Network Traffic Classification Model

I. Models

Byte Classification

Feature Enginneering+LSTM+CNN, a novel feature engineering approach that generalizes well for encrypted web protocols: [1]

CNN+a new discriminative objective function, apart from minimizing the empirical risk, a metric learning regularization term is also imposed on the learned features: [2]

embedding space, BLJAN embeds the packet's bytes and all labels into a joint embedding space to capture their implicit correlations with a dual attention mechanism. It finally builds a more powerful packet representation with an enhancement from label embeddings: [3]

对比了 MLP+1D CNN+2D CNN+3D CNN, most of the existing models are created from closed-world datasets, thus they can only classify those existing classes previously sampled and labeled. In this case, unknown classes cannot be correctly classified. The core of the proposed framework consists of a DL-based classifier, a self-learned discriminator, and an autonomous self-labeling model. [4]

Multitask, Mobile traffic classification and prediction, The training of the developed MTL model is divided into two stages. The first stage consists of the training of autoencoder (MLP+LSTM) . The second stage refers to the training of both classifier(softmax layer) and predictor, known the set of feature learning representations provided by the encoder. [5]

Multimodal+XAI, With the tools of explainable artificial intelligence we analyzed an evolved multimodal- DL approach, named Mimetic-Enhanced, the generic Mimetic framework consists of P different inputs (modalities) for each traffic object to be classified. On the top of these layers, the abstract features are joined via a merge layer. Finally, the architecture is completed with a few shared-representation layers, [6]

Comparing with standard convolutional neural networks (CNN), NIN adopts a micro network after each convolution layer to enhance local modeling. Besides, NIN utilizes a global average pooling instead of traditional fully connected layers before final classification [7]

In this paper, we introduce the general framework of Deep Learning based method for network traffic classification and review recent existing work according to data preparation, pre-processing, model input design, and model architecture. [8]

1D CNN, In this paper, we propose a multi-task learning approach that predicts traffic class labels as well as bandwidth and duration of network traffic flows. In this paper, we use 1-dimensional convolutional neural network (CNN) in our multi-task learning model architecture. [9]

In this paper, we proposed a CGAN-based traffic data augmenting method called PacketCGAN to solve the class imbalance problem in the dataset. We use MLP/CNN/SAE models to verify the classification performance over different datasets. [10]

CNN, (ResNet-50 is a pre-trained deep learning model for image classification. It used a Convolutional Neural Network (CNN, or ConvNet)), the proposed approach for IoT malware traffic analysis consists of two main steps, first obtaining the corresponding visual representation of the collected network traffic, and second, processing this visual representation by the trained classification model. [11]

1D CNN [12]

CNN, we implemented and evaluated the Packet Vision, a method capable of building images from packets raw-data, considering both header and payload. Besides, we built a dataset with four traffic classes and evaluated three CNNs architectures [13]

CNN, The basic idea of the method is to convert the first few nonzero payload sizes of session to gray images, and classify the converted gray images with convolutional neural network to achieve the goal of categorizing the encrypted network traffic. [14]

1D CNN, XGBoost, In this paper, we share our experience on a commercial-grade DL traffic classification engine that combines supervised and unsupervised techniques to identify known and zero-day traffic. [15]

Since the 1D-CNN network proposed in [7] proves to have the best performance on ISCXVPN2016, it is adopted by Baseline, [16]

1D CNN [17]

DNN [18]

CNN [19]

CNN,RNN, We propose a spectrum-based procedure that uses a DL-based classifier to realize this framework. We design two DL-based classifiers, a novel Convolutional Neural Network (CNN) spectrum-based TC and a Recurrent Neural Networks (RNN) as baseline architecture [20]

The traffic classifier is designed by a residual network (ResNet), which is known as a state-of-the-art deep learning technique [20]. [21]

Convolutional Neural Network (CNN), Long Short -Term Memory Neural Network (LSTM), Residual Neural Network (ResNet) and Fusion Neural Network (Fusion-Net) constructed by CNN and LSTM, To testify the validness of our proposed loss function, we designed four kinds of deep neural networks to confirm. [22]

