

# MSCA 37016 Advanced Linear Algebra for Machine Learning

Lecture 2

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# 3 Views of System of Linear Equations

• System of n linear equations in d unknown variables  $x_1, ..., x_d$ 

$$x_1 + x_2 = 5$$
  
 $x_2 + x_3 = 3$   
 $2x_1 + 2x_2 = 10$ 

Matrix × vector = another • vector

$$A\vec{x} = \vec{b}$$

with

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 2 & 2 & 0 \end{pmatrix} \in \mathbb{R}^{n \times d}$$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \in \mathbb{R}^d$$

$$\vec{b} = \begin{pmatrix} 5 \\ 3 \\ 10 \end{pmatrix} \in \mathbb{R}^n$$

Linear combination of d vectors in  $\mathbb{R}^n$  with coefficients  $x_1, \dots, x_d$ 

$$x_{1} \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + x_{2} \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$$
$$+x_{3} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 5 \\ 3 \\ 10 \end{pmatrix}$$

# **3 Views of System of Linear Equations**

$$x_1 + x_2 = 5$$
  
 $x_2 + x_3 = 3$   
 $2x_1 + 2x_2 = 10$ 

$$A\vec{x} = \vec{b}$$

with

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 2 & 2 & 0 \end{pmatrix} \in \mathbb{R}^{n \times d}$$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \quad \vec{b} = \begin{pmatrix} 5 \\ 3 \\ 10 \end{pmatrix}$$

$$x_{1} \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + x_{2} \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$$
$$+ x_{3} \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 5 \\ 3 \\ 10 \end{pmatrix}$$

- Is the system consistent i.e. has at least one solution?
- Is vector  $\vec{b}$  in the range / column space of the matrix A?
- Is the RHS vector redundant i.e. can be reproduced by the vectors on the LHS?

# **3 Views of System of Linear Equations**

$$x_1 + x_2 = 0$$
  
 $x_2 + x_3 = 0$   
 $2x_1 + 2x_2 = 0$ 

$$A\vec{x} = \vec{0}$$

with

$$A = \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 2 & 2 & 0 \end{pmatrix} \in \mathbb{R}^{n \times d}$$

$$\vec{x} = \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} \quad \vec{0} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

$$x_1 \begin{pmatrix} 1 \\ 0 \\ 2 \end{pmatrix} + x_2 \begin{pmatrix} 1 \\ 1 \\ 2 \end{pmatrix}$$
$$+ x_3 \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \end{pmatrix}$$

- Does the **homogeneous** system have more solutions besides the trivial  $x_1 = \cdots = x_d = 0$ ?
- Is the matrix A invertible? More generally, does it have full column rank?
- Is the set of vectors on the LHS linearly independent or dependent?

### **Gaussian Elimination Overview**

- Gaussian elimination is an efficient technique to solve a system of linear equations for all possible solutions (if exist)
- **Step 1:** Rewrite the system in a simpler form (without changing the solutions) using **elementary row operations**:
  - Swap any two rows
  - Multiply a row by a non-zero scalar
  - Add a multiple of one row to another row

- Step 2: It is simple enough when it is in row echelon form (looks somewhat like a triangular form):
  - 1. Any row of zeros is at the bottom
  - 2. First non-zero leading **pivot** entry of a non-zero row is in a column to the left of any leading entries below it
- Step 3: Use backward substitution to solve the simpler system and write the solution set in parametric form

### Case 1: One Solution

$$1x + 3y = 11$$

$$3x + 2y = 12$$

**Step 1:**  $(2^{nd} \text{ row}) + (-3) \times (1^{st} \text{ row})$ 

$$1x + 3y = 11$$
  
 $3x + 2y = 12$   $\longrightarrow$   $1x + 3y = 11$   
 $-7y = -21$ 

- **Step 2:** It is now in row echelon form
- **Step 3:**  $2^{nd}$  equation yields y = 3. Substitute back into 1<sup>st</sup> equation yields x = 2. The only solution is (x,y) = (2,3).

### Case 2: No Solution

$$1x + 3y = 11$$

$$2x + 6y = -5$$
non-overlapping parallel lines

**Step 1:**  $(2^{nd} \text{ row}) - 2 \times (1^{st} \text{ row})$ 

- **Step 2:** It is now in row echelon form
- **Step 3:** But  $2^{nd}$  equation 0 = -27 is absurd. It can never be true no matter what x and y are. The system has no solution i.e. inconsistent.

