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## **11-642: Search Engines**

### **Search Log Analysis**

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## **Lecture Outline**

- Segmenting search logs into sessions
- Query suggestions
- Query intents
- Click models

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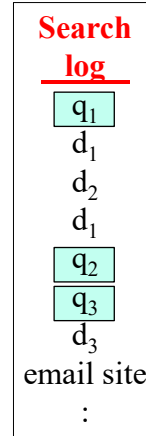
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## Information Seeking in the Real World

### Interpreting search logs is an open research problem

- $d_1$  is clicked at steps 2 and 4 ... is it relevant to  $q_1$ ?
- Are  $q_1$ ,  $q_2$ , and  $q_3$  about the same information need?
- Was the user satisfied with any of the search results?

### How do we think about this sequence of interactions?



$q_i$ : Query  
 $d_j$ : Clicked page

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## Information Seeking is a Dialogue Between a Person and a Search Engine

### Ad-hoc search can be viewed as a *dialogue* about an information need

Person: query	Initial description
Engine: search results	Initial attempt to satisfy it
Person: reformulated query	Revised description
Engine: new search results	Revised attempt to satisfy it
...	

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## Viewing Search Logs as a Dialogue

### The first task is to distinguish the different dialogues

- Which queries address the same information need?

### Originally, information need $\approx$ a search session

- **Session:** A sequence of user actions within a timespan
  - E.g., 30 minutes
- Perhaps an artifact of the experimental conditions
  - Much of the early work was done in a lab

### Information need $\approx$ a search session is beginning to be challenged

- However, we start here because it is still the dominant view

#### Search log

q<sub>1</sub>

d<sub>1</sub>

d<sub>2</sub>

d<sub>1</sub>

q<sub>2</sub>

q<sub>3</sub>

d<sub>3</sub>

email site

:

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## Viewing Search Logs as a Dialogue

gout	2006-03-01 07:38:03	<b>How would you segment this log into sessions?</b>
chemotherapy side effects	2006-03-01 07:42:36	
chemotherapy causing hearing loss	2006-03-01 07:45:23	
kenny rogers songs	2006-03-02 06:05:40	
commerce on line	2006-03-03 04:54:11	
broadband internet	2006-03-06 05:32:28	
middlesex county college nj	2006-03-06 16:55:56	
kean college	2006-03-06 17:02:32	
montclair college	2006-03-06 17:10:45	
union county college	2006-03-07 04:49:23	
rutgers	2006-03-07 05:10:17	
kean college	2006-03-07 05:19:22	
migraine headache	2006-03-10 06:02:55	
new jersey income tax	2006-04-12 06:09:44	

(From AOL search log, part 9)

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## Segmenting Search Logs into Sessions: Simple Heuristics

**Δ Time:** Same session iff  $|\text{timestamp}(q_2) - \text{timestamp}(q_1)| < \Delta$

- Often  $\Delta = 30$  minutes, but many values have been tried
- Radlinski found 30 minutes to be effective in a library setting
- Jones found no value that is better than random on the web

**Common term:** Same session iff  $q_1 \cap q_2 \neq \emptyset$

- Probably high Precision, low Recall

**Rewrite classes:** Common reformulation patterns

- E.g., term added, deleted, or replaced
- Probably high Precision, low Recall

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## Segmenting Search Logs into Sessions: Simple Heuristics

gout	2006-03-01 07:38:03	CT, RC
chemotherapy side effects	2006-03-01 07:42:36	
chemotherapy causing hearing loss	2006-03-01 07:45:23	ΔT, CT, RC
kenny rogers songs	2006-03-02 06:05:40	ΔT, CT, RC
commerce on line	2006-03-03 04:54:11	ΔT, CT, RC
broadband internet	2006-03-06 05:32:28	ΔT, CT, RC
middlesex county college nj	2006-03-06 16:55:56	
kean college	2006-03-06 17:02:32	
montclair college	2006-03-06 17:10:45	ΔT
union county college	2006-03-07 04:49:23	CT, RC
rutgers	2006-03-07 05:10:17	CT, RC
kean college	2006-03-07 05:19:22	
migraine headache	2006-03-10 06:02:55	ΔT, CT, RC
new jersey income tax	2006-04-12 06:09:44a	ΔT, CT, RC

(From AOL search log, part 9)

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## Segmenting Search Logs into Sessions

### Heuristics work surprisingly well

- **Task:** Do  $q_i$  and  $q_{i+1}$  describe the same information need?

