

Topic 1: Set

1. Floor and ceiling

- $\lfloor \cdot \rfloor$: floor
- $\lceil \cdot \rceil$: ceiling
- $\lfloor -X \rfloor = -\lceil X \rceil$
- $\lfloor X + t \rfloor = \lfloor X \rfloor + t$ for $t \in \mathbb{Z}$

2. Divisibility, prime, gcd and lcm

- $m \mid n$: m divides n (m is less)
- $n \mid 0$ is true, and $0 \mid n$ is false, except $n = 0$
- prime: $n > 1$ and $1 \mid n$ and $n \mid n$ only
- relatively prime: $\gcd(m, n) = 1$
- gcd: greatest common divisor
- lcm: least common multiple
- $\gcd(m, n) * \text{lcm}(m, n) = |m| * |n|$
- Euclid's gcd algorithm: for $m \nmid n$, $\gcd(m, n) = \gcd(m-n, n)$

3. Set notation and construction

- a set is a set of elements
- Notation 1: $S = \{e_1, e_1, e_1 \dots\}$
- Notation 2: $S = \{e: \text{description of } e\}$
- symmetric difference 1: $A \oplus B = (A \cup B) \setminus (A \cap B)$
- symmetric difference 2: $A \oplus B = (A \setminus B) \cup (B \setminus A)$
- Subset: \subseteq , Proper subset: \subsetneq
- Power set: $\text{Pow}(X) = \{A : A \subseteq X\}$
- Cardinality: $|X|$
- Always: $|\text{Pow}(X)| = 2^{|X|}$
- Set of Numbers: $\mathbb{P} \subset \mathbb{N} \subset \mathbb{Z} \subset \mathbb{Q} \subset \mathbb{R}$

4. Laws of Sets Operations

- Commutativity
- Associativity
- Distribution
- Idempotence
- Identity

- Double Complementation
- De morgan Laws: $(A \cup B)^C = A^C \cap B^C$, $(A \cap B)^C = A^C \cup B^C$

5. Cartesian product

- (a, b) : ordered pair
- $A \times B = \{(a, b) | a \in A, b \in B\}$

6. Formal language

- Σ : alphabet – a finite, none empty set
- λ : a empty word
- Σ^k : set of all words of length k
- Σ^* : set of all words
- Σ^+ : set of all none empty words

Topic 2: Function Matrix and Relation

1. Function Definition

- notation 1: $f : S \rightarrow T$
- notation 2: $f : x \mapsto y$
- notation 3: $f(x) = y$
- every input has an one and only one output
- Image: $\text{Im}(f) = \{f(x), x \in \text{Dom}(f)\}$
- $\text{Im}(f) \subset \text{Codom}(f)$
- Composition: $g \circ f = g(f(x))$ where $\text{Im}(f) \subset \text{Dom}(g)$
- Identity: $f \circ \text{Id} = \text{Id} \circ f = f$

2. Function inverse

- surjective(onto): every output has a related input

$$\text{Im}(f) = \text{Codom}(f)$$

- injective(one-to-one): every input has an unique output

$$x \neq y \implies f(x) \neq f(y)$$

$$f(x) = f(y) \implies x = y$$

- bijective

$$\text{surjective and injective}$$

- inverse

$$f^{-1} : y \rightarrow x$$

- $f : D \rightarrow C, S_D \subseteq D, S_C \subseteq C$, then:
 $f(S_D) \subseteq C$ is the image, and $f^{\leftarrow}(S_C) \subseteq D$ is the inverse image
 if $f^{-1}(S_C) = f^{\leftarrow}(S_C)$

3. Matrix

- M_{mn} m is row and n is column

$$\begin{bmatrix} m_{11} & m_{12} & \dots & m_{1n} \\ m_{21} & m_{22} & \dots & m_{2n} \\ \dots & & & \\ m_{m1} & m_{m2} & \dots & m_{mn} \end{bmatrix}$$

