SI 506 Lecture 21

Topics

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Vocabulary

- **API**: Application Programming Interface that specifies a set of permitted interactions between systems.
- **HTTP**: The Hypertext Transport Protocol is an application layer protocol designed to facilitate the distributed transmission of hypermedia. Web data communications largely depends on HTTP.
- **JSON**: Javascript Object Notation, a lightweight data interchange format.
- **Querystring**: That part of a Uniform Resouce Locator (URL) that assigns values to specified parameters.
- **Resource**: A named object (e.g., document, image, service, collection of objects) that is both addressable and accessible via an API.
- URI: Uniform Resource Identifier that identifies unambiguously a particular resource.
- **URL**: Uniform Resource Locator is a type of URI that specifies the *location* of a resource on a network and provides the means to retrieve it.
- **URN**: Uniform Resource Name is a type of URI that provides a unique identifier for a resource but does not specify its location on a network.

1.0 HTTP Request/Response cycle

The swapi_get_test.py script utilizes the requests module to send a message (known as a request) to a remote server. The message is sent over HTTP (Hypertext Transfer Protocol), an application layer protocol that supports data exchange between clients and servers. The server replies with a message (known as a response). If the client is authorized to access the requested data (known as a resource) identified by the provided Uniform Resource Identifier (in our case a URL) the response will contain a representation of the resource, usually in the form of a JSON document.

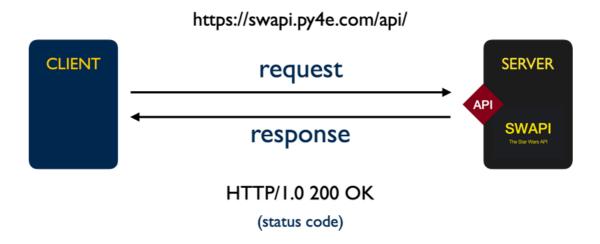
HTTP and its extension HTTPS (Hypertext Transfer Protocol Secure) rely on lower level transport layer protocols such as the Transmission Control Protocol (TCP) or the User Datagram Protocol (UDP) to transmit

packets of data between a client and a server. TCP privileges reliable message delivery over speed and requires the server to acknowledge the receipt of data and permit retransmission. UDP privileges speed over reliability and offers no guarantee of message delivery. Exchanging messages with SWAPI leverages HTTPS over TCP and the still lower-level Internet Protocol (IP).

An HTTP request consists of an HTTP verb (e.g., GET), a resource identifier (e.g., https://swapi.py4e.com/api/people/10/), the protocol version (HTTP/1.1) and optional headers and an optional body (itself a resource). An HTTP response consists of the protocol version, status code (e.g., 200), status message (e.g., 0K), headers, and an optional body (the requested resource).

The HTTP request methods utilized most frequently include GET, PUT, POST, and DELETE. Other HTTP methods include CONNECT, HEAD, OPTIONS, PATCH and TRACE.

For SI 506 you need only concern yourself with the GET method.



The Python requests package abstracts away much of the complexity associated with creating an HTTP request. In the case of swapi_test.py we need only pass a URL to the request library's get() function to initiate a valid HTTP GET request. The get () function's return value is an instance of request. Response, an object which contains the JSON-encoded representation of the requested resource. We can access the response text property to return the JSON documents as a string. Better yet, we can call the response ison() method in order to decode the JSON document into a dictionary.

2.0 Sorting with the built-in function sorted() and list.sort() method (part I)

In earlier lectures I included "bonus" code illustrating how to sort lists and dictionaries using the built-in function sorted() and the list.sort() method. For example, I sorted NYT Times article subject dictionaries employing a dictionary comprehension and the built-in function sorted():

```
# Sort dict items
subjects = {k: v for k, v in sorted(subjects.items())}
```

I sorted counts of NYT Time article keywords employing a dictionary comprehension, the built-in function sorted() and an anonymous function called a lambda.

```
# Sort by value (reversed = -x[1]), then by key (x[0]) keyword_counts = {k: v for k, v in sorted(keyword_counts.items(), key=lambda x: (-x[1], x[0]))}
```

You will learn how to write comprehensions next week and lambdas the week after. In the meantime I want to show you how to sort lists using the sorted(), list.sort() and a user-defined function.

