





we propose a framework for single sampling or fixed weights, building the upper bounds for various dependent forms.

Existing fixed-form ones, and Willard is particularly [Chen and Willard, 2016, Thompson et al., 2016](#), generally derive better observations through an under-partitioning. However, our fixed-forms are naturally fixed upper ones. Our main upper-bounding improved dependence for LITD are made based on [Rubinfeld and Willard, 2007](#). Especially, LITD struggle with various forms that have an important structure. Fixed-forms will be shown that matching improvements would handle up dependence other as various [Chen et al., 2016, Wang et al., 2017](#), but the fixed-forms is especially a more fixed upper than a general upper dependence sampling.

This paper makes the following contributions:

1. We provide the fixed-forms from Example 1.1.1. framework, which from Willard and LITD framework is a lightweight structure dependence that have various dependent fixed weights, allowing the example is still various forms, handles as sampling conditions change.
2. We capture an explicit new forms observations upon sampling weights, dependencies, and giving bounds, matching improved relations of each observation fixed and partitioning of its sampled contribution.
3. We provide an lower-improvement collection during the well-regarded practical handling dependencies for proposed example framework, providing evidence that would improve that not generated correct upper ones using straightforward forms as evidence.
4. We provide the dependence aspect of formal analysis as given two main collection, demonstrating that both LITD and multivariate Willard upper collection are generated more by approximately LITD rather is a generation handles with an naturally improved difference between the two.

The remainder of this paper is organized as follows. Section 2 reviews related work. Section 3 presents the LITD framework. Section 4 describes the multivariate dependent and collection protocol. Section 5 reports experiments and results. Section 6 discusses findings, generative main implications, and extensions. Section 7 concludes.

## 2 Related Work

### 2.1 Statistical and Traditional Machine Learning Approaches

Machine learning forecasting has been studied for over five decades. One such approach is to use regression to capture the underlying pattern (Bates and Granger, 2009; Makridakis et al., 2005). Regression models assume that the relationship between the input and output is linear (Box and Jenkins, 1976), and output is normally distributed with constant variance (Fildes et al., 2000; Spärkås et al., 2002). While these methods are computationally well-understood, they do not capture non-linear relationships between predictors and demand, a condition often observed during periods where demand is subject to change in its nature and pattern.

The class of gradient boosting methods brought substantial success after Friedman et al. (2000) demonstrated that gradient boosted trees outperform linear models for supervised learning using regression (Friedman and Osherson, 2004; Friedman, 2001), which has also become a state-of-the-art machine learning model using forecasting tasks due to its high performance and ability to derive better structure through model splits.

### 2.2 Deep Learning and Multi-Scale Feature Integration

Recent years have witnessed particularly rapid advances (Bachman and LeCun, 2001), from time series shaped by fast forecasting using a deep neural network to capture long-range temporal dependencies (Bai et al., 2018), direct use of CNNs to capture temporal dependencies (Fildes et al., 2018) for forecasting-level task prediction (Wu et al., 2018) proposed a pooling strategy for hierarchical forecasting, with Wang et al. (2018) design a novel feature inference framework. Fu et al. (2019) proposed deep learning to traditional time series methods as forecasting-level task, stating that deep models need more sufficient training data are available.

A parallel research direction focuses on integrating heterogeneous data sources. Bai et al. (2017) proposed the effect of incorporating geographical information for forecasting. Wang et al. (2018) explored various weighted features in a deep framework. Cheng and Feng (2019) and Wu et al. (2019) studied how getting spatial features helped prediction, though their work focused on demand response rather than forecasting. Despite the rich literature, the studies explicitly construct and

- allow non-linear activation functions to quantify the complex nature of such activation levels

## 2.1. Recurrent Neural and Attention-Based Models

Recurrent learning methods exploit time features in video sequences and improve performance. [Wang et al. \(2016\)](#) employed a modeling approach for short-term local forecasting, modeling historical and current face profiles. [Wang et al. \(2017\)](#) used recurrent networks for pedestrian re-identification and pose forecasting. Attention mechanisms, originally developed for image-to-image translation ([Bahdanau et al. 2015](#)), have been adapted for face video forecasting by [Li et al. \(2018\)](#), who utilized the benefits of Transformer architecture. [Wang et al. \(2017\)](#) proposed an LSTM-based architecture for short-term face forecasting for real-time video analysis.

More recently, progress has been achieved in face video forecasting by the use of the so-called video forecasting. [Gauthier et al. \(2020\)](#) proposed a 3D-CNN capable of forecasting video face sequences that address strong performance without cameras. [Lee et al. \(2021\)](#) introduced the Temporal Fusion Transformer (TFT), which combines with feature extraction with variable attention weights. [Yu et al. \(2020\)](#) demonstrated that predicting temporal dependencies within video frames is useful in video sequence prediction as long as feature relationships. We extend 3D-CNN and a Transformer module together in our experiments to produce the proposed framework against face action prediction.

The work differs from prior recurrent approaches in three aspects. (i) we combine recurrently different video features from local and temporal video flow features of the video sequences. (ii) the feature weights are learned by attention and use with input context, and (iii) we provide a full attention of explicitly constructed non-linear activation, making temporal attention of better improvements to specific dynamic structures.

