



# DISCRETE MATHEMATICS FOR COMPUTER SCIENCE

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# Properties of Relations

- **Reflexive Relation:** A relation  $R$  on a set  $A$  is called *reflexive* if  $(a, a) \in R$  for **every** element  $a \in A$ .



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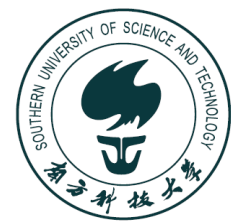
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**Transitive Relation:** A relation  $R$  on a set  $A$  is called *transitive* if  $(a, b) \in R$  and  $(b, c) \in R$  implies  $(a, c) \in R$  for **all**  $a, b, c \in A$ .



# Closures

- **Definition** Let  $R$  be a relation on a set  $A$ . A relation  $S$  on  $A$  with property  $P$  is called *the closure of  $R$  with respect to  $P$*  if  $S$  is subset of every relation  $Q$  ( $S \subseteq Q$ ) with property  $P$  that contains  $R$  ( $R \subseteq Q$ ).

$S$  is the **minimal set** containing  $R$  satisfying the property  $P$ .



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- **Lemma:** Let  $A$  be a set with  $n$  elements, and  $R$  a relation on  $A$ . If **there is a path from  $a$  to  $b$**  with  $a \neq b$ , then **there exists a path of length  $\leq n - 1$** .



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2.  $R^* \subseteq S$  whenever  $S$  is a transitive relation containing  $R$



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1. If  $(a, b) \in R^*$  and  $(b, c) \in R^*$ , then there are paths from  $a$  to  $b$  and from  $b$  to  $c$  in  $R$ . Thus, there is a path from  $a$  to  $c$  in  $R$ . This means that  $(a, c) \in R^*$ .



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We have  $S^* \subseteq S$ . Thus,  $R^* \subseteq S^* \subseteq S$



# Simple Transitive Closure Algorithm

```
■ procedure transClosure ( $\mathbf{M}_R$ : zero-one  $n \times n$  matrix)  
  // computes  $R^*$  with zero-one matrices  
   $A := B := \mathbf{M}_R$ ;  
  for  $i := 2$  to  $n$   
     $A := A \odot \mathbf{M}_R$   
     $B := B \vee A$   
  return  $B$   
  //  $B$  is the zero-one matrix for  $R^*$ 
```

This algorithm takes  $\Theta(n^4)$  time.



# Roy-Warshall Algorithm

```
procedure Warshall ( $\mathbf{M}_R$ : zero-one  $n \times n$  matrix)  
  // computes  $R^*$  with zero-one matrices  
   $W := \mathbf{M}_R$ ;  
  for  $k := 1$  to  $n$   
    for  $i := 1$  to  $n$   
      for  $j := 1$  to  $n$   
         $w_{ij} := w_{ij} \vee (w_{ik} \wedge w_{kj})$   
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$w_{ij} = 1$  means there is a path from  $i$  to  $j$  going only through nodes  $\leq k$ .

$$W_{ij}^{[k]} = W_{ij}^{[k-1]} \vee \left( W_{ik}^{[k-1]} \wedge W_{kj}^{[k-1]} \right)$$



