JIASEN ZHENG

ROBOTICS, PERCEPTION, SLAM, PLANNING AND MORE

jiasenzheng2020@u.northwestern.edu

in linkedin.com/in/jiasen-zheng/

jiasenzheng.github.io



EDUCATION

NORTHWESTERN UNIVERSITY

MS in ROBOTICS GPA: 3.93/4.00 Sep 2021 - Dec 2022

UNION COLLEGE (NY)

BS in MECHANICAL ENGINEERING (Departmental Honorary) Sep 2015 - Jun 2019

SKILLS

PROGRAMMING

- Proficient: Python, Matlab, Git/Github
- Comfortable: C, C++

MECHANICAL

- CAD: SolidWorks, AutoCAD
- Simulation (FEA): Stress-Strain, Heat transfer, Topology Optimization (SolidWorks); Electromagnetic (Ansys); Fluid Dynamics (STAR-CCM+); Simulink (Matlab)
- Prototype: 3D printing, Laser cut, Mill, Lathe, Drill press

ELECTRICAL

- Embedded: PIC32, Arduino
- Soldering, Wiring

ROBOTICS

- ROS: Moveit, Gazebo, Rviz
- Implement Forward/Inverse Kinematics/Dynamics and simulate in CoppliaSim
- Model, fine-tuning, and simulate
 PID Control systems
- Model 2D multi-body physics system from scratch using

Lagrangian Dynamics

- Computer Vision: OpenCV, SIFT, RANSAC, ORB, Canny, Hough, Target Tracking
- Planning: A*, RRT, Frontier Exploration
- **SLAM:** Stereo Visual Odometry, RTAB Map, Slam Toolbox

EXPERIENCE

First Robotics Team 7522 Mechanical Mentor Shanghai, CN

- Developed and built a ball-shooting mechanism for the robot, which participated in a domestic FRC game in Guangzhou and won the first place
- Led to design and create a swerve drivetrain using SolidWorks, which significantly improved the agility and traction of the robot

ZF Automotive | Manufacturing Engineer Intern | Suzhou, CN Feb 2020 - May 2021

- Analyzed data from the automated assembly line of Electric Parking Brake (EPB) to identify potential errors and assisted in improving them, which shortened the cycle time by 5%
- Developed an approach to assemble the cylinder seals of the brake, which enhanced the success rate by 3%

Runshan Precision Machinery | Mechanical Engineer | Suzhou, CN July 2019 - Jan 2020

- Collaborated with a senior engineer in the product design of new model knitting machines using SolidWorks and applied FEA for design validation
- Performed topology optimization for the designed parts to save material costs
- Participated in three mechanical designs of components in circular knitting machines and filed for domestic patents

PROJECTS

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3D SLAM And Point Cloud Colorization

Jan 2022- Present

- Performed 3D SLAM on Jackal UGV using Velodyne Lidar and RTAB Map package
- Designed a perception algorithm to align RGB/thermal data to the point cloud

Stereo Visual Odometry Using KITTI Dataset

- Created a visual odometry stereo camera setup using the KITTI dataset
- Calculated disparity maps and performed feature extractions using SIFT
- Applied RANSAC to solve for the 3D rigid body transform between each frame
- Estimated the position and orientation of the vehicle within a reasonable drift (lower than 50m at loop closure)

Marker Assembling Robot (Group Project)

- Controlled a Franka arm to assemble markers and caps through a sequence of pick, place, press, and sort operations using ROS, and Moveit
- Developed a perception algorithm using OpenCV to detect a wide range of colors and their positions
- The detection algorithm is robust in that no error is caused by the vision part in 50 rounds of tests

2D Physics Engine From Scratch

- Simulated a planer multi-body dynamics of a jack in a box with external forces and impacts by applying lagrangian dynamics
- Animated the simulation with collision detections and user-specified external forces