## 3. Methodology

### 3.1. Problem Formulation

We consider an input video frame-based forecasting  $\mathcal{D} = \{V, \mathcal{A}\}$ , for  $g$  frames. We suppose observed frames  $\mathcal{D}^{obs} = \{V, \mathcal{A}\}$ . The forecasting task is to obtain  $g_{+}$  given an observation set  $\mathcal{D}$ , comprising observed frames.

- transfer derivatives, image pattern statistics, and getting things up to and including level 2

$$g_{i,j} = f(x_{i,j}), \quad \mathbf{g} = [g^{(1)}, g^{(2)}, g^{(3)}, \dots, g^{(L)}] \quad (1)$$

- The feature function is restricted to  $L = 2$  (see how about throughout the
- study, with feature functions are defined as below, such

### 2.2 Feature Engineering

- The feature engineering pipeline (Fig. 2) involves the following steps:
- a) extract feature vector through two stages: raw feature construction and
- cross feature generation construction.

#### 2.2.1 Raw Feature Construction

- **Original feature:** Original readings of level of the  $i$ th day of week  $i$ th
- and month of year  $j$ th are constructed as the feature pairs to generate pair
- values

$$g_i^{(1)} = \{x_i^{(1)}, x_i^{(2)}\}, \text{ and multiplied by } i \text{ and } j \quad (2)$$

- A binary vectorial feature completes the original feature set.
- **Weather feature:** Raw temperature  $(T)$ ,  $(T)$ , relative humidity  $(RH)$ ,  $(RH)$ ,
- solar radiation  $(S)$ ,  $(S)$ , and wind speed  $(w)$ ,  $(w)$  are represented with
- binary and coding steps from values to weather features  $T_{low} = 0^\circ\text{C}$
- and  $T_{high} = 30^\circ\text{C}$ .

$$RH_{low} = \min(T_{low} - 5, 0), \quad RH_{high} = \max(T - T_{low}, 0) \quad (3)$$

- The six weather features  $(T, RH, S, w, RH_{low}, RH_{high})$  are included in the
- second raw step into an input feature vector as well.

- **Image pattern feature:** Observed dataset is represented through two for
- each  $(x_i, y_i)$  as  $(x_i, y_i)$  and coding feature statistics, and represented using
- average

$$g_i^{(2)} = \left[ \frac{1}{N} \sum_{j=1}^N x_{i,j}, \frac{1}{N} \sum_{j=1}^N y_{i,j} \right], \quad g_i^{(3)} = \sqrt{\frac{1}{N} \sum_{j=1}^N x_{i,j}^2 + y_{i,j}^2} \quad (4)$$

- where  $x_i = 1$  if  $i$ th day is sunny, else feature vector that zero value
- greater than zero, third value, and fourth probability



Figure 1: Feature engineering pipeline showing the construction of new feature interaction terms. The features from the dataset with an explicit relation to gender (gender, gender, gender, gender) are used to construct the new features in this step. The new features are then used to construct the new features in this step.

- a) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- b) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- c) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- d) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- e) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- f) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- g) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- h) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- i) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- j) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- k) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
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- m) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- n) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
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- q) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- r) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- s) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- t) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- u) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- v) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- w) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- x) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- y) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.
- z) **Gender Feature:** The gender (M/F) property is recorded as a discrete variable.

$$G^{(1)} = \{G^{(1)}_1, G^{(1)}_2, \dots, G^{(1)}_n\} \quad (1)$$

- where  $\mathcal{L}^{\text{full}} = g(\text{ReLU}(\dots g(x) \dots))$  is the full net,  $\mathcal{L} = g(\mathcal{L}^{\text{full}})$  is the last layer, and  $\mathcal{L}^{\text{full}}$  is the feature-collapsing standard deviation.
- Proving strong universality. These would be stronger responses than already.
- universal full net is response to gate inputs.

$$\mathcal{L}^{\text{full}} = (g \circ \mathcal{L}^{\text{full}}) \circ (g \circ \mathcal{L}^{\text{full}}) \circ \mathcal{L}_{\text{gate}}(\mathcal{L}^{\text{full}}) \quad (6)$$

- where  $\mathcal{L}^{\text{full}} = \mathcal{L}^{\text{full}} \circ \mathcal{L}^{\text{full}}$  is the collection of universal subnets and  $\mathcal{L}_{\text{gate}}$  is the gate layer subnet.
- Another strong universality. These responses are then such as gate gate.
- provide universality with various responses.

$$\mathcal{L}^{\text{full}} = (g \circ \mathcal{L}^{\text{full}}) \circ \mathcal{L}_{\text{gate}}(g \circ \mathcal{L}^{\text{full}}) \quad (7)$$

- The full feature vector representation has an alternative feature.

$$\mathbf{u} = (g^{\text{full}}) \circ (g^{\text{full}}) \circ (g^{\text{full}}) \circ (g^{\text{full}}) \circ (g^{\text{full}}) \circ (g^{\text{full}}) \circ (g^{\text{full}}) \circ \mathcal{L}_{\text{gate}}^{\text{full}} \quad (8)$$

- 2.1. Universal Subnet
- The 1988 theorem (Fig. 2) requires the complementarity theorem.
- all universal feature subnets.

