

Three learning modalities

The landscape of machine learning

CSE 250B

- 1 **Supervised learning**
For solving prediction problems
- 2 **Unsupervised learning**
For finding good representations
- 3 **Learning through interaction**
E.g., reinforcement learning

Machine learning versus Algorithms

A central goal of both fields:

develop procedures that exhibit a desired input-output behavior.

- **Algorithms:** the input-output mapping can be precisely defined.
Input: Graph G , two nodes u, v in the graph.
Output: Shortest path from u to v in G .
- **Machine learning:** the mapping cannot easily be made precise.
Input: Picture of an animal.
Output: Name of the animal.

Instead, we simply provide examples of (input,output) pairs and ask the machine to *learn* a suitable mapping itself.

Inputs and outputs

Basic terminology:

- The input space, \mathcal{X} .
E.g. 32×32 RGB images of animals.
- The output space, \mathcal{Y} .
E.g. Names of 100 animals.

x :



y : "bear"

After seeing a bunch of examples (x, y) , pick a mapping

$$f : \mathcal{X} \rightarrow \mathcal{Y}$$

that accurately recovers the input-output pattern of the examples.

Prediction problems can be categorized by the type of **output space**:
(1) discrete, (2) continuous, or (3) probability values.

Discrete output space: classification

Binary classification

E.g., Spam detection

$\mathcal{X} = \{\text{email messages}\}$

$\mathcal{Y} = \{\text{spam, not spam}\}$

Multiclass

E.g., News article classification

$\mathcal{X} = \{\text{news articles}\}$

$\mathcal{Y} = \{\text{politics, business, sports, ...}\}$

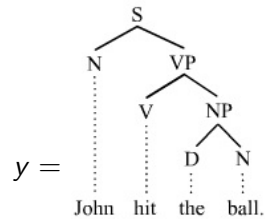
Structured outputs

E.g., Parsing

$\mathcal{X} = \{\text{sentences}\}$

$\mathcal{Y} = \{\text{parse trees}\}$

$x = \text{"John hit the ball"}$



$y =$

Probability estimation

$\mathcal{Y} = [0, 1]$ represents **probabilities**

Example: Credit card transactions

- x = details of a transaction
- y = probability this transaction is fraudulent

Why not just treat this as a binary classification problem?

Continuous output space: regression

- **Pollution level prediction**

Predict tomorrow's air quality index in my neighborhood

$\mathcal{Y} = [0, \infty)$ (< 100 : okay, > 200 : dangerous)

- **Insurance company calculations**

What is the expected life expectancy of this person?

$\mathcal{Y} = [0, 120]$

What are suitable predictor variables (\mathcal{X}) in each case?

Three learning modalities

1 Supervised learning

Methods:

nearest neighbor, generative models for prediction, linear regression, logistic regression, perceptron, support vector machines, kernel methods, decision trees, boosting, random forests, neural nets

Underlying math:

linear algebra, optimization, probability

Formal models:

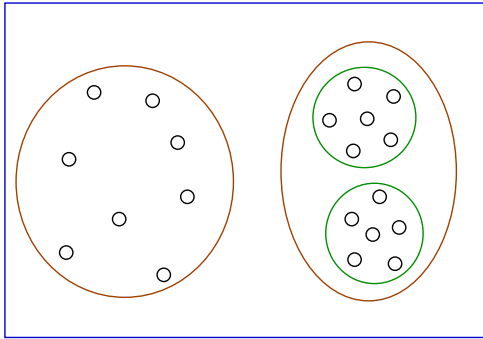
statistical learning framework, online learning

2 Unsupervised learning

3 Learning through interaction

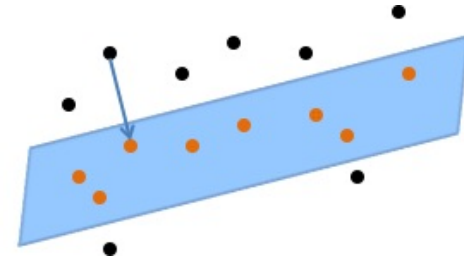
Unsupervised learning

Find **structure** in data: underlying **degrees of freedom**.



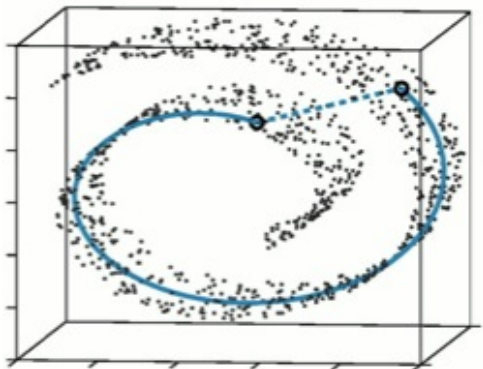
Unsupervised learning

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Unsupervised learning

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Three learning modalities

① Supervised learning

② Unsupervised learning

Types of structure:

clusters; low-dimensional subspaces; manifolds; dictionaries; independent components; topics

Algorithmic foundations:

local search; linear algebra

③ Learning through interaction