

# Coping with NP-completeness: Special Cases

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The fact that a problem is **NP**-complete does not exclude an efficient algorithm for special cases of the problem.

# Outline

① 2-Satisfiability

② Independent Sets in Trees

## This part

- Striking connection between strongly connected components of a graph and formulas in 2-CNF
- A linear time algorithm for 2-SAT

## 2-Satisfiability (2-SAT)

**Input:** A set of clauses, each containing at most two literals (that is, a 2-CNF formula).

**Output:** Find a satisfying assignment (if exists).

## Example

- $(x \vee y)(\bar{z})(z \vee \bar{x})$  is satisfied by  
 $x = 0, y = 1, z = 0$
- $(x \vee y)(\bar{z})(z \vee \bar{x})(\bar{y})$  is unsatisfiable
- $(x \vee y)(x \vee \bar{y})(\bar{x} \vee y)(\bar{x} \vee \bar{y})$  is  
unsatisfiable

- Consider a clause  $(\ell_1 \vee \ell_2)$
- Essentially, it says that  $\ell_1$  and  $\ell_2$  cannot be both equal to 0
- In other words, if  $\ell_1 = 0$ , then  $\ell_2 = 1$  and if  $\ell_2 = 0$ , then  $\ell_1 = 1$

## Definition

**Implication** is a binary logical operation denoted by  $\Rightarrow$  and defined by the following truth table:

$x$	$y$	$x \Rightarrow y$
0	0	1
0	1	1
1	0	0
1	1	1



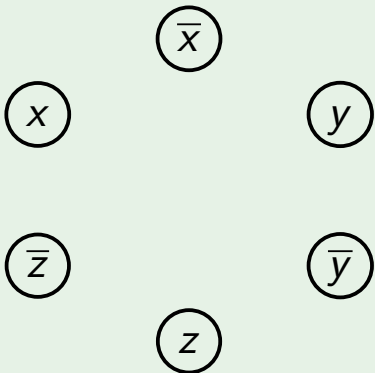
## Definition

For a 2-CNF formula, its **implication graph** is constructed as follows:

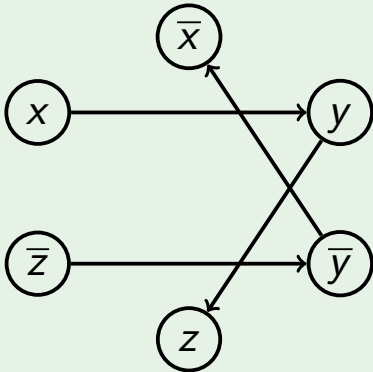
- for each variable  $x$ , introduce two vertices labeled by  $x$  and  $\bar{x}$ ;
- for each 2-clause  $(\ell_1 \vee \ell_2)$ , introduce two directed edges  $\bar{\ell}_1 \rightarrow \ell_2$  and  $\bar{\ell}_2 \rightarrow \ell_1$
- for each 1-clause  $(\ell)$ , introduce an edge  $\bar{\ell} \rightarrow \ell$

Encodes all implications imposed by the formula.

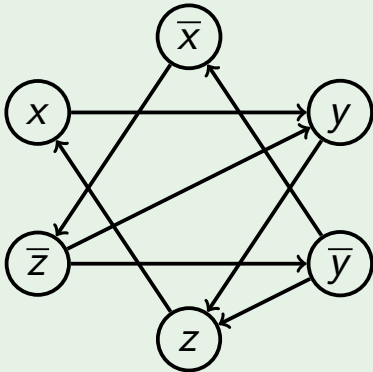
$$(\bar{x} \vee y)(\bar{y} \vee z)(x \vee \bar{z})(z \vee y)$$



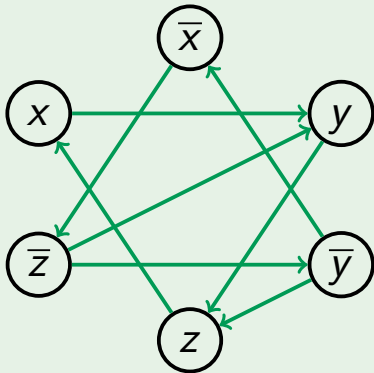
$$(\bar{x} \vee y)(\bar{y} \vee z)(x \vee \bar{z})(z \vee y)$$



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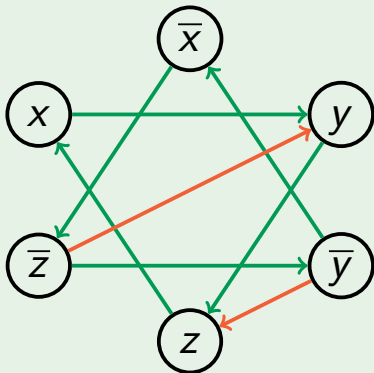


$$(\bar{x} \vee y)(\bar{y} \vee z)(x \vee \bar{z})(z \vee y)$$



$$x = 1, y = 1, z = 1$$

$$(\bar{x} \vee y)(\bar{y} \vee z)(x \vee \bar{z})(z \vee y)$$



$$x = 0, y = 0, z = 0$$

Thus, our goal is to assign truth values to the variables so that each edge in the implication graph is “satisfied”, that is, there is no edge from 1 to 0.