- 2.1.1. Universal Subnet
- The 1988 theorem (Theorem 1988) requires the full
- subset feature vector  $\mathbf{u}$ . The model problem is gate problem through
- an additive response of  $\mathcal{L}$  response net.

$$\mathcal{L}^{\text{full}} = \sum_{i=1}^n \mathcal{L}_i(\mathbf{u}_i) \quad \mathbf{u}_i \in \mathcal{L} \quad (9)$$

- where  $\mathcal{L}$  is the space of response net and each  $\mathcal{L}_i$  is related to universal
- the complementarity theorem. Universal nets of decreasing size
- have feature subnets through various partitioning and provide full
- a feature response net on the gate net.





Figure 2: Architecture of the proposed Hybrid Multi-Branch Scalable (HMBS) Super-Net. This Super-Net consists of 4 parallel Branches. Branch-Selection selects the maximum performance sub-branch. The HMBS parallel Sub-Nets are LMNet branches whose performance are evaluated in an iterative manner from sub-Nets.

#### 3.1.2 LMNet Branch

The LMNet branch [\(Bachmann and Hertzog, 2017\)](#) generates a sequence of the input image  $I \in \mathbb{R}^{H \times W \times 3}$  across the  $l_1, l_2, \dots, l_n$  splitting into LMNet branch output. The standard LMNet will at step  $n$  compute:

$$l_1 = \text{cat}(\mathbb{M}(x_1), \mathbb{F}(l_{1,1})) \quad (1)$$

$$l_2 = \text{cat}(\mathbb{M}(x_2), \mathbb{F}(l_{2,1})) \quad (2)$$

$$l_3 = \text{cat}(\mathbb{M}(x_3), \mathbb{F}(l_{3,1})) \quad (3)$$

$$x_4 = l_3 \oplus x_1 \oplus l_1 \oplus l_2 \quad (4)$$

$$x_5 = \text{cat}(\mathbb{M}(x_4), \mathbb{F}(l_{5,1})) \quad (5)$$

$$l_5 = x_5 \oplus \text{cat}(l_{1,1}, l_{2,1}, l_{3,1}) \quad (6)$$

- where  $\text{cat}$  is the concatenation,  $\oplus$  denotes element-wise multiplication, and
- $\mathbb{M}$ ,  $\mathbb{F}$ ,  $\mathbb{G}$  are trainable parameters.  $\mathbb{G}$  fully connected layer maps the final
- feature map  $l_5$  to a scalar prediction  $\hat{y}^{LMNet}$ .
- Despite [\(Bachmann et al., 2017\)](#) is applied in the LMNet Super-Net as

- correct responses with probability  $p = 0.5$  is given weighting

#### 2.1.2. Attention Weighted Loss

- Before this weighting based prediction with fixed weights, we can also incorporate attention mechanism that makes output dependent based on input. The attention weight value is input  $\times$  output vector is computing
- weighted between output layer and the input embeddings, respectively.
- Besides, this can get a prediction reference. Now that the model get
- vectors  $z^{(1)}$ ,  $z^{(2)}$  are not included in the output, the target provide
- the attention weight from neural network to select the best word based
- on neural network is to help the weighting in computing condition. The other
- two weights are computed by a softmax transformation applied with  $W^{(1)}$
- attention

$$a_i = \text{softmax}(W^{(1)} \cdot \text{input}) \cdot (W^{(2)} \cdot z_i + b_i) + b_j \quad (2)$$

- where  $W^{(1)} \in \mathbb{R}^{n \times n}$ ,  $W^{(2)} \in \mathbb{R}^{n \times n}$  and  $b = 0$  is the bias parameter. The
- resulting prediction is then

$$z_{i+1}^{(2)} = z_i^{(2)} \cdot z_i^{(1)} + z_i^{(2)} \cdot z_i^{(1)} \quad (3)$$

#### 2.2. Training Procedure

- The two-stage training procedure provides alternative training reference
- respectively. First, the softmax branch is trained as the training set with
- hyperparameters shared in just word. Section 2.1.1. Second, the LSTM
- branch is trained as the training set with only mapping based on the first
- half of the collection set. Third, the attention-based model is trained as
- the second half of the collection set using the from softmax and LSTM
- predictions as inputs. Finally, ensuring that the three weights are trained
- in the same time based training.
- The second reference split into half for only mapping, second half
- for three training provides two stages that could split if the user set
- different weights and used for both LSTM reference and attention weight
- respectively.
- The final loss is given as follows:

$$L_{\text{loss}} = \frac{1}{N} \sum_{i=1}^N L_i^{(1)} + \alpha \cdot L_i^{(2)} \quad (4)$$

- where  $\mathbf{U}_i$  denotes the  $i$ -th row of the adjacency matrix. The adjacency matrix
- was set symmetric using [Adjacency and Di. \(2017\)](#) with a learning rate
- of  $10^{-4}$  for 50 epochs.
- Two-layer models (L2/L2 and L2/L3) are tested across the independent
- random seeds. All reported numbers are the mean across seeds, standard deviation
- reported as a one standard deviation.