First, let's review the built-in function **sorted()**. Passing an *iterable* to the function will return a *new* list with the elements in *ascending* order. Consider the following select list of UMSI course numbers extracted from the UMSI course catalog:

```
courses = [618, 506, 579, 602, 544, 630, 561, 507, 539, 564, 664, 504]
```

Passing the list to sorted() results in a new list being returned with its integer elements sorted in ascending order:

```
courses_sorted = sorted(courses)
# [504, 506, 507, 539, 544, 561, 564, 579, 602, 618, 630, 664]
```

If you wanted to reverse the sort order and the return the course numbers in *descending* order you can pass to sorted() the optional keyword argument reverse=True:

```
courses_sorted = sorted(courses, reverse=True)
# [664, 630, 618, 602, 579, 564, 561, 544, 539, 507, 506, 504]
```

Recall that sorted() returns a new list. If you want to sort the courses list without generating a new list you can call the list.sort() method. This performs an *in-place* operation, mutating courses directly, and returning None to the caller implicitly.

```
courses.sort() # ascending order
courses.sort(reverse=True) # descending order
```

Note that you cannot use sorted() or list.sorted() to sort lists that contain non-compatible data types (e.g., a mix of strings and integers).

```
mix = [1, 2, 'One', 'one', 'ONE', 1.1, '1', '01', 506]
mix_sorted = sorted(mix) # Triggers TypeError
```

```
mix.sort() # Triggers TypeError
```

2.1 Controlling the sort order with a user-defined function

You can provide your own sort algorithm (i.e., process or set of rules) by creating a user-defined function and passing the **name** of the function to either the built-in function **sorted()** or **list.sort()** method using the keyword argument key.

In the following example a list of SWAPI planet dictionaries is sorted by each planet's population value. This is achieved by implementing the function named sort_by_population and then passing the name of the function bound to the keyword argument key to either sorted() or list_sort():

```
def sort_by_population(entity):
    """Tries to return an < entity > dictionary's population value
converted to
    an integer.
    WARN: If the < entity > population value cannot be converted to an
integer the
    function returns zero (0) to the caller.
    Parameters:
        entity (dict): dictionary to parse
    Returns:
        int: returns an integer if the original value can be cast to a
string;
             otherwise, returns zero (0).
    1111111
    try:
        return int(entity['population'])
    except:
        return 0
# Sort by population size (ascending order, smallest to largest)
planets_sorted = sorted(planets, key=sort_by_population) # name of
function only
# Sort by population size (descending order, largest to smallest)
planets_sorted = sorted(planets, key=sort_by_population, reverse=True)
# Sort in-place: list.sort() method
planets.sort(key=sort_by_population, reverse=True)
```

- Bear in mind that limitations exist with this approach:
 - 1. The function passed to sorted() or list.sort() can only define a single parameter. Provisioning
 the function with multiple parameters will trigger a TypeError when it is passed to sorted() or

```
list.sort().
```

2. The function *must* be able to process all values encountered. Otherwise a ValueError will be be triggered .

In the SWAPI planets example certain planets possess a population value of "unknown" that cannot be converted to an integer.

```
"name": "Hoth",
"population": "unknown",
""
"url": "https://swapi.py4e.com/api/planets/4/"
}
```

The function sort_by_population() handles this challenge with try and except blocks that return a value of zero (0) if a value cannot be converted to an integer by passing it to the built-in int() function. This ensures that all values can be processed when sorting.

3.0 Challenges

3.1 Challenge 01

Task: Retrieve a SWAPI representation of Chewbacca and supplement the representation with homeland and species data.

- ealso See the previous lecture notes and code for examples of how to interact with SWAPI.
 - 1. In main call the function get_swapi_resource() passing the correct URL value and the querystring name-value pair "search" (name) and "chewbacca" (value) as arguments. Retrieve a response that contains a representation of the Wookiee Chewbacca (a.k.a Chewie). Assign the return value to a variable named response.
 - I The JSON response that is decoded into a dictionary is structured as follows:

2. Access the Chewbacca dictionary from the response object and assign it to variable named chewie.

3. Call the function write_json() and write chewie to a file named stu-chewie.json as JSON.

3.2 Challenge 02

Task: Enrich the current dictionary representation of Chewbacca with his SWAPI homeland and species data.

- 1. Access the homeworld URL in chewie and retrieve the Wookiee's home planet by calling get_swapi_resource() and passing the "homeworld" URL to it as an argument (no search string required). Map (i.e., assign) the return value to the chewie dictionary's "homeworld" key.
- 2. Access the species URL in chewie and retrieve the Wookiee's species by calling get_swapi_resource() and passing the URL to it as an argument (again, no search string required). Assign the return value to the chewie dictionary's "species" key.
 - Take heed, the expression chewie['species'] resolves to a list.
- 3. Call the function write_json and write the "enriched" chewie dictionary to a file named stuchewie_enriched.json.

3.3 Challenge 03

Task: Combine SWAPI T-65 X-wing starfighter data with data sourced from the Wookieepedia X-wing starfighter "Legends" article.

