Wednesday, May 29, 2019 3:54 PM

#### Classes and methods

- Sometimes, there are functions that apply only to specific data.
- One can file them along with their input data in what is called a "class".
- Once a function is moved into a class, it is called a method instead.
- The syntax changes a bit when one changes a function int a method.

Example: the debts database.

```
class Debts:
   data = []
   def people(self): # a class method
        out = set()
        for d in self.data:
            out.add(d[0])
            out.add(d[1])
        return sorted(list(out))
```

## Several things to note:

- Data in the class are listed inside the declaration.
- Functions no longer need to list that data.
- Instead, they contain an argument self (not a reserved name, can be anything) that refers to the class.

- Dot notation refers to data inside a class.
  - o debts.data: the raw data.
  - o debts.people(): a method call.

# Using this:

## Vocabulary:

Debts is a class.

debts is a *class instance*: an object satisfying the conditions for being in the class.

debts.data is class data.

debts.people is a class method.

#### Constructors

- There is a much neater way to encode this.
- The reserved method \_\_\_init\_\_ can do the copying.
- This -- in turn -- means one can define a Debts object in one statement.

#### For example:

```
Inside Debts, write:
   def init (self, data):
```

self.data = data
Then outside Debts, one can write
 debts = Debts(data)

## Stringification:

- This ugly word refers to the idea of making a humanreadable (string) presentation of an object.
- The class method <u>str</u> is supposed to convert the class instance to a string.
- This is what is printed whenever you try to print the class.
- Thus, if you write:

```
def __str__(self):
    return "a list of debts"
inside the class, then
    print(debts)
outside the class will actually print:
```

a list of debts

• Of course, there are much more useful things to print in response.