

## Question 1:

### 1.1

- The time to form  $\frac{n}{k}$  groups of  $k$  elements, find the median of each group, recursively find the median among all group medians(denoted as  $x$ ) and partition around  $x$  will be:  $T(\frac{n}{k}) + \theta(n)$
- The time to recurse on the subset of elements that contains if  $rank(x)$  is not the target rank is:  $T(\frac{2k - \lceil \frac{k}{2} \rceil}{2k}n) \leq T(\frac{3}{4}n)$
- So the total time is:  $T(n) \leq T(\frac{n}{k}) + T(\frac{3}{4}n) + \theta(n)$
- Claim:  $T(n) \leq cn$

$$T(n) \leq c\frac{n}{k} + c\frac{3}{4}n + dn \quad (1)$$

$$= \frac{4 + 3k}{4k}cn + dn \quad (2)$$

$$= cn - \left( \frac{k-4}{4k}cn - dn \right) \quad (3)$$

- If  $\frac{k-4}{4k}cn - dn \geq 0$  then  $T(n) \leq cn$  is proved
- Since  $k \geq 6$ , as long as  $c \geq \frac{4k}{k-4}d$ ,  $T(n) \leq cn$  is true

## 1.2

- With  $k$  becomes bigger, the runtimes also becomes longer. Because  $\frac{k-4}{4k}$  comes closer to  $\frac{1}{4}$  so in the recursion, everytime the excluded elements become less, we need more time to get to the targeted element.
- in order to get optimized time, we should use  $k = 5$ .

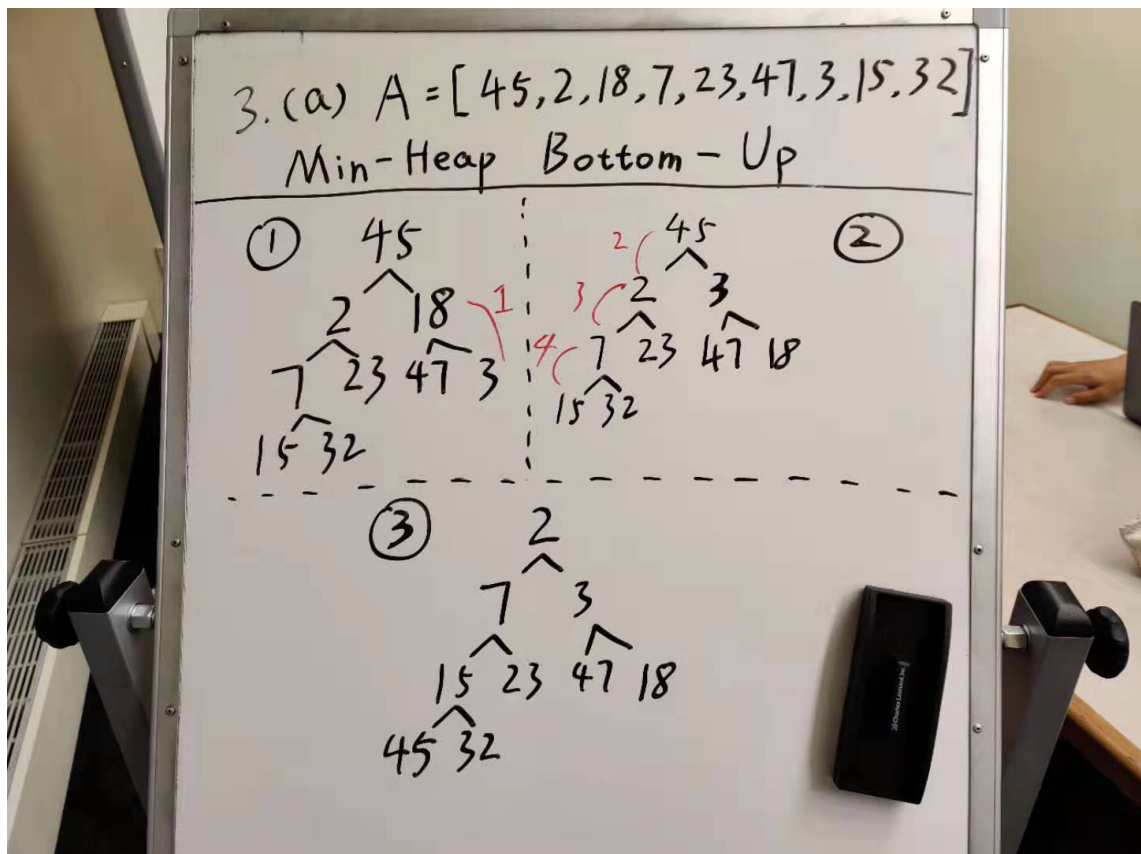
## Question 2:

- I want to find an algorithm to solve this question by counting the occurrences time for every element, and if one element occurs more than half of the total  $n$  time, then we are done. By using Hash Table I can do it in linear time and this algorithm is:
- Make a HashMap, with one loop through the list of  $n$  numbers, we can map every element to counts in order to count occurrences, and then return the key with maximum value. If the value is bigger than  $\frac{n}{2}$ , then we are done.
- Same for the second question, return the value, if the max value is bigger than  $\frac{n}{100}$ , then there are at least  $\frac{n}{100}$  numbers with equal value

### Question 3:

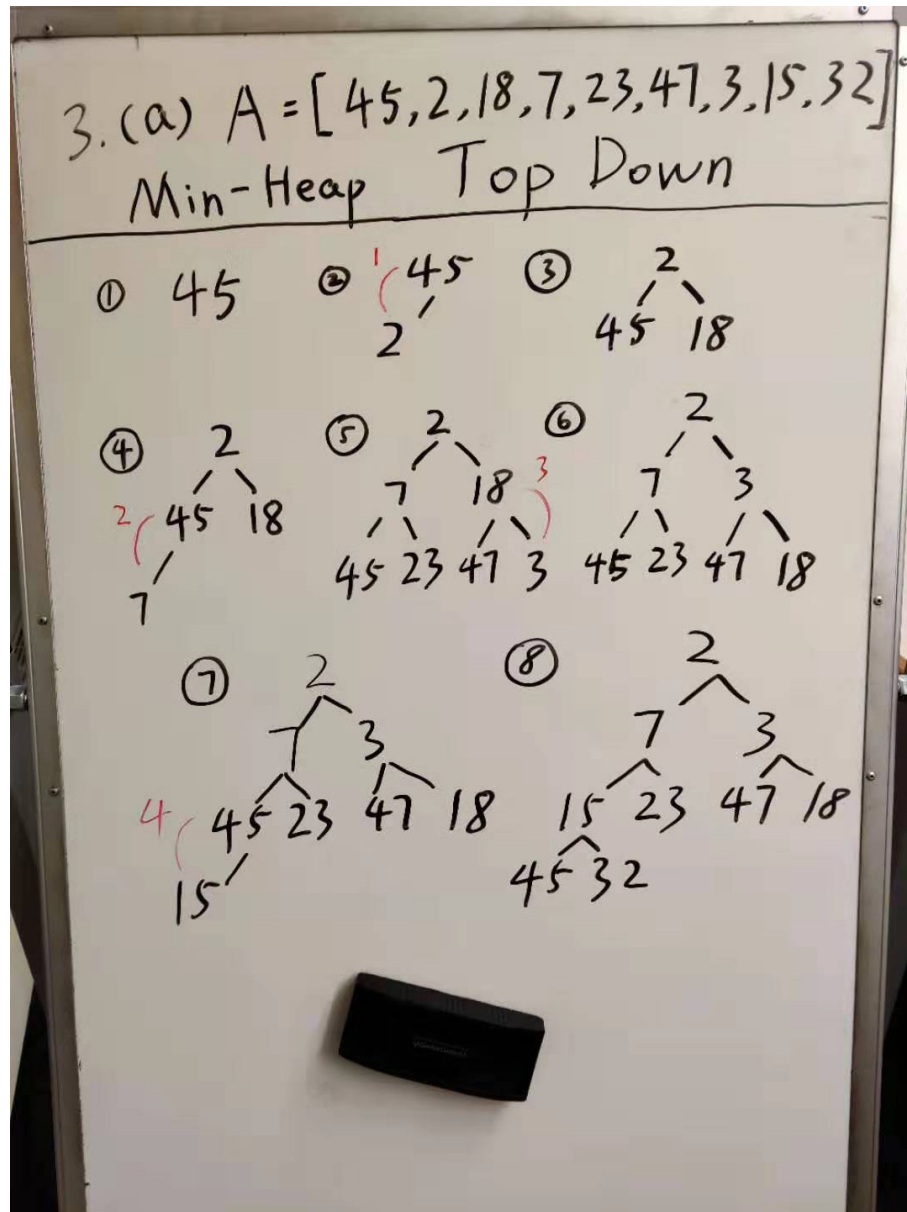
#### 3.1 bottom up

12 comparisons needed. 4 swaps needed.