### **Case 3: Infinite Solutions**

• **Step 1:**  $(2^{nd} \text{ row}) - 5 \times (1^{st} \text{ row})$ 

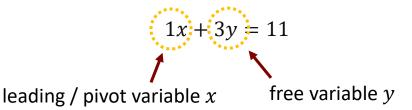
0 = 0 is always true and redundant

- Step 2: It is now in row echelon form
- **Step 3:** The solution set is

$$\left\{ \binom{x}{y} : x = 11 - 3y \right\}$$

consists of infinitely many solutions

### **Solution Set in Parametric Form**



- Any non-leading variable is a **free variable**e.g. You are free to choose y=2 for a solution as long as you set x=11-3(2)=5 accordingly
- Rewrite the solution set in parametric form

$$\left\{ \begin{pmatrix} 11 - 3y \\ y \end{pmatrix} : y \in \mathbb{R} \right\}$$

$$= \left\{ \begin{pmatrix} 11 \\ 0 \end{pmatrix} + y \begin{pmatrix} -3 \\ 1 \end{pmatrix} : y \in \mathbb{R} \right\}$$
scaling a vector

### **Gaussian Elimination Example**

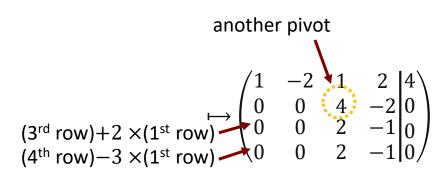
$$4x_3 - 2x_4 = 0$$

$$x_1 - 2x_2 + x_3 + 2x_4 = 4$$

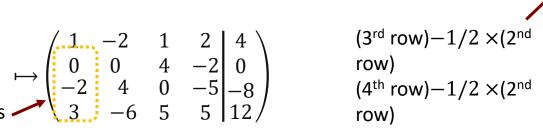
$$-2x_1 + 4x_2 - 5x_4 = -8$$

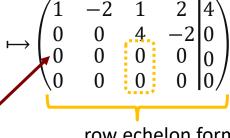
$$3x_1 - 6x_2 + 5x_3 + 5x_4 = 12$$

Use augmented shorthand notation



need non-zero 
$$\begin{pmatrix} 0 & 0 & 4 & -2 & 0 \\ 1 & -2 & 1 & 2 & 4 \\ -2 & 4 & 0 & -5 & -8 \\ 3 & -6 & 5 & 5 & 12 \end{pmatrix}$$
 swap 1<sup>st</sup> and 2<sup>nd</sup> rows





row echelon form

below pivot

### **Gaussian Elimination Example**

 Row echelon form (is not unique e.g. depends on swap)

$$\begin{pmatrix}
1 & -2 & 1 & 2 & | 4 \\
0 & 0 & 4 & -2 & | 0 \\
0 & 0 & 0 & 0 & | 0 \\
0 & 0 & 0 & 0 & 0
\end{pmatrix}$$

Redundant equations are eliminated

$$x_{1} - 2x_{2} + x_{3} + 2x_{4} = 4$$

$$4x_{3} - 2x_{4} = 0$$
2 pivot variables
$$0 = 0$$

$$0 = 0$$

- Free variables:  $x_2$ ,  $x_4$  (not always at the end)
- **Under-determined** system: n < d

 Write leading variables in terms of free variables by backward substitution

$$x_3 = 1/2 x_4$$
  
 $x_1 = 4 + 2x_2 - x_3 - 2x_4 = 4 + 2x_2 - 5/2 x_4$ 

• Solution set in parametric form (not unique)

$$\left\{ \begin{pmatrix} 4 + 2x_2 - 5/2 x_4 \\ x_2 \\ 1/2 x_4 \\ x_4 \end{pmatrix} : x_2, x_4 \in \mathbb{R} \right\}$$

$$= \left\{ \begin{pmatrix} 4 \\ 0 \\ 0 \\ 0 \end{pmatrix} + x_2 \begin{pmatrix} 2 \\ 1 \\ 0 \\ 0 \end{pmatrix} + x_4 \begin{pmatrix} -5/2 \\ 0 \\ 1/2 \\ 1 \end{pmatrix} : x_2, x_4 \in \mathbb{R} \right\}$$