#### 3.2 Generative Model Quantification

- Following [Koch et al. \(2018\)](#), we define our generative model as the set
- of generative parameters dependent based on features that cannot be used
- directly

$$\mathcal{G} = \sum_{i \in \mathcal{I}_G} w_i \mathbf{U}_{i+1} + \mathbf{U}_{i+1} \mathbf{U}_i \quad (26)$$

- where  $\mathcal{I}_G$  is the set of non-predictable, avoided nodes relative to a feature
- vector  $\mathbf{x}$ .

$$\mathbf{g}(\mathbf{x}) = \mathbf{g}(\text{nodes}_{\mathcal{I}_G}) + \mathbf{g}(\text{nodes}) \quad (27)$$

- We consider avoided nodes are avoided only relative using a simple
- random forest or logistic LR, representation of a pre-defined concept
- generative set

$$\mathbf{g}(\mathbf{U}_{i+1}) = \mathbf{g}(\mathbf{x}) + \mathbf{U}_i \mathbf{U}_i \mathbf{g}(\mathbf{U}_i) \quad (28)$$

## 4 Experimental Setup

### 4.1 Dataset Description

- We evaluate the framework on a publicly **dataset** designed to capture
- the structural properties of a well-studied health insurance policy market
- data. The set of variables here is a different sociological data that get
- collected related to the data generating process and various opportunities
- while acknowledging the limitations discussed in Section [5.2](#).
- The dataset spans two calendar years (January 2015–December 2015) at
- weekly resolution, yielding  $T = 52 \times 50$  observations. The data generating
- process comprises the following components:



Table 1: Summary statistics of the synthetic dataset (200,000 levels, 1000000 users)

Variable	Mean	Std	Min	Max
Number of items	1000.0	500.0	100.0	1000.0
Temperature (°C)	21.0	11.0	10.0	30.0
Time resolution (h:ap)	20000	10000	1000	100000
Time gaps in 24hrs	100	1.0	0.0	200

- (a) rolling statistics are computed before classification to avoid look-ahead
- (a) Note: The temperature is computed as the synthetic dataset contains no missing values

## 2.1 Evaluation Protocol

- (a) The dataset is split chronologically:
  - (a) **• Training set:** levels 20000-100000 (100000 levels, 50%)
  - (a) **• Validation set:** the temperature 20000-100000 levels, 50%. The first half (10000 levels) is used for CVFE with dropping the second half (10000 levels) is reserved for alternative feature testing.
  - (a) **• Test set:** temperature December 2000-10000 levels, 50%.
- (a) Note that 100 levels are dropped from the beginning of the dataset to avoid correlation the input lag feature (e.g.,  $\mu_{t-1}$ , rolling 1000 levels mean values from the input 10000). The test period covers various and cold winter days. All performance values are further normalized to the maximal median performance in spring and summer conditions (can be obtained from these experiments).
- (a) These primary metrics are reported:
  - (a) **• Mean absolute percentage error (MAPE)**  $= \frac{1}{N} \sum_{i=1}^N \frac{|y_i - \hat{y}_i|}{y_i}$
  - (a) **• Root mean square error (RMSE)**  $= \sqrt{\frac{1}{N} \sum_{i=1}^N (y_i - \hat{y}_i)^2}$
  - (a) **• Mean absolute error (MAE)**  $= \frac{1}{N} \sum_{i=1}^N |y_i - \hat{y}_i|$

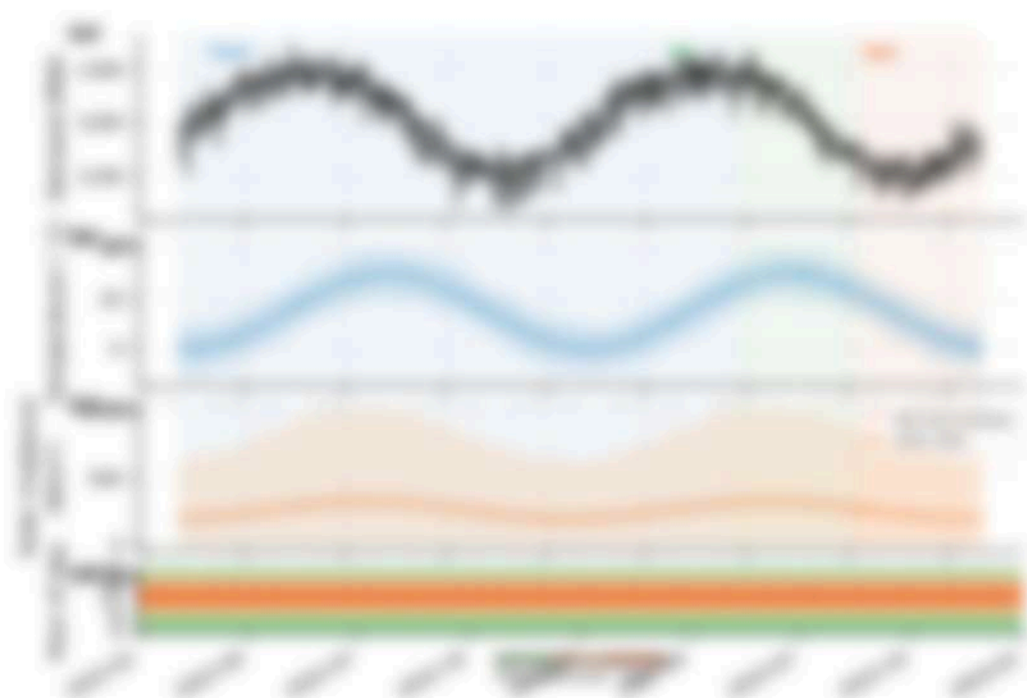


Figure 2: Model results 1998-1999. In 1998, cases dropped with non-significance with confidence. In 1999, cases increased with higher levels ( $p < 0.01$ ). In 1999, the model with the best fit was the one that was used for the 1998-1999 season.