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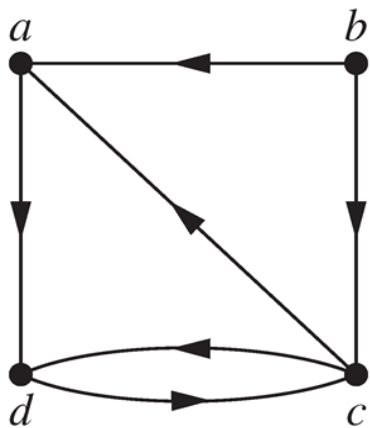
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# Example

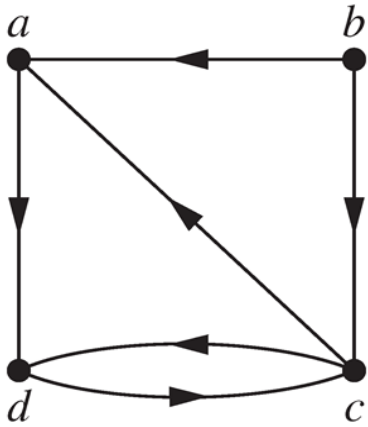
Find the matrices  $W_0$ ,  $W_1$ ,  $W_2$ ,  $W_3$ , and  $W_4$ . The matrix  $W_4$  is the **transitive closure** of  $R$ .



Let  $v_1 = a$ ,  $v_2 = b$ ,  $v_3 = c$ ,  $v_4 = d$ .

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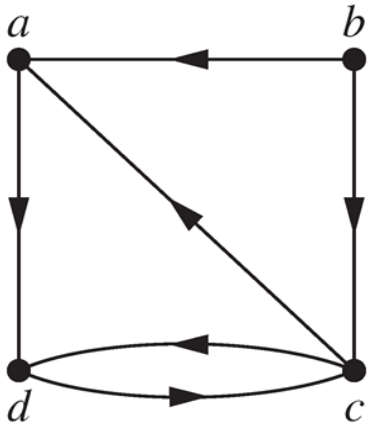


Let  $v_1 = a, v_2 = b, v_3 = c, v_4 = d$ .

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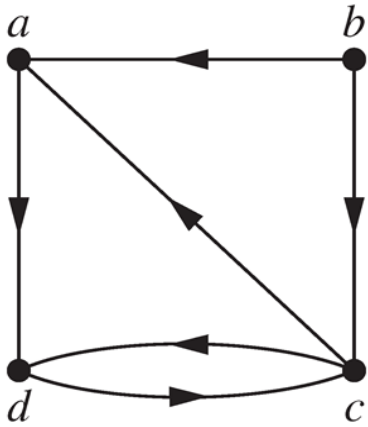
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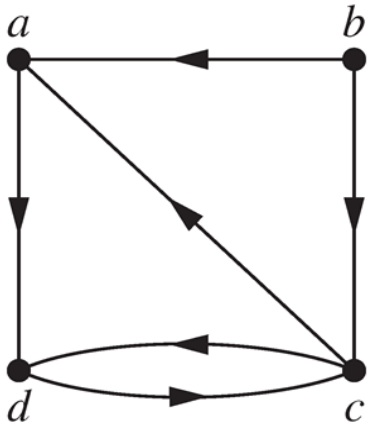
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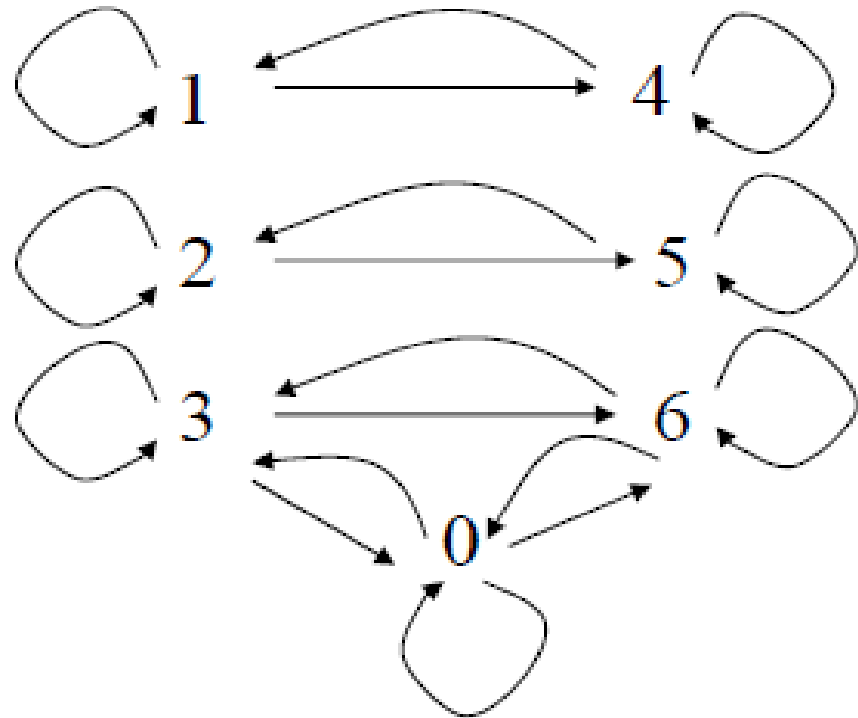
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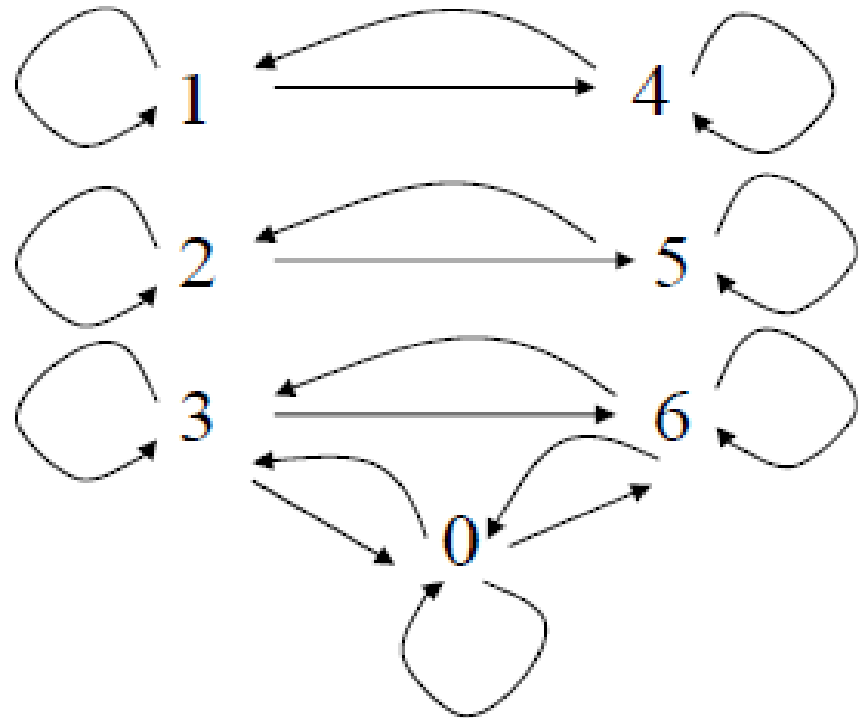




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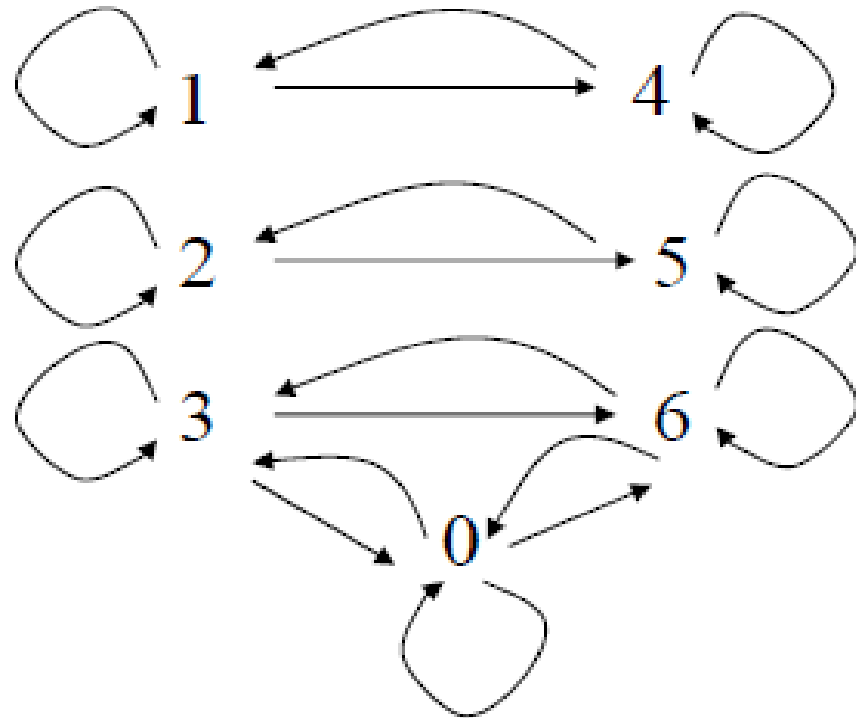


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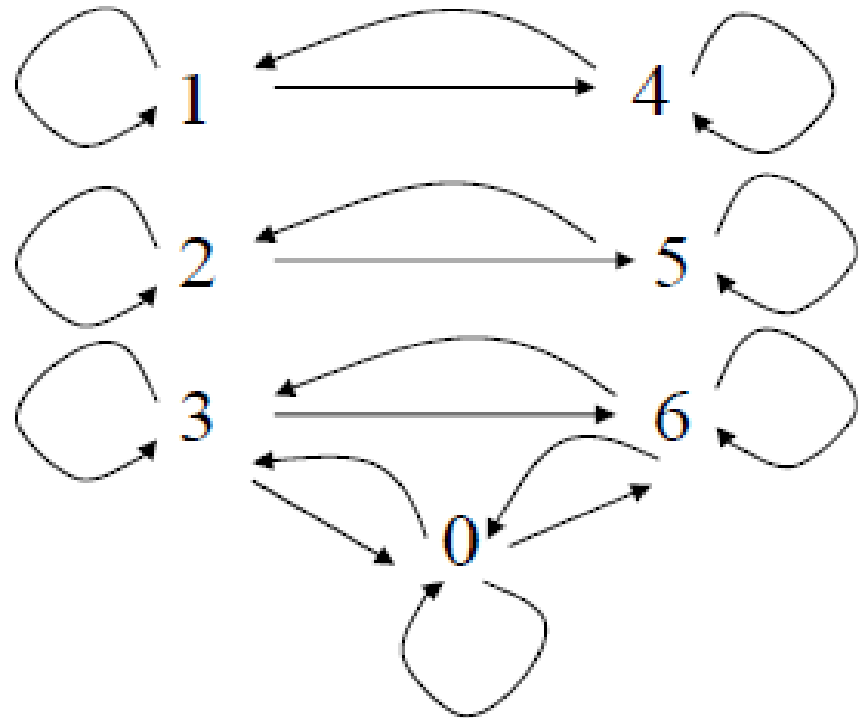


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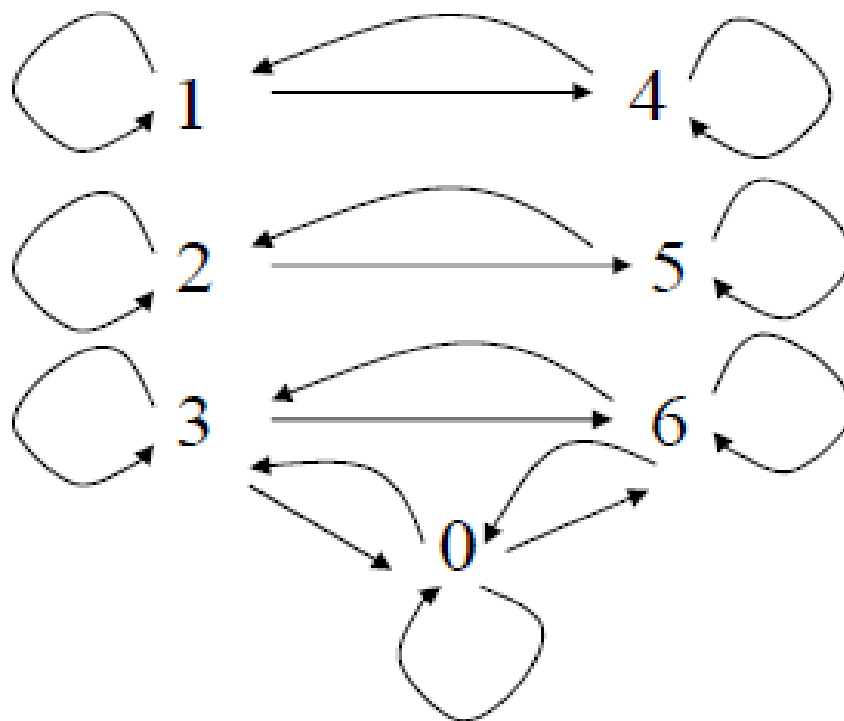
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Is  $R$  transitive?



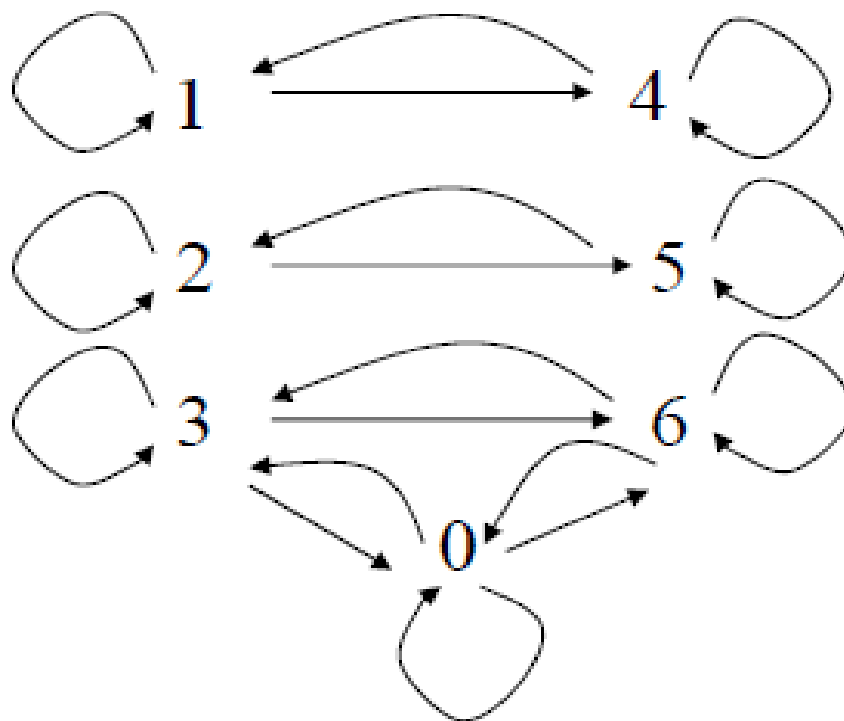
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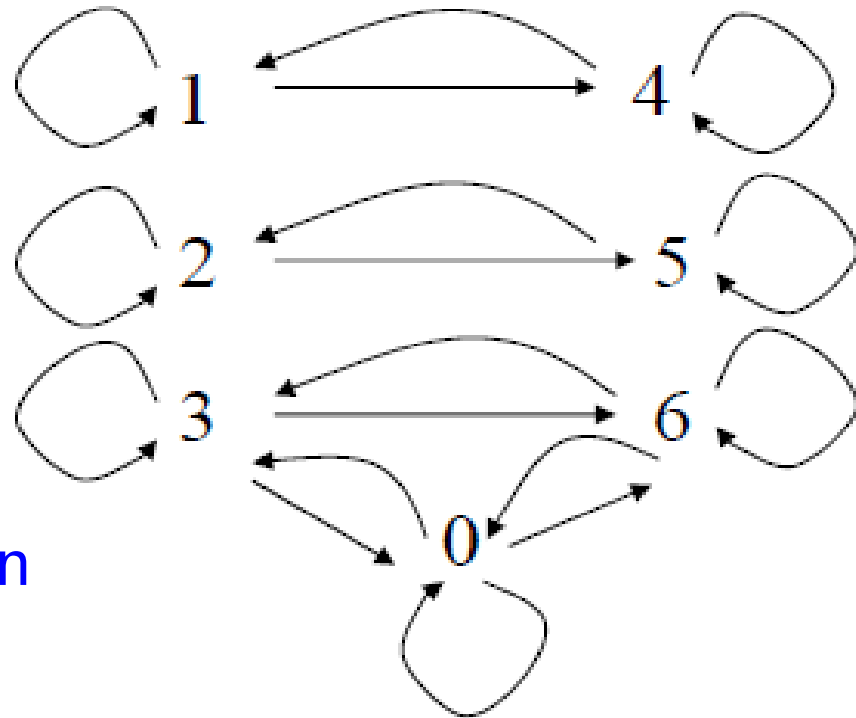
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$R$  is an equivalence relation



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“The relation  $\geq$  between real numbers.”

“has a common factor greater than 1 between natural numbers.”





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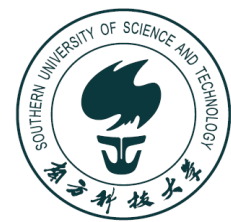
$[a]$  = the set of all strings of the same length as  $a$

“Integers  $a$  and  $b$  have the same absolute value.”

$[a]$  = the set  $\{a, -a\}$

“Real numbers  $a$  and  $b$  have the same fractional part (i.e.,  $a - b \in \mathbf{Z}$ ).”

$[a]$  = the set  $\{\dots, a - 2, a - 1, a, a + 1, a + 2, \dots\}$



# Equivalence Class

- **Theorem** Let  $R$  be an **equivalence relation** on a set  $A$ . The following statements are **equivalent**:

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# Partition of a Set $S$

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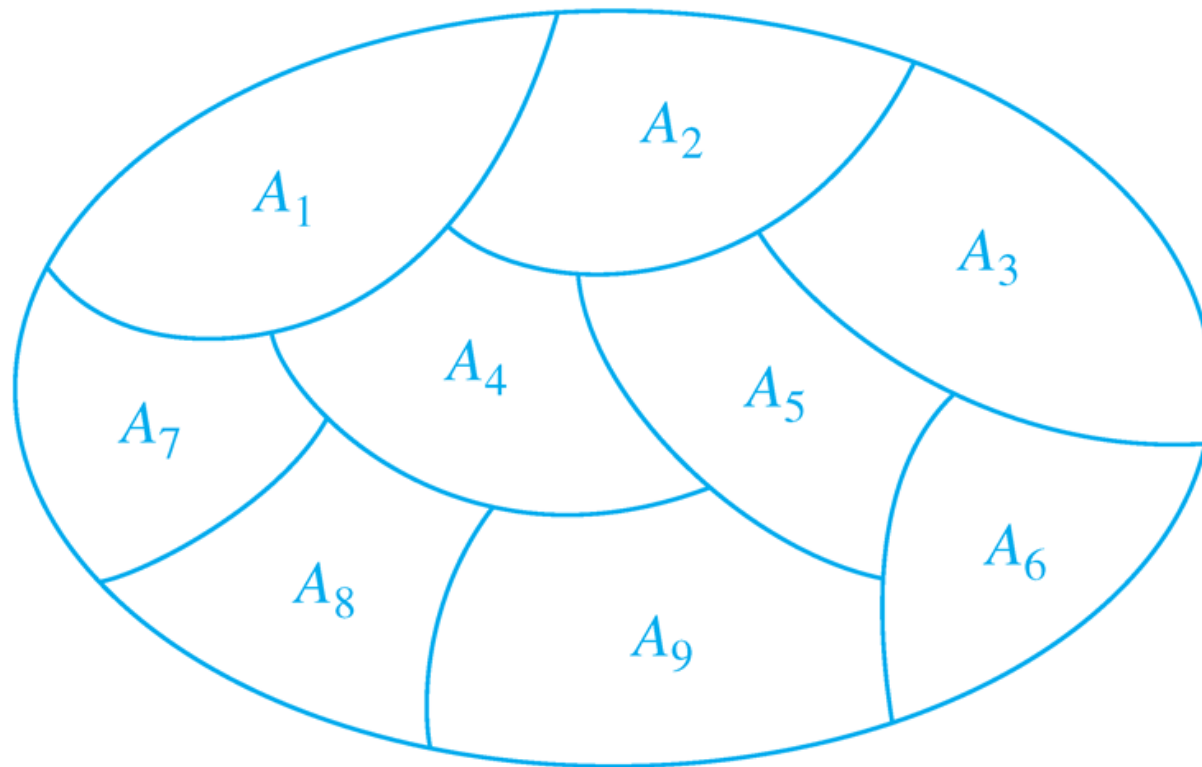
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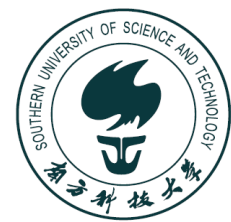
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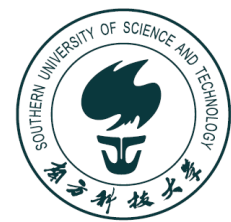
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Is  $A_1, A_2, A_3$  a partition of  $S$ ?