1D CNN, Additionally, the 1D-CNN network proposed in [15] proves to have the best performance on the ISCXVPN2016 dataset. Therefore, it is adopted by our baseline [23]

Graph Convolution and LSTM [24]

RNN, EBSNN first divides a packet into header segments and payload segments, which are then fed into encoders composed of the recurrent neural networks with the attention mechanism [25]

Network Traffic Images(a 2-dimensional (2D) formulation)+CNN, we base our primary machine learning model off of the VGG-16 CNN presented in [20] with a few modifications to make learning faster. [26]

RNN [27]

CNN [28]

NIN is a special kind of CNN. It is a deep learning model proposed by Lin [13]. NIN model consists of convo-

lutional layer, mlpconv layer, max-pooling layer and global average pooling (GAP) layer. [29]

The network traffic classification is performed using the AlexNet, ResNet, and GoogLeNet DL models. The accuracy obtained for ResNet is 95 [30]

LSTM [31]

In TFSN, each TLS flow is input into the sequence generator and decomposed into two-dimensional sequence (i.e. time and length) of Application Data. Then, the two-dimensional vector sequence is input to the attention-guided Bi-LSTM layer. Finally, the feature is extracted and compressed through the dense layer, and the feature representation of the TLS flow is introduced into the softmax function to calculate the prediction class of the TLS flow. [32]

MLP + CNN, Two popular AI-based NTC models, i.e., MLP based and CNN based, are implemented to evaluate the proposed byte importance distillation scheme. [33]

Flow Feature Classification

Agglomerative Clustering, We design the Multiple Counter Sketch (MC Sketch) to quickly extract features from the sampled data stream in a backbone, propose the Batch Classifier based on Agglomerative Clustering (BCAC) for unsupervised clustering of traffic, and combine with the supervised machine learning method to train the labeled data in the clustering: [34]

In this paper, we introduce the general framework of Deep Learning based method for network traffic classification and review recent existing work according to data preparation, pre-processing, model input design, and model architecture. [8]

In this article, several experiments were conducted on two publicly available datasets, UNIBS and UNB, whereby the traffic traces were run through several machine learning algorithms like naïve Bayes, linear SVM, polynomial SVM, KNN, random forest, and artificial neural networks. The suitability of the extracted feature variables was validated using stepwise regression and random forest feature selection. [35]

Naive-Bayes, Sequential Forward Selection method and Naive-Bayes classifier are applied to select the best combination subset of features. [36] binary coding tress (BCT set), First, inspired by the hash mechanism in blockchain and the learning to hash for big data, we propose a new learning-to-hash method named extension hashing. By this method, we can build the set of binary coding tress (BCT set), then generating hash table for more efficient k-nearest neighbor-based classification without complex classifier training. Then, we design a new voting-based consensus algorithm to synchronize the BCT sets and the hash tables across edge nodes, thereby providing the traffic classification service. [37]

AL, it introduces the concepts of AL, discusses it in the context of NTC, and review the literature in this field. [38]

FlowPic+CNN, We introduce a novel approach for encrypted Internet traffic classification and application identification by transforming basic flow data into an intuitive picture, a FlowPic, and then using known image classification deep learning techniques, CNNs, to identify the flow category [39]

CNN [40]

RkNN, inter-class imbalance and critical time constraints. We propose an RkNN-based correlation classification strategy to measure the distance between new flows and bag of flows training the ensemble algorithm. [41]

DNN, In this study, we build a cross-silo horizontal federated model for TC using flow-based time-related features. The model has one input layer, six hidden layers with 256 neurons and Relu activation, and an output layer with 2 neurons with softmax activation. The optimizer used is stochastic gradient descent (SGD). [42]

Decision Tree+Feature Selection, in this paper, we firstly propose a data pre-processing approach with undersampling and embedded feature selection, then, we utilize LightGBM to build an traffic classification approach [43]

Stacked Autoencoder [44]

The idea is to apply semi-unsupervised Machine Learning techniques, such as Linear Discriminant Analysis (LDA) and K-Means, with a proper customization to take into account the issues related to packet-level analysis, i.e. unbalanced distribution of traffic among classes and selection of proper IP header related features. [45]

