Feng Jiang

jiangfengusc.github.io | In linkedin.com/in/jiangfengusc

EDUCATION

University of Southern California, Viterbi School of Engineering

Aug 2020 - May 2022

Master of Computer Science, CS Honor Program, GPA: 3.94/4.0

Los Angeles, CA

Relevant Coursework: Web Technology, Algorithm Analysis, Operating Systems, Foundations of Artificial Intelligence

Jiangnan University, Digital Media School

Sep 2016 - June 2020

Bachelor of Digital Media Technology, graduating with honors, GPA: 3.79 /4.0

Wuxi, China

Honors: National Scholarship 2018 (0.2%), First-Class Academic Scholarship 2018, 2019 (5%)

SKILLS

Languages: Swift, JAVA, JavaScript, Python, C++

Web Technologies: Node.js, Express.js, Vue.js, Flask, Angular, Bootstrap, Ajax, GCP

Frameworks and Tools: SwiftUI, Git, Maven

WORK

Software Engineer Intern, Information Security Department *JD.com*, *Inc.*

Jul 2019 - Aug 2019

Beijing, China

Established a visualization system using ECharts to display internal API's calling count

- Established a notification system in **Java** to alert a large number of API's calling and send weekly summary by email. Alerted around 80 times per week. Improved the overall online security of the department,
- Rewrote department's internal websites using Vue.js. Improved the performance and appearance of these websites
- Created lots of Vue.js template components. Saved 1/3 future time for website development.

Teaching Assistant for two classes of graduate students

Aug 2021 - May 2022

University of Southern California

Los Angeles, CA

Content for the class of Web Technology: HTML, CSS, JS, Bootstrap, Web Server, Node, Angular, Flask, iOS app Content for the class of Algorithm Analysis: Stable Matching, Greedy, Divide and Conquer, Dynamic Program, Network Flow, NP-completeness

Responsibilities: Hold discussion lectures and office hours for students. Create homework problems and exam inputs

PROJECTS

Split Bills easily | Swift, SwiftUI, Core Data | Independent development

Jan 2022 - Feb 2022

A handy tool for split bills with friends available on App Store, compatible with iPhone and iPad

- Developed in Swift, SwiftUI, Core Data without third-party frameworks, making it super-fast and small
- Designed simple, elegant, user-friendly UI/UX
- Scan left QR code to download it and try it now

Dec 2021 - Jan 2022

Go Connect Mini Program | JavaScript, HTML5, CSS, Less | Independent development

A WeChat Mini Program for a start-up in UChicago, showing campus activities.

 Developed front-end and login function using WeChat native framework (like Vue) and WeChat Cloud Function

- Stored information in WeChat Cloud Database
- Scan left graph in WeChat app and try it now

Weather Search Website and iOS App | Angular, Bootstrap, SwiftUI, Node.js, GCP | Course Work Oct 2021 - Dec 2021 A responsive and cross-platform app that can search future weather for any location and provides great charts and maps.

- Developed front-end using Bootstrap, Angular, and HighCharts, with API from Google Map and IPInfo.io
- Developed iOS App using Swift and SwiftUI
- Developed back-end Restful API using Node.js, with API from Tomorrow.io and deployed on Google Cloud Platform

Operating system kernel | C, Linux | Group Course Work

Jan 2021 - May 2021

A Unix-like toy OS written in C on Ubuntu, including the following modules:

- Process and thread module, allowing the root process to hold and kill multiple sub-processes and threads
- Virtual File System Module, allowing the OS to read and write data from extended disk
- Virtual memory module, allowing the OS to run programs that require more memory than the actual memory size

