On the Complexity and Performance of Parsing with Derivatives

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* Seeking a tenure-track position in the upcoming hiring cycle

Parsing with Derivatives

can be fast

… and it’s not too hard

ANTLR

LR(k)

Parsec

SLR

Yacc

Happy

LL(k)

CYK

Isn’t parsing a solved problem?

Dypgen

Packrat

Early

GLR

LALR(k)

Bison

PEG

Elkhound

Compilers

Interpreters

Domain-specific langauges

Syntax highlighting

Natural languages

Command lines

Configuration files

Serialization

Query languages

Network protocols

Apache
(HTTP - RFC 2616)

lighttpd
(HTTP - RFC 2616)

*buf++

Courier
(IMAP - RFC 3501)

Freeenode IRCD
(IRC - RFC 2812)

```
$ ls /etc

/etc/fstab
/etc/crontab
/etc/hosts
/etc/passwd
/etc/protocols
/etc/services
/etc/shadow
/etc/sudoers
...
```

stock

Yacc

Create .y file

Define %union lval

Define tokens/types

Define yacc rules

Compile yacc grammar

Create .l lex file

#include “y.tab.h”

Define states

Define lex rules

Deal with yywrap()

Call yyparse()

*buf++

```
*buf++
```

strtok

```
strtok
```

Parsing with Derivatives

(Might et al. 2011)

$$D_c(L) = \{\, w \mid cw \in L \,\}$$

$$D_o(D_o(D_f(L))) = \{ \quad \varepsilon \quad \}$$

$$D_c(\boldsymbol{\varepsilon}) = \varnothing \qquad D_c(c) = \boldsymbol{\varepsilon}$$

$$D_c(\varnothing) = \varnothing \qquad D_c(c') = \varnothing \text{ if } c \neq c'$$

$$D_c(l_1 \cup l_2) = D_c(l_1) \cup D_c(l_2)$$

$$D_c(l_1 >> l_2) = (D_c(l_1) >> l_2) \cup D_c(l_2) \text{ if } \boldsymbol{\varepsilon} \in l_1$$

$$D_c(l_1 >> l_2) = D_c(l_1) >> l_2 \text{ if } \boldsymbol{\varepsilon} \notin l_1$$

```
(define/memoize (derive c l)
  #:order ([l #:eq] [c #:equal])
  (match l
    [(empty) l]
    [(eps) (empty)]
    [(token pred _) (if (pred c) (eps) (empty))]
    [(orp l1 l2) (alt (derive c l1) (derive c l2))]
    [(seqp (and (nullablep) l1) l2)
     (alt (derive c l2)
          (cat (derive c l1) l2))]
    [(seqp l1 l2) (cat (derive c l1) l2)]
    [(repp l1) (cat (derive c l1) l)]
    [(redp l1 f) (red (derive c l1) f)]))
```

$$D_c(\varnothing) = \varnothing \qquad D_c(\varepsilon) = \varepsilon$$

$$D_c(c') = \varepsilon \text{ if } c = c' \qquad D_c(c') = \varnothing \text{ if } c \neq c'$$

$$D_c(l_1 \cup l_2) = D_c(l_1) \cup D_c(l_2)$$

$$D_c(l_1 \gg l_2) = D_c(l_1) \gg l_2 \cup \delta(l_1) \gg D_c(l_2)$$

$$D_c(l_1 \cdot l_2) = D_c(l_1) \cdot l_2 \cup \delta(l_1) \cdot D_c(l_2)$$

$$D_c(l^*) = D_c(l_1) \cdot l^* \text{ if } \varepsilon \in l_1$$

Performance

~~$O(2^{2n})$~~

$O(n^3)$

Parsing 31 lines of Python:

~~24,000x slower than Bison~~

~~3 minutes~~

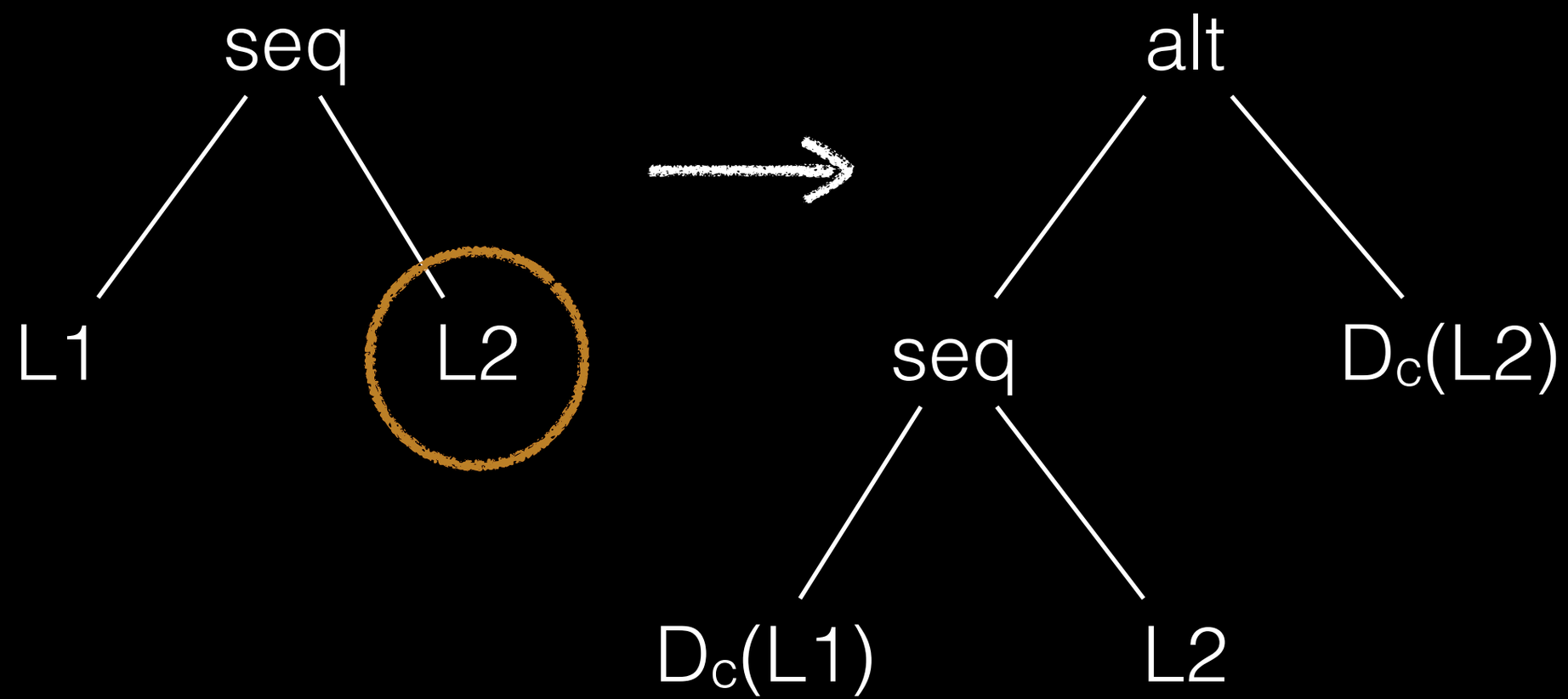
25x slower than Bison

2 seconds

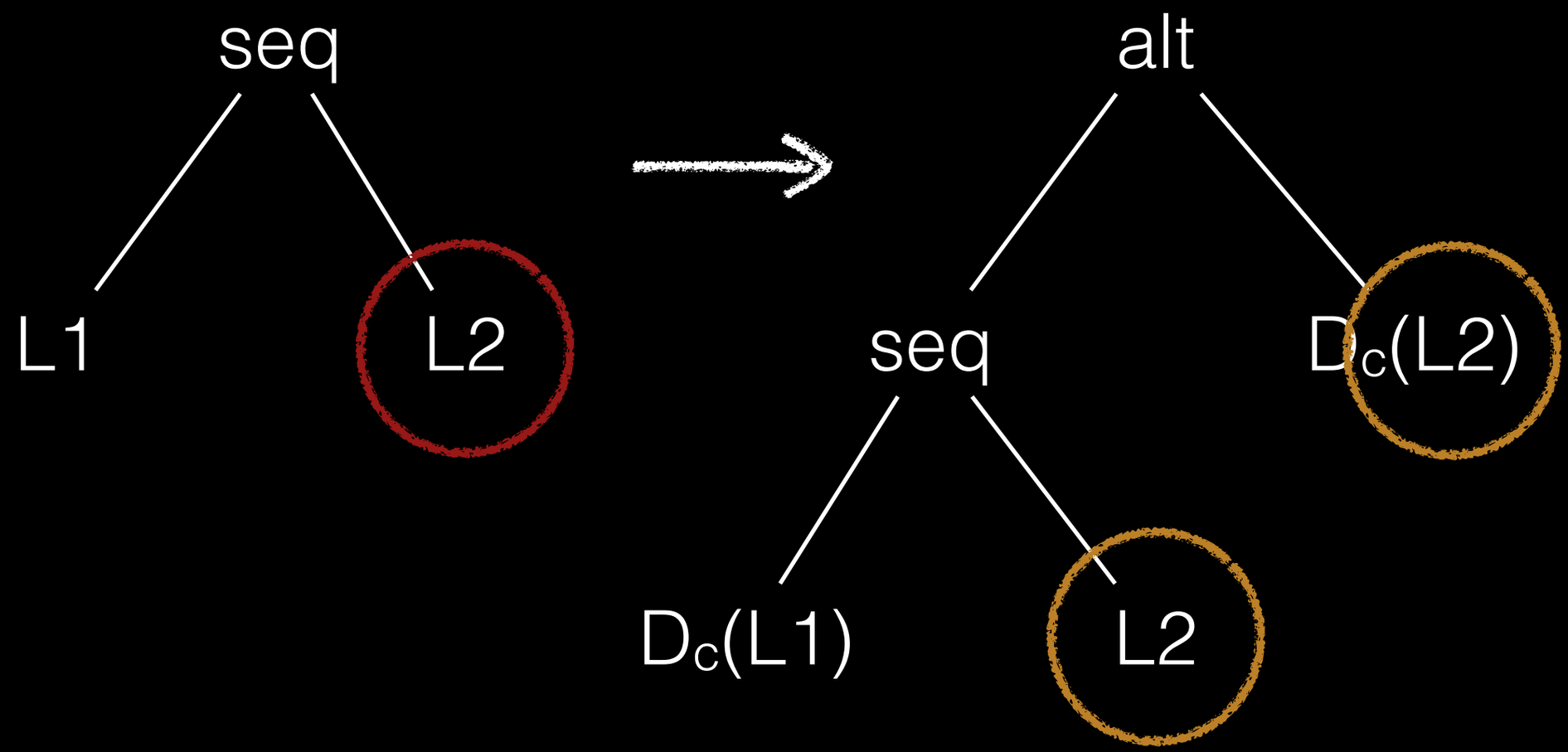
Complexity Analysis

```
(define/memoize (D c L)
  #:order ([L #:eq] [c #:equal])
  (match L
    [(empty) (empty)]
    [(eps* T) (empty)]
    [(char a) (if (equal? a c)
                  (eps* (set c))
                  (empty))]
    [(red L f) (red (D c L) f)]
    [(alt L1 L2) (alt (D c L1) (D c L2))]
    [(seq L1 L2)
     (if (nullable? L1)
      (alt (seq (D c L1) L2) (D c L2))
           (seq (D c L1) L2))]))
```

```
[(seq L1 L2)
  (if (nullable? L1)
   (alt (seq (D c L1) L2) (D c L2))
```



```
[(seq L1 L2)
  (if (nullable? L1)
   (alt (seq (D c L1) L2) (D c L2))
```