- Transpose M^T
 a matrix is called symmetric if $M^T = M$
- Sum
- product (first row second column)

$$\begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \end{bmatrix} \times \begin{bmatrix} b_{11} & b_{12} \\ b_{21} & b_{22} \\ b_{31} & b_{32} \end{bmatrix} = \begin{bmatrix} a_{11} * b_{11} + a_{12} * b_{21} + a_{13} * b_{31} & a_{11} * b_{12} + a_{12} * b_{22} + a_{13} * b_{32} \\ a_{21} * b_{11} + a_{22} * b_{21} + a_{23} * b_{31} & a_{21} * b_{12} + a_{22} * b_{22} + a_{23} * b_{32} \end{bmatrix}$$

4. Relation Property

- a relation from S to T is a subset of $R \subseteq S \times T$
- x is related to y, denote xRy or $R(x, y)$, or $x, y \in R$, can be True or False
- Reflexive: $\forall x \implies xRx$
- Anti-reflexive: $\forall x \implies x \not R x$
- a relation can not be both reflexive and anti-reflexive
- Symmetric: $\forall x, y, xRy \implies yRx$
- Anti-Symmetric: $\forall x, y, xRy \wedge yRx \implies x = y$
- a relation can be both symmetric and anti-reflexive
- Transitive: $\forall x, y, z, xRy \wedge yRz \implies xRz$

5. Equivalence relation and Order relations

- Equivalence Relation: reflexive, symmetric and Transitive
- Partial Order \preceq : reflexive, antisymmetric, transitive
- lub: least upper bound, $x \in S \wedge x \succeq a, \forall a \in A$

- glb: greatest lower bound, $x \in S \wedge x \preceq a, \forall a \in A$
- Lattice: a poset where lub and glb exist for every pair of elements, then they exist for every finite subset
- Total Order \leq : Partial Order, Linearity: arrange every elements in a line
 $\forall a, b, a \leq b \vee b \leq a$
- Well order: Total Order, every subset has a least element
- Lexicographic order
- lenlex order

Topic 3: Graph theory

1. Definition: a collection of vertices and edges

- terminology:
- incident: edge is incident to vertices
- adjacent: vertex is adjacent to its neighbour vertices
- isolated
- types of graph:
- Undirected graph: edge = $\{v1, v2\}$
- directed graph: edge = $(v1, v2)$
- $v(G) = |V|, e(G) = |E|$

2. Degree

- degree: number of edges attached to the vertex
- Regular graph: all degree are Equivalence
- $\Sigma deg(v) = 2 \times e(G)$
- the degree is always even
- there is an even number of vertices of odd degree
- $\Sigma outdeg(v) = \Sigma indeg(v) = e(G)$

3. path

- simple path(edge): $e_i \neq e_j$
- close path: $v_0 = v_n$
- acyclic path(vertex): $v_i \neq v_j$
- cycle: acyclic path and close path
- acyclic graph: graph contains no cycle
- Edge traversal:

- Euler path: path containing every edge exactly once
- iff either it has exactly two vertices of odd degree
- Euler circuit: closed Euler path
- iff all $\deg(v)$ is even
- Vertex traversal:
- hamiltonian path: visit every vertex exactly once
- hamiltonian circuit: closed hamiltonian path

4. Connect graph

- connected graph:
- if there is an x-y path $\forall x, y \in V$, denote with $k(G)$
- strongly connected graph(directed):
- each pair of vertices joined by a directed path in both directions
- complete graph K_n :
- every vertex connected to each other, $\frac{n(n-1)}{2}$ edges.
- complete bipartite graph $K_{m,n}$:
- all vertices from different parts are connected, vertices from the same part are disconnected.
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5. Tree

- acyclic, connected
- acyclic, $|V_G| = |E_G| + 1$
- one simple path between any two vertices
- connect, becomes disconnected if any single edge is removed
- acyclic, has a cycle if any single edge is added

6. Graph Isomorphisms

- $\phi : V_G \rightarrow V_H$ is bijection
- $(x, y) \in E_G$ iff $(\phi(x), \phi(y)) \in E_H$

7. Colouring, Cliques

- Chromatic number $\chi(G)$: the minimum colour
- $\chi(Tree) = 2$
- $\chi(cycle\ with\ even\ vertices) = 2, \chi(cycle\ with\ odd\ vertices) = 3$
- Clique number $\kappa(G)$: the largest complete subgraph
- Planar graph: without intersection
- a graph is nonplanar then it must contain a subdivision of K_5 or $K_{3,3}$

Topic 4: Logic

1. proposition Logic

- statement: a declarative sentence that can be True or False
- Well-formed formula(wff)
- Connectives: $\neg p, p \wedge q, p \vee q, p \implies q$ is a wff.