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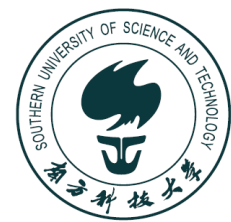
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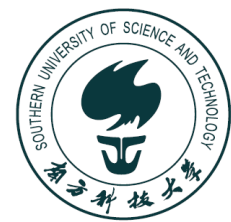
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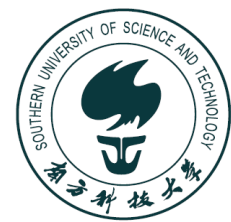
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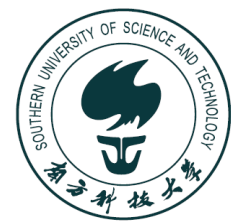
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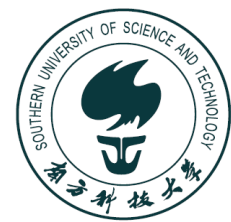
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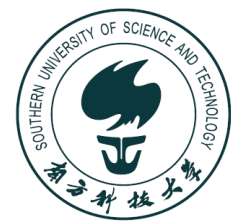
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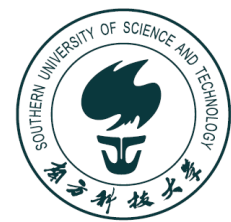
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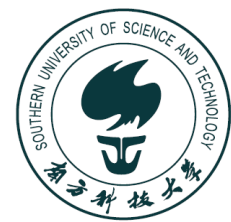
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2, 4 are comparable, 3, 5 are incomparable.



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# Lexicographic Ordering

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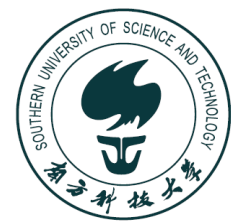


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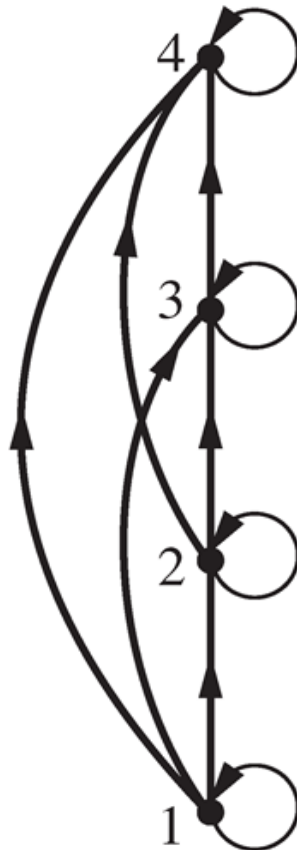
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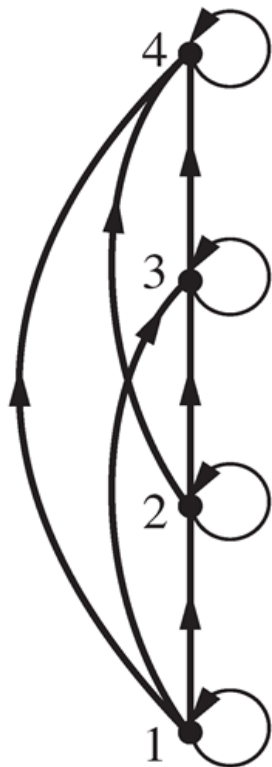
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# Hasse Diagram

- (a) A **partial ordering**. The loops are due to the **reflexive property**
- (b) The edges that must be present due to the **transitive property** are deleted
- (c) The Hasse diagram for the partial ordering (a)



# Procedure for Constructing Hasse Diagram

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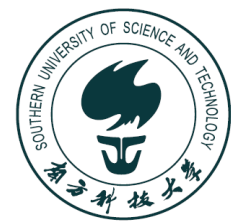
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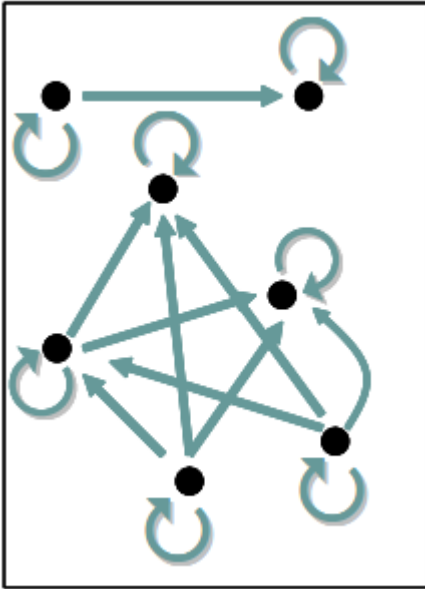
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  - ◇ Arrange each edge so that its initial vertex is **below** the terminal vertex. Remove all the arrows, because all edges point upwards toward their terminal vertex.

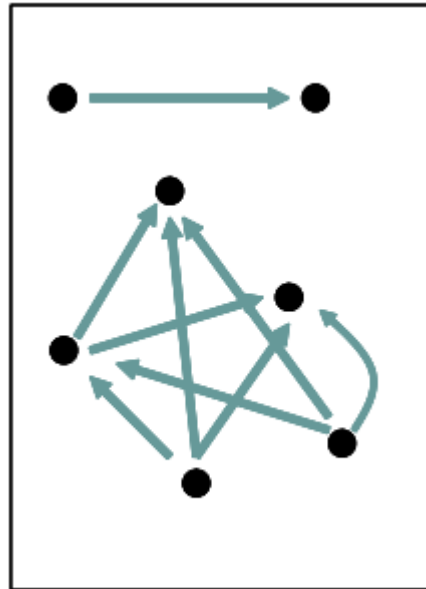
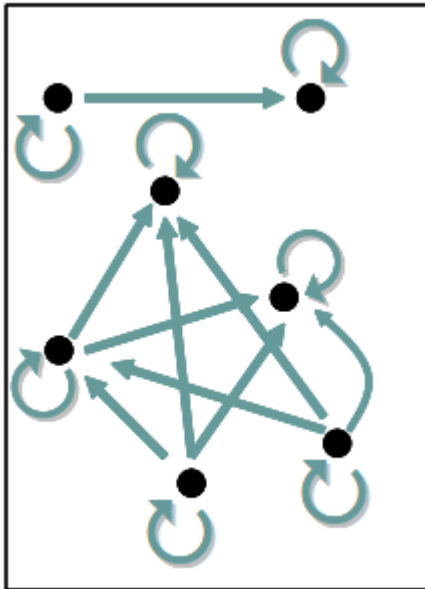




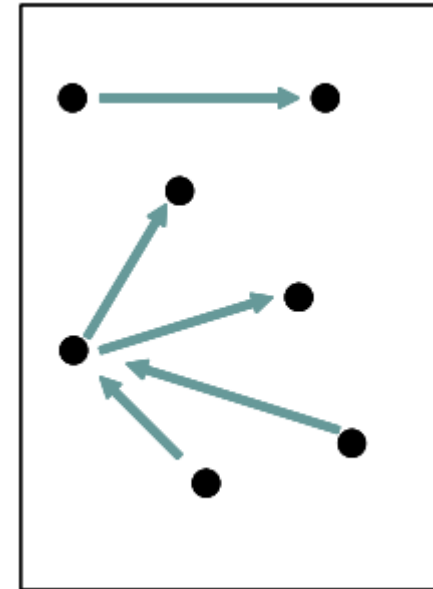
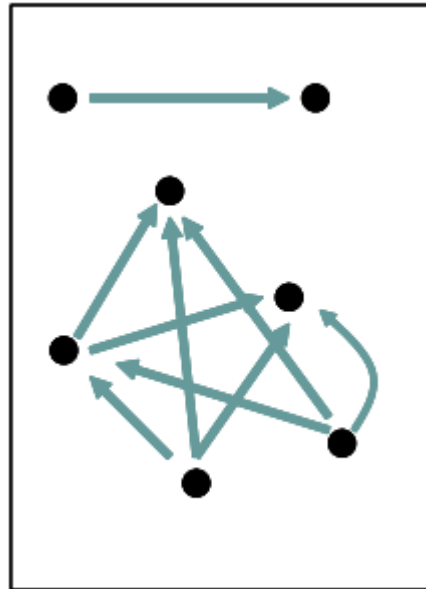
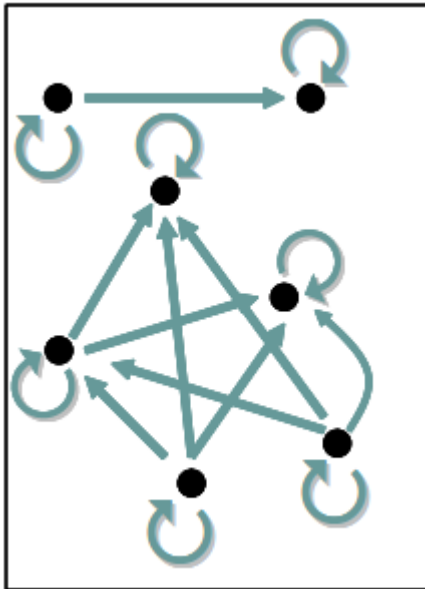
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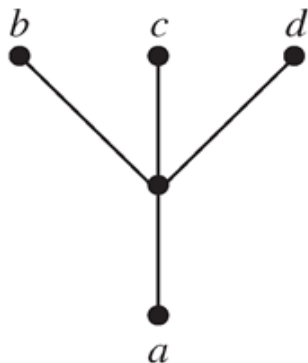
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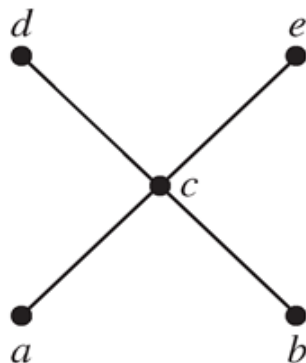
**Example** Which elements of the poset  $(\{2, 4, 5, 10, 12, 20, 25\}, |)$  are *maximal*, and *minimal*?

**Definition**  $a$  is the *greatest* (resp. *least*) element of the poset  $(S, \preceq)$  if  $b \preceq a$  (resp.  $a \preceq b$ ) for all  $b \in S$ .

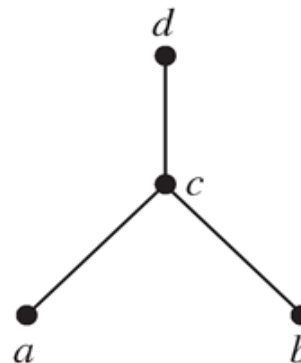
**Example**



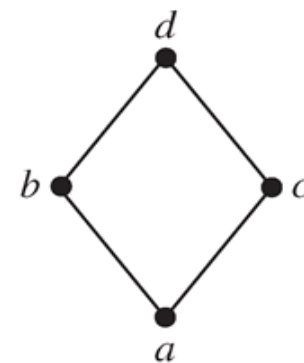
(a)



(b)



(c)



(d)

# Maximal and Minimal Elements

- **Definition** Let  $A$  be a subset of a poset  $(S, \preceq)$ .
- $u \in S$  is called an *upper bound* (resp. *lower bound*) of  $A$  if  $a \preceq u$  (resp.  $u \preceq a$ ) for all  $a \in A$ .
- $x \in S$  is called the *least upper bound* (resp. *greatest lower bound*) of  $A$  if  $x$  is an upper bound (resp. lower bound) that is *less than* any *other* upper bound (resp. lower bound) of  $A$ .





# Maximal and Minimal Elements

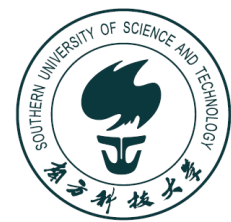
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**Example** Find the *greatest lower bound* and the *least upper bound* of the sets  $\{3, 9, 12\}$  and  $\{1, 2, 4, 5, 10\}$ , if they exist, in the poset  $(\mathbf{Z}^+, |)$ .



# Well-Ordered Set

- **Definition**  $(S, \preceq)$  is a *well-ordered set* if it is a poset such that  $\preceq$  is a **total ordering** and **every nonempty subset of  $S$  has a least element**.



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**The Principle of Well-Ordering Induction** Suppose that  $S$  is a *well-ordered set*. Then  $P(x)$  is true for *all  $x \in S$* , if

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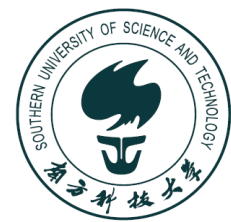
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*Question*: Why don't we need a *basic step* here?