Time

$\leq k \cdot$ # of allocated nodes

$\leq k \cdot$ # of node names

$\leq O(n^3)$

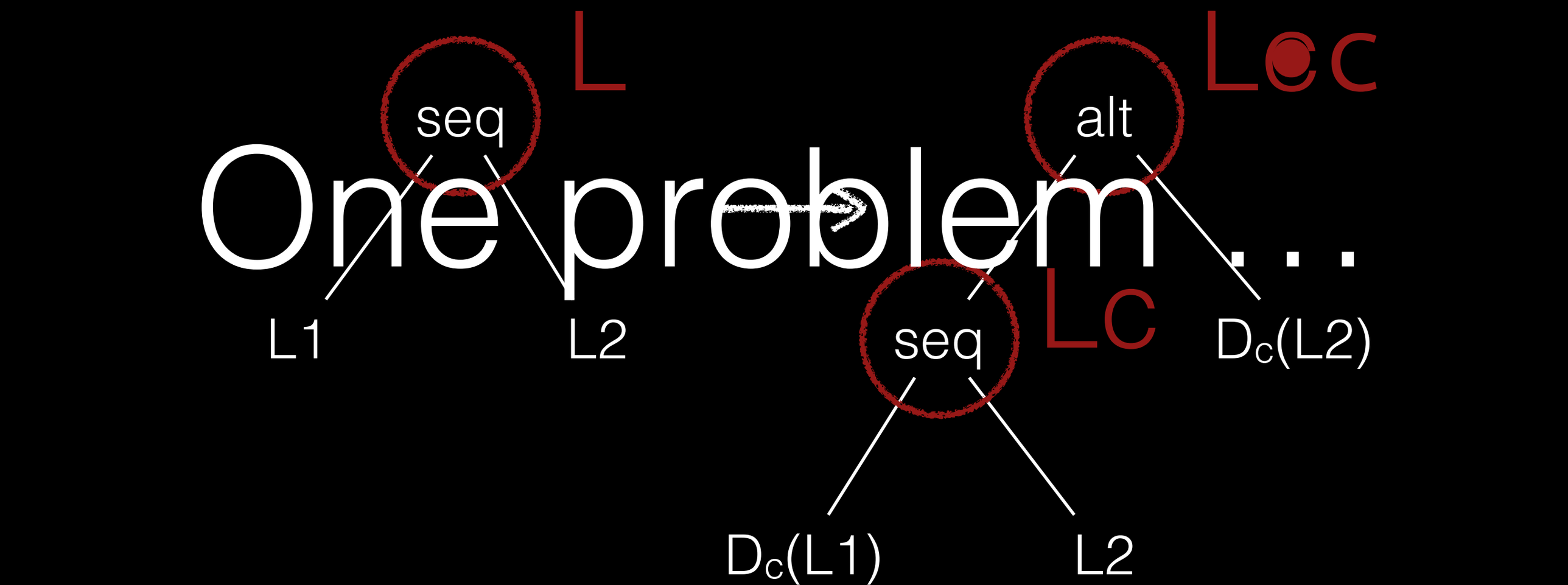
L	L
$D_f(L)$	Lf
$D_o(D_f(L))$	Lfo
$D_o(D_o(D_f(L)))$	Lfoo

$$\text{\# of names} \leq |G| \cdot n^2$$

\# of initial grammar nodes

\# of possible substrings of input

```
[(seq L1 L2)
  (if (nullable? L1)
   (alt (seq (D c L1) L2) (D c L2))
```