Features	Accuracy
Predict 'same info need'	63.1%
30 minute threshold	57.2%
Trained time	69.5%
Common words	80.7%

(Jones and Klinker, 2006)

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## Segmenting Search Logs into Sessions: Other Features

gout	2006-03-01 07:38:03	
chemotherapy side effects	2006-03-01 07:42:36	--- CT, RC
chemotherapy causing hearing loss	2006-03-01 07:45:23	
kenny rogers songs	2006-03-02 06:05:40	- ΔT, CT, RC
commerce on line	2006-03-03 04:54:11	- ΔT, CT, RC

### What other features could be used to segment a log?

- $\Delta \text{time} \leq \{5, 30, 60, 120\}$  minutes
- Edit distance between queries
- Co-occurrence (e.g., PMI,  $\chi^2$ ) of queries in a query log
- Queries have co-occurring clicks in a query log
- ODP or Yahoo page category overlap of top 10 results
- Cosine or JSD similarity of top 10-50 results
- ...

(Jones and Klinker, 2006)

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## Segmenting Search Logs into Sessions: Classifiers

**A trained classifier is more effective than heuristics**

**Task:** Do  $q_i$  and  $q_{i+1}$  describe the same information need?

Features	Accuracy
Levenshtein edit distance	85.0%
Time, common words	81.5%
Time, common words, cosine top 50 results	84.0%
All features	87.3%

**Best trained time feature:**  $\Delta \text{time} \leq 1.5$  minutes

**Metric:** Classifier accuracy. Differences are statistically significant.

(Jones and Klinker, 2006)

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## Segmenting and Organizing Query Logs

**There is more recent work, but the main message hasn't changed**

- **Predict whether two adjacent queries are for the same information need**
  - ~90% accuracy
- **Classifiers are best, but some heuristics aren't far behind**
  - Edit distance is very effective
  - Cosine distance among search results is effective
  - Time alone is primitive
    - » But effective in combination with other heuristics
    - » Still a very commonly-used heuristic

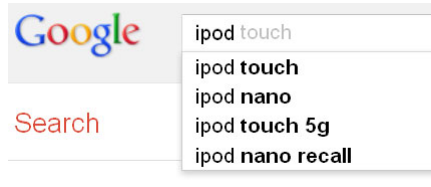
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## Lecture Outline

- Segmenting search logs into sessions
- **Query suggestions**
- Query intents
- Click models



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## Search Trails

### **A search trail is a single information seeking session**

- One person, a series of queries, all within a short timespan
- Maybe the first query didn't find what the person wanted
- Maybe the sequence corresponds to query reformulations

#### **Example**

ipod  
ipod nano  
ipod nano recall  
ipod nano recall 2011

#### **Counterexample (?)**

ipod video discount  
ipod video rebate  
ipod video repair  
refurbished ipod video

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## Query Suggestions

Popular destinations for frequent queries can be looked up  
... however, most queries are not frequent

- 57% of queries (20% of all searches) are unique  
97% of queries (66% of all searches) occur less than 10 times  
– White, et al., 2007; 2008

We cover two types of query suggestion approaches

- **Pseudo documents**
  - Works well for many (most?) queries
- **Co-occurrence statistics**
  - Works well for reasonably frequent queries

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## Query Suggestions #1: Pseudo Documents

Obtain  $\langle \text{query}_i, \text{query}_{\text{last}} \rangle$  pairs from logs

