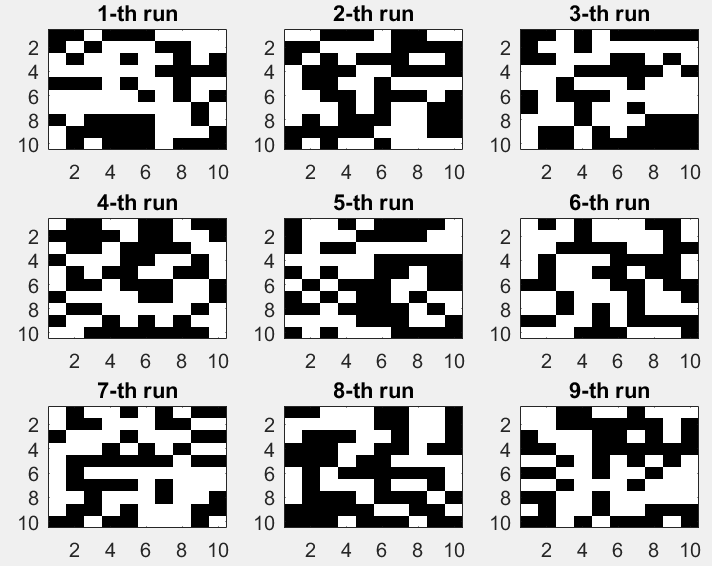
SHAO TANG

Problem 1

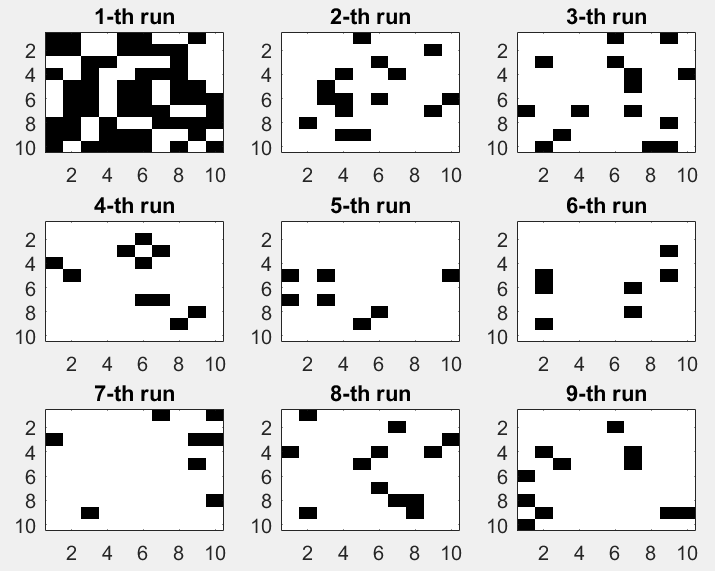
* H = -1;J = 0;



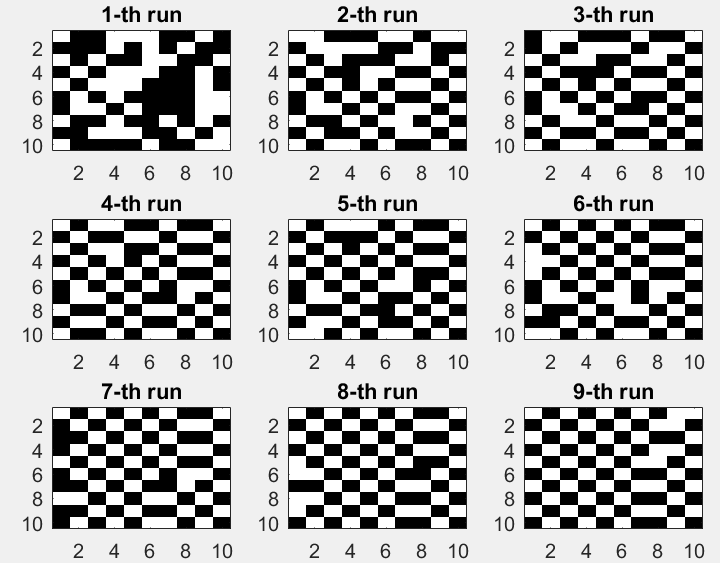
* H = 0;J = 0;



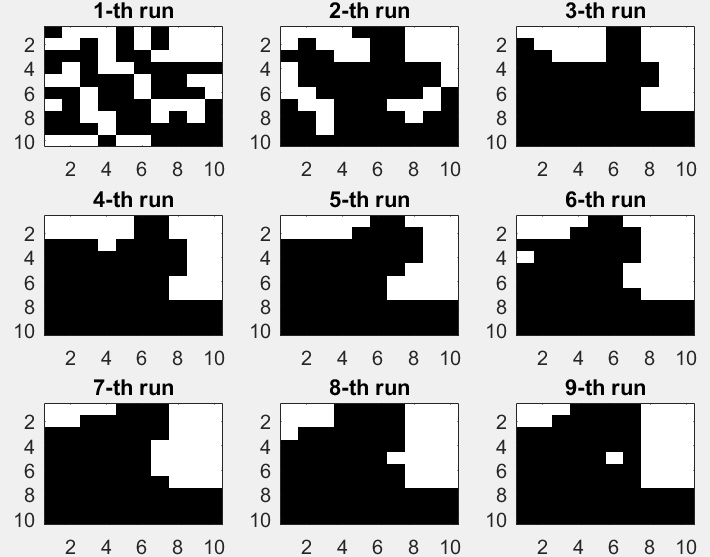
* H = 1;J = 0;



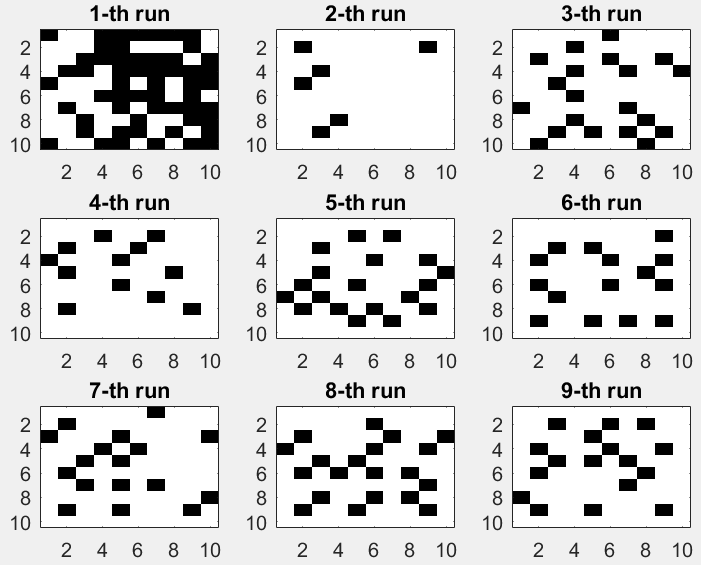
* H = 0;J = -1;



* H = 0;J = 1;



* H = 4;J = -1;



* H = 4;J = -2;