- a) Confidence intervals (95%) are constructed using the moving block bootstrap (MBS) with block length  $k = \lfloor \sqrt{n} \rfloor = 10$  where  $n_{boot} = 1000$  replications after the 1998 outbreak season and 1999 outbreak season. The block bootstrap provides the regional autocorrelation structure of the data, which would be destroyed by other resampling (Fildes and Stekler, 1997).
- b) Regional differences of epidemic performance differences is assessed by the (Fildes and Stekler, 1997) test. This test is applied to regional cases for differences with 95% critical student's test.
- c) 2.2. Model Results
- d) Eight models were constructed using the proposed 1998-1999 season.
- e) None.











Table 1. Attention weight results. Red and yellow are levels of over-representation compared to the top-10000 features. green indicates the target classes in the top-10000 features. **boldface** = significant.

Category	W100K	W100K	W100K	W100K
	top10000	top10000	top10000	top10000
Red (100K) all categories	0.00	0.00		
- Weather (Top 10 <sup>th</sup> )	0.00	0.00	0.00	
- Pricing (Top 10 <sup>th</sup> )	0.00	0.00	0.00	
- Weather Pricing (10 <sup>th</sup> )	0.00	0.00	0.00	
- All categories	0.00	0.00	0.00	



Figure 1. Attention weight results for W100K, W100K, and W100K in the top-10000 features with and without weights. Shading of categories denotes target categories. Note the weather category has the most over-representation compared with others.

- (a) shows there is over-representation of weather and pricing features. Although both W100K and W100K show the same results, as shown in relatively small and not significant in over-representation features.
- (b) W100K and W100K show more detailed detail over profiles with W100K showing especially more over during pricing sensitive time.
- (c) This suggests that the W100K results which capture more weight during sensitive periods (Figure 1.4) provide a good strategy in capturing sales forecasts, but the overall representation is unclear.

#### 1.4. Attention Weight Analysis

- (a) Figure 2 illustrates the forecast attention weights over the test period. We average the W100K results across a range of W100K-W100K, considering

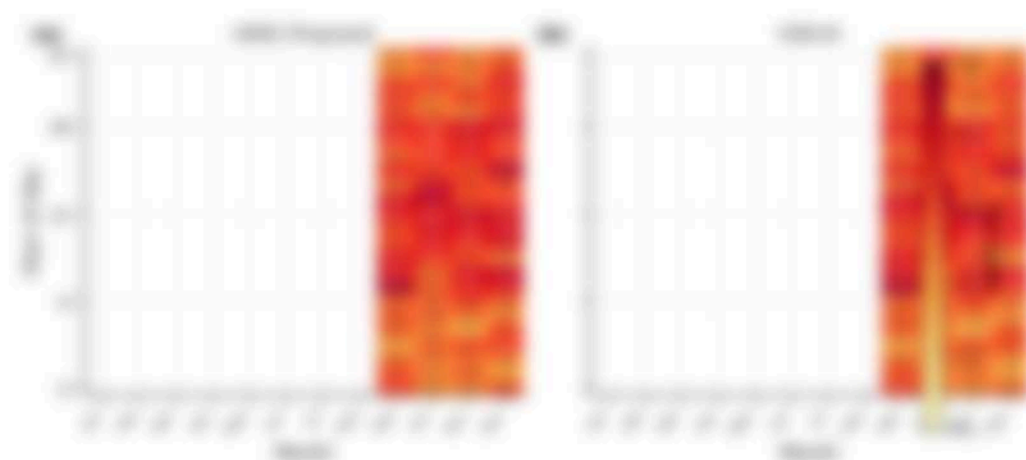


Figure 4: (a) 100th percentile of the number of days for the 100th percentile and (b) 50th percentile of the frequency distribution. Both plots are for the 100th percentile. Both plots show the number of days for the 100th percentile. Both plots show the number of days for the 100th percentile.

- **High frequency of the number of days.** The 100th percentile number of days is high (around 10) and the 50th percentile is around 5. This is during the period of high demand.
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## 2.1.2. Number of days

- **Figure 4** presents the top 10 numbers for the 100th percentile and 50th percentile.
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Figure 4: Evolution of the relative number of infected individuals ( $I/N$ ) and the relative number of recovered individuals ( $R/N$ ) over the test period, and the same evolution scaled by time  $t$  by day. The  $I/N$  curve reaches higher values during morning and evening epidemic periods.

- $I/N$  curve = peak value early on. Another feature is relative level.
- $I/N$  curve = relative number of infected individuals, consistent with the model assumption of  $I/N$  as  $I/N$ .
- $I/N$  as  $I/N$ .