# of names ≤

$$La_1 \cdots a_k \quad |G| \cdot n^2 + |G| \cdot n^2 \cdot n$$

$$La_1 \cdots a_i \bullet a_{i+1} \cdots a_k$$

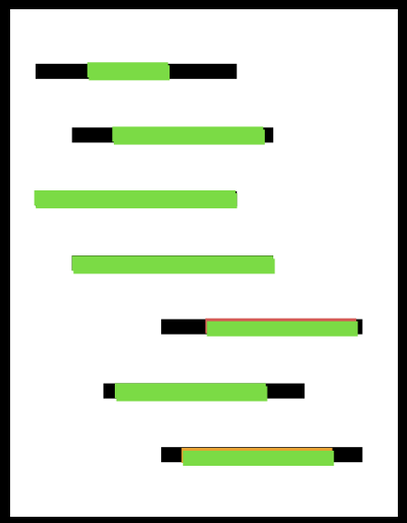
$O(n^3)$

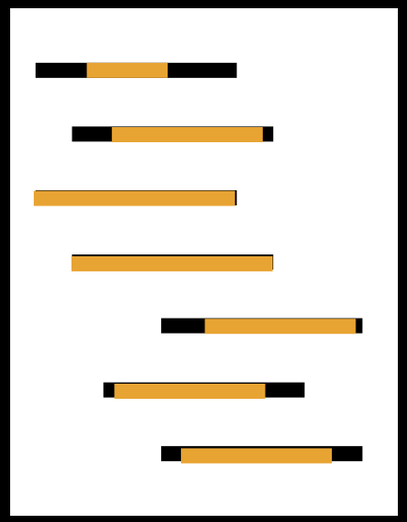
# of initial grammar nodes

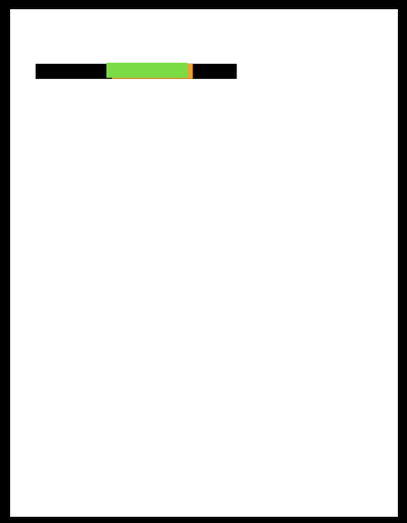
