

Disentangled Graph Convolutional Networks

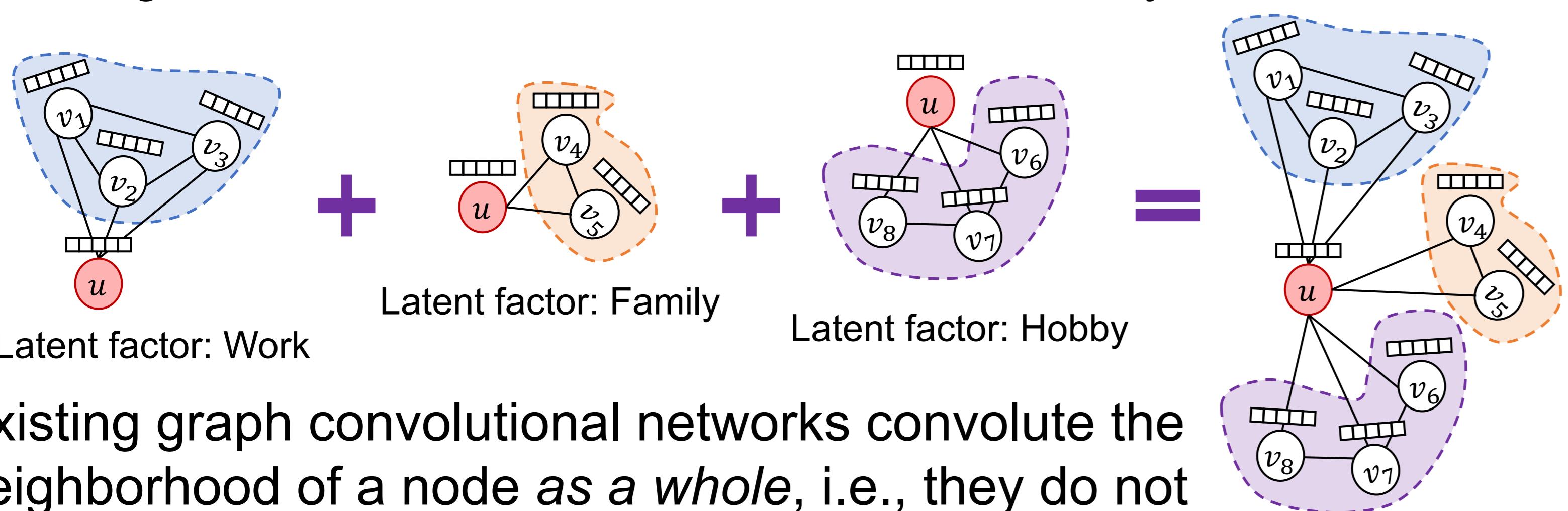
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1 (Motivation) Many Latent Factors behind a Graph

The neighborhood of a node is formed due to *many latent factors*.

