

# Algorithm Design and Analysis (H) cs216

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(slides edited from Prof. Shiqi Yu)



# **Dynamic Programming**



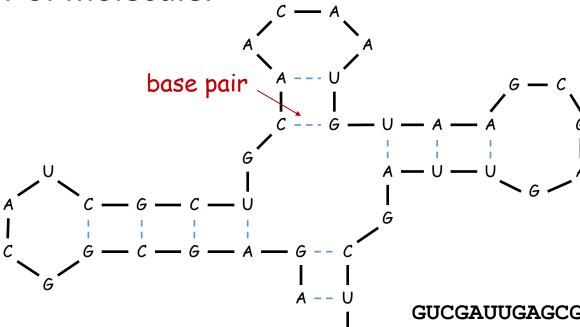


# 4. RNA Secondary Structure



#### RNA Secondary Structure

- RNA. String B =  $b_1b_2...b_n$  over alphabet { A, C, G, U }.
- Secondary structure. RNA is single-stranded so it tends to loop back and form base pairs with itself. This structure is essential for understanding behavior of molecule.

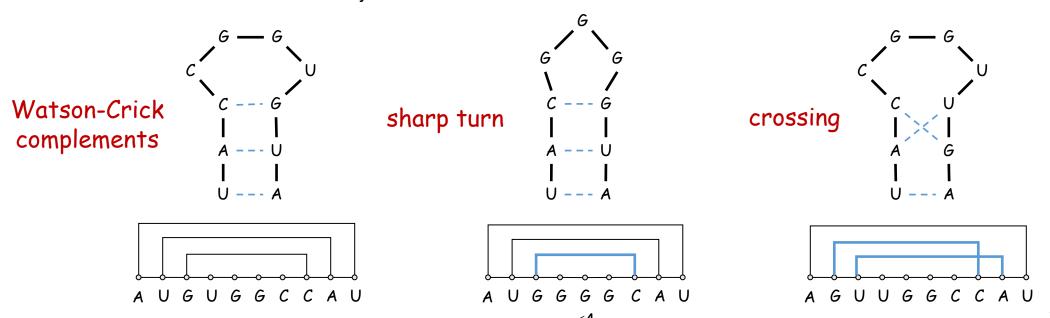


UCGAUUGAGCGAAUGUAACAACGUGGCUACGGCGAGA



#### RNA Secondary Structure

- Secondary structure. A set of pairs S = { (b<sub>i</sub>, b<sub>i</sub>) } that satisfy:
  - [Watson-Crick] S is a matching and each pair in S is a Watson-Crick complement: A-U, U-A, C-G, or G-C.
  - No sharp turns The ends of each pair are separated by at least 4 intervening bases. If  $(b_i, b_i) \in S$ , then i < j 4.
  - $\triangleright$  [Non-crossing] If  $(b_i, b_j)$  and  $(b_k, b_l)$  are two pairs in S, we cannot have i < k < j < l.





#### RNA Secondary Structure

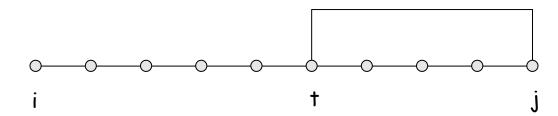
- Secondary structure. A set of pairs S = { (b<sub>i</sub>, b<sub>i</sub>) } that satisfy:
  - [Watson-Crick] S is a matching and each pair in S is a Watson-Crick complement: A-U, U-A, C-G, or G-C.
  - No sharp turns The ends of each pair are separated by at least 4 intervening bases. If  $(b_i, b_i) \in S$ , then i < j 4.
  - $\triangleright$  [Non-crossing] If  $(b_i, b_j)$  and  $(b_k, b_l)$  are two pairs in S, we cannot have i < k < j < l.
- Free energy hypothesis. RNA molecule will form the secondary structure with the minimum total free energy.
  - approximate by number of base pairs more base pairs ⇒ lower free energy
- Goal. Given an RNA molecule  $B = b_1b_2...b_n$ , find a secondary structure S that maximizes the number of base pairs.