- $\langle \text{"ipod"}, \text{"ipod nano recall 2011"} \rangle$
- $\langle \text{"ipod nano"}, \text{"ipod nano recall 2011"} \rangle$
- $\langle \text{"ipod repair"}, \text{"ipod nano recall 2011"} \rangle$

Assume the last query in a session is successful

- Other success criteria is covered later in the course

Each  $\text{query}_{\text{last}}$  is a candidate query suggestion

### Query logs

```
: : : :
-- Session start --
ipod
ipod nano
ipod nano recall
ipod nano recall 2011
-- Session end --
: : : :
-- Session start --
ipod repair
ipod nano recall 2011
-- Session end --
: : : :
```

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## Query Suggestions #1: Pseudo Documents

### Create a “pseudo document” for each query suggestion candidate

- The title is the query suggestion ( $query_{last}$ )
- The contents are the queries that preceded  $query_{last}$  in a query log

### Given a new query (e.g., ‘ipod nano’), rank the suggestions

- Use your favorite retrieval model (e.g., BM25)

### Pseudo documents are a general technique

- Used to rank all kinds of things besides queries

### Pseudo document for a suggestion

```
<TITLE>
ipod nano recall 2011
</TITLE>
<BODY>
ipod, ipod nano,
ipod shuffle,
music players,
small ipod, ipod,
ipod micro, nanno,
buy ipod, ...
</BODY>
```

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## Query Suggestions #2: Co-occurrence Statistics

### Select queries that contain the user query $q$ as a substring

- **Set<sub>1</sub>**: 100 most frequent queries with  $q$  as a substring
- **Set<sub>2</sub>**: 100 most frequent queries that followed  $q$  in a search session
- All queries in Set<sub>1</sub> and Set<sub>2</sub> are potential query suggestions  $q_s$

$$Score(q_s) = \frac{Count(q_s) + \lambda_1}{N_1 + \lambda_1} \times \frac{Count_{follows}(q, q_s) + \lambda_2}{N_2 + \lambda_2}$$

**$q_s$  is frequent     $q_s$  frequently follows  $q$**

### Jamie’s understanding of $N_1$ and $N_2$ (the papers are vague)

- $N_1$ : Sum of  $Count(q_s)$  for all candidates
- $N_2$ : Sum of  $Count(q_s, q)$  for all candidates

(White, et al., 2007; 2008)

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## Query Suggestions #2: Co-occurrence Statistics

Select queries that contain the user query  $q$  as a substring

- **Set<sub>1</sub>**: 100 most frequent queries with  $q$  as a substring
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$$Score(q_s) = \frac{Count(q_s) + \lambda_1}{N_1 + \lambda_1} \times \frac{Count_{follows}(q, q_s) + \lambda_2}{N_2 + \lambda_2}$$

**$q_s$  is frequent     $q_s$  frequently follows  $q$**

This baseline method does as well as two experimental methods

(White, et al., 2007; 2008)

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## Query Suggestions: Summary

Three methods for generating 'related query' suggestions

- Pseudo documents
  - Almost any query
- Co-occurrence
  - Common queries

Searches related to march madness

wisconsin badgers vs coastal carolina chanticleers

kentucky wildcats vs west virginia mountaineers

wisconsin badgers vs oregon ducks

kentucky wildcats vs notre dame fighting irish

march madness schedule

march madness predictions

march madness winners

march madness 2013 locations

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## Lecture Outline

- Segmenting search logs into sessions
- Query suggestions
- **Query intents**
- Click models

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## Many Queries Have Multiple Intents

**We have discussed the different intents behind some queries**

- **jaguar**: A car, an animal, an operating system, ...
- **flash**: Software, a superhero, part of a camera, ...
- **mercury**: An element, a planet, a god, a car, ...
- **michael jordan**: An athlete, a professor, a businessman, ...
- **ai**: Artificial intelligence, Americal Idol, art institute, ...

**Query suggestions are one possible source of query intents**

- Can they be inferred in other ways?