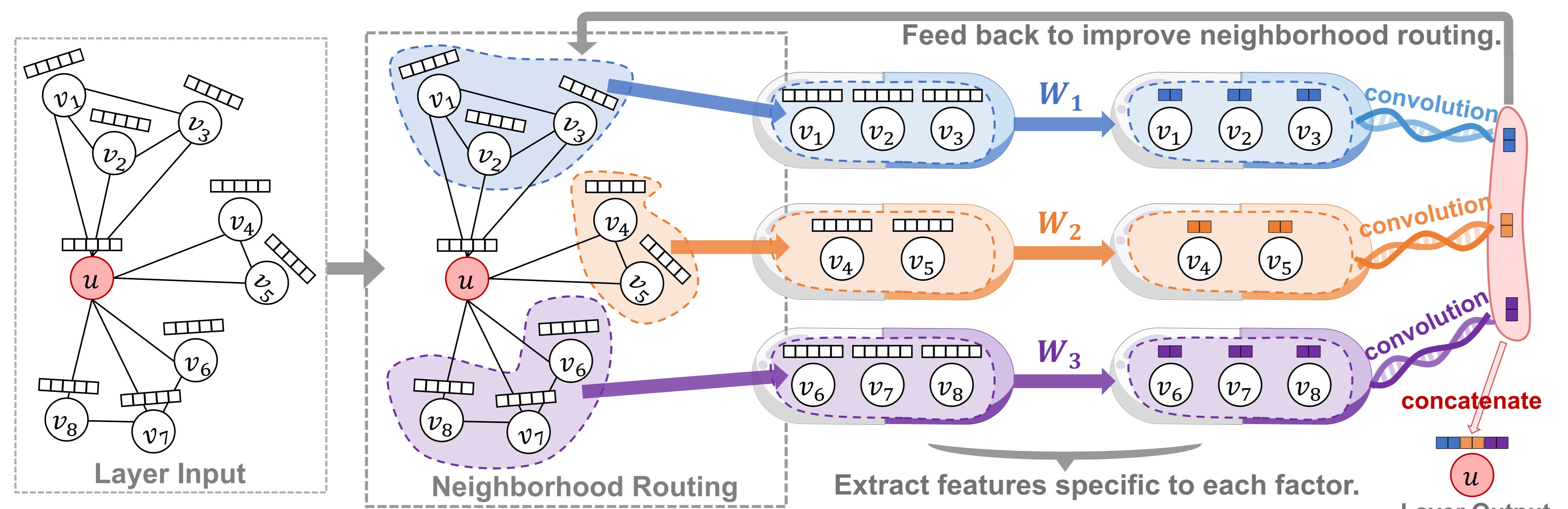


Existing graph convolutional networks convolute the neighborhood of a node as a *whole*, i.e., they do not distinguish between the latent factors. As a result:

- The node representations are *not robust*, and *hardly interpretable*.

2 (Method Overview) Disentangled Graph Convolutional Layers

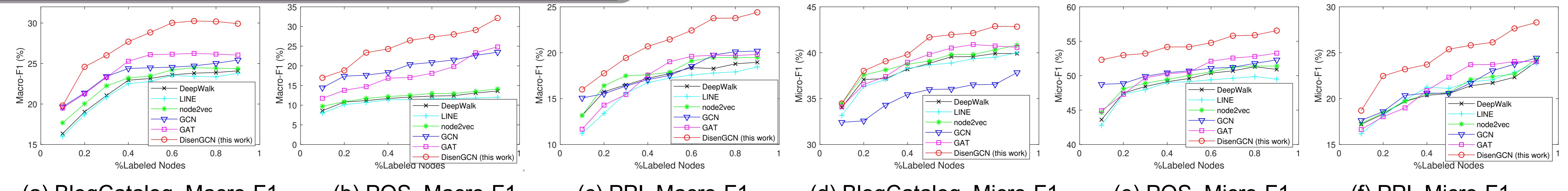
Our work is related with *disentangled representation learning*, which aims to identify and separate the underlying explanatory factors behind the observed data. [Bengio et al., 2013]



We propose a disentangled graph convolutional layer. Given a neighborhood as input:

- We infer the latent factors, and segment the neighborhood accordingly.
- Each segment, related with an isolated factor, is then convoluted separately.

5 (Experiment) Multilabel Node Classification



3 (Implementation Details) Neighborhood Routing

The proposed layer takes in a set of node features $\{x_u\} \cup \{x_v : (v, u) \in G\}$, and outputs K representations $\{\mathbf{c}_1, \mathbf{c}_2, \dots, \mathbf{c}_K\}$, where \mathbf{c}_k describes the aspect related with factor k .

Phase I: To extract factor-specific features.

- For node $i \in \{u\} \cup \{v : (v, u) \in G\}$ and factor $k \in \{1, 2, \dots, K\}$, we compute:

$$\mathbf{z}_{i,k} = \frac{\sigma(\mathbf{W}_k^T \mathbf{x}_i + \mathbf{b}_k)}{\|\sigma(\mathbf{W}_k^T \mathbf{x}_i + \mathbf{b}_k)\|_2}.$$
- $\mathbf{z}_{i,k}$ stands for node i 's aspect k . Each $\mathbf{z}_{i,k}$ may be incomplete or inaccurate. We are hence required to look at the whole picture by convoluting the neighborhood.

Phase II (Neighborhood Routing): To identify the factor that causes the link between node u and a neighbor v .

- Initialize $\mathbf{c}_k \leftarrow \mathbf{z}_{u,k}$ for each factor k .
- Iteratively update \mathbf{c}_k for $T \approx 5$ times:

$$p_{v,k} \leftarrow \frac{\exp(\mathbf{z}_{v,k}^\top \mathbf{c}_k / \tau)}{\sum_{k'} \exp(\mathbf{z}_{v,k'}^\top \mathbf{c}_{k'} / \tau)}$$

