

Tower Dream
Product Testing Instructions
CS408
Team 15

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Introduction

Tower dream is a tower defense game where the player not only builds towers, but also utilizes his builder/hero to fight enemies as well. The player builds towers to fight enemies and strives to survive through all waves to beat each level by using his defenses and hero skills in order to defeat the monsters.

System Requirements

- ❖ Any OS (Windows preferred)

Test Setup

The files provided by the development team will include all game files and assets in order to proceed with black box testing. Players will be able to select between two levels in the game to test.

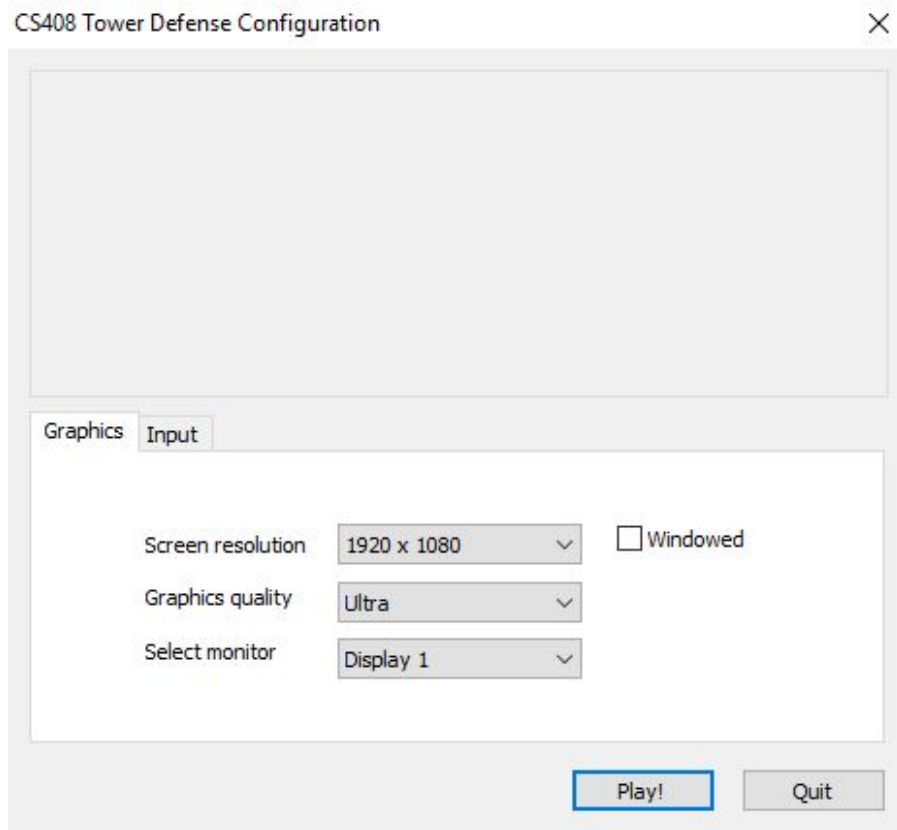
Program Structure

Game Setting Menu Options

The tower defense configuration menu contains the following functionality:

- ❖ Screen Resolution Options
- ❖ Graphics Quality Options
- ❖ Monitor/Display Selection
- ❖ Windowed/Fullscreen Option
- ❖ Keybind Configurations/Controls

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Level Select Options

The level select options menu contains the following functionality:

- ❖ Selection of level to play
- ❖ Option to quit the game

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In Game/Gameplay Options

The ingame/gameplay options contains the following functionality:

- ❖ Ability to pause the game and open pause menu
- ❖ Selection of towers to build
- ❖ Selection of hero abilities to use
- ❖ Ability to sell towers



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Pause Menu Options

The pause menu contains the following functionality:

- ❖ Resume button
- ❖ Help button to know goal of game as well as keybinds
- ❖ Main menu option
- ❖ Quit game option



Basic Operation

In game controls

By default, these are the following controls while in game:

- W: Move up
- A: Move to the left
- S: Move down
- D: Move to the right
- B: Build
- F: Rock Spell
- V: Explosive Spell
- 1: Basic Tower

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- 2: Spell Tower
- 3: Reinforced Tower
- 4: Farm

Running the game

To run the game

- 1) Choose the level you would like to play (either Level 1 or level 2)
- 2) Build towers to spend gold as well as attack enemies to support your towers with your hero
- 3) Try to survive and not lose lives
- 4) To leave the game, press 'esc' to open up the pause menu
- 5) Press 'Menu' to go back to level select or 'Quit' to quit the game