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(Radlinski, et al., 2010)  
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## Identifying the Most Common Intent for a Query

### For a query $q$

- Identify  $q$ 's neighborhood (**“expand step”**)
  - Identify the 10 most common reformulations  $q'$  of  $q$
  - Identify the 10 most common reformulations  $q''$  of each  $q'$
- Reduce the neighborhood to the most related queries (**“filter”**)
- **Cluster** the queries to find intent groups
- **Estimate the popularity** of each query and intent group
- The **name** of an intent group is its most popular query

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(Radlinski, et al., 2010)  
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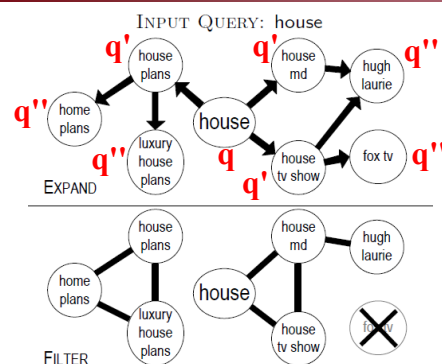
## Identifying the Most Common Intent for a Query

### Expand: Identify possibly-related queries

- $(q, q')$  for at least 2 users
- $q'_{\text{time}} - q_{\text{time}} < 10 \text{ min}$
- $(q, q')$  must occur  $\geq \delta$  times
  - Filters out frequent  $q'$  (e.g., gmail)

### Filter: Improve precision

- Connect  $(q, q')$  if often clicked for same  $d$ 
  - Removes many  $q'$
  - May add some new  $q'$
- Remove components with  $< 2$  members



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(Radlinski, et al., 2010)  
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## Identifying the Most Common Intent for a Query

**Cluster:** Find groups with same intent

- E.g., use your favorite algorithm

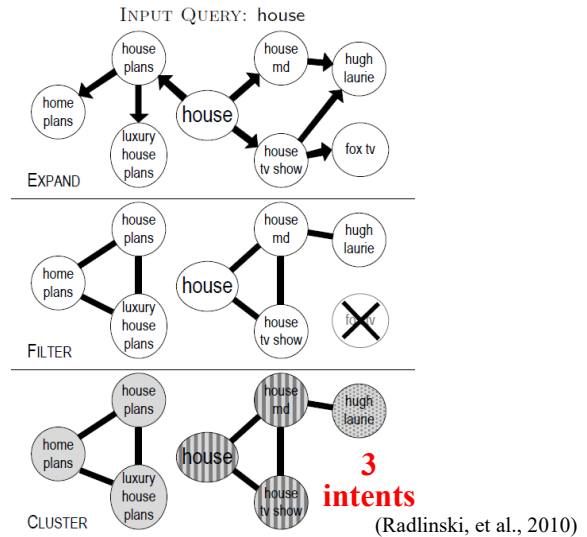
**Estimate popularity**

- Random walk for two iterations

$$w_q = 1$$

$$w_{q'} = \frac{w^q \cdot \text{count}(q \rightarrow q')}{\sum_{r \in R(q)} \text{count}(q \rightarrow r)}$$

- $R(q)$ : the set of all related queries  $q'$
- Cluster score: Sum of query weights



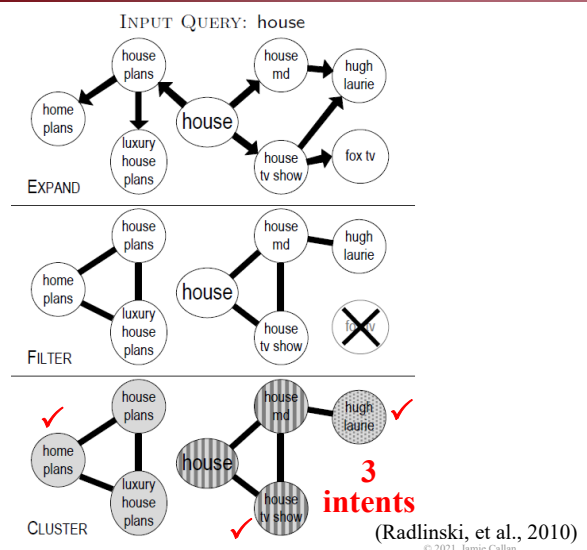
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## Identifying the Most Common Intent for a Query