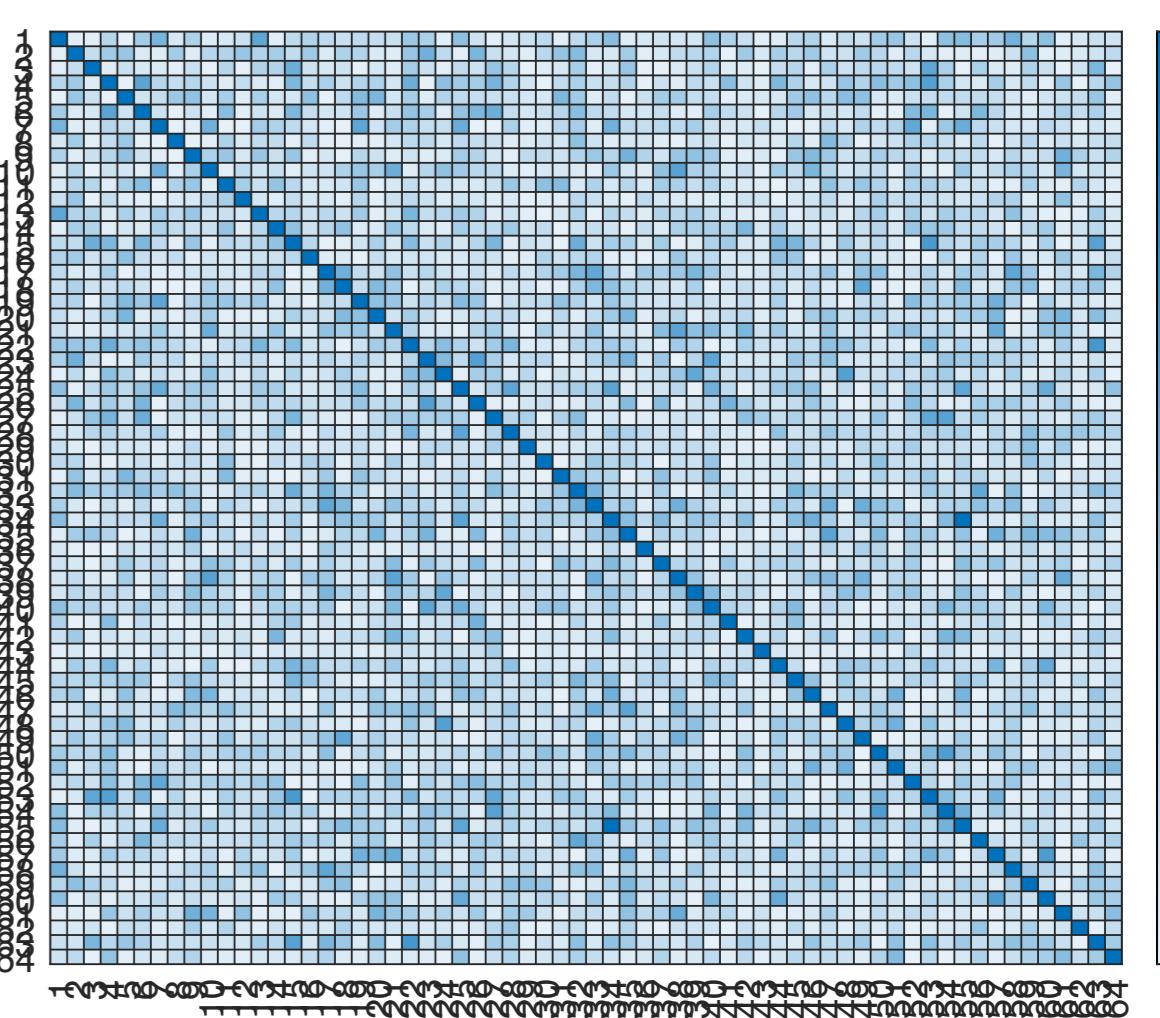
$$\mathbf{c}_k \leftarrow \frac{\mathbf{z}_{u,k} + \sum_{v : (v,u) \in G} p_{v,k} \mathbf{z}_{v,k}}{\|\mathbf{z}_{u,k} + \sum_{v : (v,u) \in G} p_{v,k} \mathbf{z}_{v,k}\|_2}$$

- \mathbf{c}_k ($k = 1, 2, \dots, K$) is a representation that describes the neighborhood's aspect k .