Clustering, For this purpose, it relies on unsupervised

learning, namely agglomerative hierarchical clustering. Thus, it can be applied in the absence of labeled data (seldom available in operational cellular networks) [46]

CNN, To solve these problems, this paper proposes three methods based on semi-supervised learning (SSL), transfer learning (TL) and domain adaptive (DA), respectively. The ConvLaddernet method consists of the CNN and the Laddernet. The processed training data is fed into the convolutional layer for training. After data features are extracted, the features are inputted into the Laddernet. [47]

Thus, the network data is realized as a video stream to employ time-distributed (TD) feature learning. The intratemporal information within the network statistical data is learned using convolutional neural networks (CNN) and long short-term memory (LSTM), and the inter pseudotemporal feature among the flows is learned by TD multilayer perceptron (MLP) [48]

We then selected state-of-the-art machine learning algorithms based on the recent survey papers for the IoT traffic classification. We then comparatively evaluated the performance of those machine learning algorithms on the basis of classification accuracy, speed, training time, etc. [49]

RNN+CNN [50]

CNN, We apply three optimization algorithms, namely, NSGA-II, SPEA-II and MOPSO, to architecture search, which can automatically generate a set of useful CNN models. [51]

k-nearest neighbors (KNN), decision tree (DT), random forest (RF), LightGBM (LG), and multilayer perceptron (MLP). [52]

CNN, Here, we propose and validate algorithms to perform this task, at runtime, from the raw physical control channel of an operative mobile network, without having to decode and/or decrypt the transmitted flows. Towards this, we decode Downlink Control Information (DCI) messages carried within the LTE Physical Downlink Control CHannel (PDCCH). [53]

LSTM, MLP [54]

(i) Random Forests (RF) with 100 decision trees and (ii) an N x (2N+1) x 1 Multilayer Perceptron (MLP), with sigmoid activation functions [55]

The Random Forest model had maximum depth = 16 and 50 estimators. The kNN achieved best performance with 8 estimators, MLP was comprised of 100 hidden layers, while GradientBoosting classifier had 100 estimators. [56]

Integer Linear Programming (ILP) [57]

Transfer Leaning+CNN+LSTM [58]

decision tree [59]

random forest [60]

convolutional neural network (CNN) and a stacked autoencoder (SAE) [61]

we used DoHMeter to extract featuresRandom Forest (RF), Decision Tree (C4.5), Support Vector Machines (SVM), and Naive Bayes (NB), deep neural network (DNN) and convolutional neural network (CNN) [62]

In the first step, the joint deep learning model contains four components, including logistic regression (LR), recurrent neural network (RNN), convolutional neural network (CNN) and joint learning network. In the second step, the attention mechanism is adopted to reduce the computational complexity of the extra-long-time sample. [63]

Reconstruction + 1D CNN [64] graph neural network (GNN) [65]

We test ten machine learning classifiers from the scikit learn package (https://scikit-learn.org) in Python [66]

The classification phase contains two modules: (1) feature extractor and (2) ensemble comparator [67]

two-layer Graph Convolutional Network (GCN)+ AE [68]

In this paper, we have suggested two hybrid models that combine the Convolutional Neural Network (CNN) along with the Recurrent Neural Network (RNN) models, inclusive of the Gated recurrent unit (GRU) and Long Short-Term Memory (LSTM) [69]

MNN, Multilayer perceptron classification networks are used to assign classification probabilities to the flows[26] [70]

NB+Clustering [71]

Clustering [72]

Feature Extraction+Our model ends with a global average pooling, a fully-connected layer and softmax. The loss function is the Cross Entropy. The reason why we did

not use more complex network and advanced loss function to form the Classifier is to highlight the DeepFE's superior performance in feature extraction. [73]

Decision Tree, Random Forest, and Naive Bayes which are chosen based on their consistent and improved classification performance for other standard data sets.

[74]

Gaussian Mixture Models (GMMs). We generate a separate GMM for each class of applications using component-wise expectation-maximization (CEM) to match the network traffic distribution generated by these applications. [75]

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