# of possible substrings of input

# of possible positions for bullet

Performance





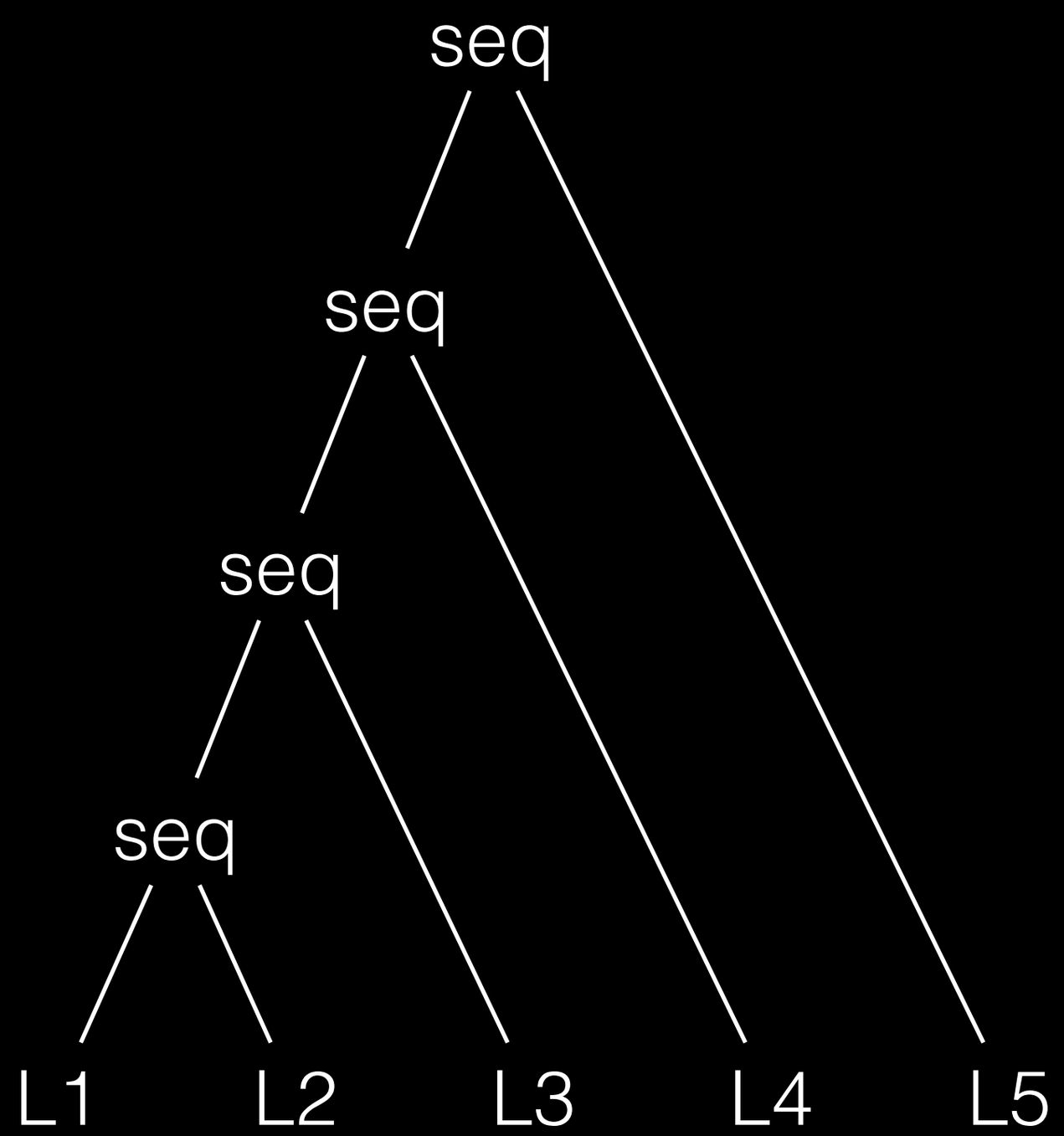


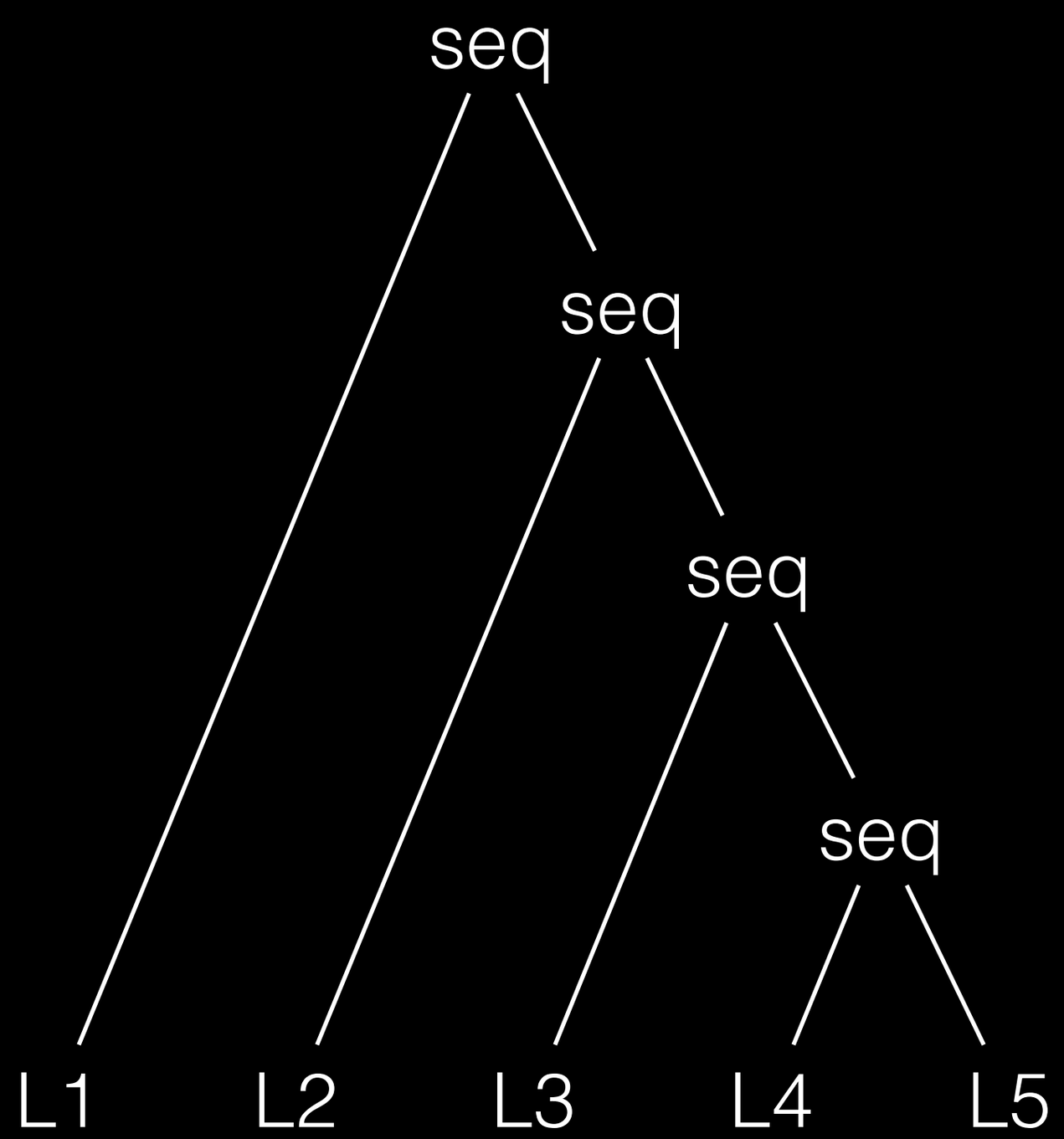
Optimizations

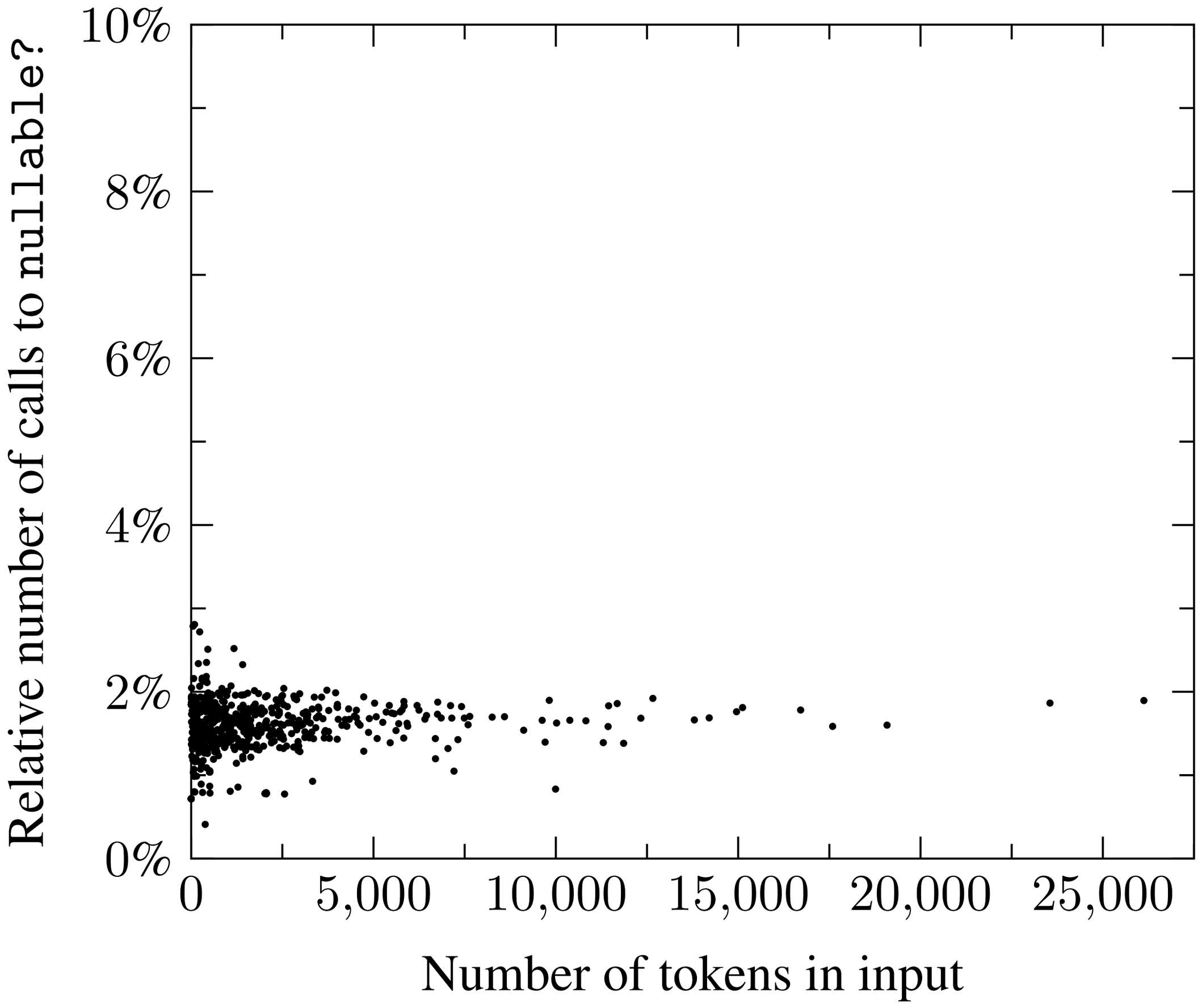
Compaction:
- Pre-processing
- Canonicalization
- Smart Constructors