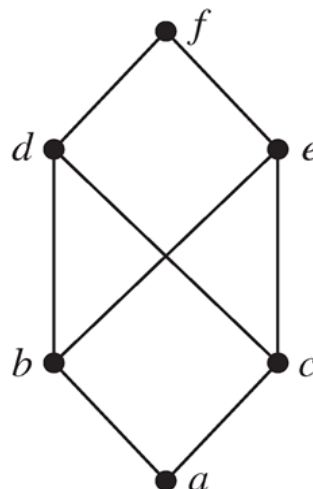
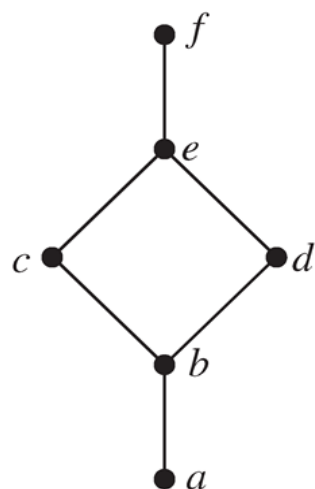
# Lattices

- **Definition** A **partial ordered set** in which **every pair of elements** has both a least upper bound and a greatest lower bound is called a ***lattice***.



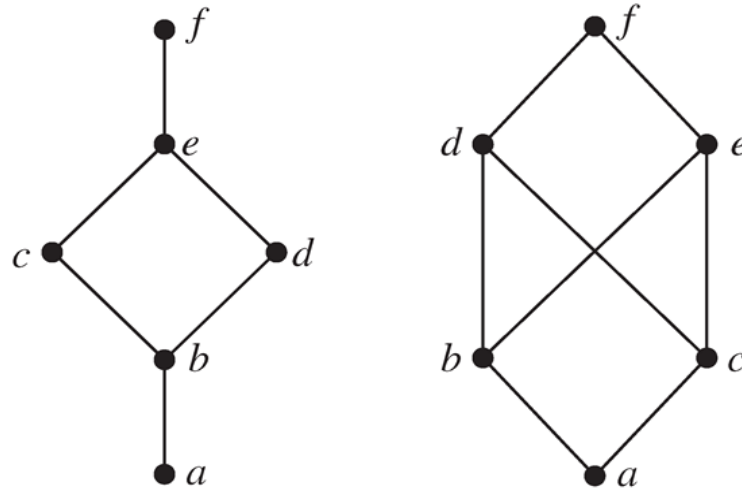
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**Example** Determine whether the posets  $(\{1, 2, 3, 4, 5\}, |)$  and  $(\{1, 2, 4, 8, 16\}, |)$  are lattices.



# Topological Sorting

- Motivation: A project is made up of 20 different tasks. Some tasks can be completed only after others have been finished. **How can an order be found for these tasks?**



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*Topological sorting*: Given a **partial ordering**  $R$ , find a **total ordering**  $\preceq$  such that  $a \preceq b$  whenever  $a R b$ .  $\preceq$  is said *compatible with*  $R$ .



# Topological Sorting for Finite Posets

**procedure** topological\_sort ( $S$ : finite poset)

$k := 1$ ;

**while**  $S \neq \emptyset$

$a_k :=$  a minimal element of  $S$