#### RNA Secondary Structure: Subproblems

- First attempt. OPT(j) = maximum number of base pairs in a secondary structure of the substring  $b_1b_2...b_j$ .
- Goal. OPT(n)



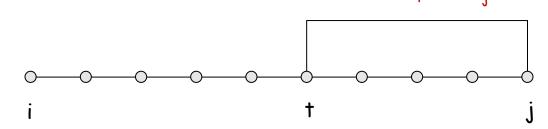
- Difficulty. OPT(j) results in two sub-problems (but one of wrong form).
  - Find secondary structure in:  $b_1b_2...b_{t-1}$ .  $\leftarrow$  OPT(† 1)
  - Find secondary structure in:  $b_{t+1}b_{t+2}...b_{j-1}$ . need more subproblems





#### Dynamic Programming over Intervals

- **Def.** OPT(i, j) = maximum number of base pairs in a secondary structure of the substring  $b_i b_{i+1} ... b_j$ .
- **Goal.** OPT(1, n)



#### To compute OPT(i, j):

- $\triangleright$  Case 1.  $i \ge j 4$ : OPT(i, j) = 0 by no-sharp-turns condition.
- $\triangleright$  Case 2. Base  $b_i$  is not involved in a pair: OPT(i, j) = OPT(i, j 1)
- $\triangleright$  Case 3. Base  $b_i$  pairs with  $b_t$  for some  $i \le t < j 4$ .
  - ✓ non-crossing constraint decouples resulting sub-problems
  - $\checkmark$ OPT(i, j) = 1 + max<sub>t</sub> { OPT(i, t − 1) + OPT(t + 1, j − 1) }

take max over t such that  $i \le t < j - 4$  and  $b_t$  and  $b_j$  are Watson-Crick complements

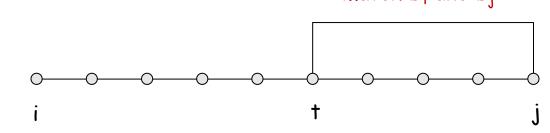




### Dynamic Programming over Intervals

- **Def.** OPT(i, j) = maximum number of base pairs in a secondary structure of the substring  $b_i b_{i+1} ... b_j$ .

  match  $b_i$  and  $b_i$
- **Goal.** OPT(1, n)



• To compute OPT(i, j):

compute in which order?

$$\mathrm{OPT}(i,j) = \begin{cases} 0, & \text{if } i \geq j-4 \\ \mathrm{OPT}(i,j-1), & b_j \text{ cannot be paired} \\ 1 + \max_t \{OPT(i,t-1) + OPT(t+1,j-1)\}, & b_j \text{ can be paired} \end{cases}$$

take max over t such that  $i \le t < j - 4$  and  $b_t$  and  $b_i$  are Watson-Crick complements





#### Dynamic Programming over Intervals

Dynamic programming algorithm (bottom-up).

```
RNA(b<sub>1</sub>,...,b<sub>n</sub>) {

for k = 5, 6, ..., n - 1 ← shortest intervals first

for i = 1, 2, ..., n - k

j = i + k

Compute M[i, j] using formula

return M[1, n]
}

all needed M[,] values already computed
```

$$\mathrm{OPT}(i,j) = \begin{cases} 0, & \text{if } i \geq j-4 \\ \mathrm{OPT}(i,j-1), & b_j \text{ cannot be paired} \\ 1 + \max_t \{OPT(i,t-1) + OPT(t+1,j-1)\}, & b_j \text{ can be paired} \end{cases}$$