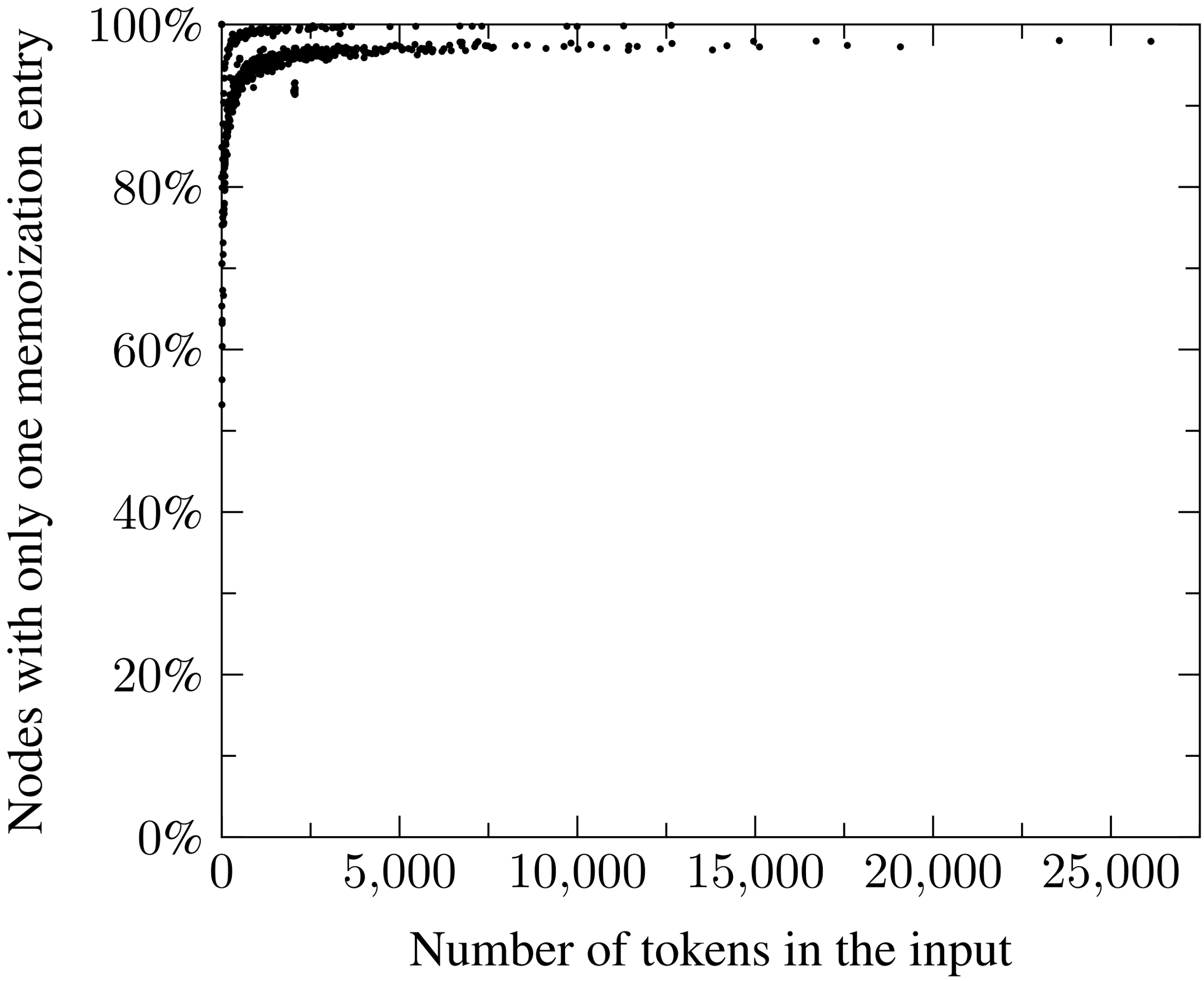
Nullability:
- Demand Based
- Field Instead of Hashtable