$S := S \setminus \{a_k\}$

$k := k + 1$

**end while**

//  $\{a_1, a_2, \dots, a_n\}$  is a compatible total ordering of  $S$



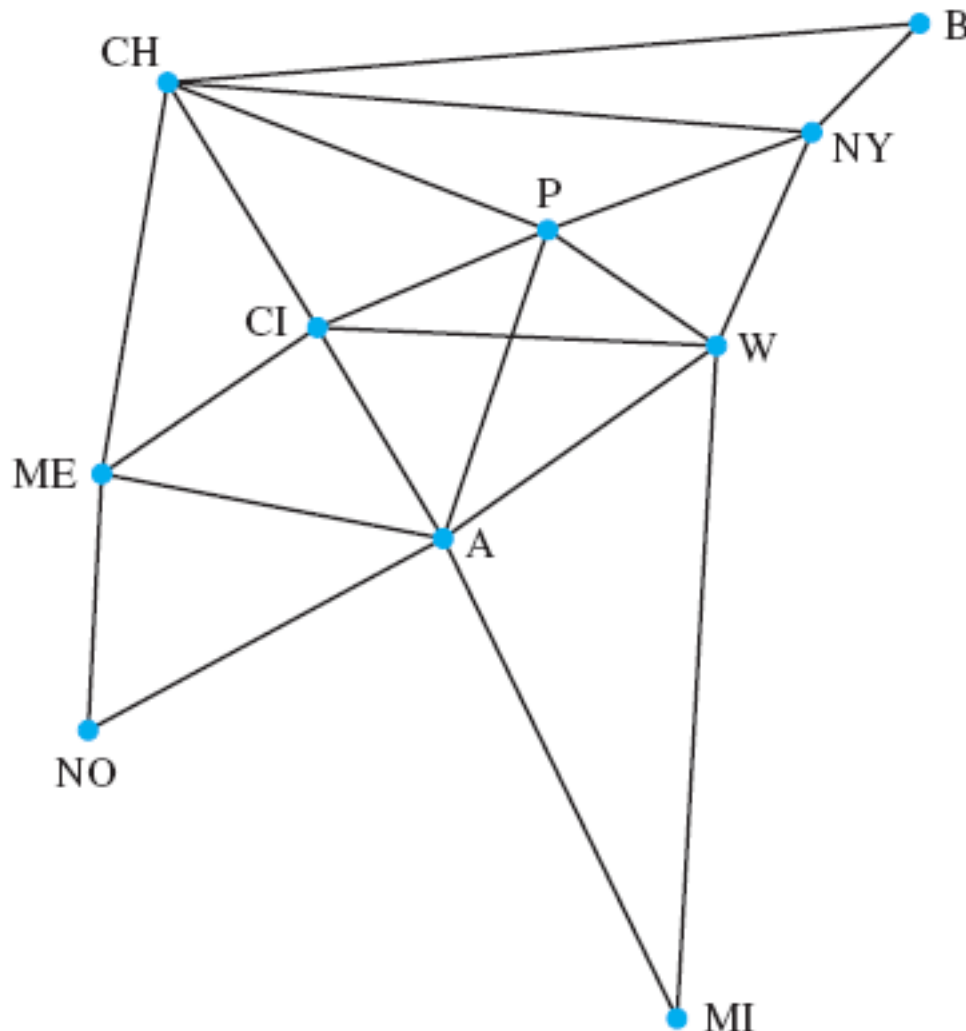
# Example

- Map of some cities in Eastern U.S. with communication lines existing between certain pairs of these cities.

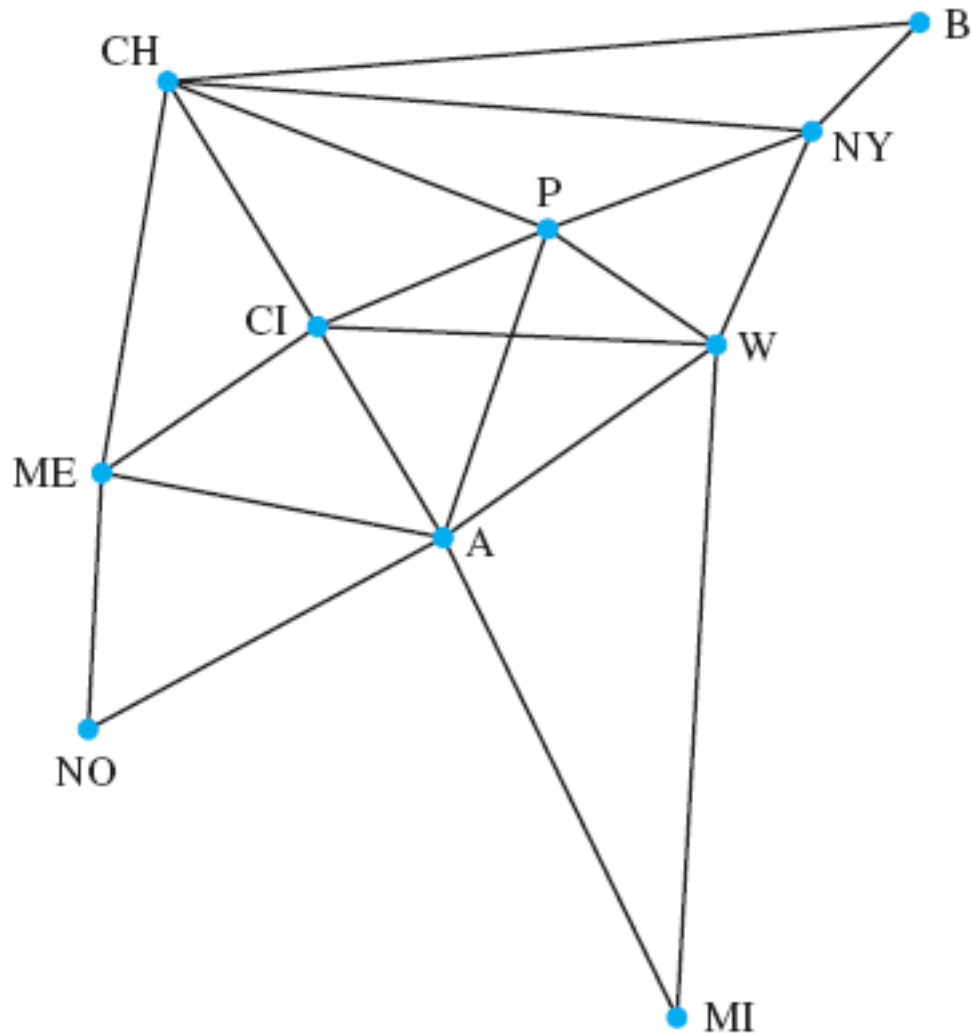


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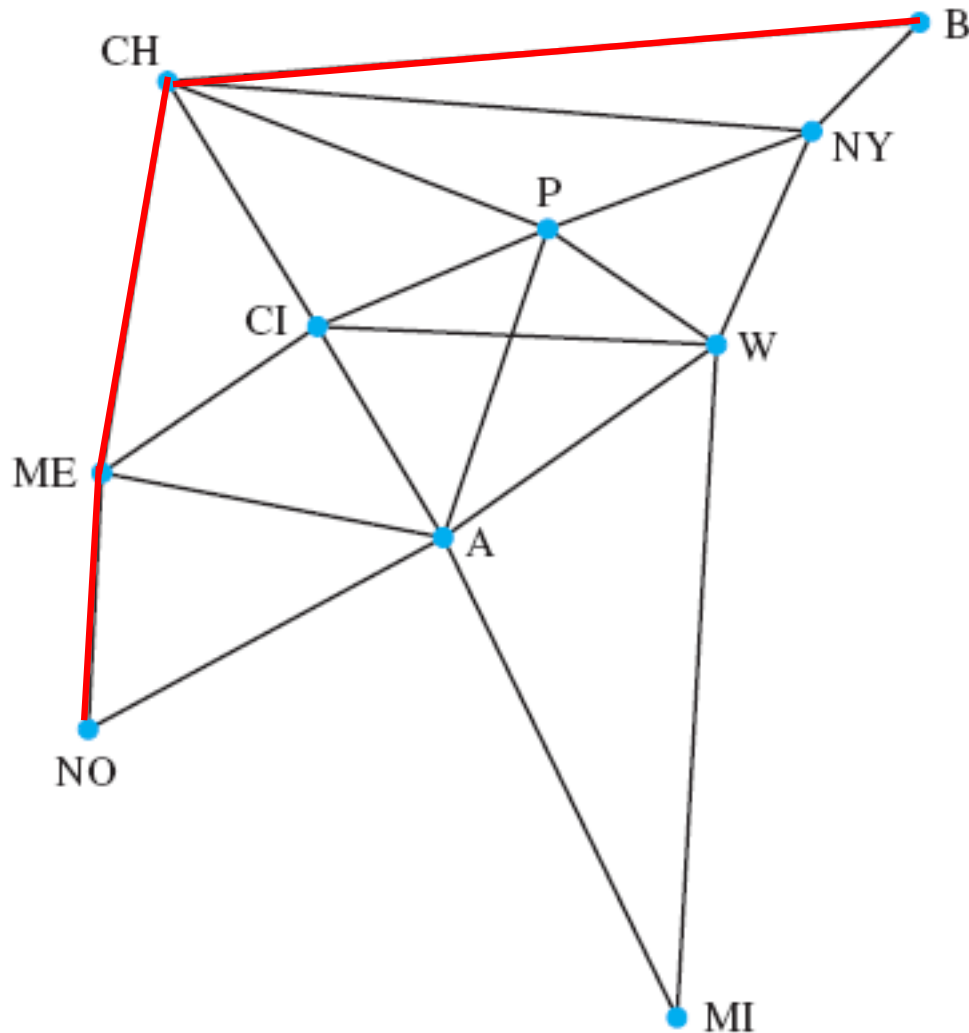


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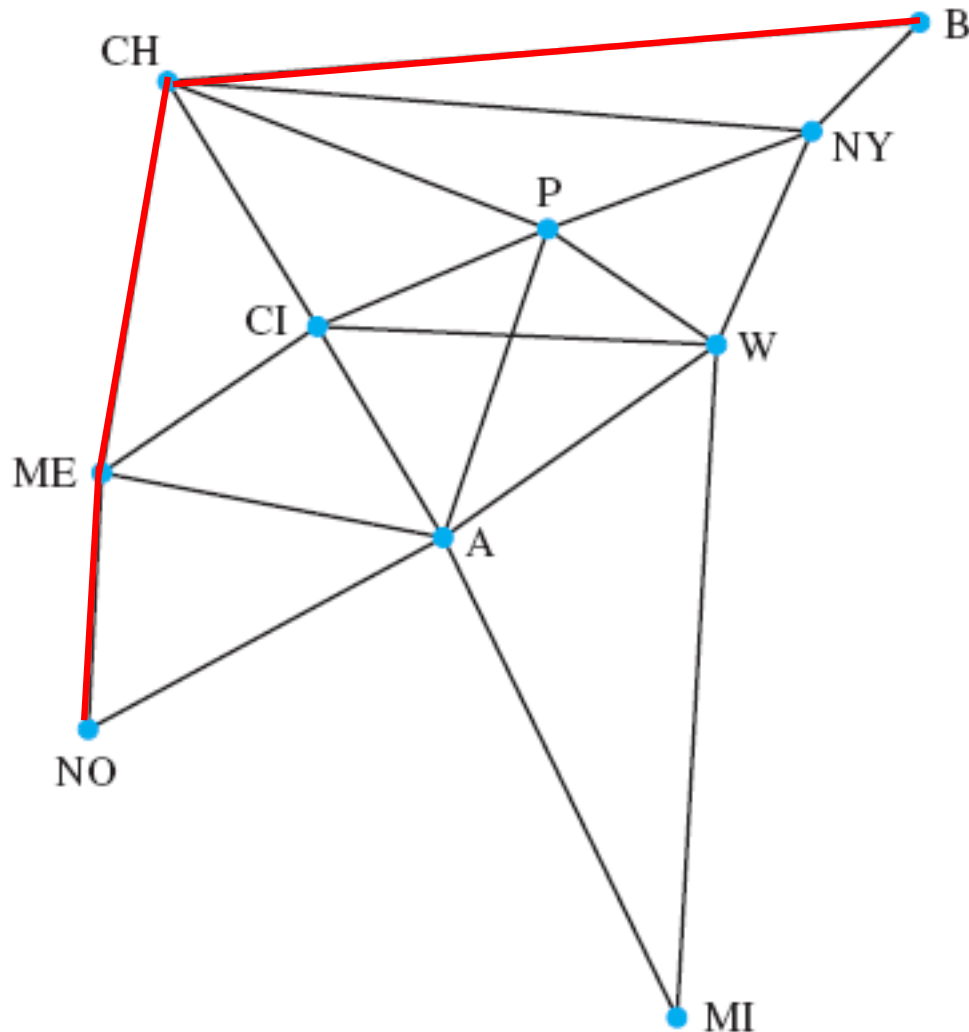
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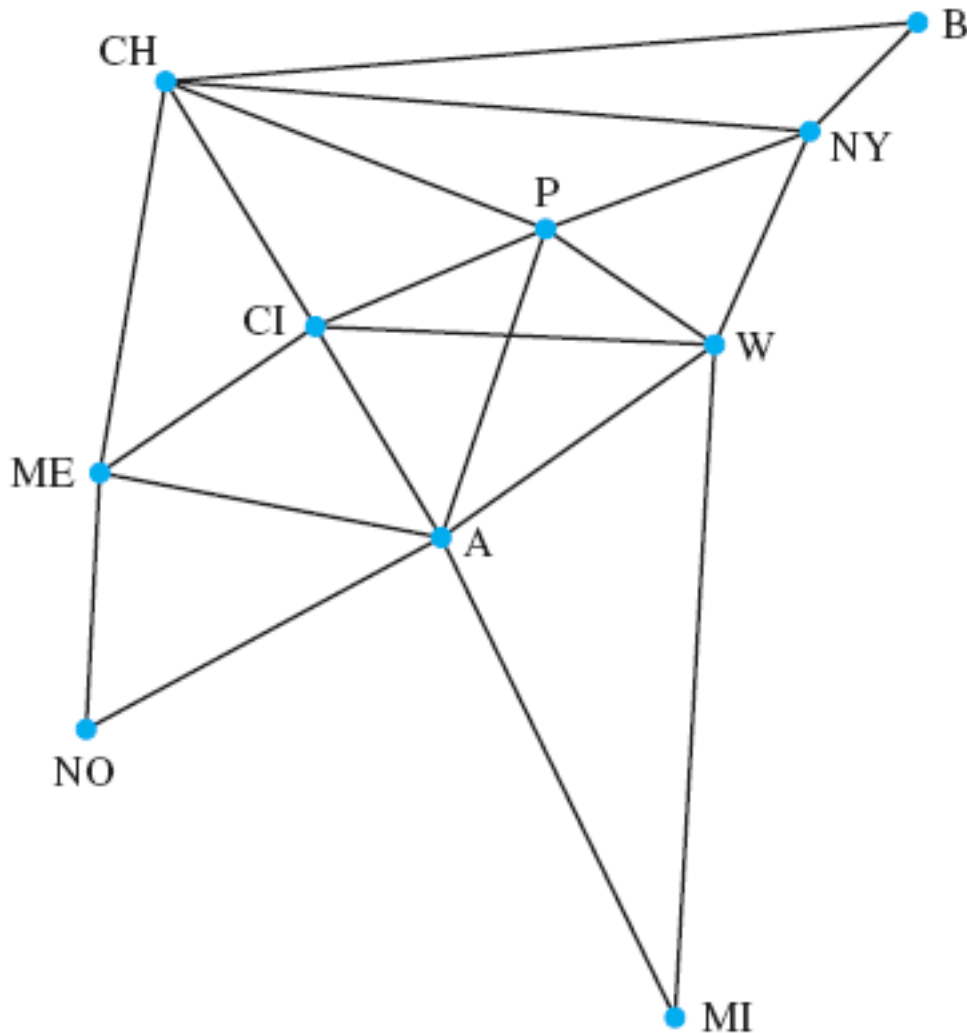


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**3: B - CH - ME - NO**



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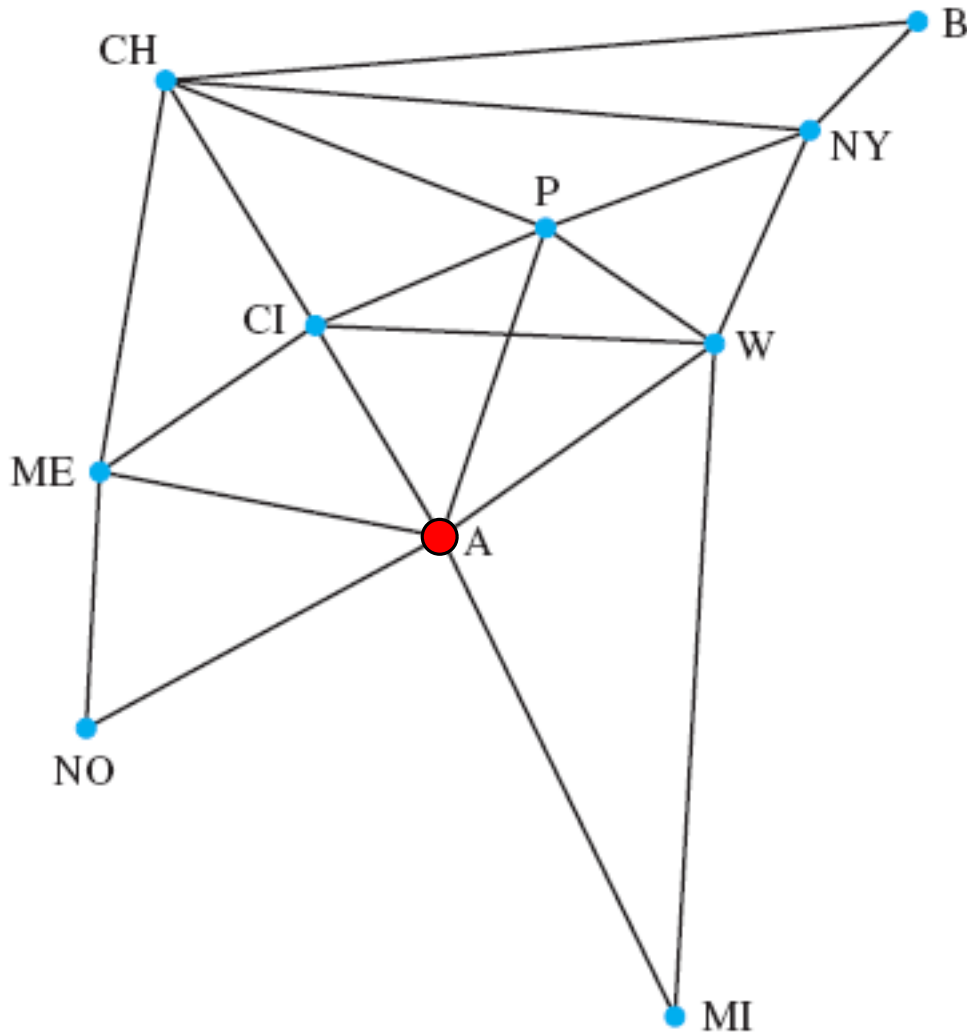


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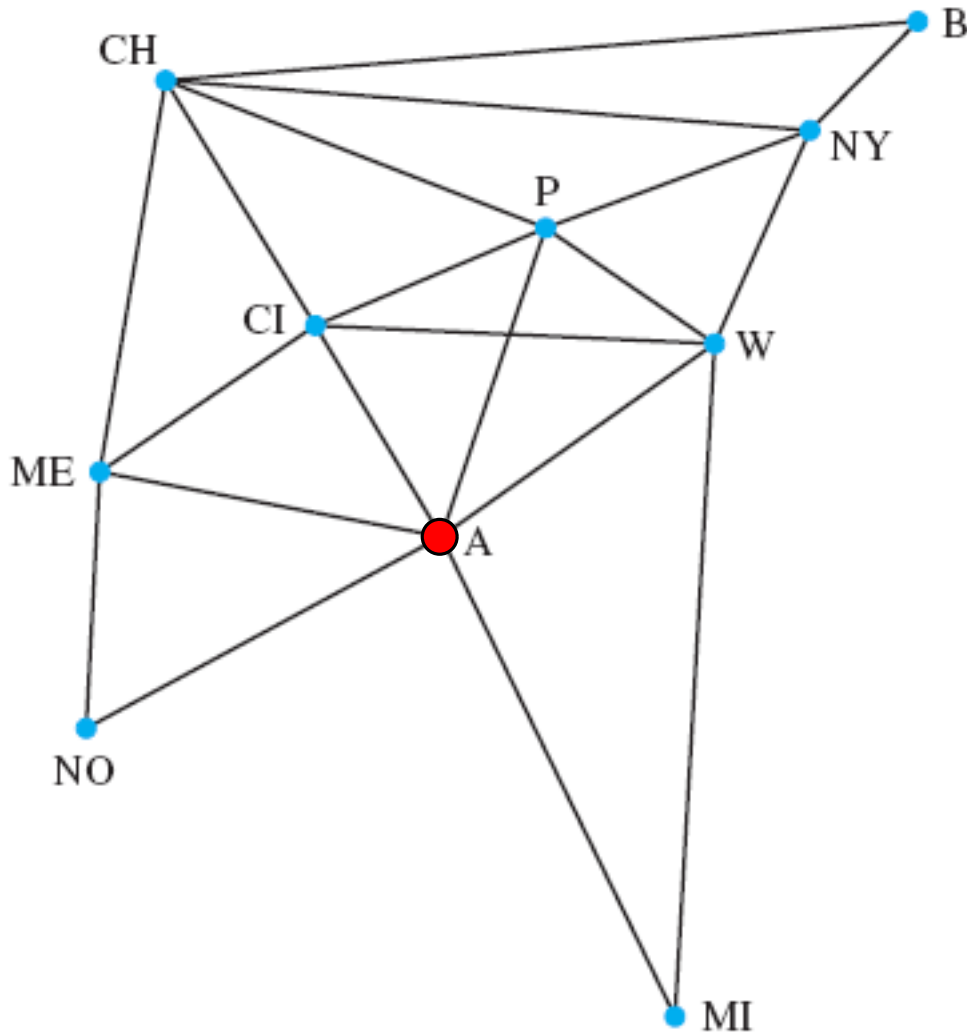


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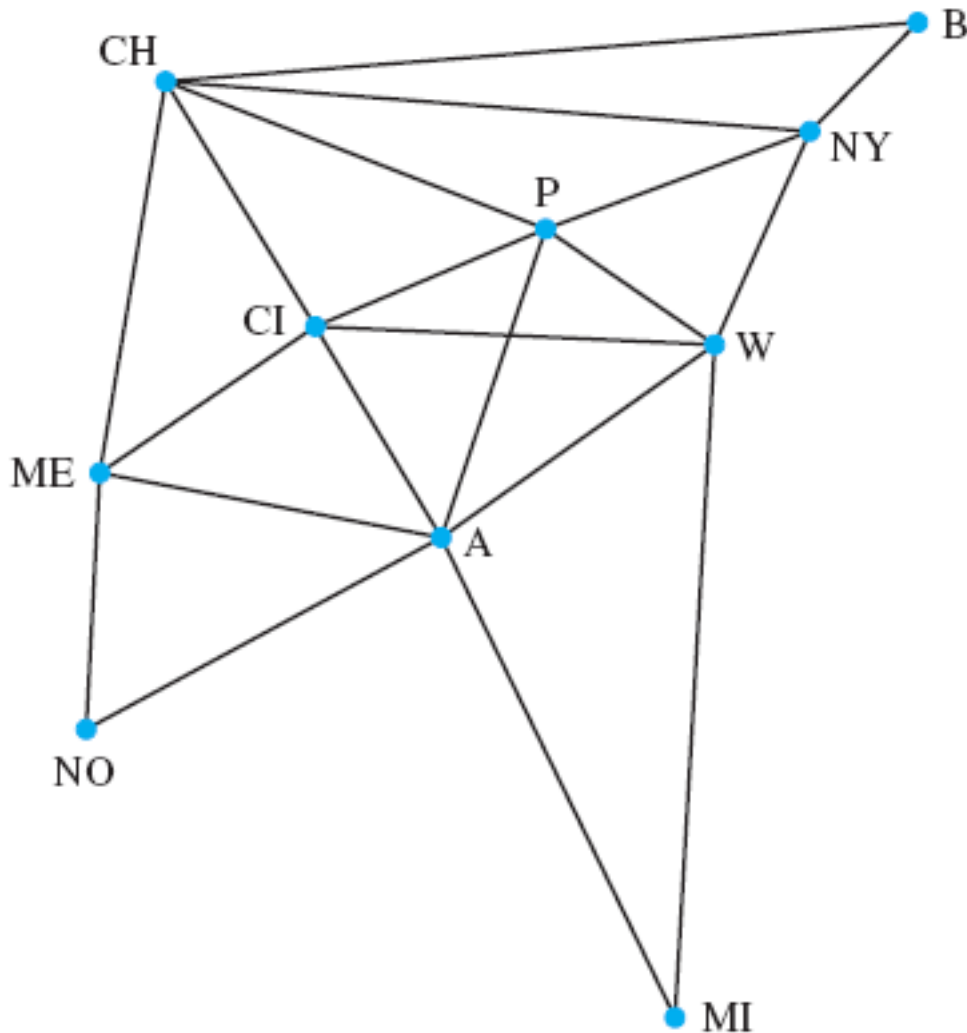
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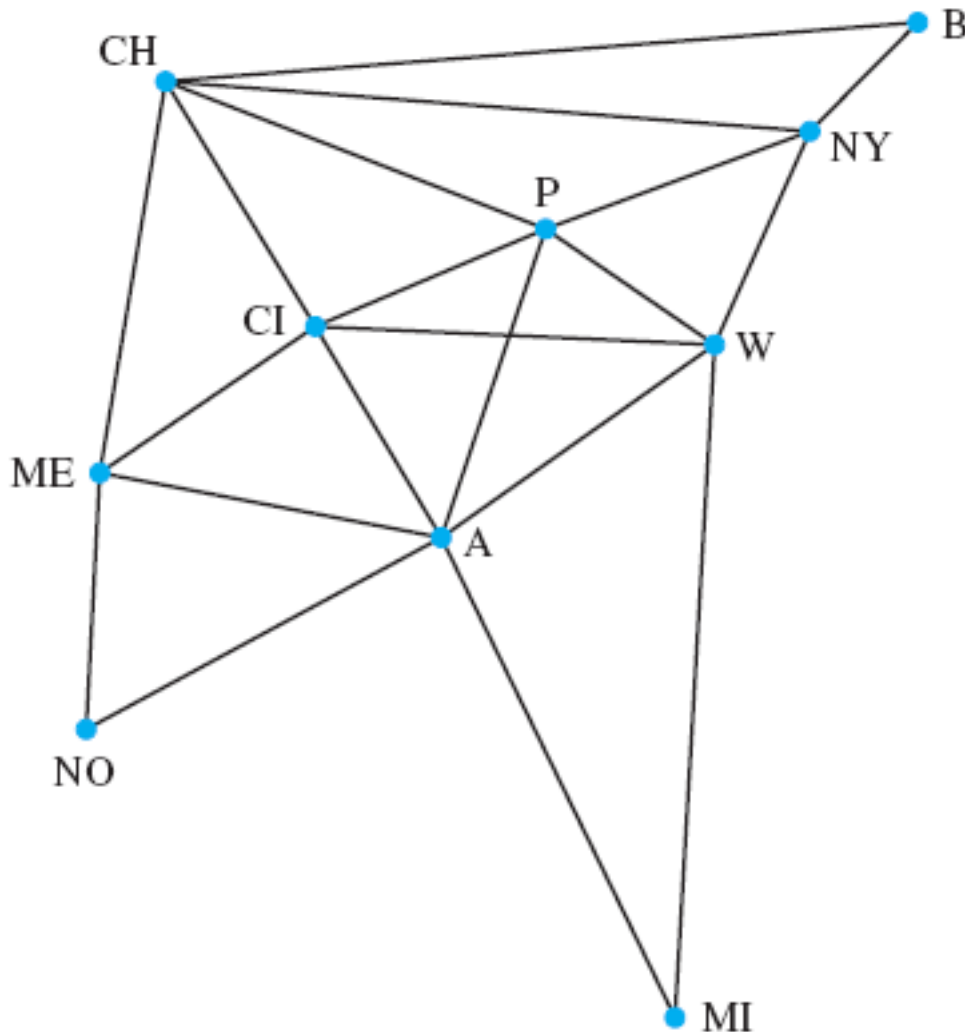
