

## Question 1:

- **1.1**

Worst case runtime of Multipop is  $O(n)$

- **1.2**

Worst case runtime is impossible to reach because for a stack we need to do push (which takes  $O(1)$ ) before we can do multipop

- **1.3**

For virtual cost, push costs 2, pop and multipop cost 0; For actual cost, push and pop cost 1 and multipop costs  $n$  for  $n$  elements

- **1.4**

for every element we push, we charge 2 coins but actually spend 1 coin so we save 1. So after  $n$  pushes, we can save  $n$  coins, that means coins are the same as elements. Because we can only pop one element once and one pop costs 1 coin, so we always have enough coins to pop all the elements.

- **1.5**

For one operation, we can get at most 2 coins, so in total  $n$  operations can give at most  $2n$  coins. operations consume coins and  $1\text{coin} = O(1)\text{runtime}$ . Because 1.4 is correct (we always have enough coins), then we spend at most  $2n$  coins, which is  $O(2n) = O(n)$

- **1.6**

This will increase the amortized cost. For multipop and multipush, each time we take out / put in  $n$  elements and these operations take  $O(n)$  runtime for each one. So  $n$  total operations take  $O(n^2)$  runtime at most.

## Question 2:

- **2.1**

Use a dynamic array

- **2.2**

If the array is not full, simply insert the element into it; if the array is full, expand it and then insert element. Amortize cost is  $O(1)$  for one operation.

- **2.3**

For deletion, first we have to find the median, then go through the array again to delete all elements that are bigger or equal to median, and this is  $O(n)$

- **2.4**

We will measure runtime of each operation by the number of elements we insert or delete.

- **2.5**

$\Phi(\text{emptydatastructure}) = 0;$   
 $\Phi(\text{non - emptydatastructure}) \geq 0;$   
 $\Phi(\text{datastructure}) = \text{number - of - elements}$

- **2.6**

- We already know  $\text{Insertion} = O(1)$  so we claim: if i-th operation is delete-half, then  $\hat{c}_i = 0$

- Prove: we assume the data structure has  $n$  elements, then

$$\Phi(before) = n \quad (1)$$

$$\Phi(after) = \left\lfloor \frac{n}{2} \right\rfloor \quad (2)$$

$$c_i = \left\lceil \frac{n}{2} \right\rceil \quad (3)$$

$$\hat{c}_i = c_i + \Phi(after) - \Phi(before) \quad (4)$$

$$= \left\lceil \frac{n}{2} \right\rceil + \left\lfloor \frac{n}{2} \right\rfloor - n \quad (5)$$

$$= j - j \quad (6)$$

$$= 0 \quad (7)$$

- So the amortized cost of any operation  $\hat{c}_i$  is constant.

## • 2.7

- For the potential:  $\Phi(DS_0) = 0$  and  $\Phi(DS_i) \geq 0$
- $\Phi(DS_i)$  is the potential of data structure after  $i$ -th operation;  
 $c_i$  is the actual cost for  $i$ -th operation;  
Then  $\hat{c}_i = c_i + \Phi(DS_i) - \Phi(DS_{i-1})$
- $Total - time = \sum_{i=1}^n (c_i) \leq \sum_{i=1}^n (\hat{c}_i)$
- Because  $\hat{c}_i = O(1)$
- $Total - time = \sum_{i=1}^n (c_i) \leq \sum_{i=1}^n (\hat{c}_i) \leq \sum_{i=1}^n (O(1)) = O(n)$