**Name the intent group**

- Use its highest-scoring query



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## Identifying the Most Common Intents for a Query

### juvenile delinquency

• juvenile delinquency	( $w_c = 1.16$ )	$w_c$ : estimated relative popularity of each intent cluster
• causes of juvenile delinquency	( $w_c = 0.50$ )	
• delinquency prevention	( $w_c = 0.25$ )	
• definition of juvenile delinquency	( $w_c = 0.20$ )	
• articles on juvenile delinquency	( $w_c = 0.18$ )	
• reasons for juvenile delinquency	( $w_c = 0.15$ )	

### Intents created by TREC analysts

- What are the rates of juvenile crime in various jurisdictions, what is the nature of the offenses, how are they punished, and what measures are taken for prevention?

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(Radlinski, et al., 2010)  
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## Identifying the Most Common Intents for a Query

### physical therapists

• physical therapist	( $w_c = 1.22$ )	$w_c$ : estimated relative popularity of each intent cluster
• physical therapists salary	( $w_c = 0.80$ )	
• how to become a physical therapist	( $w_c = 0.21$ )	
• physical therapy schools in california	( $w_c = 0.15$ )	
• physical therapist school of california	( $w_c = 0.11$ )	
• physical therapist assistance programs	( $w_c = 0.11$ )	

### Intents created by TREC analysts

- How can I obtain information about training, licensing, and skills needed for physical therapists?

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## Identifying the Most Common Intents for a Query

### wireless communications

• wireless communications	( $w_c = 1.07$ )	$w_c$ : estimated relative popularity of each intent cluster
• what is wireless comm.	( $w_c = 0.56$ )	
• wireless comm. systems	( $w_c = 0.19$ )	
• history wireless technology	( $w_c = 0.13$ )	
• wireless cell phone companies	( $w_c = 0.13$ )	
• wireless broadband providers	( $w_c = 0.10$ )	

### Intents created by TREC analysts

- Information on existing and planned uses, research/technology, regulations and legislative interest.

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## Identifying the Most Common Intents for a Query

### Key ideas

- Reformulation patterns + click information can be combined to identify common intents for ambiguous queries
- An ambiguous query may have several common intents
  - Not a surprise 😊
  - An intent is expressed by a group of queries with the same goal
- Popular intents may differ from what well-informed people expect

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## Lecture Outline

- Segmenting search logs into sessions
- Query suggestions
- Query intents
- Click models

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## Click Models

### Typical search behavior

- A person issues a query  $q$
- A search engine result page (SERP) is returned
- The person examines the SERP
  - Maybe the person clicks on one or more links
- The person stops interacting with the SERP
  - Perhaps issues a new query
  - Perhaps moves on to a new task

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(Chuklin, et al., 2016)

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## Click Models

Click models represent user search behavior as a sequence of observed and hidden events

- E: An item on the SERP is examined **Observed**
  - May depend on the document's rank (position)
- A: User is atttracted by the item's representation **Hidden**
  - May depend on the snippet quality
  - May depend on the document's relevance to the query
- C: An item is clicked **Observed**
- S: The information need is satisfied **Hidden**

(Chuklin, et al., 2016)

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## Click Models

Click models define dependencies among events

- E.g.,  $p(E \mid \text{rank}=r)$ : Probability of examining page at rank r
- E.g.,  $p(C \mid E)$ : Probability that an examined page is clicked

Learn model parameters from a search log

(Chuklin, et al., 2016)

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## Random Click Model (RCM)