• Running time.  $O(n^3)$  Space.  $O(n^2)$ 





#### RNA-Secondary-Structure Algorithm: Demo

RNA sequence ACCGGUAGU

**Initial values** 

Filling in the values for k = 5

Filling in the values for k = 6

Filling in the values for k = 7

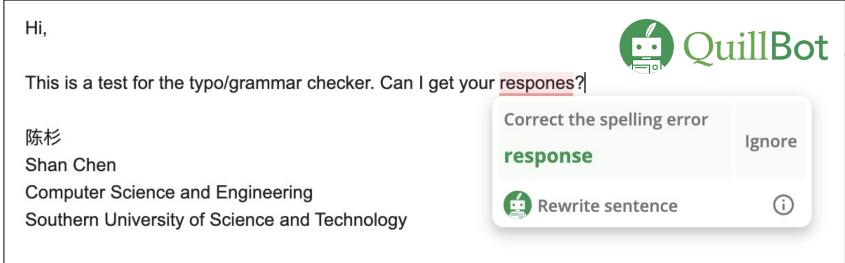
Filling in the values for k = 8



# 5. Sequence Alignment



### **Spell Correction**



Sciantists discovered a substance that could prove that there is life on Venus.

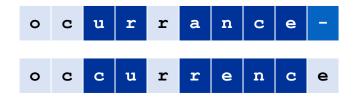
The word Sciantists is not in our dictionary. If you're sure this spelling is correct, you can add it to your personal dictionary to prevent future alerts.

↑ Add to dictionary

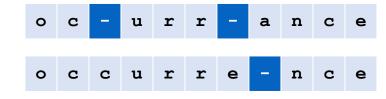


### **String Similarity**

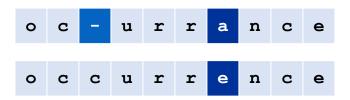
- Q. How similar are two strings?
- Ex. ocurrance and occurrence.



6 mismatches, 1 gap



0 mismatches, 3 gaps



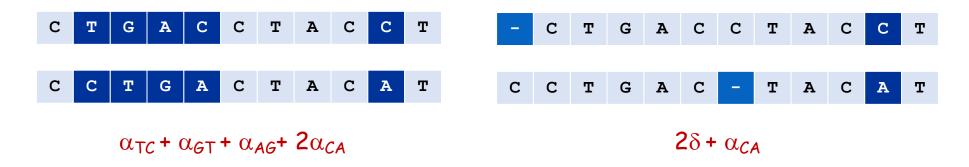
1 mismatch, 1 gap





#### **Edit Distance**

- Edit distance. [Levenshtein 1966, Needleman-Wunsch 1970]
  - $\triangleright$  Gap penalty  $\delta$ ; mismatch penalty  $\alpha_{pq}$ . (Typically,  $\alpha_{pp} = 0$ .)
  - Cost = sum of gap and mismatch penalties.
  - Edit distance is the minimum cost.



 Applications. Bioinformatics, spell correction, machine translation, speech recognition, information extraction, ...

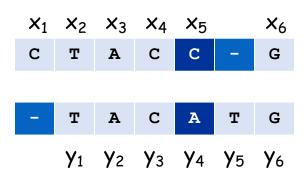


#### Sequence Alignment

- Goal. Given two strings  $x_1x_2...x_m$  and  $y_1y_2...y_n$  find a min-cost alignment.
- Def. An alignment M is a set of ordered pairs  $x_i$ - $y_j$  such that each item occurs in at most one pair and there are no crossings.

```
x_{i}-y_{j} and x_{i'}-y_{j'} cross if i < i' but j > j'
```

- Ex. CTACCG vs. TACATG (gap penalty  $\delta$  = 2; mismatch penalty  $\alpha_{pq}$  = 1)
- Sol:  $M = x_2-y_1, x_3-y_2, x_4-y_3, x_5-y_4, x_6-y_6.$







#### Sequence Alignment: Problem Structure

- Def. OPT(i, j) = min cost of aligning prefix strings  $x_1x_2 ... x_i$  and  $y_1y_2 ... y_j$
- Goal. OPT(m, n)

#### To compute OPT(i, j):

- $\triangleright$  Case 1: OPT matches  $x_i-y_i$ .
  - ✓ Pay mismatch for  $x_i$ - $y_j$  + min cost of aligning  $x_1x_2 ... x_{i-1}$  and  $y_1y_2 ... y_{j-1}$
- Case 2a: OPT leaves x<sub>i</sub> unmatched.
  - ✓ Pay gap for  $x_i$  + min cost of aligning  $x_1x_2 ... x_{i-1}$  and  $y_1y_2 ... y_i$
- > Case 2b: OPT leaves y<sub>i</sub> unmatched.
  - ✓ Pay gap for  $y_j$  + min cost of aligning  $x_1x_2 ... x_i$  and  $y_1y_2 ... y_{j-1}$