- A implies B

| A | B | $A \implies B$ |
|---|---|----------------|
| F | F | T |
| F | T | T |
| T | F | F |
| T | T | T |

- A unless B: $\neg B \implies A$

- A just in case B: $A \iff B$

| A | B | $A \iff B$ |
|---|---|------------|
| F | F | T |
| F | T | F |
| T | F | F |
| T | T | T |

- $A \iff B = (A \implies B) \vee (B \implies A)$

2. Logic Equivalence

- $\phi \equiv \varphi$: have the same truth value
- Excluded middle contradiction
- Identity
- Idempotence
- Double Negation
- Commutativity
- Associativity
- Distribution
- De Morgan's Law: $\neg(p \wedge q) \equiv \neg p \vee q, \neg(p \vee q) \equiv \neg p \wedge q$
- Implication

3. formula

- Satisfiable: it can be true for some assignment of truth value of its basic propositions
- Validity Tautology: $\models \phi$ if it is true for all propositions

4. argument

- Validity, Entailment: an argument is valid if conclusion is true when all premises are true
- $\phi_1, \phi_2 \dots \phi_n \models \phi$

5. Theorem: $\phi \equiv \varphi$ iff $\models (\phi \iff \varphi)$

6. Proof Method

- Contrapositive: $A \implies B \iff (\neg B \implies \neg A)$
- Contradiction: $A \iff \neg A \implies (B \wedge \neg B)$
- case
- substitution

7. Boolean Function

| | | | |
|----------|-----|-----------|-------------|
| \wedge | and | \cdot | conjunction |
| \vee | or | $+$ | disjunction |
| \neg | not | \bar{p} | negation |

- CNF: $\prod C = C_1.C_2.C_3 \dots C_n$
- DNF(prefered): $\sum C = C_1 + C_2 + C_3 \dots C_n$
- absorption: $x + xy = x$
- combining the opposites: $xy + x\bar{y} = x$
- Demorgan's law
- double Negation

Example

| | yz | $y\bar{z}$ | $\bar{y}\bar{z}$ | $\bar{y}z$ |
|-----------|----------|------------|------------------|------------|
| x | \oplus | $+$ | | \oplus |
| \bar{x} | \oplus | | \oplus | \oplus |