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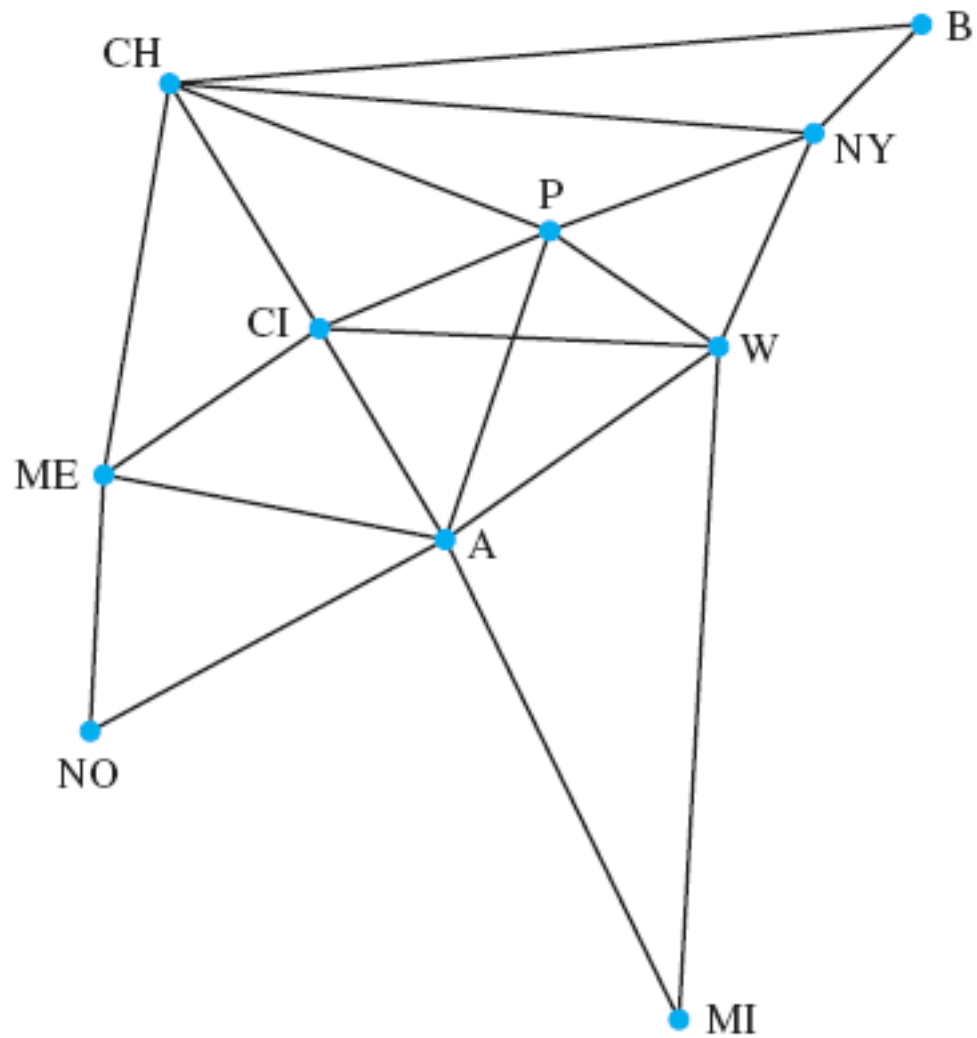
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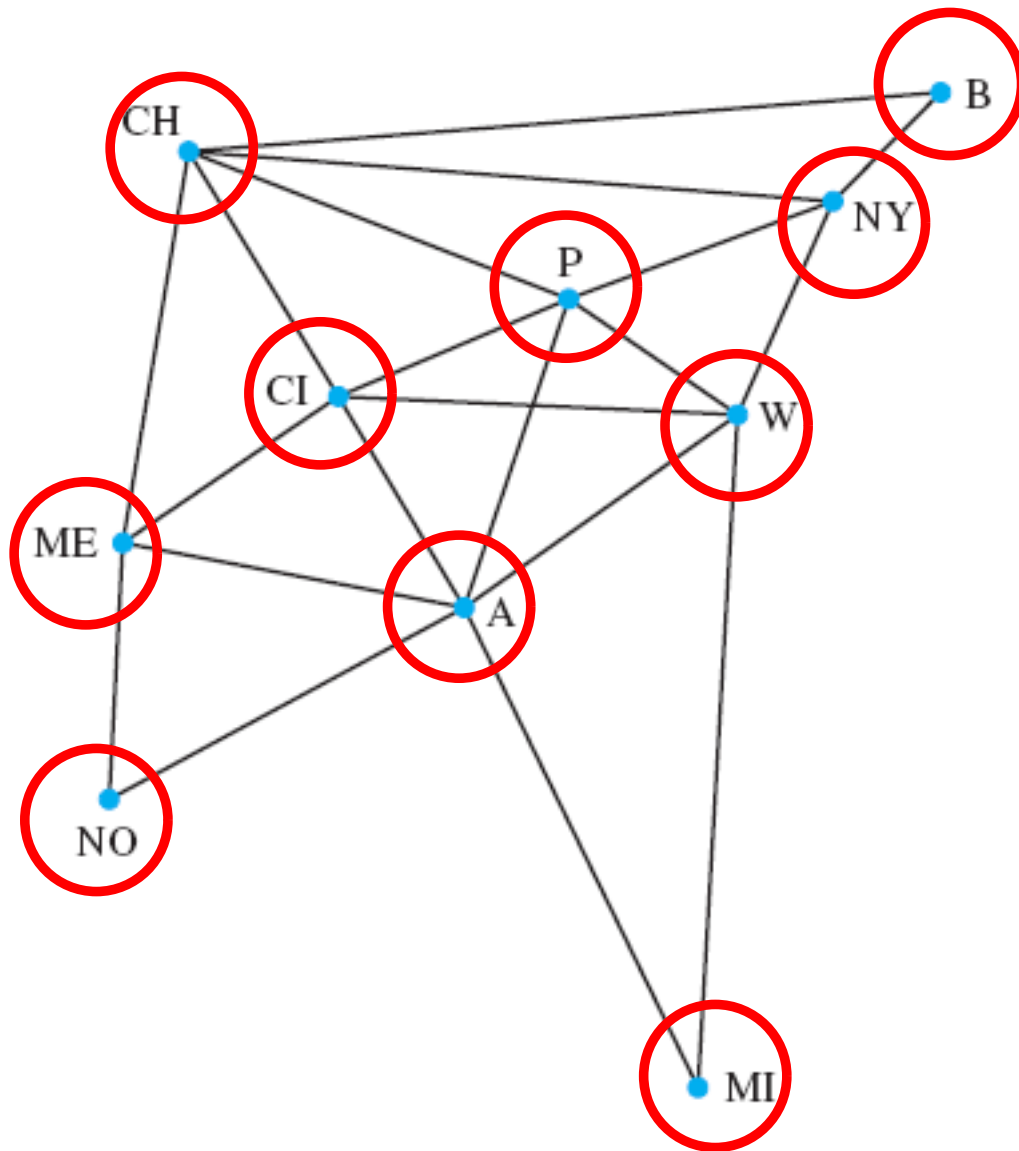
**20 links**



# Graph $G$

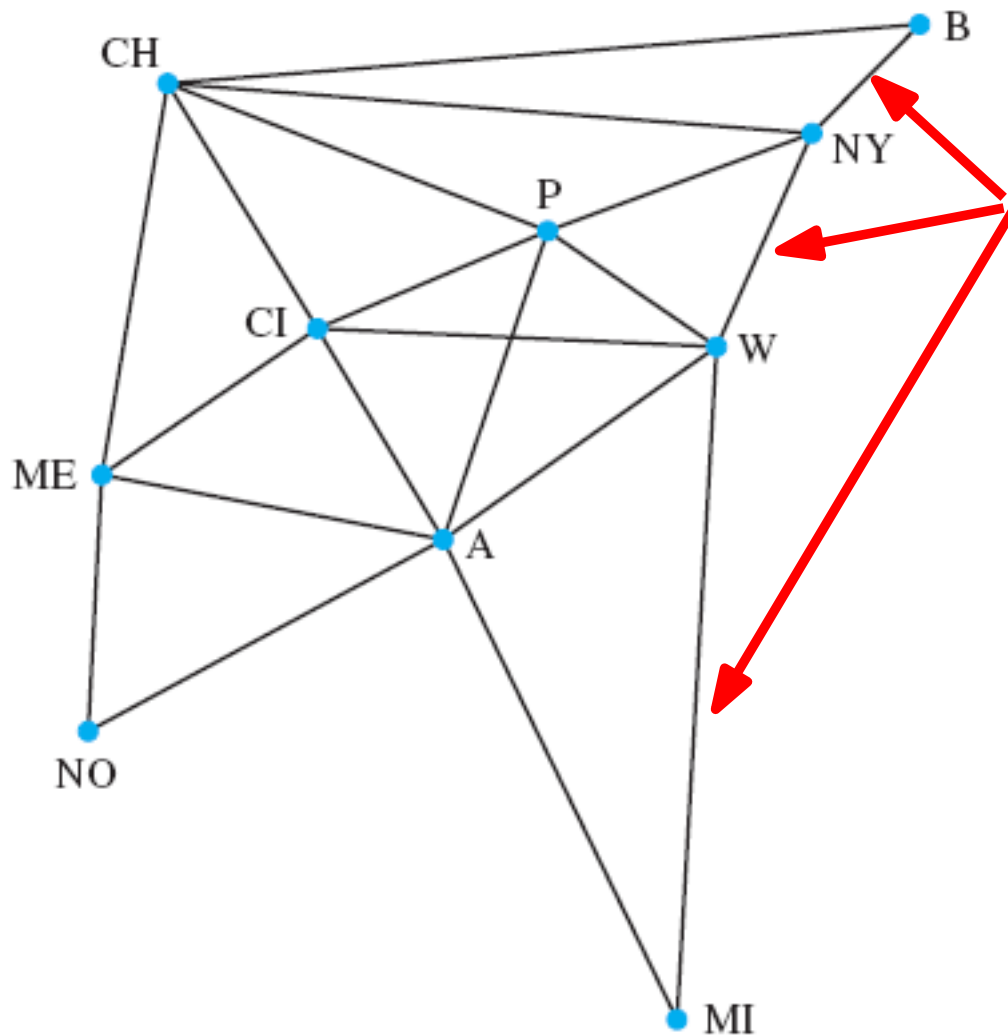


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consists of a set of **vertices**  
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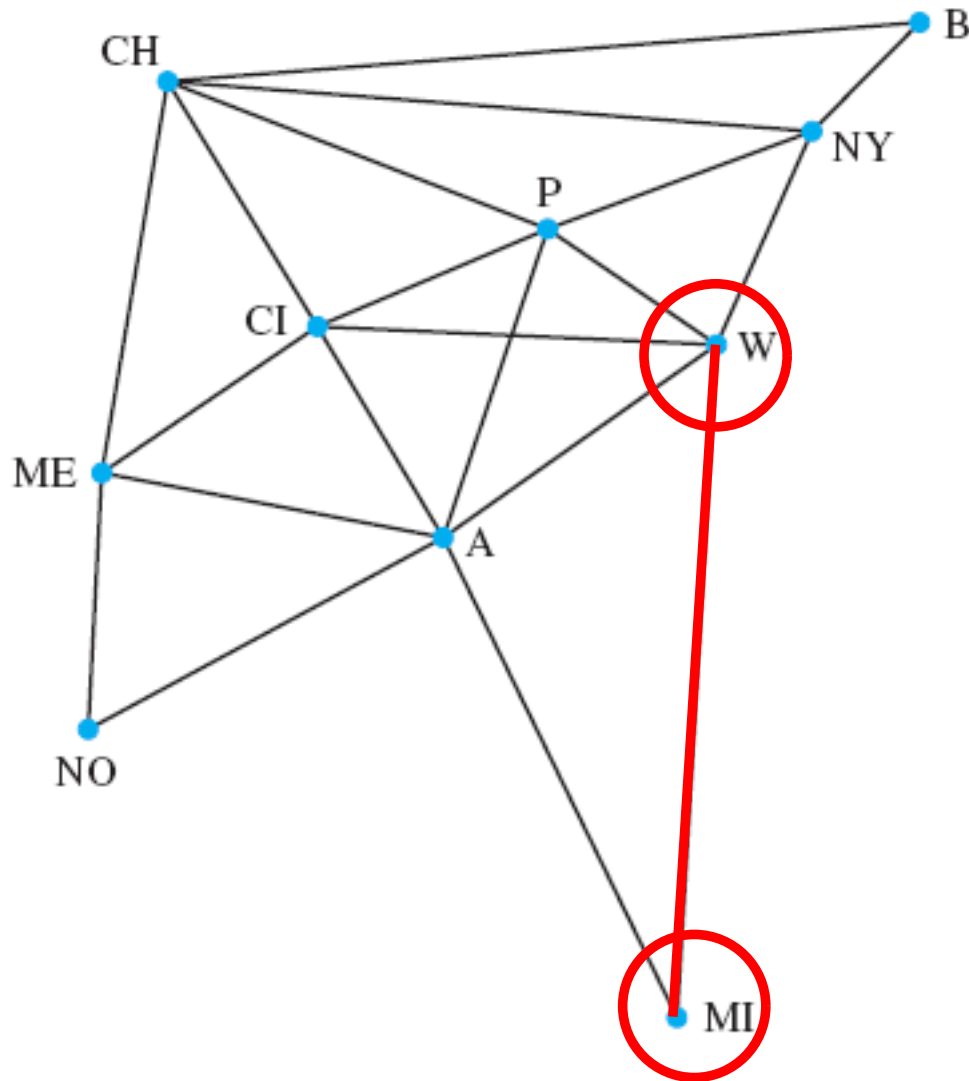
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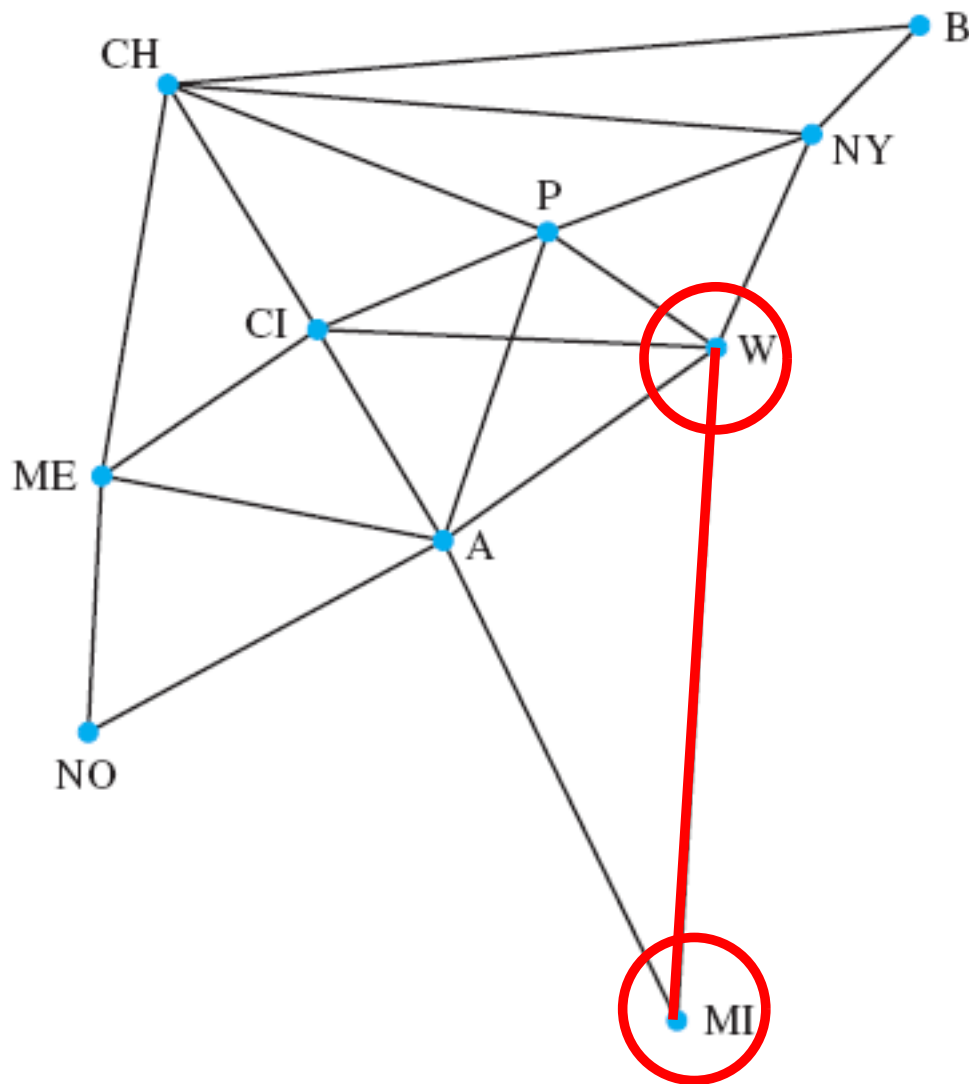


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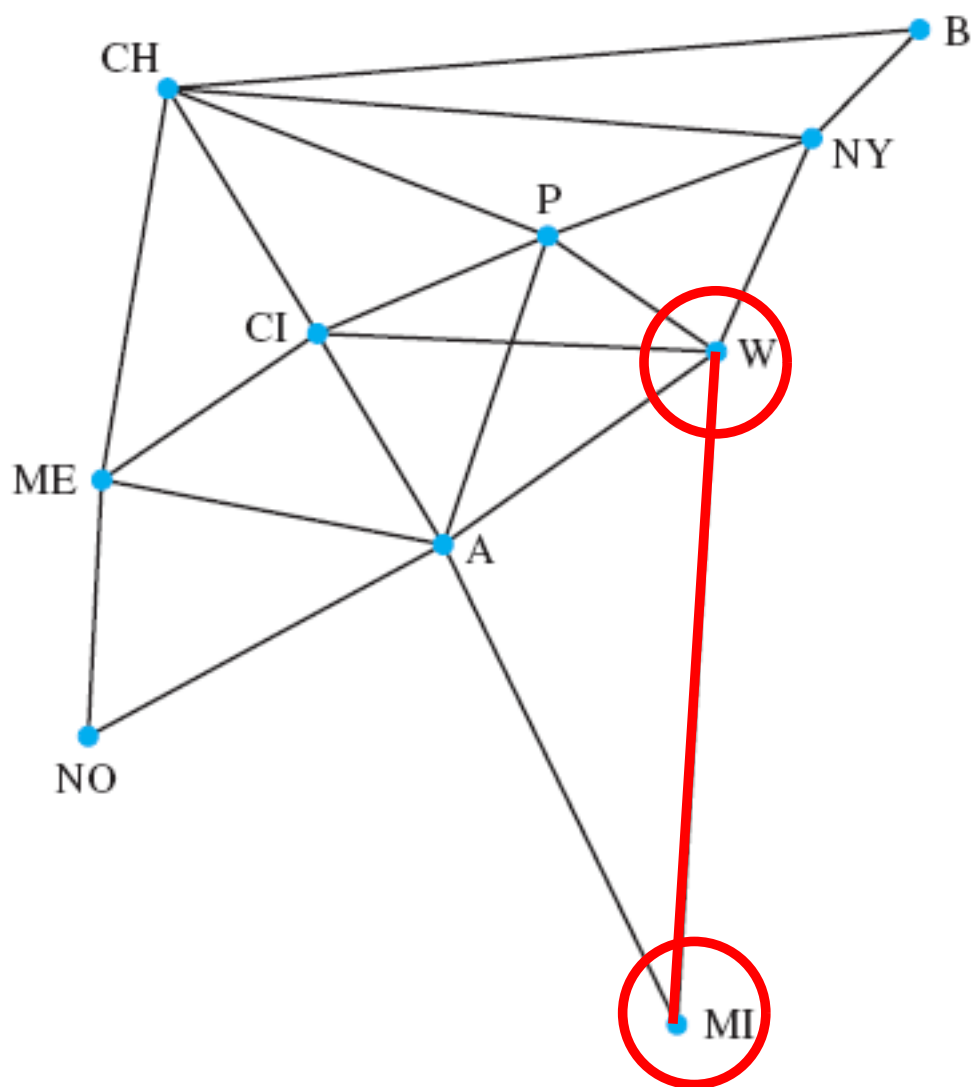
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When a vertex is an  
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that the edge and the vertex  
are **incident** to each other

# More Examples

- Vertices: biological species  
Edges: species have a common ancestor



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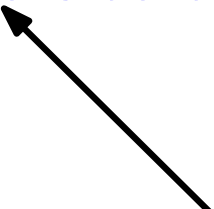
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How Google  
models the  
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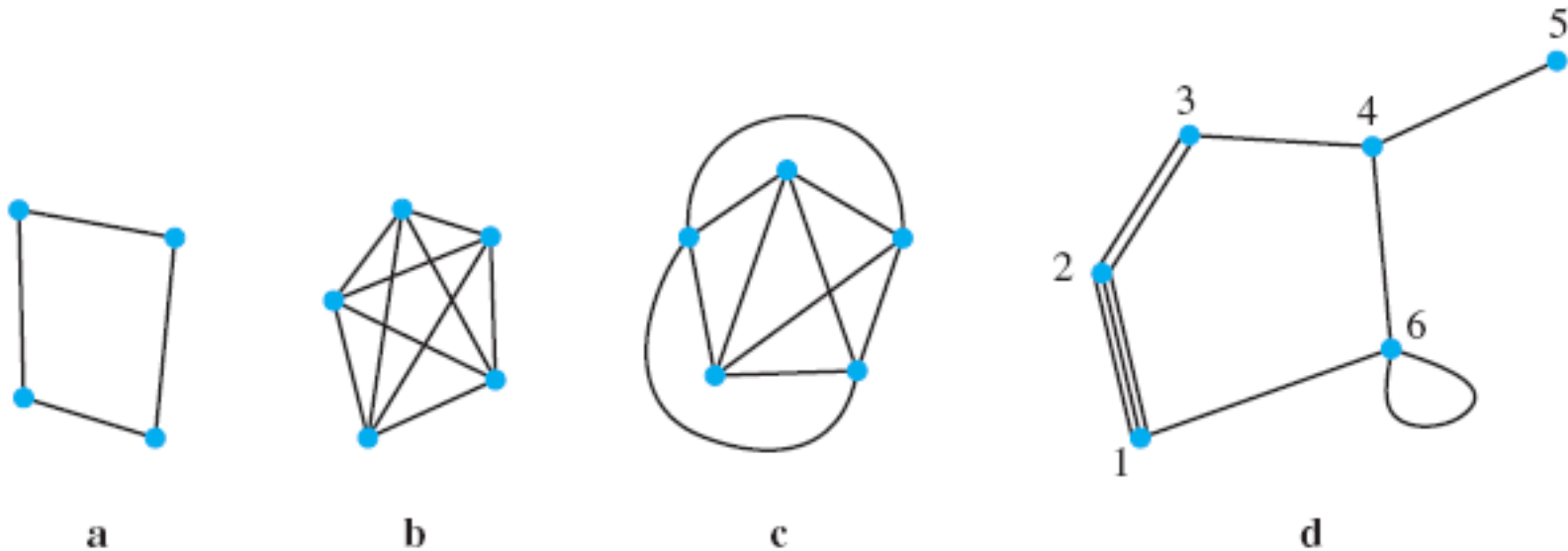