#### Sequence Alignment: Problem Structure

- Def. OPT(i, j) = min cost of aligning prefix strings  $x_1x_2 ... x_i$  and  $y_1y_2 ... y_j$ .
- Goal. OPT(m, n)

Bellman equation.

$$\mathrm{OPT}(i,j) = \begin{cases} j\delta, & \text{if } i = 0 \\ i\delta, & \text{if } j = 0 \end{cases}$$
 
$$\mathrm{OPT}(i,j) = \begin{cases} \alpha_{x_iy_j} + \mathrm{OPT}(i-1,j-1) \\ \delta + \mathrm{OPT}(i-1,j) & \text{otherwise} \\ \delta + \mathrm{OPT}(i,j-1) \end{cases}$$





#### Sequence Alignment: Algorithm

Dynamic programming algorithm (bottom-up).

```
Sequence-Alignment(m, n, x_1x_2...x_m, y_1y_2...y_n, \delta, \alpha) {
   for i = 0 to m
       M[i, 0] = i\delta
   for j = 0 to n
      M[0, j] = j\delta
   for i = 1 to m
       for j = 1 to n
          M[i, j] = min(\alpha[x_i, y_i] + M[i-1, j-1],
                           \delta + M[i-1, j],
                           \delta + M[i, j-1])
   return M[m, n]
                                all needed M[,] values already computed
```

• Running time and space.  $O(mn) \leftarrow m, n \le 10$  for English words  $m, n \approx 10^5$  for biology applications





### Sequence Alignment: Impossibility Result

• Theorem. [Backurs–Indyk 2015] If can compute edit distance of two strings of length n in  $O(n^{2-\varepsilon})$  time for some constant  $\varepsilon > 0$ , then can solve SAT with n variables and m clauses in  $poly(m)2^{(1-\delta)n}$  time for some constant  $\delta > 0$ .

Edit Distance Cannot Be Computed
in Strongly Subquadratic Time

(unless SETH is false)\*

SETH: strong exponential time hypothesis

Arturs Backurs†

MIT

Piotr Indyk‡

MIT

• Takeaway. It is very difficult (if not impossible) to improve the O(mn) running time of computing the edit distance of two strings.





#### Sequence Alignment in Linear Space

- Theorem. [Hirschberg] There exists an algorithm to find an optimal alignment in O(mn) time and O(m+n) space.
  - Clever combination of divide-and-conquer and dynamic programming.
  - Inspired by idea of Savitch from complexity theory.

Programming G. Manacher Techniques Editor

A Linear Space
Algorithm for
Computing Maximal
Common Subsequences

D.S. Hirschberg Princeton University

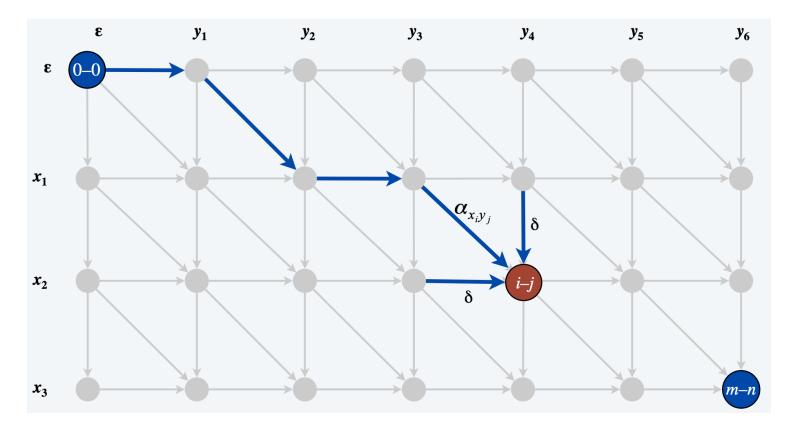






#### Edit distance graph.

- $\triangleright$  Let f(i, j) denote length of shortest path from (0, 0) to (i, j).
- **Lemma:** f(i, j) = OPT(i, j) for all i and j.