### Random Click Model

- Assume each document (url)  $u$  is equally likely to be clicked

$$p(C_u) = \rho \quad \text{Probability of clicking document (url) } u$$

- Learn  $\rho$  from data

### Maximum likelihood estimate of $\rho$

$$\rho = \frac{1}{\sum_{s \in S} |S|} \sum_{s \in S} \sum_{u \in s} c_u^s$$

$S$ : Search sessions

$c_u^s$ : Document (url)  $u$  was clicked in session  $s$

**The RCM is not very accurate**

(Chuklin, et al., 2016)

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## Click-Through Rate (CTR) Models: RCTR

### Rank-Based CTR (RCTR)

- The click likelihood depends upon the rank  $r$

$$p(C_r) = \rho_r \quad \text{Probability of clicking document at rank } r$$

- Learn  $\rho_r$  for each rank  $r$

### Maximum likelihood estimate of $\rho_r$

$$\rho_r = \frac{1}{|S|} \sum_{s \in S} c_r^s$$

$S$ : Search sessions

$c_r^s$ : Document at rank  $r$   
was clicked in session  $s$

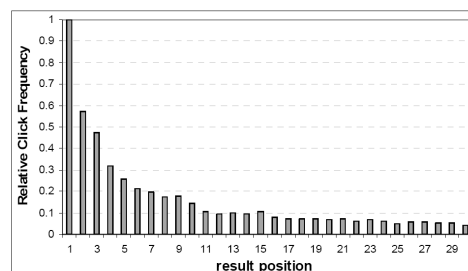


Figure 3.1: Relative click frequency for top 30 result positions over 3,500 queries and 120,000 searches.

(Agichtein, et al, 2006)  
(Chuklin, et al., 2016)

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## Click-Through Rate (CTR) Models: DCTR

### Document-Based CTR (DCTR)

- Estimate a click-through rate for every query-document pair  
 $p(C_u) = \rho_{uq}$  Probability of clicking document  $u$  for  $q$
- Learn  $\rho_{uq}$  for each query-document pair

### Maximum likelihood estimate of $\rho_{uq}$

$$\rho_{uq} = \frac{1}{|S_{uq}|} \sum_{s \in S_{uq}} c_u^s$$

$S_{uq}$ : Sessions for query  $q$  that contain document  $u$

$c_u^s$ : Document  $u$  was clicked in session  $s$

### DCTR is prone to overfitting

- Little or no data for many document-query pairs

(Chuklin, et al., 2016)

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## Attractiveness

### Some models incorporate the document attractiveness

- Usually attractiveness is a measure of snippet quality
- Usually  $p(A_u)$  is independent of rank  $r$   
 $p(A_u) = \alpha_{uq}$  Probability that document  $u$  is considered attractive

(Chuklin, et al., 2016)

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## Position-Based Model (PBM)

### Position-Based Model (PBM)

- Click probability depends on examination and attractiveness

$$p(C_u) = p(E_u) \cdot p(A_u)$$

$$p(E_u) = \gamma_{r_u} \quad \text{Document at rank } r_u \text{ is examined}$$

$$p(A_u) = \alpha_{uq} \quad \text{Document } u \text{ is attractive for query } q$$

### Model parameters can be estimated using EM

$$\alpha_{uq}^{(t+1)} = \frac{1}{|\mathcal{S}_{uq}|} \sum_{s \in \mathcal{S}_{uq}} \left( c_u^{(s)} + \left(1 - c_u^{(s)}\right) \frac{(1 - \gamma_r^{(t)}) \alpha_{uq}^{(t)}}{1 - \gamma_r^{(t)} \alpha_{uq}^{(t)}} \right),$$

where  $\mathcal{S}_{uq} = \{s_q : u \in s_q\}$

$$\gamma_r^{(t+1)} = \frac{1}{|\mathcal{S}|} \sum_{s \in \mathcal{S}} \left( c_u^{(s)} + \left(1 - c_u^{(s)}\right) \frac{(1 - \alpha_{uq}^{(t)}) \gamma_r^{(t)}}{1 - \gamma_r^{(t)} \alpha_{uq}^{(t)}} \right)$$