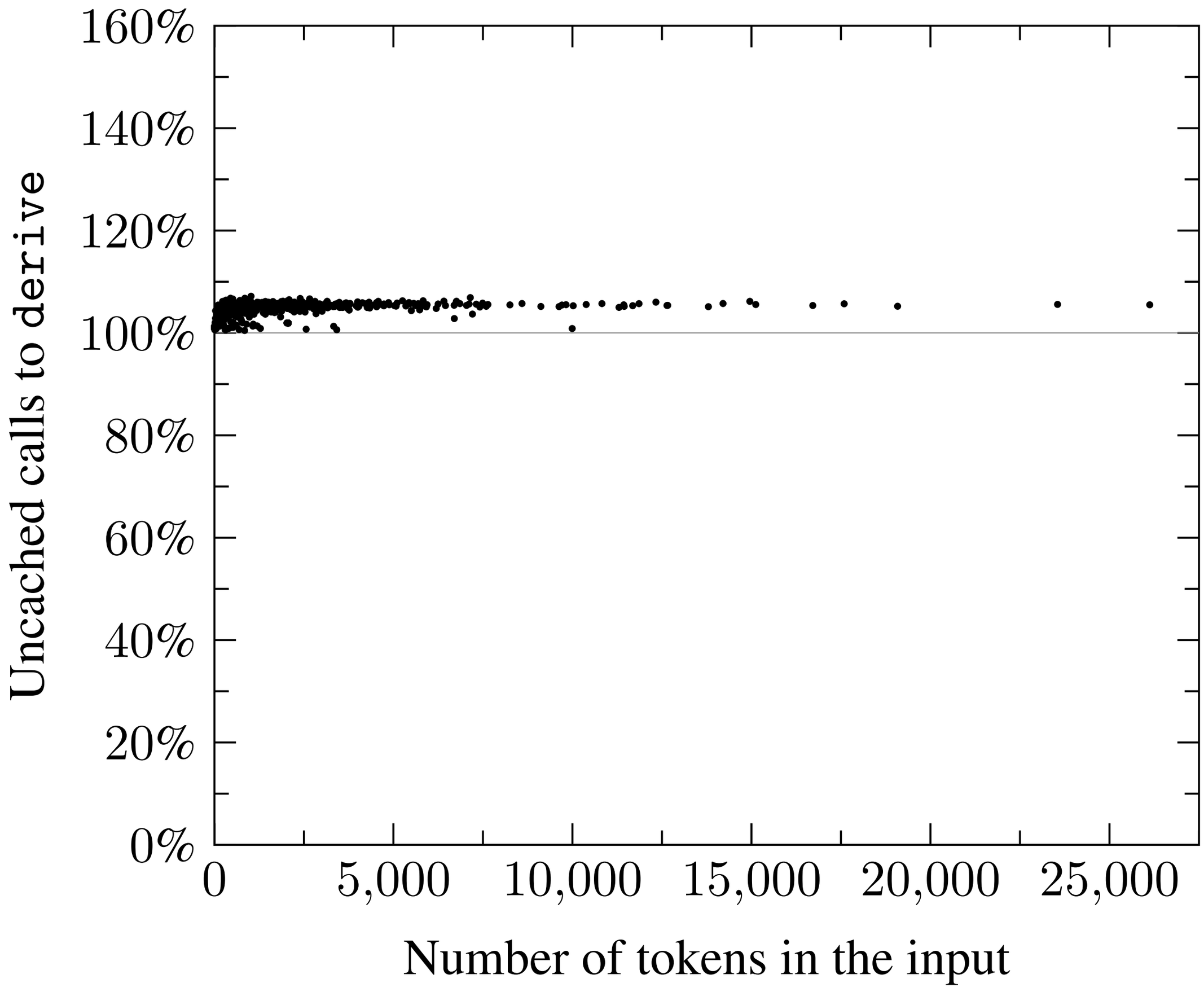
Memoization:
- One-entry/Forgetful Hashtables
- Field Instead of Hashtable