- Edit distance graph.
  - $\triangleright$  Let f(i, j) denote length of shortest path from (0, 0) to (i, j).
  - **Lemma:** f(i, j) = OPT(i, j) for all i and j.
- Pf of Lemma. (by strong induction on i + j)
  - $\triangleright$  Base case: f(0, 0) = OPT(0, 0) = 0.
  - Inductive hypothesis: assume true for all (i', j') with i' + j' < i + j.
  - $\triangleright$  Last edge on shortest path to (i, j) is from (i 1, j 1) or (i 1, j) or (i, j 1).

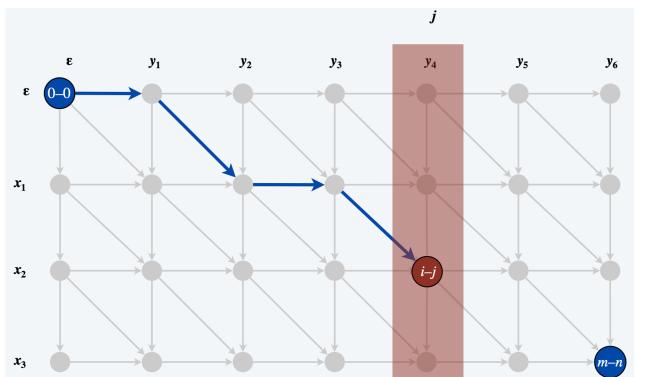
$$f(i,j) = \min\{\alpha_{x_iy_j} + f(i-1,j-1), \ \delta + f(i-1,j), \ \delta + f(i,j-1)\}$$
 
$$= \min\{\alpha_{x_iy_j} + OPT(i-1,j-1), \ \delta + OPT(i-1,j), \ \delta + OPT(i,j-1)\}$$
 inductive hypothesis 
$$= OPT(i,j) \quad \blacksquare$$
 Bellman equation





#### Edit distance graph.

- $\triangleright$  Let f(i, j) denote length of shortest path from (0, 0) to (i, j).
- **Lemma:** f(i, j) = OPT(i, j) for all i and j.
- $\triangleright$  Can compute  $f(\cdot, j)$  for any specific j in O(mn) time and O(m) space.



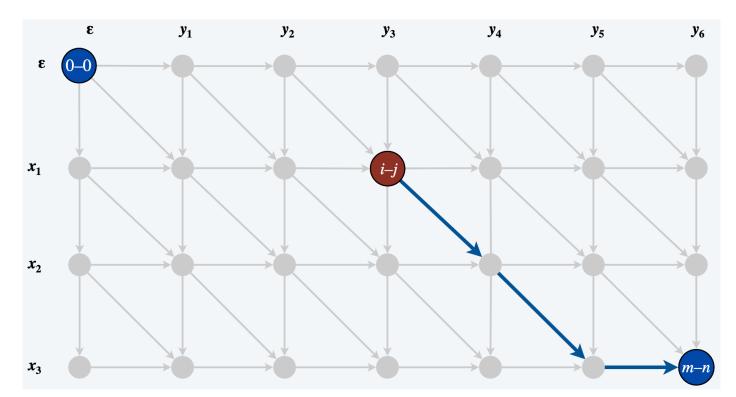
O(m) scrolling array

 $\leftarrow$  f(·, j) depends only on f(·, j - 1)





- Edit distance graph.
  - $\triangleright$  Let g(i, j) denote length of shortest path from (i, j) to (m, n).

