## **HANDOUT 5**

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1. Please explain the following terms: domain, codomain, image, range, onto (surjective), one-to-one(injective), bijective, linear transformation.

2. Write down the standard matrix for the following transformation

(1) reflection through x axis

$$\left[\begin{array}{cc} 1 & 0 \\ 0 & -1 \end{array}\right]$$

(2) reflection through y axis

$$\left[\begin{array}{cc} -1 & 0 \\ 0 & 1 \end{array}\right]$$

(3) reflection through y = x

$$\left[\begin{array}{cc} 0 & 1 \\ 1 & 0 \end{array}\right]$$

(4) reflection through y = -x

$$\left[\begin{array}{cc} 0 & -1 \\ -1 & 0 \end{array}\right]$$

(5) reflection through the origin

$$\left[\begin{array}{cc} -1 & 0 \\ 0 & -1 \end{array}\right]$$

(6) horizontal contraction and expansion

$$\left[\begin{array}{cc} k & 0 \\ 0 & 1 \end{array}\right]$$

(7) vertical contraction and expansion

$$\left[\begin{array}{cc} 1 & 0 \\ 0 & k \end{array}\right]$$

(8) horizontal shear (shear factor is 2)

$$\left[\begin{array}{cc} 1 & 2 \\ 0 & 1 \end{array}\right]$$

(9) vertical shear (shear factor is 3)

$$\left[\begin{array}{cc} 1 & 0 \\ 3 & 1 \end{array}\right]$$

(10) projection onto x axis

$$\left[\begin{array}{cc} 1 & 0 \\ 0 & 0 \end{array}\right]$$

(11) projection onto y axis

$$\left[\begin{array}{cc} 0 & 0 \\ 0 & 1 \end{array}\right]$$

(12) counterclockwise rotation about the origin through 90°

$$\left[\begin{array}{cc} 0 & -1 \\ 1 & 0 \end{array}\right]$$

3. Let  $T: \mathbb{R}^2 \to \mathbb{R}^2$  be a linear transformation that maps  $\mathbf{u} = \begin{bmatrix} 2 \\ -4 \end{bmatrix}$  to  $\begin{bmatrix} 2 \\ 1 \end{bmatrix}$  and maps

 $\mathbf{v} = \begin{bmatrix} 1 \\ 4 \end{bmatrix}$  to  $\begin{bmatrix} 1 \\ 6 \end{bmatrix}$ . use the fact that T is linear to find the images under T of  $3\mathbf{u}$ ,  $2\mathbf{v}$  and  $3\mathbf{u} + 2\mathbf{v}$ .

Sol: 
$$T(3\mathbf{u}) = \begin{bmatrix} 6 \\ 3 \end{bmatrix}$$
,  $T(2\mathbf{v}) = \begin{bmatrix} 2 \\ 12 \end{bmatrix}$ ,  $T(3\mathbf{u} + 2\mathbf{v}) = \begin{bmatrix} 8 \\ 15 \end{bmatrix}$ ,

- 4. Find all  $\mathbf{x} \in \mathbb{R}^3$  that are mapped into the zero vector by the transformation  $\mathbf{x} \mapsto A\mathbf{x}$  for the given matrix  $A = \begin{bmatrix} 1 & 3 & 7 \\ 2 & 4 & 6 \end{bmatrix}$ . (The set of all vectors whose image is zero vector is called **kernel**) Sol:  $\{(x_1, x_2, x_3) = (5s, -4s, s) : s \in \mathbb{R}\}$ 
  - 5. Let  $T: \mathbb{R}^3 \to \mathbb{R}^3$  with  $T(\mathbf{x}) = A\mathbf{x}$  for the given matrix  $A = \begin{bmatrix} 1 & 2 & 2 \\ -2 & 5 & -4 \\ 4 & 5 & -3 \end{bmatrix}$ .
    - (1) Determine if T is a one-to-one mapping.
    - (2) Determine if T is an onto mapping.

Sol: (1) Yes, (2) Yes

(**Takeaway**) Given linear transformation  $T: x \mapsto Ax$ ,

- (1) T is a one-to-one mapping if and only if Ax = 0 has only trivial solution.
- (2) T is an onto mapping if and only if for any b, Ax = b always has solution.

(**Takeaway**) Given linear transformation  $T: \mathbb{R}^n \to \mathbb{R}^m$ ,

- (1) If n = m, then T is a one-to-one mapping if and only if T is an onto mapping.
- (2) If T is a one-to-one mapping, then n < m.
- (3) If T is an onto mapping, then  $n \geq m$ .