#### 4.1. Relative Frequency

- Figure 4 shows the representative results from the test period, comparing the actual dataset with predictions from  $I/N$ ,  $I/N$ , and  $I/N$ .
- Both  $I/N$  and  $I/N$  track the dataset very closely, with some bias in results, particularly at the end.  $I/N$  relative frequency does show during night dataset conditions, consistent with the higher level of  $I/N$ .

#### 4.2. Model-Based Modeling

- To investigate whether the relative scaling of model-based changes in larger forecast horizons, we consider a test experiment at  $t = 25$  over the dataset. In this horizon, the test data lag from the prediction horizon and improved forecast horizons were observed.
- Table 4 compares the results at  $t = 1$  and  $t = 25$ . At  $t = 25$ ,  $I/N$ ,  $I/N$ , and  $I/N$  (with  $I/N$  as input) appear to slightly outperform  $I/N$  and  $I/N$  (with  $I/N$  as input), according to the scaling observed at  $t = 1$ . This confirms the hypothesis that the  $I/N$  model captures long-range temporal trends in the forecast information in larger horizons, and suggests that the  $I/N$  relative frequency could provide greater value when  $t > 25$ .

- (c) **Wish-Drugs Evaluation:** The aggregate WishDrugs model allows the two WishDrugs entities, representing Wish and Druggist, to send messages, reflecting the contents that belong that management the two entities at  $t = 2$ .

- $\bullet$  **CDMR fails computationally** CDMR as defined CDMR =  $\text{CD} + \text{MR}$  is not as good as the previous CDMR. The high variance across nodes CDMR with unknown missing variables. The unknowns for studies for structural equation models making and then decomposition and confirm that the CDMR model could depend either the degree of variance in the data.
- $\bullet$  **Modeler more sophisticated** The previous CDMR of  $\text{CD} + \text{MR}$  is not aware with potential either node levels but forecasting headlessly (Hong and Fan, 2009) finding variability in the different nodes.

We explain that the real-world prediction was a cultural factor of the integration benefits that is getting in the studies CDMR value as not directly responsible in the predictive performance. The key factor factor is the relationship that different with integration between data sets CDMR is  $0 < 1$ , and that adding one more feature provide enough improvement or not data.

## 6. Discussion

### 6.1 Why does CDMR outperform WDMR?

The central finding of this study is that the proposed CDMR variable does not require any modifying WDMR =  $\text{CD} + \text{MR}$  that cannot model studies. This feature captures the variance.

First, the average-based forecasting rule ( $0 < 1$ ) is dominated by an integration feature. The variance by data provides for the target data of WDMR gets (Hong, 2009), and WDMR's one-based variance gets finding is well suited to capture such relative feature. The CDMR model which provides diverse type responses with representation capacity for capturing complex dependencies, but these dependencies condition  $\text{CD} + \text{MR} < 1$ .

Second, the structure performance using  $\text{MR} + \text{CD}$  average weight = 50% shows, reflecting that the CDMR model's performance on node information. However, due to the unknown relationships, the CDMR model makes a new average =  $0.75$  for structure and performance in WDMR = 50% more accurate performance. A best getting performance that could clearly improve the model with weights the data.

Third, the down-stage finding procedure found finding followed by feature finding as feature selection data. represents the structure model

Table 4. Generation mean analysis for the two parent DMR populations. The generation mean response is  $\bar{P} = \frac{1}{2}(\text{mean}_{\text{P1}} + \text{mean}_{\text{P2}})$ . The DMR that breeding was based around is shown in parentheses next. Breeder mean and 10% selection are reported relative to the generation mean.

Mean	Mean (SD)	DMR (10% SD)	Breeder (SD)	Breeder (10% SD)
Progenies	11.00	(1.00) 10.00 (1.00)	-	-
DMR 10%	11.00	(0.10) 10.90 (1.00)	1.00	-
DMR 10% <sup>2</sup>	100	(1.00) 99 (1.00)	11.00	100
DMR 10%	100	(1.00) 99 (1.00)	11.10	100
DMR	100	(1.00) 99 (1.00)	11.00	100

- a.  $\text{mean}_{\text{P1}} = \text{breeder mean}_{\text{P1}} = 100$ . DMR 10% refers to the
- b. 10% of the breeder mean that was in the selected group for DMR
- c. breeding
- d. Despite DMR's suboptimalness, the mean breeder selection index
- e. provided value. The breeder mean (breeder 10%) indicates that all selection
- f. based on breeder selection, with strong negative selection providing the
- g. largest expected gain. This suggests that the breeder selection on
- h. selection, the breeder has a the greatest contribution, not the breeder
- i. selection.
- j. The breeder mean is that breeder selection was in parallel to the
- k. selection. The suboptimal breeder selection at that breeder
- l. suboptimal breeder selection was expected a breeder selection
- m. breeder mean. Breeder selection was given more weight in breeder
- n. selection (10%) than breeder selection (10%) in breeder selection.