### **Homogeneous vs Inhomogeneous Solution Set**

• Inhomogeneous system:  $\vec{b} \neq \vec{0}$ 

$$x_1 - x_2 + 2x_3 = 5$$
  

$$2x_1 - 2x_2 + 4x_3 = 10$$
  

$$-x_1 + x_2 - 2x_3 = -5$$

• Solution set in parametric form

$$\left\{ \begin{pmatrix} 5\\0\\0 \end{pmatrix} + x_2 \begin{pmatrix} 1\\1\\0 \end{pmatrix} + x_3 \begin{pmatrix} -2\\0\\1 \end{pmatrix} : x_2, x_3 \in \mathbb{R} \right\}$$

particular solution (when  $x_2 = x_3 = 0$ )

• Corresponding **homogeneous** system:  $\vec{b} = \vec{0}$ 

$$x_1 - x_2 + 2x_3 = 0$$
  

$$2x_1 - 2x_2 + 4x_3 = 0$$
  

$$-x_1 + x_2 - 2x_3 = 0$$

Solution set in parametric form

$$\left\{x_2 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -2 \\ 0 \\ 1 \end{pmatrix} : x_2, x_3 \in \mathbb{R} \right\}$$

all linear combinations but not shifted by a particular solution

$$\binom{\text{solution set of}}{A\vec{x} = \vec{b}} = \binom{\text{any particular}}{\text{solution } \vec{v}} + \binom{\text{solution set of}}{A\vec{x} = \vec{0}}$$

### **Maximal Linearly Independent Subset**

• We know 4 vectors in  $\mathbb{R}^3$  must be linearly dependent

$$\left\{ \begin{pmatrix} 1\\2\\-1 \end{pmatrix}, \begin{pmatrix} 3\\6\\-3 \end{pmatrix}, \begin{pmatrix} 1\\2\\2 \end{pmatrix}, \begin{pmatrix} 2\\4\\-5 \end{pmatrix} \right\}$$

- Question: How to identify one (of the possibly many) maximal linearly independent subset?
- Use row echelon form!

$$\begin{pmatrix} 1 & 3 & 1 & 2 \\ 2 & 6 & 2 & 4 \\ -1 & -3 & 2 & -5 \end{pmatrix} \mapsto \begin{pmatrix} 1 & 3 & 1 & 2 \\ 0 & 0 & 3 & -3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$
pivot columns

Pivot columns form a maximal linearly independent subset

$$\left\{ \begin{pmatrix} 1\\2\\-1 \end{pmatrix}, \begin{pmatrix} 1\\2\\2 \end{pmatrix} \right\}$$

 Each free variable column must be expressible as a linear combination of this independent subset

$$\begin{pmatrix} 3 \\ 6 \\ -3 \end{pmatrix} = 3 \begin{pmatrix} 1 \\ 2 \\ -1 \end{pmatrix} + 0 \begin{pmatrix} 1 \\ 2 \\ 2 \end{pmatrix}$$

$$\begin{pmatrix} 2\\4\\-5 \end{pmatrix} = 3 \begin{pmatrix} 1\\2\\-1 \end{pmatrix} - 1 \begin{pmatrix} 1\\2\\2 \end{pmatrix}$$

### **Gauss-Jordan Method: Invertible Case**

• Question: How to compute the inverse  $A^{-1}$  of a matrix A?

$$A = \begin{pmatrix} 1 & 2 & -1 \\ 2 & 2 & 4 \\ 1 & 3 & -3 \end{pmatrix}$$

Step 1: Construct the augmented matrix

$$(A|I_3) = \begin{pmatrix} 1 & 2 & -1 & 1 & 0 & 0 \\ 2 & 2 & 4 & 0 & 1 & 0 \\ 1 & 3 & -3 & 0 & 0 & 1 \end{pmatrix}$$

 Step 2: Use Gaussian elimination to transform the first block into an identity matrix

$$\begin{pmatrix} 1 & 0 & 0 & 9 & -3/2 & -5 \\ 0 & 1 & 0 & -5 & 1 & 3 \\ 0 & 0 & 1 & -2 & 1/2 & 1 \end{pmatrix} = (I_3 | A^{-1})$$

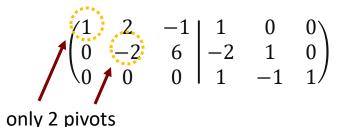
- Use a top-down pass to transform the lower triangular entries to 0 i.e. row echelon form
- Then use a bottom-up pass to transform the upper triangular entries to 0