(Chuklin, et al., 2016)

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## Cascade Model (CM)

### Assume that the user examines the SERP from top to bottom until they find a relevant document

- $p(C_r) \leftrightarrow p(E_r) \cdot p(A_r)$  Clicked  $\leftrightarrow$  Examined & Attractive
- $p(E_r) = 1$  First rank is always examined
- $p(A_r) = \alpha_{r,q}$  Attractiveness depends on rank & query
- $p(E_r | \neg E_{r-1}) = 0$  Sequential examination
- $p(E_r | E_{r-1}, \neg C_{r-1}) = 1$  Keep examining until click
- $p(E_r | C_{r-1}) = 0$  Stop examining after a click

### Can only describe sequential examination with a single click

- Less general than the position-based model (PBR)

(Chuklin, et al., 2016)

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## Cascade Model (CM)

### Maximum likelihood estimate for CM

$$\alpha_{uq} = \frac{1}{|S_{uq}|} \sum_{s \in S_{uq}} c_u^s$$

$S_{uq}$ : Sessions for query  $q$  that contain document  $u$

Each session  $s$  is truncated at its first click

$c_u^s$ : Document  $u$  was clicked in session  $s$

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## Click Models

### There are many click models ...

- E.g., consider time spent examining a SERP item (e.g., TACM)
  - Time between click and subsequent click
- E.g., consider scrolling behavior
- E.g., consider eye movement behavior
- ...

### None seem dominant at this point

- DCTR is popular because  $\rho_{uq}$  can be treated as an (overfitted) relevance score for training LeToR
- Time-Aware Click Model (TACM) claims to correlate well with human assessors

(Chuklin, et al., 2016)

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## Click Models

### How accurate are different models?

- WSCD 2012 dataset (Yandex), 1 million sessions

Model	Log-likelihood	Perplexity	Cond. perplexity	Time (sec)
RCM	-0.3727	1.5325	1.5325	<b>2.37</b>
RCTR	-0.3017	1.3730	1.3730	2.45
DCTR	-0.3082	1.3713	1.3713	9.39
PBM	-0.2757	1.3323	1.3323	77.95
CM	$-\infty$	1.3675	$+\infty$	12.17

### The Position-Based Model (PBM) is best of this group

- On this dataset, the best models are about 10% better than PBM

(Chuklin, et al., 2016)

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## Click Models

### Click models have several uses

- Improve understanding of user behavior
  - E.g., model what SERP characteristics affect user behavior
- Guide development of better evaluation metrics
  - E.g., something more realistic than NDCG
- Measure deviation of observed behavior from ‘typical’ behavior
  - E.g., people click on this document much more than expected
- Generate realistic artificial data
  - E.g., for testing software
  - E.g., infer relevance from clicks
- Very important in web-based advertising

(Chuklin, et al., 2016)

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## Click Models

**Click models can be used to generate artificial clicks**

**Input:** Click model  $M$ , document ranking  $s$

**Output:** Vector of simulated clicks  $c_1 \dots c_r$

**Algorithm:**

```
for rank = 1 to  $|s|$ 
  compute  $p(C_r=1|C_1=c_1, \dots, C_{r-1}=c_{r-1})$  given  $M$  and  $c_1 \dots c_{r-1}$ 
  convert  $p(C_r=1|C_1=c_1, \dots)$  to  $\{0, 1\}$  using a Bernoulli function
```

(Chuklin, et al., 2016)

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## Click Models

**Click models can be used to generate artificial relevance judgments**

- Any individual click is a noisy signal
- Use a click model such as DCTR to learn  $\rho_{uq}$  for each query-document pair  $uq$
- Measure NDCG@k using  $\rho_{uq}$  as the relevance label

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## Lecture Outline

- Segmenting search logs into sessions
- Query suggestions
- Query intents
- Click models

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## For More Information

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