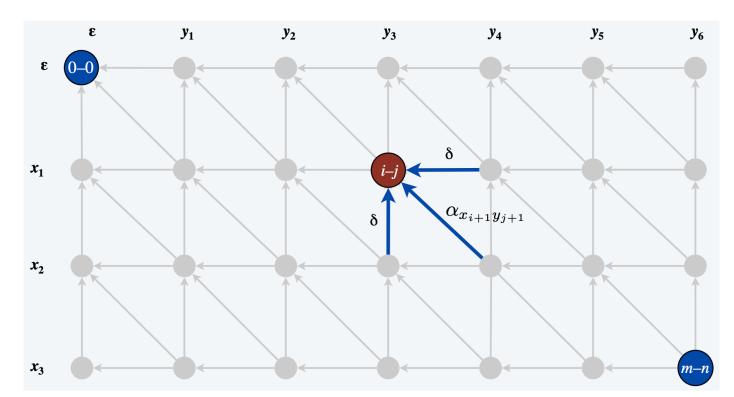






#### Edit distance graph.

- $\triangleright$  Let g(i, j) denote length of shortest path from (i, j) to (m, n).
- $\triangleright$  Can compute g(i, j) by reversing edges and the roles of (0, 0) and (m, n).

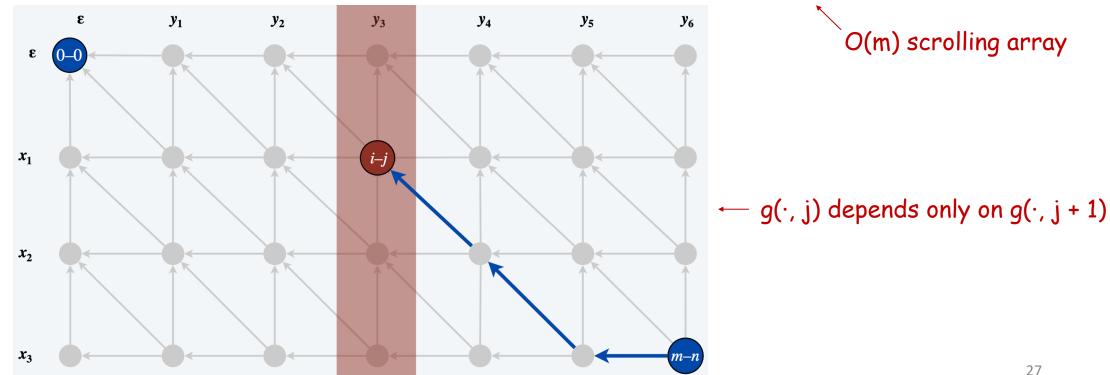






#### Edit distance graph.

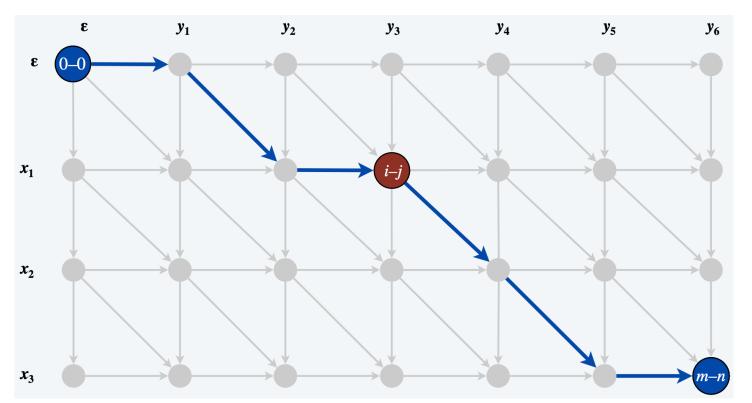
- $\triangleright$  Let g(i, j) denote length of shortest path from (i, j) to (m, n).
- Can compute g(i, j) by reversing edges and the roles of (0, 0) and (m, n).
- Can compute  $g(\cdot, j)$  for any specific j in O(mn) time and O(m) space.