$$f = xy + \bar{x}\bar{y} + z$$

Topic 5: Induction and Recursion

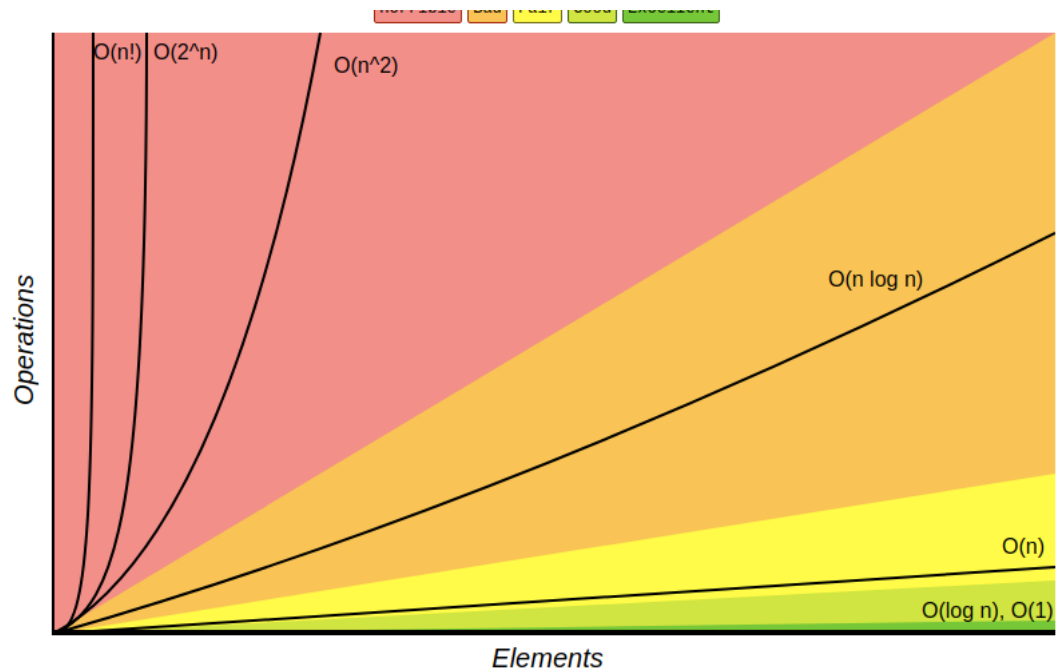
1. Mathematical Induction

- Base case: first thing is true
- Incuctive Hypothesis: Assume sth is true for k, prove that k+1 is true

- conclusion
 - Strong induction: $P(m) \wedge P(m+1) \wedge \dots \wedge P(k) \implies P(k+1)$
 - F-B induction: $P(k) \implies p(k+1)$ for some k, $P(k) \implies p(k-1)$ for other k.
2. $\sum n = \frac{a_1 + a_n}{2}n$
 3. $\sum n^2 = \frac{n(n+1)(2n+1)}{6}$
 4. $\prod n = \frac{a_1(1-q^n)}{1-q}$
 5. Recursive
 - Basis: some initial terms are specified.
 - Recursive Process: later terms states as functional expressions of earlier terms.
 - Correctness: if the computation of any later term can be reduced to the initial values give in basis.

Topic 6: Programs Analysis

1. big O
 - $O(f)$: all function that are asymptotically less than f, also be called upper bound
 - which means that $\exists n_0$ for $n > n_0, g < f$
 - $\Omega(f)$: lower bound
 - $\Theta(f)$: tight bound
 - complexity in terms of input size, N
 - drop constants, machine-independent
 - worst-case
 - $O(1) < O(\log n) < O(n) < O(n \log n) < O(n^2) < O(2^n) < O(n!)$



2. Master Theorem

- $T(n) = d^a T(f \frac{n}{d}) + \Theta(n^b)$
- $O(n^a), a > b$
- $O(n^a \log n), a = b$
- $O(n^b), a < b$

Topic 7: Counting and Probability

1. Counting

- Union rule: for disjoint base sets $|S_1 \cup \dots \cup S_n| = \sum |S_n|$
- Product rule: $S_1 \times \dots \times S_n = \prod S_n$
- permutation:
- select r items from a size n set, without repetition, order matters
- $\Pi(n, r) = \frac{n!}{(n-r)!}$
- combination:
- select r items from a size n set, without repetition, order doesn't matter
- $\binom{n}{r} = \frac{n!}{(n-r)!r!}$

2. Probability

- Uniform probability distribution: each sample has a same probability in sample space Ω
- Event: a collection of outcomes from Ω
- in a uniform distribution, $P(E) = \frac{|E|}{|\Omega|}$
- Two sets: $|A \cup B| = |A| + |B| - |A \cap B|$
- Three sets: $|A \cup B \cup C| = |A| + |B| + |C| - |A \cap B| - |A \cap C| - |B \cap C| + |A \cap B \cap C|$

3. Conditional Probability

- Conditional Probability: $P(B|A) = \frac{P(A \cap B)}{P(A)}$ for $P(A) \neq 0$
- Total Probability: $P(B) = P(A \cap B) + P(\neg A \cap B)$
- Bayes' Theorem: $P(A|B) = \frac{P(A)P(B|A)}{P(A)P(B|A) + P(\neg A)P(B|\neg A)}$

4. Independent Event, Mutually exclusive

- A and B are independent ($A \perp B$) iff:
- $P(A \cap B) = P(A)P(B)$
- $P(A|B) = P(A)$ for $P(A) \neq 0$
- $P(B|A) = P(B)$ for $P(B) \neq 0$
- $A \perp B \iff A^C \perp B \iff A \perp B^C \iff A^C \perp B^C$
- A and B are mutually exclusive iff $P(A \cap B) = 0$

5. Expectation

- Definition: $E(X) = \sum_{k \in Z} P(X = k)k$
- linearity of expected value:
- $E(X + Y) = E(X) + E(Y)$
- $E(cX) = cE(X)$
- Standard deviation: σ
- variance: σ^2
- $\sigma^2 = E((X - E(X))^2) = E(X^2) - E(X)^2$