- 1. In main() call get_swapi_resource() and retrieve a dictionary representation of a **T-65 X-wing** starfighter. Assign the return value to a variable named swapi_x_wing.
 - Employ the search string "t-65 x-wing" rather than "x-wing" as there are two models of X-wing starfighters available for retrieval. If you opt to pass "x-wing" as the search string you will need to loop over the result list elements in order to access the T-65 X-Wing starfighter.
- Call the function read_csv_to_dicts and retrieve the Wookieepedia starfighter data stored in the file wookieepedia_starships.csv. Assign the list of dictionaries to the variable named wookiee_starships.
- 3. Implement a for loop to access the T-65 Starfighter dictionary in the wookiee_starships list. Filter on each dictionary's "model" name. Assign the starfighter dictionary to a variable named wookiee_x_wing.
- 4. **Update** the x_wing dictionary with the wookiee_x_wing dictionary, **if and only if**, the value assigned to wookiee_x_wing is *truthy*.
 - If you don't recall how to update one dictionary with another have a look at w3school's "Python Dictionary Methods" page; there is a handy dict method available to accomplish this task.

5. Call the function write_json and write x_wing to a file named stu-x_wing_enriched.json as JSON.

3.4 Challenge 04

Task: Implement a function that removes key-value pairs from a passed in dictionary. Then use the function to "thin out" the T-65 X-Wing starfighter dictionary.

1. Implement the function named drop_data. Review the function's docstring regarding its expected behavior, parameters, and return value.

Function requirements and hints

- 1. The tuple of key names that you pass to the function will be employed as a filter that targets matching key-value pairs for removal from the passed in dictionary.
- 2. Leverage a certain built-in function to perform the removals.
- 2. After implementing the function return to main().
- 3. Call the function drop_data passing to it as arguments x_wing and drop_keys. Assign the return value to x_wing.
- 4. Call the function write_json and write x_wing to a file named stu-x_wing.json as JSON.

3.5 Challenge 05

Task: Replace the list of x_wing pilot URLs with dictionary representations of each pilot. When adding the pilot dictionaries to x_wing add the pilot's home planet and drop unneeded key-value pairs.

- 1. Utilize a for i in range() loop to loop over the x_wing dictionary's "pilots" list. Provide range() with the appropriate stop value (an expression).
- 2. In the loop block peform the following tasks:
 - Access each x_wing pilot's URL and pass it to the function get_swapi_resource() as the argument. Assign the return value to a variable named pilot.
 - 2. Call the function drop_data() and pass pilot and drop_keys to it as arguments. Remove unneeded key-value pairs. Assign the return value to pilot.
 - 3. Call the function get_swapi_resource() and pass the pilot's "homeworld" URL to it as the argument. Assign the return value to a variable named homeworld.
 - 4. Call the function drop_data() and pass homeworld and drop_keys to it as arguments. Remove unneeded key-value pairs. Map (i.e., assign) the return value to pilot dictionary's "homeworld" key.

5. Finally, assign the mutated pilot dictionary to the x_wing dictionary's "pilots" list by replacing the URL string element used to retrieve the SWAPI pilot resource with pilot.

3. After updating x_wing call the function write_json and write x_wing to a file named stu-x_wing_pilots.json as JSON.

3.6 Challenge 06

Task: Retrieve Luke Skywalker and the astromech droid R2-D2 from SWAPI. Get R2-D2's home world. Remove all unneeded key-value pairs. Assign Luke and R2-D2 as the x_wing crew members.

- 1. Access Luke Skywalker from the x_wing "pilots" list. Luke is conveniently the first element in the list. Assign the Skywalker dictionary to a variable named luke.
- 2. After retrieving Luke from the list, remove the x_wing pilots key-value pair. Pass a single item tuple containing the appropriate key name to drop_data to accomplish the task.
- 3. Retrieve a SWAPI representation of astromech droid R2-D2. Assign the return value to a variable named r2.
- 4. Remove unneeded key-value pairs from r2.
- 5. Retrieve R2-D2's home planet. Remove unneeded key-value pairs from the planet. Map (i.e., assign) the planet dictionary to the "homeworld" key in r2.
- 6. Next, assign luke and r2 as x_wing crew members. Create a "crew members" dictionary comprising the following keys:
 - o pilot
 - o astromech_droid

Assign luke as the "pilot" and r2 as the "astromech_droid".

7. Mutate x wing by adding a new "crew_members" key-value pair to the dictionary.

```
'crew_members': {'pilot': luke, 'astromech_droid': r2}
```

8. Call the function write_json and write x_wing to a file named stu-x_wing_crew_json as JSON.