# Definition of a Graph

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- *Simple graph* vs. *multigraph pseudograph*

A graph in which **at most one edge** joins each pair of distinct vertices (vs. **multiple** edges) and **no edge** joins a vertex to itself (= **loop**)



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A graph in which **at most one edge** joins each pair of distinct vertices (vs. **multiple** edges) and **no edge** joins a vertex to itself (= **loop**)

## *Complete graph* $K_n$

A graph with  $n$  vertices that has an edge between **each pair** of vertices



# Graphs

- **Graphs** and **graph theory** can be used to model:
  - ◇ Computer networks
  - ◇ Social networks
  - ◇ Communication networks
  - ◇ Information networks
  - ◇ Software design
  - ◇ Transportation networks
  - ◇ Biological networks



# Graph Models

- Computer Networks

Vertices: computers

Edges: connections

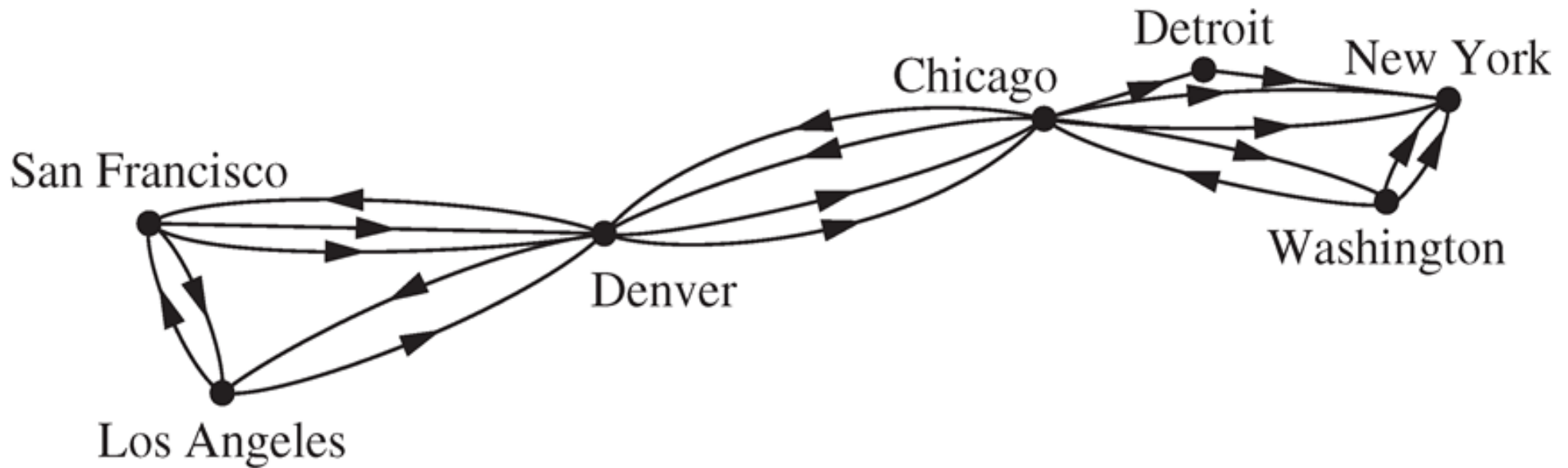


# Graph Models

## ■ Computer Networks

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# Graph Models

