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Type Inference

Making the compiler write your code

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Type Inference

- Type Inference...
 - is what allows the left-hand-side or the right-hand-side of an "=" or "=>" determine the type of an identifier;
 - actually, with =>, it's only the RHS typically that can infer type.
- So, when we write:

```
val x = 1
```

- The compiler is able to deduce that the type of x is Int.
- Similarly, when we write:

```
val xs: List[Double] = List(1, 2, 3)
```

• The compiler is able to deduce that the type of *List* required on the right-hand-side is a *List[Double]*, even though the elements appear to be *Ints*.

Extensions of this idea

- Suppose we define a case class:
 case class Complex(real: Double, imag: Double)
- And, further let's suppose that we have method:
 def process2[P1, P2, T :< Product](f: (P1, P2) => T): Processor[T]
- Where *Processor[T]* is some trait...
 - We can create a processor using the process2 method, even though we may never actually invoke f.
 - But the compiler uses the actual provided value of f to determine the underlying type or the resulting Processor.
 - And the function f will almost always come directly from the apply method of the case class's companion object.
- Example: jsonFormat2 in Poet.scala

Let's look at an example

- This method *comparer2* builds a *Comparer[T]* where *T* is a case class or tuple (because it is constrained to be a sub-class of *Product*) with **two** parameters, of types *P0* and *P1*.
- The resulting *Comparer[T]* acts by first comparing the 0th (i.e. first) parameters of any two *T* objects, and if they are the same, it will compare their 1st (i.e. second) parameters.
- How does it know how to compare the P0 values or the P1 values?
- Because of the context bounds specifying that there must be an implicit parameter of comparer2 of type Comparer[P0] and another of type Comparer[P1].
- In this example, the method *f* is never invoked at all! It is only there for type inference.

Example of use

```
case class Composite(i: Int, s: String)
object MyComparers extends Comparers {
   val comparer: Comparer[Composite] = comparer2(Composite.apply)
}
import MyComparers._
val c1a = Composite(1, "a")
val c2a = Composite(2, "a")
val c1z = Composite(1, "z")
comparer(c1z)(c1a) shouldBe Less
comparer(c2a)(c1a) shouldBe Less
comparer(c2a)(c1z) shouldBe Less
comparer(c1a)(c1a) shouldBe Same
comparer(c1a)(c1a) shouldBe More
comparer(c1a)(c1z) shouldBe More
```

- In this specification, we need to write *Composite.apply*, not just *Composite* because there is an explicit companion object to Composite. Otherwise, we could drop the ".apply" part of the parameter.
- There are implicit Comparer[Int] and Comparer[String] values defined in the companion object of Comparer.

An alternative formulation

```
case class Composite(i: Int, s: String)
object Composite {
   implicit val comparer: Comparer[Composite] = Comparer.same[Composite] :| (_.s) :| (_.i)
}
it should "implement Compare" in {
   // NOTE: this uses the implicit val Composite.comparer
   val cla = Composite(1, "a")
   val c2a = Composite(2, "a")
   val c1z = Composite(1, "z")
   Compare(c1a, c1z) shouldBe Less
   Compare(c1a, c2a) shouldBe Less
   Compare(c1z, c2a) shouldBe More
   Compare(c1a, c1a) shouldBe Same
   Compare(c2a, c1a) shouldBe More
   Compare(c1z, c1a) shouldBe More
}
```

- In the companion object of *Composite*, we define an implicit *Comparer[Composite]* which compares the s field first, then the i field.
- Its definition is based on the composition of "lens" functions to build a Comparer for a Composite.