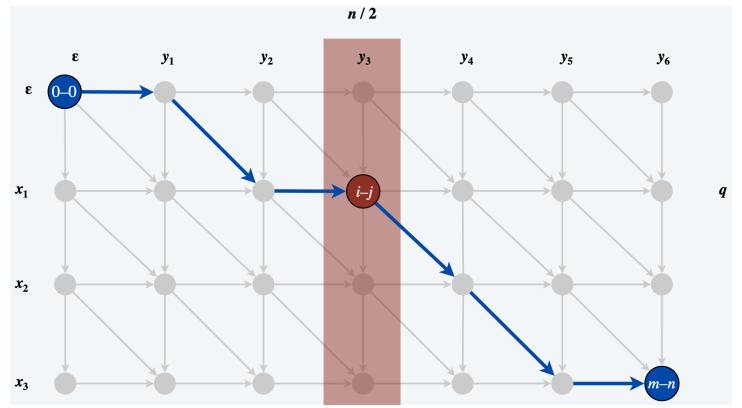
• Observation. The length of a shortest path via (i, j) is f(i, j) + g(i, j).







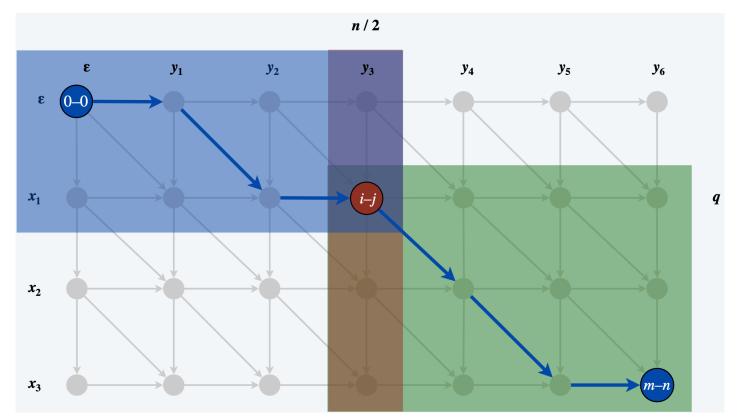
- Observation. The length of a shortest path via (i, j) is f(i, j) + g(i, j).
- Observation. Let q be an index that minimizes f(q, n/2) + g(q, n/2). Then, there exists a shortest path from (0, 0) to (m, n) that uses (q, n/2).







- Divide. Find index q that minimizes f(q, n/2) + g(q, n/2); save this dividing node as part of solution.
- Conquer. Recursively compute optimal alignment in each piece.







### Hirschberg's Algorithm: Analysis

- Theorem. Hirschberg's algorithm uses O(m + n) space.
- Pf.
  - $\triangleright$  Each recursive call uses O(m) space to compute  $f(\cdot, n/2)$  and  $g(\cdot, n/2)$ .
  - Only O(1) space needs to be maintained per recursive call.
  - $\triangleright$  Number of recursive calls  $\leq n$ .
- Q. Does Hirschberg's algorithm also run in O(mn) time?





#### Hirschberg's Algorithm: Analysis

- Theorem. Hirschberg's algorithm runs in O(mn) time.
- Pf. (by strong induction on m + n)
  - $\triangleright$  O(mn) time to compute  $f(\cdot, n/2)$  and  $g(\cdot, n/2)$  and find index q.
  - T(q, n/2) + T(m q, n/2) time for two recursive calls.
  - Choose constant c so that:
    - $\checkmark T(m, 1) \le cm, T(1, n) \le cn, T(m, n) \le cmn + T(q, n/2) + T(m q, n/2)$
  - ightharpoonup Claim.  $T(m, n) \leq 2cmn$ .
    - ✓ Base cases: m = 1 and n = 1.
    - ✓ Inductive hypothesis:  $T(m, n) \le 2cmn$  for all (m', n') with m' + n' < m + n.
    - $\checkmark$  T(m, n) ≤ T(q, n/2) + T(m q, n/2) + cmn ≤ 2cqn/2 + 2c(m-q)n/2 + cmn = cqn + cmn cqn + cmn = 2cmn •





#### Exercise: Longest Common Subsequence

- Problem. Given two strings  $X = x_1x_2 ... x_m$  and  $Y = y_1y_2 ... y_n$ , find a common subsequence that is as long as possible.
- Alternative viewpoint. Delete minimum number of characters from string x and string y such that the resulting strings are the same.

- Ex. LCS(GGCACCACG, ACGGCGGATACG) = GGCAACG
- Applications. Unix diff, git, bioinformatics, ...

• Q. How to solve this problem via DP?