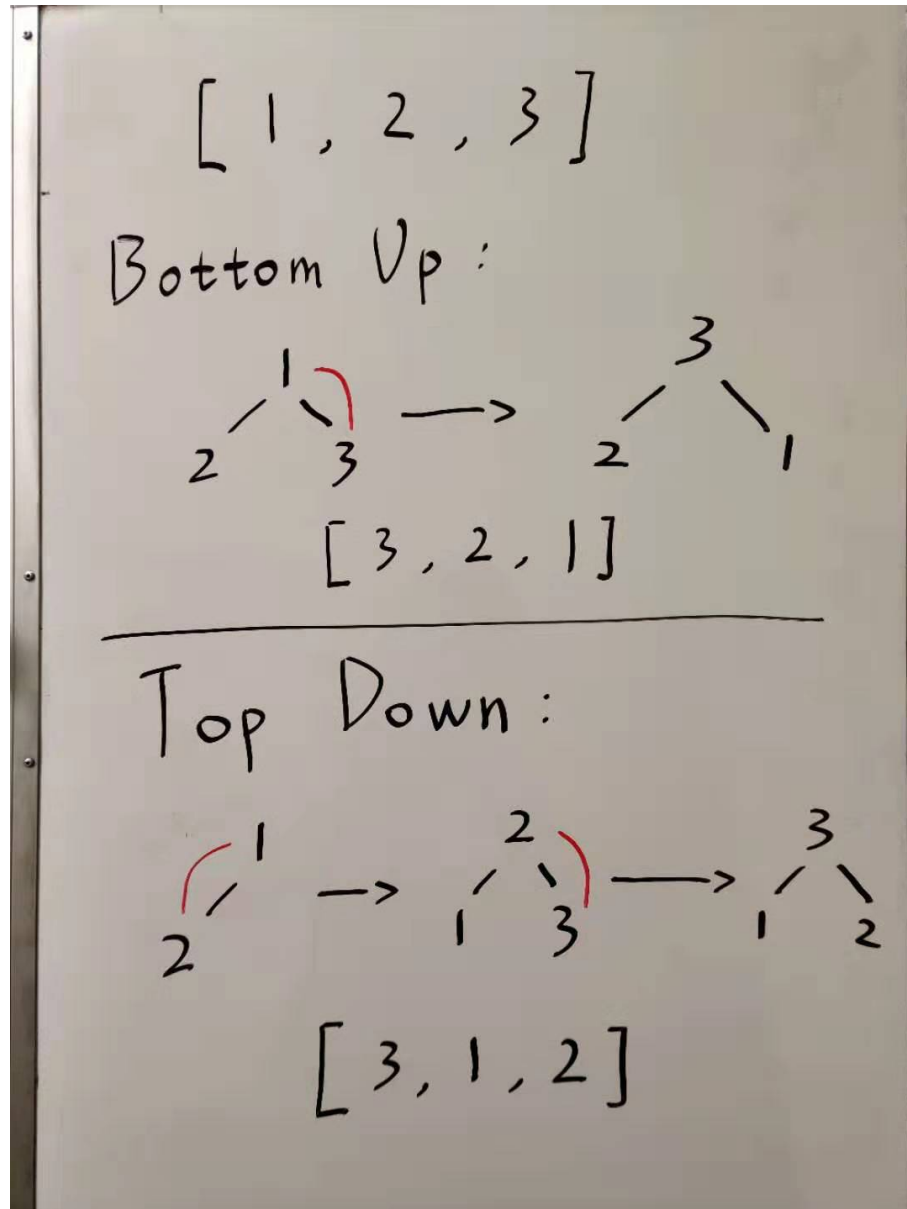
### 3.2

11 comparisons needed. 4 swaps needed.



### 3.3

- Although the 2 min heaps are the same, the bottom up and top down methods do not always create the same heap.
- For example: make a max heap using  $[1, 2, 3]$