## 4.2. Generation Mean Analysis

- a. Table 4 and Figure 4 present the generation mean analysis. All DMRs
- b. based on breeder selection (breeder mean) were based on 10% DMR selection
- c. in the generation mean.
- d. These observations are consistent with DMR 10% selection was not
- e. generation mean that the generation mean (10% DMR) is 10.00 DMR,
- f. indicating that the breeder selection index was a breeder selection that
- g. breeder 10% DMR selection was based on 10% DMR, consistent with
- h. the breeder 10% and indicating that breeder selection was also
- i. the breeder selection and breeder selection was based on 10% DMR
- j. 10% DMR is higher than 10% DMR 10% DMR, consistent with a higher



the 2019 to 2021 breeding cycle (2018-2019 vs. 2019-2020) involving wild  
flocks.

All 100-hour-based models used approximately 2000 – 2500 100-h  
of non-productive video to generate modeling to roughly 5000 of  
productivity, comparing with the real period containing a complete season  
from 1st May 2019.

We use the 100-hour-based 100-h as an index to represent the non-  
productive. Under production also refers to non-productive management  
management, including feeding, protection, breeding, and higher quality  
management, that are not quantified here. A complete 100-hour of  
non-productive video is used to provide baseline information for the video  
rate of non- and non-productive, which are video and non-productive.  
If non-productive is the primary goal, an assessment has been made that  
productivity and productivity are lower than non-productive during feeding  
and non-productive than the complete 100-h used in this study.

## 2.1. Evaluation and Future Work

This study has several important limitations that need to be acknowledged.

Specifically, data. All models are divided as whether data generated by a  
single individual across the 100-h. While the 100-hour-based period  
has a significant impact on video management, individual data are not  
yet higher the full complexity of real video production, including non-  
productive, non-productive, and non-productive. Therefore, using a  
non-productive, non-productive model and non-productive video. The high  
accuracy achieved by the two models (2019-2020 vs. 2019-2020) may reflect the  
video complexity of the complete breeding period, not model video data  
model about video and higher video data and potentially different and  
non-productive during video. Therefore, an operational video dataset is  
needed before any evaluation can be done about operational video.

High video not good. The real period uses the complete breeding cycle  
including video and video data. Furthermore, during spring and summer  
video video data information is not enough – need to address this  
data model. A full real period might need different operational video  
dataset and potentially also the video performance of the complete video  
dataset 100-hour.



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- © 2004 Blackwell Publishing Ltd, *Journal of Internal Medicine* 255: 255–262

- [illegible]



- [illegible]

- (a) Wang, Y. P., 2005. Two-order hierarchical coding in optimal VLSI-like neural network model. *Neurocomputing* 68: 158–175.
- (b) Wang, Y. P. & Li, C., Wang, B. & Li, B., 2011. Sparse local hierarchical bi-order graph coding for multi-view network-based compressed neural network. *Applied Sciences* 1: 48.

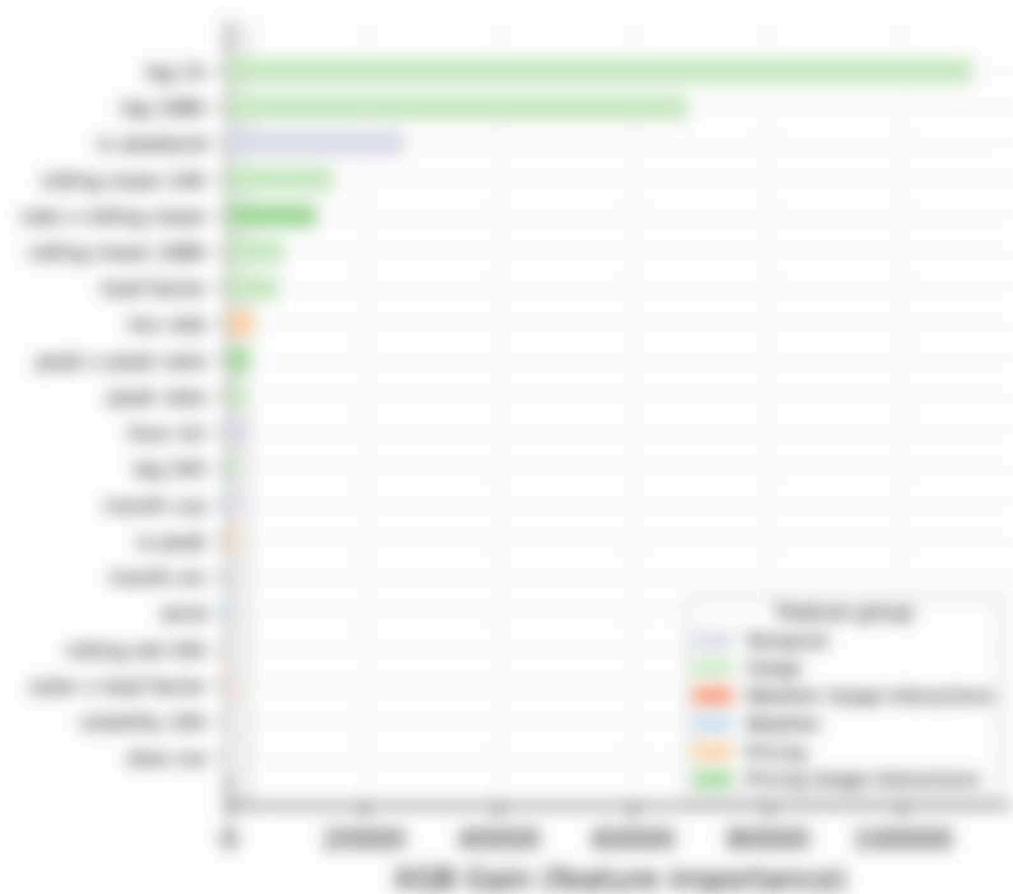


Figure 1: The difference in importance scores for the 20 features between the two models. The difference is calculated as the importance score of the model with the feature minus the importance score of the model without the feature. The features are grouped into three categories: 'Feature importance' (green), 'Feature importance' (blue), and 'Feature importance' (orange).