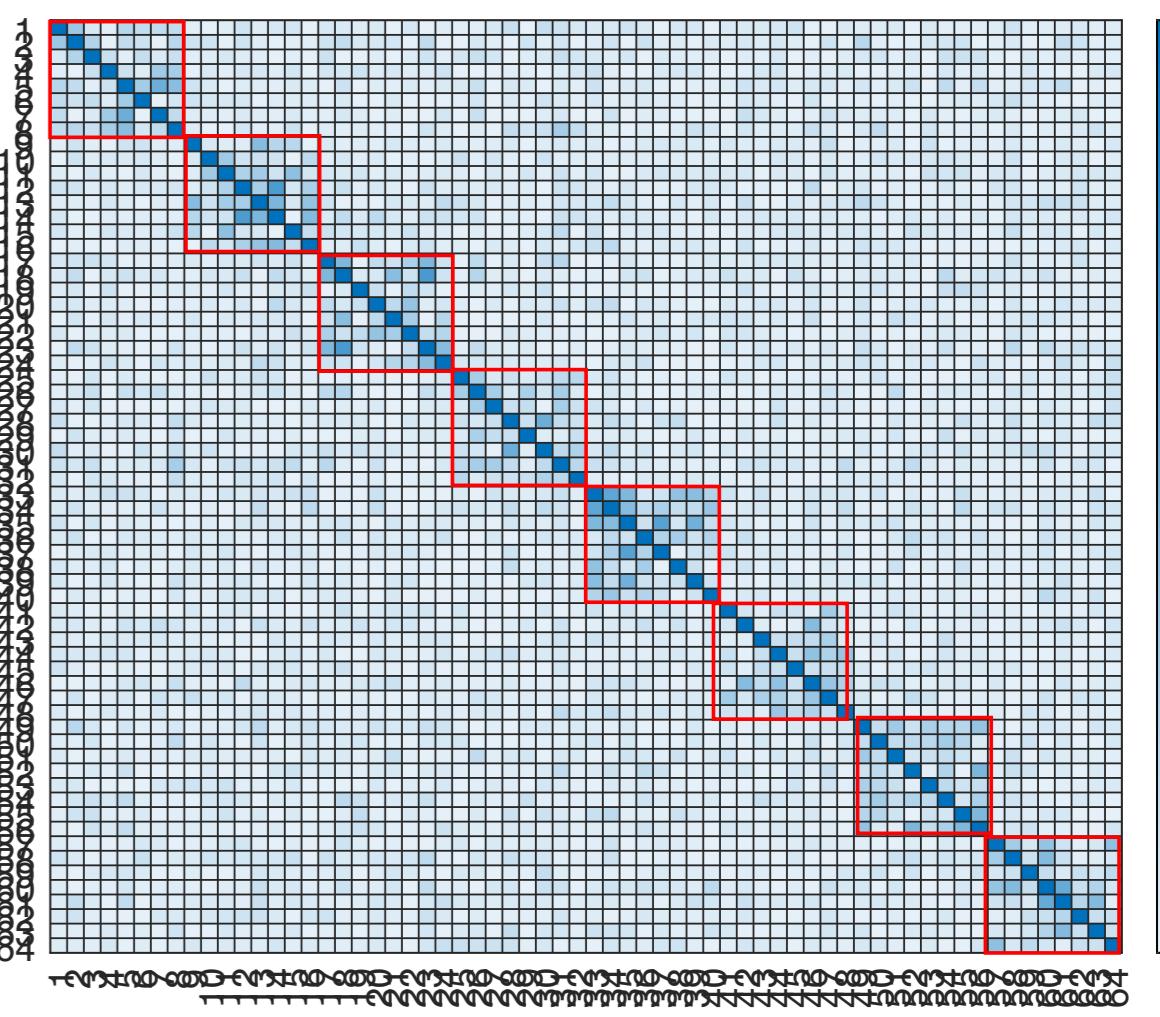
Remark:

- It is differentiable, and therefore can be trained in an end-to-end manner.
- It supports real-time processing of new nodes, i.e., inductive learning.

6 (Experiment) Disentanglement



(a) GCN.



(b) DisenGCN (this work).

The absolute correlations between 64 output neurons, on a graph with eight factors. The eight channels of our model are capturing mutually exclusive information, as Fig. b exhibits eight clear diagonal blocks.

4 Intuitions & Theoretic Analysis

Intuitions: Neighborhood routing is based on two hypotheses.

- $p(\text{Factor } k \text{ is the one that causes the links between node } u \text{ and a segment}) \propto$ The segment contains a large number of nodes that are similar w.r.t. aspect k .
- $p(\text{Factor } k \text{ is the one that causes the link between node } u \text{ and a neighbor } v) \propto$ Node u and the neighbor v are similar w.r.t. aspect k .

Theory: Neighborhood routing is equivalent to an expectation-maximization (EM) algorithm that performs probabilistic inference under a von Mises-Fisher subspace clustering model.

- It searches for one large cluster in each of the K subspaces, assuming that each neighbor belongs to one cluster.

For the center node u , $\mathbf{z}_{u,k} \sim vMF(\mathbf{c}_k, 1/\tau)$, $k = 1, 2, \dots, K$.

For $v \in \{v : (v, u) \in G\}$, $r_v \sim \text{Categorical}(1/K)$, $\mathbf{z}_{v,r_v} | r_v \sim vMF(\mathbf{c}_{r_v}, 1/\tau)$, and $\mathbf{z}_{v,k'} | r_v \sim vMF(\boldsymbol{\mu}, 0)$, $k' = 1, 2, \dots, K$, and $k' \neq r_v$.