### **Gauss-Jordan Method: Non-Invertible Case**

If a matrix A is not invertible

$$(A|I_3) = \begin{pmatrix} 1 & 2 & -1 & 1 & 0 & 0 \\ 2 & 2 & 4 & 0 & 1 & 0 \\ 1 & 0 & 5 & 0 & 0 & 1 \end{pmatrix}$$

then the transformation will yield at least one row of zeros and get stuck



• Without full pivots, the 3 columns of *A* together is not linearly independent

**Fact:** A matrix  $A \in \mathbb{R}^{d \times d}$  is invertible if and only if its d column vectors are linearly independent.

e.g. These matrices are obviously not invertible

$$A = \begin{pmatrix} 1 & 0 & 3 \\ 4 & 7 & 12 \\ 2 & 3 & 6 \end{pmatrix} \qquad B = \begin{pmatrix} 1 & 0 & 2 \\ 5 & 0 & -2 \\ -8 & 0 & 3 \end{pmatrix}$$

# **Span**

• The **span** of a set of vectors  $\vec{v}_1, ..., \vec{v}_k \in \mathbb{R}^d$  is the collection of all possible linear combinations of these vectors

$$\mathrm{span}(\vec{v}_1, ..., \vec{v}_k) = \{a_1 \vec{v}_1 + \dots + a_k \vec{v}_k : a_1, ..., a_k \in \mathbb{R}\}$$

e.g. Solution set of a previous homogeneous system is

$$\left\{x_2 \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + x_3 \begin{pmatrix} -2 \\ 0 \\ 1 \end{pmatrix} : x_2, x_3 \in \mathbb{R} \right\} = \operatorname{span} \left( \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} -2 \\ 0 \\ 1 \end{pmatrix} \right)$$

all possible linear combinations

# **Geometry of Span**

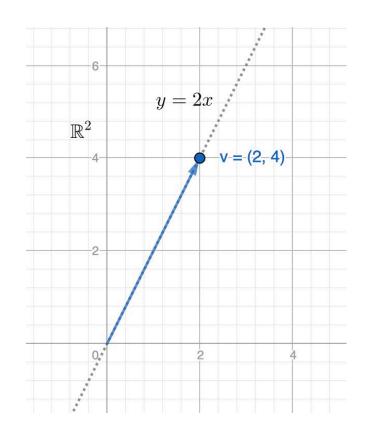
• **Line** through origin along the direction of  $\vec{v}$ 

$$\mathrm{span}(\vec{v}) = \{ a\vec{v} : a \in \mathbb{R} \}$$

any scaling is a vector on the same line

• e.g.

$$\operatorname{span}\left(\binom{2}{4}\right) = \left\{a\binom{2}{4} : a \in \mathbb{R}\right\}$$
$$= \left\{\binom{x}{y} : y = 2x\right\}$$



### **Geometry of Span**

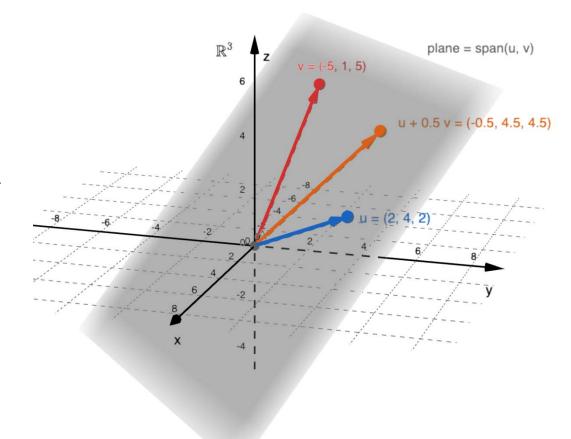
• Plane through origin containing the two (linearly independent) vectors  $\vec{v}_1$  and  $\vec{v}_2$ 

$$\mathrm{span}(\vec{v}_1,\vec{v}_2)\\ = \{a_1\vec{v}_1 + a_a\vec{v}_2 : a_1,a_2 \in \mathbb{R}\}$$
 any linear combination is a

vector on the same plane

• e.g.