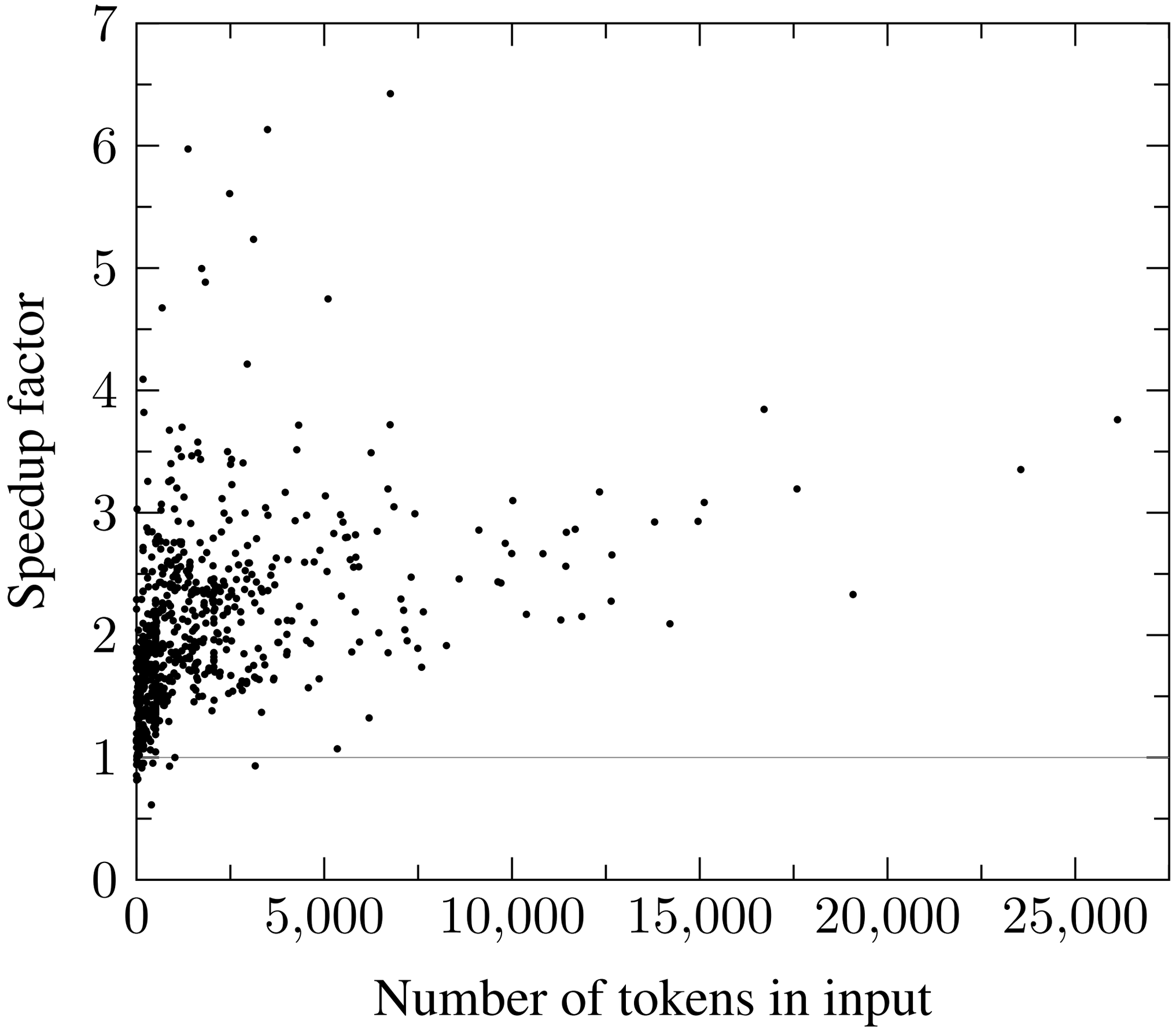

seq
seq
seq
seq
L1
L2
L3
L4
L5

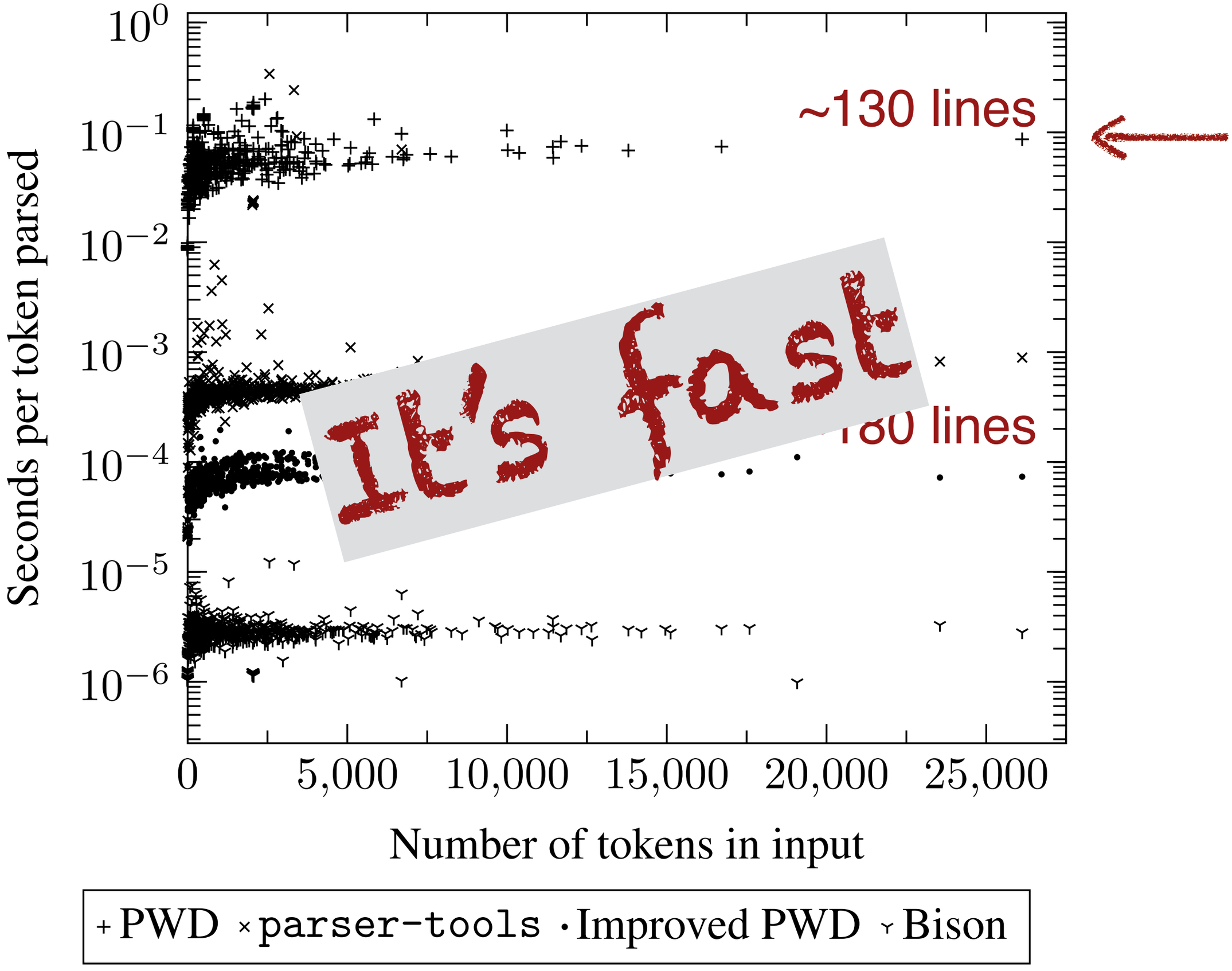

seq
seq
seq
seq
L1
L2
L3
L4
L5


Relative number of calls to nullable?
10%
8%
6%
4%
2%
0%
0
5,000
10,000
15,000
20,000
25,000
Number of tokens in input


Nodes with only one memoization entry
100%
80%
60%
40%
20%
0%
0
5,000
10,000
15,000
20,000
25,000
Number of tokens in the input


160%
140%
120%
100%
80%
60%
40%
20%
0%
Uncached calls to derive
0
5,000
10,000
15,000
20,000
25,000
Number of tokens in the input


Speedup factor
0
1
2
3
4
5
6
7
0
5,000
10,000
15,000
20,000
25,000
Number of tokens in input


~130 lines
~80 lines
It's fast
Seconds per token parsed
10^0
10^{-1}
10^{-2}
10^{-3}
10^{-4}
10^{-5}
10^{-6}
0
5,000
10,000
15,000
20,000
25,000
Number of tokens in input
+ PWD × parser-tools · Improved PWD ˫ Bison

On the Complexity and Performance of Parsing with Derivatives

$O(2^{2n})$ $O(n^3)$

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24,000x 25x

Implementation available at
http://michaeldadams.org/papers/derivatives2/

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