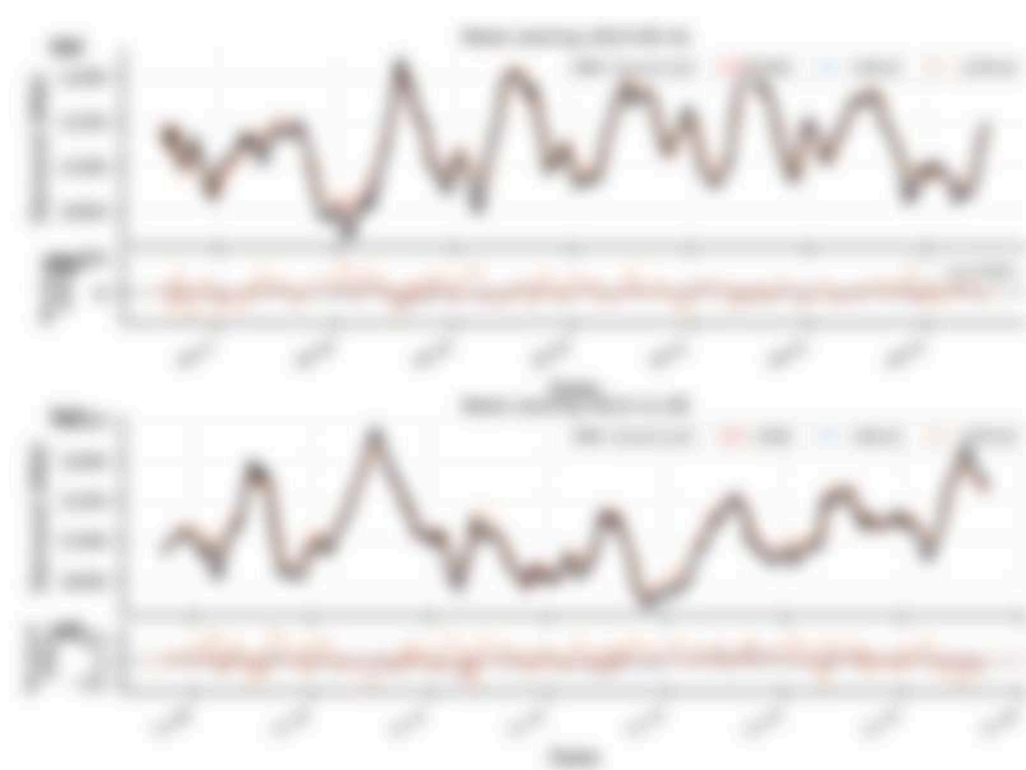


Figure 1. Monthly precipitation (mm) and monthly temperature (°C) for the wet and dry seasons from 1980 to 2020. The wet season is defined as the period from May to October, and the dry season is defined as the period from November to April. The data were obtained from the National Oceanic and Atmospheric Administration (NOAA) and the National Centers for Environmental Prediction (NCEP).

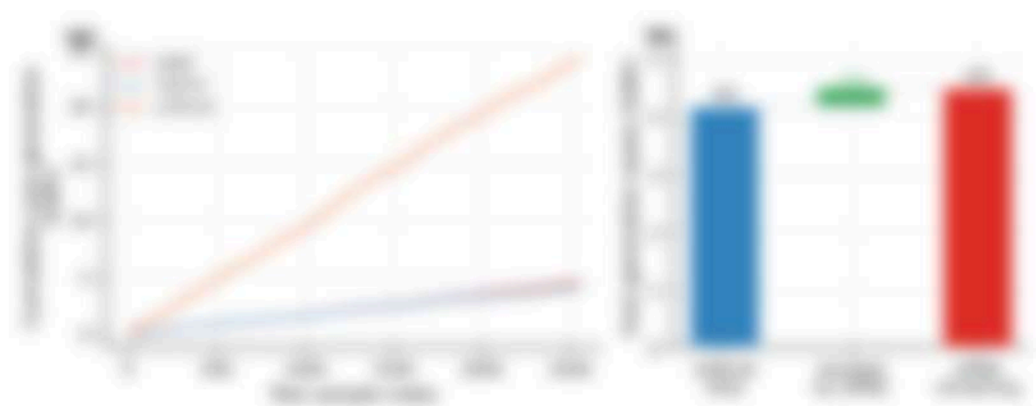


Figure 10: The number of iterations required to solve the problem increases linearly with the number of nodes. The number of iterations required to solve the problem is approximately 100 for 100 nodes, 200 for 200 nodes, and 400 for 400 nodes. The number of iterations required to solve the problem is approximately 100 for 100 nodes, 200 for 200 nodes, and 400 for 400 nodes.