$$\operatorname{span}\left(\binom{2}{4}, \binom{-5}{1}{5}\right)$$



### **Vector Space**

- A **vector space** *V* is a collection of vectors that is:
  - 1. Closed under vector addition: If  $\vec{u}$  and  $\vec{v}$  are in V, then  $\vec{u} + \vec{v}$  is in V
  - 2. Closed under scalar multiplication: If  $\vec{v}$  is in V and  $a \in \mathbb{R}$ , then  $a\vec{v}$  is in V

### **Vector Space Properties**

- If *V* is a vector space, then:
  - Must contain the zero vector  $\vec{0} \in V$
  - Closed under any linear combination If  $\vec{v}_1,\ldots,\vec{v}_k\in V$  and  $a_1,\ldots,a_k\in\mathbb{R}$ , then

$$a_1 \vec{v}_1 + \dots + a_k \vec{v}_k \in V$$

Interpretation: A vector space is such a "rich" collection that no matter how we linearly combine the vectors in the space, the resulting vector is also in the space

# **Examples of Vector Space in** $\mathbb{R}^2$

Examples of vector space: origin itself, a line through origin, entire Euclidean space

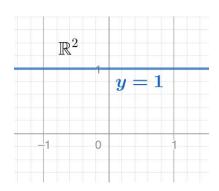
$$V = \left\{ \begin{pmatrix} 0 \\ 0 \end{pmatrix} \right\} \qquad V = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} : x + 2y = 0 \right\} \qquad V = \mathbb{R}^2$$

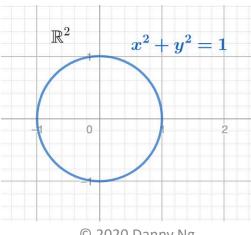
Subsets in  $\mathbb{R}^2$  but not vector space

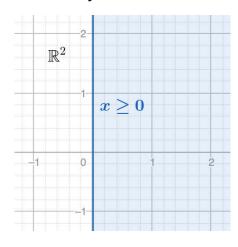
$$S = \left\{ \begin{pmatrix} x \\ 1 \end{pmatrix} : x \in \mathbb{R} \right\}$$

$$S = \left\{ \begin{pmatrix} x \\ 1 \end{pmatrix} : x \in \mathbb{R} \right\} \qquad S = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} : x^2 + y^2 = 1 \right\} \qquad S = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} : x \ge 0 \right\}$$

$$S = \left\{ \begin{pmatrix} x \\ y \end{pmatrix} : x \ge 0 \right\}$$







### **Span is a Vector Space**

- A span is always a vector space (basically by design)
- Proof?

Let 
$$V = \operatorname{span}(\vec{v}_1, \dots, \vec{v}_k)$$
. If  $\vec{u}$  and  $\vec{v} \in V$  so

$$\vec{u} = a_1 \vec{v}_1 + \dots + a_k \vec{v}_k$$
$$\vec{v} = b_1 \vec{v}_1 + \dots + b_k \vec{v}_k$$

then

$$\vec{u} + \vec{v} = (a_1 + b_1)\vec{v}_1 + \cdots + (a_k + b_k)\vec{v}_k \in V$$

$$s\vec{u} = (sa_1)\vec{v}_1 + \dots + (sa_k)\vec{v}_k \in V$$

### **Vector Space is a Span**

 A (finite-dimensional) vector space can always be expressed as a span (of some vectors)

e.g. The xy-plane in  $\mathbb{R}^3$ 

$$\left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} : z = 0 \right\} = \operatorname{span} \left( \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix} \right)$$

 For our purpose, it is enough to think of "vector space" as a synonym for "span" (of a set of vectors)

# Vector Space in $\mathbb{R}^d$

- The only vector spaces / spans in  $\mathbb{R}^d$  are either:
  - 1. The singleton set of the origin  $\{\vec{0}\}$
  - 2. A line through the origin
  - 3. A plane through the origin
  - 4. ... etc
- It must contain the origin!

