

EDUCATION

Middlebury College Sept. 2018 - Current

Bachelor of Arts Computer Science and Geology Joint Major 2022

Cumulative GPA: 3.88

Honors: College Scholar's List (highest academic honor), Climate Action Fellowship, UWC Davis Scholar

Relevant coursework: OOP & GUI Application Dev, Machine Learning, Intro to Data Science, Programming Languages, Data Structures, Agent Based Modeling, Remote Sensing in Geoscience, Writing on Contemporary Issues

SKILLS

TECHNICAL SKILLS: Python, R, C/C++, Java, JavaScript, Prolog

TECHNOLOGIES: Jupyter Notebooks, Git, Eclipse, Linux **LANGUAGE SKILLS:** Native proficiency in Mandarin

EMPLOYMENT

National Center for Atmospheric Research, Summer Internship in Parallel Computational Science Intern

June 2021 - Aug. 2021

- Published 20+ plotting templates on GeoCAT-Examples Gallery and developed Taylor Diagram class and convenience functions in utility function library, greatly expanding GeoCAT toolkit and its scientific visualization capacity
- Implemented NCL analysis routines and utilized Numpy, Xarray and Matplotlib packages to process and visualize atmospheric/oceanic data
- Presented process and results to NCAR scientists and present poster at American Geophysical Union (AGU) Fall Meeting 2021

Middlebury College Environmental Studies Dept, Research Intern for Easton White, PhD and Mez Baker-Medard, PhD Jan.

Jan. 2021 - May 2021

- Utilized R to implement spatial data analysis to investigate impact of COVID on global fishing dynamics
- Conducted literature review to contribute to the ongoing research of industrial fishing effort analysis in Marine Protected Area

Middlebury College Computer Science Dept, Tutor/Grader

Sept. 2019 - Dec. 2019, Spring 2021 - Current

- Reviewed three algorithm-implementation coding projects for 40+ students in Algorithm and Complexity
- Led tutorials in weekly, hour-long group sessions for 60+ students in intro level computer science classes for content review and debugging
- Monitored students' progress in collaboration with other tutors and professors to maintain an inclusive and open environment

Middlebury College Digital Learning and Inquiry, DLINQ Intern

June 2020 - Jan. 2021

- Regularly identified and remedied technical issues and design needs of digital learning tools and platforms to support Middlebury College Language Schools, conducting **20+ virtual consultations**
- Designed an opinion survey serving as the template for future assessment of digital needs

PROJECTS

Rocket Launch Rate Optimization

Mar. 2021 - May 2021

• Created a desktop application in a team of 4 using Qt development framework and C++ with user-input parameters and visualization while optimizing rocket-launching algorithm from 20 seconds in R to 5 miliseconds

Byte the Bullet (Whack Hackathon 2020)

Nov. 2020 - Nov. 2020

Led a team of four in developing a web interface simulating a bulletin board with a visualization of contact tracing circle (worked on front-end)

COVID County Cases Visualization

June 2020 - Aug. 2020

• Wrangled ~20MB of live, public data with Pandas, to visualize a choropleth map of COVID cases by county using Plotly and Seaborn packges in Python, used in a published blogpost to illustrate the power of data visualization

LEADERSHIP

Environmental Affairs Committee, Committee Member

Jan. 2019 - May 2020

- Co-led and rehabilitated Meat Reduction campaign in a team of 3 to achieve 30% in meat reduction on campus, using visual design, survey analysis and a meatless dining hall experiment
- Successfully aligned major stakeholders (Student Government Association, Midd Dining, College Athletics) to a common vision