

# Project Meeting 4 Evaluation

<b>Changes in Requirement</b>	<b>Is there any refinement/change in the requirement since the last project meeting?</b>	
Points	0	0.5
Description	No discussion on the changes and refinement in the requirement.	Changes in the requirement are clearly identified and discussed in the project report. If there has been no change in the requirement, then it has been also mentioned. For Remote KYC project, groups need to include a summary of discussion with IBM (until project meeting 4) and for Game projects, groups need to include a summary of discussion with Yoga in project meeting 3 or additional discussions until Project Meeting 4.

# Project Meeting 4 Evaluation

<b>Implementation (A Github Link is required)</b>		<b>Demonstration of features (Most features should be implemented by this stage. If some features are not implemented, clear justifications need to be provided on how they can be accomplished before the final deadline).</b>		
Points	0	0.25	0.5	1.5
Description	No demo or no progress after project meeting 3. Features are not integrated within a single software system.	Features are integrated within a single software system, yet the integration is not fully functional.	Some features are not implemented or not integrated within a single software system. There is unconvincing explanation on how these can be achieved before the final presentation (Gantt chart need to be provided for the unimplemented features).	Demo is well prepared, all features integrated or the group has a convincing explanation + clear timeline on implementing the remaining features.

# Project Meeting 4 Evaluation

<b>Test Demo (A Github Link is required)</b>	<b>Demonstration of unit tests and system tests. Walking through the software is not considered a test. In general, if there is no coding, user study or crowdsourcing involved for the tests, then there is no test.</b>			
Points	0	0.25	1	2
Description	No test is written and the basic set of tests is reflected via using the software by its developers. For games, no Nunit (or equivalent) tests are written yet.	There is test, but no coding was involved to prepare these tests. Demonstration of test execution crashes or the tests are not aligned with the project objectives/use cases.	Demo of unit tests is prepared, but there is no system or robustness test written. For games, if it has not been tried out with people outside the group, then it is not tested properly.	Extensive unit testing. Most system tests and robustness testing is also done, or planned out.

# Project Meeting 4 Evaluation

<b>Peer Review</b>	<b>A Peer Review Report that clearly lists out the contribution made by other group members (kindly be honest here). Note this submission is individual. A consistent, negative peer review will impact the grade of an individual student.</b>	
Points	0	1
Description	No Peer Review report.	Peer review report submitted and the contribution (or its lack thereof) is clearly identified for the other group members.