# **Subspace**

 A subspace is a vector space that is also a subset of another vector space

e.g. xy-plane is a subspace of  $\mathbb{R}^3$ 

$$\left\{ \begin{pmatrix} x \\ y \\ z \end{pmatrix} : z = 0 \right\} \subsetneq \mathbb{R}^3$$

e.g. x-axis is a subspace of both the xy-plane and  $\mathbb{R}^3$ 

$$\operatorname{span}\left(\begin{pmatrix}1\\0\\0\end{pmatrix}\right) \subsetneq xy - \operatorname{plane} \subsetneq \mathbb{R}^3$$

### **Null Space of Matrix**

The null space / kernel of a matrix A is

$$\operatorname{null}(A) = \{ \vec{x} \in \mathbb{R}^d : A\vec{x} = \vec{0} \}$$
$$= \begin{pmatrix} \text{solution set of} \\ A\vec{x} = \vec{0} \end{pmatrix}$$

• It is always a vector space in  $\mathbb{R}^d$ 

#### Proof?

If  $\vec{v}$  and  $\vec{u} \in \text{null}(A)$ , then  $A(\vec{v} + \vec{u}) = A\vec{v} + A\vec{u} = \vec{0}$   $A(s\vec{v}) = s(A\vec{v}) = s\vec{0} = \vec{0}$  so  $\vec{v} + \vec{u}$  and  $s\vec{v} \in \text{null}(A)$  too

Or parametric form of solution set of homogeneous system is a span

### **Column Space of Matrix**

• The **column space / range** of a matrix *A* is

$$range(A) = span \begin{pmatrix} column \\ vectors of A \end{pmatrix}$$

• It is always a vector space in  $\mathbb{R}^n$ 

e.g.

$$A = \begin{pmatrix} 1 & 0 & 2 \\ 0 & 0 & 0 \end{pmatrix} \quad \text{range}(A) = \left\{ \begin{pmatrix} x \\ 0 \end{pmatrix} : x \in \mathbb{R} \right\}$$

$$B = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \quad \text{range}(B) = \mathbb{R}^3$$

• Fact: An inhomogeneous system  $A\vec{x} = \vec{b}$  is consistent iff  $\vec{b} \in \text{range}(A)$ 

### **Spanning Set**

 Previous fact: A vector space V can always be expressed as a span of some vectors

$$V = \operatorname{span}(\vec{v}_1, \dots, \vec{v}_k)$$

Such a set of vectors  $\vec{v}_1, \dots, \vec{v}_k$  is called a **spanning set** of V

• In this case, every  $\vec{v} \in V$  can be expressed as a linear combination

$$\vec{v} = a_1 \vec{v}_1 + \dots + a_k \vec{v}_k$$

with some  $a_1, ..., a_k \in \mathbb{R}$ 

# **Non-Unique and Redundancy**

 Spanning set is not unique and can have redundancy

e.g. or any two linearly independent vectors 
$$\mathbb{R}^2 = \mathrm{span}\left(\binom{1}{0},\binom{0}{1}\right)$$
 
$$= \mathrm{span}\left(\binom{1}{2},\binom{3}{4}\right)$$
 
$$= \mathrm{span}\left(\binom{1}{0},\binom{0}{1},\binom{1}{1}\right)$$
 not linearly independent

### **Basis**

- A **basis**  $\{\vec{v}_1, \dots, \vec{v}_k\}$  of a vector space V is a linearly independent spanning set
  - **1. Spanning**: It has enough vectors to span / reach the entire vector space *V*
  - 2. Linear independence: It has just enough vectors to avoid redundancy i.e. not unnecessarily large

$$V = \operatorname{span}(\vec{v}_1, \dots, \vec{v}_k)$$

also linearly independent

# Examples of Basis of $\mathbb{R}^2$

e.g. Not a spanning set so is not a basis

$$\left\{ \begin{pmatrix} 1\\2 \end{pmatrix} \right\} \qquad \left\{ \begin{pmatrix} 1\\2 \end{pmatrix}, \begin{pmatrix} -3\\-6 \end{pmatrix} \right\}$$

e.g. Spanning set but not linearly independent so still not a basis

$$\left\{ \begin{pmatrix} 1\\0 \end{pmatrix}, \begin{pmatrix} 0\\1 \end{pmatrix}, \begin{pmatrix} 1\\1 \end{pmatrix} \right\}$$

e.g. Basis in  $\mathbb{R}^2$  (there are many)

$$\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\} \qquad \left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\} \qquad \left\{ \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 3 \\ 4 \end{pmatrix} \right\}$$

 Basis is not unique. A vector space has many bases.