- Social Networks

Vertices: individuals

Edges: relationships





# Graph Models

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Edges: relationships

**Friendship graphs:** undirected graphs where two people are connected if they are friends (in the real world, wechat, or Facebook, etc.)



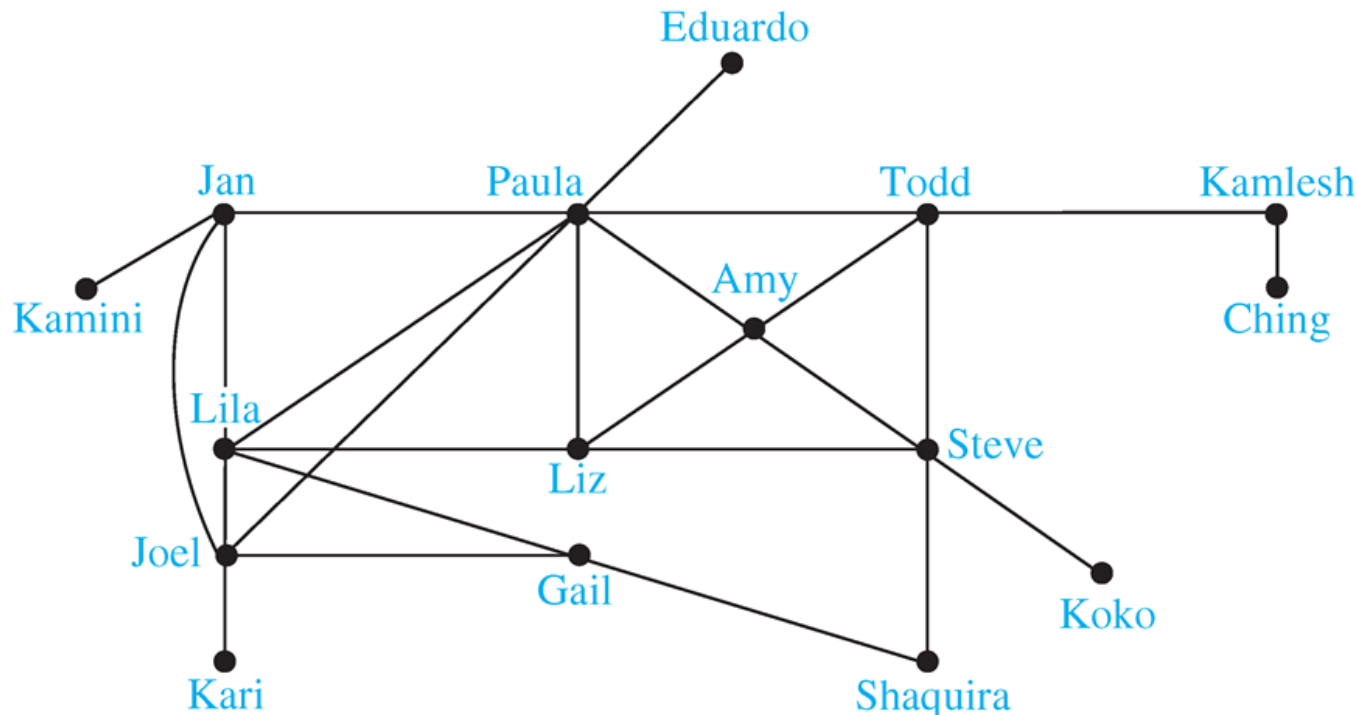
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**directed** graphs where there is an edge from one person to another if the first person can influence the second one



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## Example

the Hollywood graph

the Erdős number



# Announcements

## ■ Homework assignment 5

- ◇ P397 Ex. 37, P398 Ex. 50, 62, 64, P405 Ex. 10, P406 Ex. 40, P413 Ex. 13, P422 Ex. 24, 27, P525 Ex. 12, 28, P526 Ex. 44, P550 Ex. 22, P551 Ex. 42, P583 Ex. 47 (a) (b) (d) (e), P607 Ex. 20, 22, 23, 24, P615 Ex. 16, P616 Ex. 40, P630 Ex. 6, P631 Ex. 32
- ◇ Due on *Dec. 12th, 2017 at the beginning of Class*
- ◇ Please write your homework **neatly**, as a courtesy to graders.

# Next Lecture

- graph theory ...