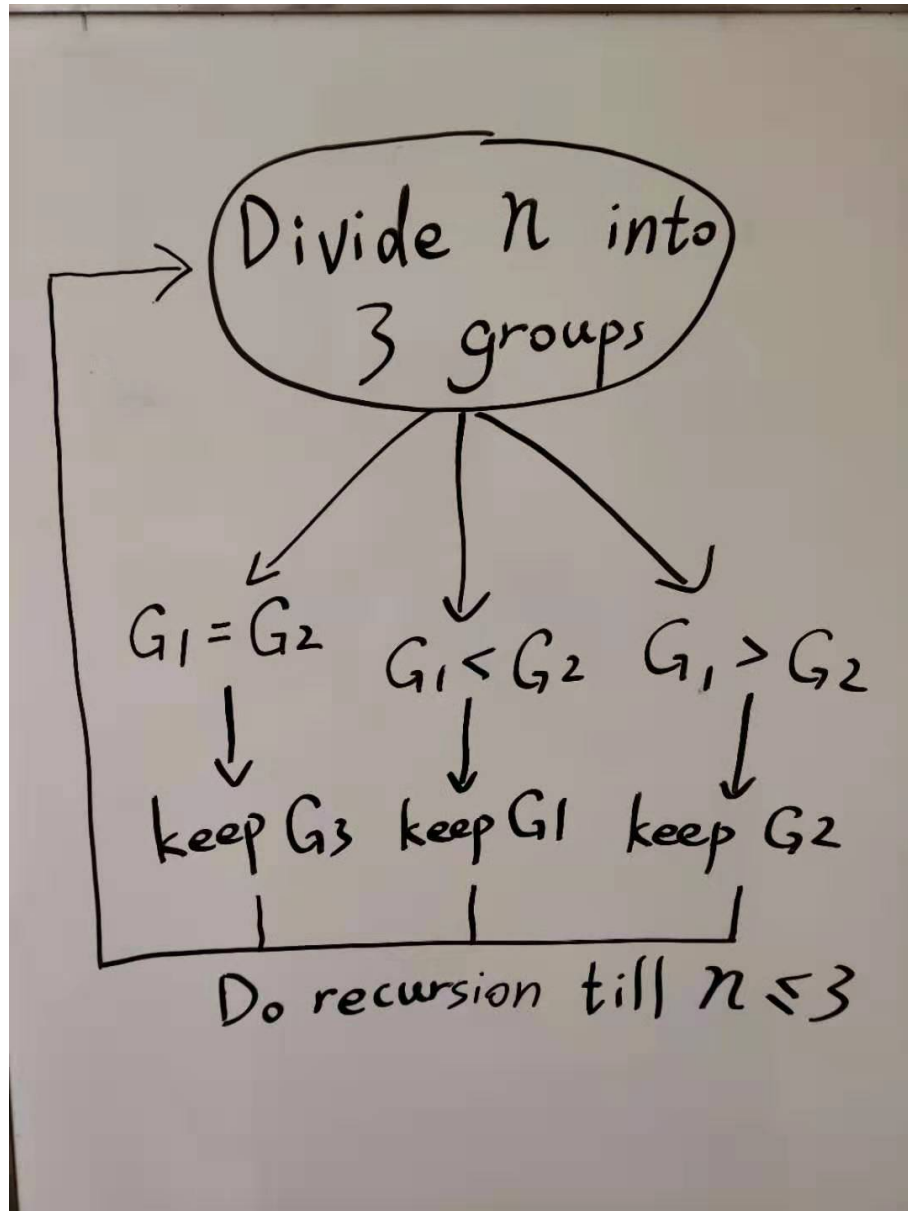


## Question 4:

- First we need to find the optimized number of sets for weighings. There are 3 options: 2 (Group1 and Group2), 3 (Group1, Group2 and Group3) and  $n$  (Group1 to Group $n$ )( $n \geq 3$ ):
- If we divide coins for  $n$  groups then for the first weighing, we have three possible results:  $G1 \leq G2$  which means fake coin is in  $G1$ ,  $G1 \geq G2$  which means fake coin is in  $G2$ ,  $G1 = G2$  which means fake coin is in the rest of sets, so when this situation happens, we will have to check the  $G3$  to  $Gn$  groups, so the more sets we make, the more potential weighings we need to do. Therefore, the optimized number of sets should be no more than 3 sets.
- If we divide coins for 2 groups then we can see  $G3$  as 0, and for the three possible results, our minimum time of weighing should be  $\min = (G1 + G2, G1 + G3, G2 + G3)$ , because  $G1 = G2$ , so the worst case is to discard the smallest pair, in order to make the pair as big as possible, we must set  $G1 = G2 = G3$ , so we can say that dividing into 3 same groups is the optimized solution.

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- Decision Tree





- Because the 3 groups are the same and each weighing takes the same  $\Theta(1)$  time, we can know that:

$$T(n) = T\left(\frac{n}{3}\right) + \Theta(1) \quad (4)$$

- we continue the weighing till  $n \leq 3$ , that is  $T(1) = 1$  and the height of this recursion tree is:

$$h = \log_3 n \quad (5)$$

- So the total time should be:

$$T(n) = \sum_{i=1}^{\log_3 n} 1 = \Omega(\log_3 n) \quad (6)$$