### **Dimension**

 Fact: All bases of a vector space V must have the same number of vectors. This common number is the dimension

of the vector space

e.g. 
$$\dim(\mathbb{R}^2) = 2 \quad \dim(\mathbb{R}^3) = 3$$

 Dimension describes the "size" of a vector space (which is a collection of infinitely many vectors)

### **Dimension Properties**

- For a d-dimensional vector space V:
  - 1. A set  $\{\vec{v}_1, ..., \vec{v}_k\}$  of k < d vectors cannot span V
  - 2. A set  $\{\vec{v}_1, ..., \vec{v}_k\}$  of k > d vectors cannot be linearly independent
  - 3. If a set  $\{\vec{v}_1, ..., \vec{v}_d\}$  is linearly independent, then it must be a basis
  - 4. If a set  $\{\vec{v}_1, ..., \vec{v}_d\}$  is a spanning set, then it must be a basis

# Standard Basis of $\mathbb{R}^d$

The **standard basis** of  $\mathbb{R}^d$  is

$$\{\vec{e}_1,\ldots,\vec{e}_d\}$$

with

$$\vec{e}_i = (0, ..., 0, 1, 0, ..., 0)$$

i.e. all zeros except at the  $i^{th}$  entry

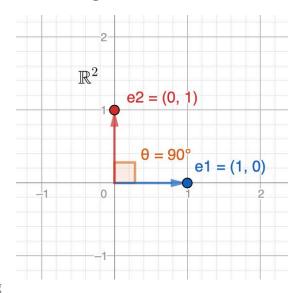
e.g.

$$\left\{ \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \end{pmatrix} \right\}$$
 for  $\mathbb{R}^2$ 

$$\left\{ \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} \right\}$$
 for  $\mathbb{R}^3$ 

# **Standard Basis Properties**

- The standard basis is:
  - Unit vectors
  - Mutually orthogonal "orthonormal" (implies linearly independent)
  - 3. Axis-aligned



### Orthonormal Basis of $\mathbb{R}^d$

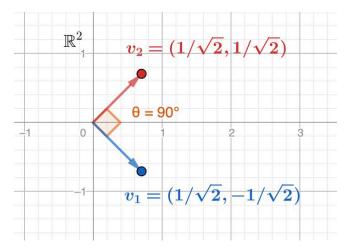
- An **orthonormal basis** of  $\mathbb{R}^d$  is:
  - Unit vectors
  - Mutually orthogonal (implies linearly independent)
  - 3. Axis-aligned

e.g.

$$\left\{ \begin{pmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \end{pmatrix}, \begin{pmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \end{pmatrix} \right\}$$
 for  $\mathbb{R}^2$ 

# **Orthonormal Basis Properties**

A "rotated" version of the standard basis



• Columns of an orthogonal matrix  $Q \in \mathbb{R}^{d \times d}$  form an orthonormal basis

$$Q = \begin{pmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ -1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix}$$

### **Basis for Null Space**

The homogeneous system of linear equations

$$A\vec{x} = \vec{0}$$
 with  $A = \begin{pmatrix} 1 & -1 & 2 \\ 2 & -2 & 4 \\ -1 & 1 & -2 \end{pmatrix}$ 

has solution set

$$\left\{ \begin{pmatrix} x_1 \\ x_2 \\ x_3 \end{pmatrix} = a \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix} + b \begin{pmatrix} -2 \\ 0 \\ 1 \end{pmatrix} : a, b \in \mathbb{R} \right\}$$
a basis for null(A)

 Fact: Gaussian elimination always yields linearly independent vectors

### **Matrix Nullity**

• The **nullity** of a matrix  $A \in \mathbb{R}^{r \times c}$  is

$$\operatorname{nullity}(A) = \dim(\operatorname{null}(A))$$

e.g.

nullity 
$$\begin{pmatrix} 1 & -1 & 2 \\ 2 & -2 & 4 \\ -1 & 1 & -2 \end{pmatrix} = 2$$

### **Basis for Column Space**

• Let

$$A = \begin{pmatrix} 1 & 3 & 1 & 2 \\ 2 & 6 & 2 & 4 \\ -1 & -3 & 2 & -5 \end{pmatrix}$$

range(A) = span(all columns of A)

- Question: How to obtain a basis for range(A)?
- **Answer:** Find a linearly independent subset of the columns of *A* with the same span

