编译原理 Lab1

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项目环境:

1. GNU LINUX Realease: Ubuntu

GCC version: 7.5.0
 GNU Flex version: 2.6.4
 GNU Bison version: 3.0.4

实现的功能

词法分析器

- 根据附录中的C--语言文法,定义相应的词法单元
- 对部分不合法的词法单元进行处理,打印相应的错误信息,主要是通过预测可能的错误实现(浮点数,十六进制,八进制数,整数错误)然后书写相应的正则表达式实现,示例如下:

```
int main()
{
  int i = 1;
  int j = 2;
  int 6_Wrong;
  int x=0x12FZ;
}
```

Error type A at Line 5: Illegal ID '6_Wrong'. Error type A at Line 6: Illegal hexadecimal int '0x12FZ'.

● 按照实验手册中推荐的方法,记录词法单元的位置信息

```
/* record appear location*/
int yycolumn = 1;
#define YY_USER_ACTION \
    yylloc.first_line = yylloc.last_line = yylineno; \
    yylloc.first_column = yycolumn; \
    yylloc.last_column = yycolumn + yyleng - 1; \
    yycolumn += yyleng;
```

语法分析器

● 首先实现语法分析的树形结构--一个多叉树,并实现建树和遍历的相关函数。flex里为构建终结符节点,bison相应的位置构建非终结符节点,并将终结符节点连接到相应的非终结符节点上,实现了多叉树的建立

```
// tree node n-ary tree
typedef struct {
```

```
char* name;
MyType type;
int line;
union {
    unsigned type_int;
    float type_float;
    char type_str[40];
} val;

struct Node* child;
struct Node* next;
} Node;
```

• 通过bison实现语法分析器,使用手册方法,进行二义性与冲突处理

```
%right <node> ASSIGNOP
%left <node> OR
%left <node> AND
%left <node> RELOP
%left <node> PLUS MINUS
%left <node> STAR DIV
%right <node> NOT
%left <node> LP RP LB RB DOT
```

● 完成了一些语法分析错误恢复,通过yyerror,输出相应的报错信息

```
int main()
{
  int i = 1;
  int x =0xzz;
  if(i<1){
    i=1;
}</pre>
```

Error type B at Line 10: syntax error

测试

- 使用符合C--语言语法的文件作为parser输入,输出正常
- 主要测试方法是,生成具有各种类型错误的C--语言文件,并用完成的parser对其进行解析,输出为相应的错误信息

```
./parser ../Test/test1.cmm
Error type A at Line 4: Illegal hexadecimal int '0xzz'.
Error type B at Line 11: syntax error, unexpected TYPE.
Error type B at Line 13: Wrong expression or Definition after statement.
Error type B at Line 14: syntax error, unexpected RP.
Error type B at Line 14: Possibly missing ";" at this or last line.
Error type B at Line 14: syntax error, unexpected RP.
Error type B at Line 14: Wrong expression or Definition after statement.
Error type B at Line 20: syntax error, unexpected IF, expecting ID or SEMI.
Error type B at Line 20: Possibly missing ";" at this or last line.
Error type B at Line 20: syntax error, unexpected IF, expecting $end or STRUCT or TYPE.
Error type B at Line 22: Missing type or Wrong type.
Error type B at Line 23: syntax error, unexpected IF, expecting $end or STRUCT or TYPE.
Error type B at Line 24: Missing type or Wrong type.
Error type B at Line 25: syntax error, unexpected ELSE, expecting $end or STRUCT or TYPE. Error type B at Line 26: Missing type or Wrong type. Error type B at Line 27: syntax error, unexpected RC, expecting $end or STRUCT or TYPE.
Error type B at Line 30: Missing type or Wrong type.
Error type B at Line 31: syntax error, unexpected ID, expecting $end or STRUCT or TYPE.
Error type B at Line 31: Missing type or Wrong type.
Error type B at Line 32: syntax error, unexpected WHILE, expecting $end or STRUCT or TYPE
Error type B at Line 33: Missing type or Wrong type.
Error type B at Line 34: syntax error, unexpected ID, expecting $end or STRUCT or TYPE.
Error type B at Line 34: Missing type or Wrong type.
Error type B at Line 35: syntax error, unexpected RC, expecting $end or STRUCT or TYPE.
```

● 参考了该仓库中部分基础测试样例https://github.com/massimodong/compilers-tests

使用方法

在terminal中输入相应指令,完成编译、运行、测试:

- flex lexical.l
- bison -d syntax.y
- gcc main.c syntax.tab.c -lfl -ly -o parser
- ./parser mytest1.cmm

实验思考

- 实验过程中,一定要先详细阅读理解C--语言的规则。由于没仔细阅读语言贵法,浪费了后续的大量精力
- 测试样例在lab1中十分重要,由于时间原因,并没有使用很强的测试样例,手动编写的一些文件,很难全面 衡量parser的完善程度