

# Assignment and Substitution

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The most important programming principle: **substitution**.

If we execute the line of code

```
x = ['some terrible mess']
```

then after this is executed,

- `x` and `['some terrible mess']` can be used interchangeably in subsequent code.
- We can write afterward that `x == ['some terrible mess']`, which we read as "x is equal to ['some terrible mess']"

An expert note:

- `x = something` is a *statement*. This indicates to do something.
- `x == something` is a *conditional*. This checks that something is true.
- After the statement `x = something`, the condition `x == something` is `True`.

Understanding substitution: **pprint**

- `pprint(x)` means "pretty-print x".
- We can call this to check on what x's substitution value is.
- For example, if we execute:  

```
x = ['hi', 'ho']
```
- then after this,  

```
from pprint import pprint
```

```
pprint(x)
and
pprint(['hi', 'ho'])
print exactly the same thing:
['hi', 'ho']
```

- The `import` only has to be done once. One can call `pprint` several times after one `import`.

An expert note

- The code

```
from pprint import pprint
```

makes a function available from module `pprint`, with name `pprint`.
- The full syntax is

```
from <module> import <name> as <alias>
```
- Thus, you will often see data scientists write this:

```
from pprint import pprint as pp
```

after which they can write `pp(x)` rather than `pprint(x)`!

Uses of substitution

- remembering important values for later reuse.

```
name = 'Alva'
```
- simplifying complex expressions.

```
a = 'apple'
p = 'pear'
fruits = [a, p]
pprint(fruits)
```

prints

```
['apple', 'pear']
```

Data scientists use substitution constantly:

- To determine parameters for use in subsequent computing.
- To save results of intermediate computations.