### **Reduce Spanning Set to Basis**

 Use row echelon form to identify a maximal linearly independent subset

$$\begin{pmatrix} 1 & 3 & 1 & 2 \\ 2 & 6 & 2 & 4 \\ -1 & -3 & 2 & -5 \end{pmatrix} \mapsto \begin{pmatrix} 1 & 3 & 1 & 2 \\ 0 & 0 & 3 & -3 \\ 0 & 0 & 0 & 0 \end{pmatrix}$$

• 1<sup>st</sup> and 3<sup>rd</sup> columns of *A* form a basis for its column space

$$range(A) = span\left(\begin{pmatrix} 1\\2\\-1 \end{pmatrix}, \begin{pmatrix} 1\\2\\2 \end{pmatrix}\right)$$

### **Matrix Rank**

• The **rank** of a matrix  $A \in \mathbb{R}^{r \times c}$  is

$$rank(A) = dim(range(A))$$

• Rank is the number of linearly independent column vectors in A

e.g.

$$rank \begin{pmatrix} 1 & 3 & 1 & 2 \\ 2 & 6 & 2 & 4 \\ -1 & -3 & 2 & -5 \end{pmatrix} = 2$$

• Rank is the number of pivots in row echelon form of *A* 

### Rank 1 Matrix

 If a matrix A has rank 1, then each column is a scalar multiple of the 1<sup>st</sup> column

$$A = \begin{pmatrix} | & | & | \\ s_1 A_1 & s_2 A_1 & \cdots & s_c A_1 \\ | & | & | \end{pmatrix}$$

• It can be rewritten as an **outer product** of two vectors

e.g.

$$\begin{pmatrix} 1 & 10 & 100 \\ 2 & 20 & 200 \\ 3 & 30 & 300 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \\ 3 \end{pmatrix} \times (1 \quad 10 \quad 100)$$

### **Matrix Rank Properties**

- Let  $A \in \mathbb{R}^{r \times c}$  be a matrix
  - 1.  $\operatorname{rank}(A) = \operatorname{rank}(A^T)$
  - 2. rank(A) is also the number of linearly independent rows vectors in A
  - 3.  $rank(A) \leq min(r, c)$

e.g.

$$rank \begin{pmatrix} 1 & 2 \\ 2 & 4 \\ 3 & 6 \end{pmatrix} = 1$$

• If B is another matrix, then

$$rank(AB) \le min(rank(A), rank(B))$$

### **Full Rank**

• A matrix  $A \in \mathbb{R}^{r \times c}$  has **full rank** if

$$rank(A) = min(r, c)$$

• It has as many linearly independent rows (or columns) as possible given the shape of A

e.g. full rank not full rank 
$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{pmatrix} \qquad \begin{pmatrix} 1 & 2 \\ 0 & 0 \\ 0 & 0 \end{pmatrix}$$

- **Fact**: A square matrix  $A \in \mathbb{R}^{d \times d}$  is invertible iff it has full rank d
- For non-square matrix, having full rank is as close to the concept of invertible as possible

# **Rank-Nullity Dimension Theorem**

• Let  $A \in \mathbb{R}^{n \times d}$  be a matrix with  $\operatorname{rank}(A) = k$ . The homogeneous system  $A\vec{x} = \vec{0}$  of linear equations has

$$\binom{\text{number of pivots / leading variables}}{\text{variables}} = \binom{\text{number of pivots / leading variables}}{\text{number of non - redundant equations}} + \binom{\text{number of free variables}}{\text{total pivots / leading variables}}$$

- This is the fundamental theorem of linear algebra!
- Fact: If a system is under-determined i.e. d > n, then dim(solution set) =  $d k \ge d n > 0$  so it has infinitely many solutions.

### **Matrix Invertibility Criteria**

- The following statements are equivalent:
  - 1. The matrix  $A \in \mathbb{R}^{d \times d}$  is invertible
  - 2. The matrix  $A^T$  is invertible
  - 3. The determinant  $det(A) \neq 0$
  - 4. The d row (or column) vectors of A are linearly independent / span  $\mathbb{R}^d$  / is a basis for  $\mathbb{R}^d$
  - 5. The matrix A has full rank d
  - 6. The system  $A\vec{x} = \vec{0}$  only has trivial solution i.e.  $\vec{x} = \vec{0}$
  - 7.  $null(A) = \{\vec{0}\}\$
  - 8.  $\operatorname{nullity}(A) = 0$
  - 9. The system  $A\vec{x} = \vec{b}$  has unique solution i.e.  $\vec{x} = A^{-1}\vec{b}$