# Skew-Symmetry

- The graph is skew-symmetric: if there is an edge  $\ell_1 \rightarrow \ell_2$ , then there is an edge  $\bar{\ell}_2 \rightarrow \bar{\ell}_1$
- This generalizes to paths: if there is a path from  $\ell_1$  to  $\ell_2$ , then there is a path from  $\bar{\ell}_2$  to  $\bar{\ell}_1$



# Transitivity

## Lemma

If all the edges are satisfied by an assignment and there is a path from  $\ell_1$  to  $\ell_2$ , then it cannot be the case that  $\ell_1 = 1$  and  $\ell_2 = 0$ .

## Proof

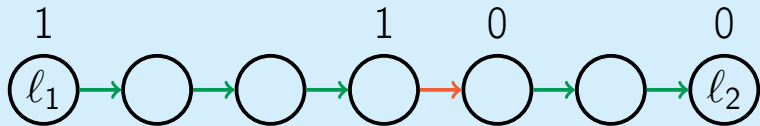


# Transitivity

## Lemma

If all the edges are satisfied by an assignment and there is a path from  $\ell_1$  to  $\ell_2$ , then it cannot be the case that  $\ell_1 = 1$  and  $\ell_2 = 0$ .

## Proof



# Strongly Connected Components

- All variables lying in the same SCC of the implication graph should be assigned the same value
- In particular, if a SCC contains a variable together with its negation, then the formula is unsatisfiable
- It turns out that otherwise the formula is satisfiable!

## 2SAT(2-CNF $F$ )

```
construct the implication graph  $G$ 
find SCC's of  $G$ 
for all variables  $x$ :
    if  $x$  and  $\bar{x}$  lie in the same SCC of  $G$ :
        return "unsatisfiable"
find a topological ordering of SCC's
for all SCC's  $C$  in reverse order:
    if literals of  $C$  are not assigned yet:
        set all of them to 1
        set their negations to 0
return the satisfying assignment
```

Running time:  $O(|F|)$

## Lemma

The algorithm 2SAT is correct.

## Proof

- When a literal is set to 1, all the literals that are reachable from it have already been set to 1 (since we process SCC's in reverse topological order).
- When a literal is set to 0, all the literals it is reachable from have already been set to 0 (by skew-symmetry). □

# Outline

① 2-Satisfiability

② Independent Sets in Trees

## Planning a company party

You are organizing a company party. You would like to invite as many people as possible with a single constraint: no person should attend a party with his or her direct boss.

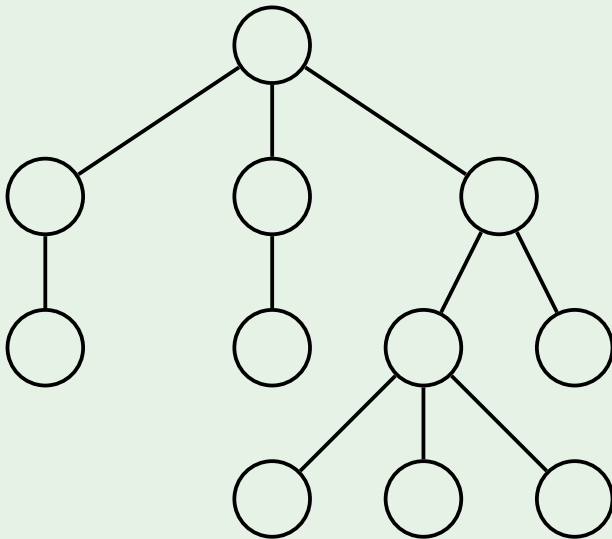
## Maximum independent set in a tree

**Input:** A tree.

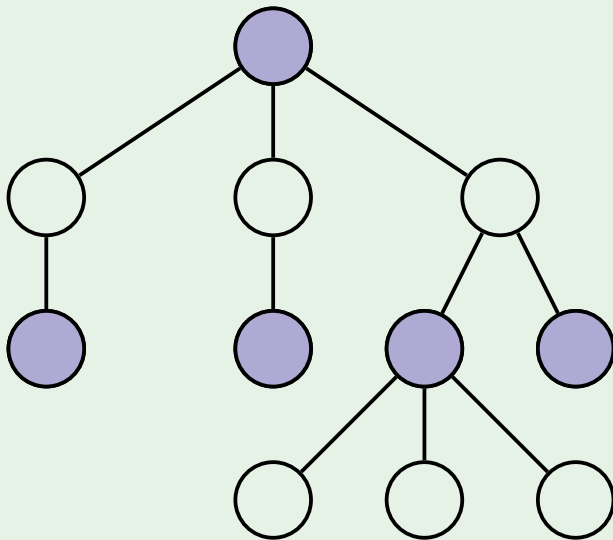
**Output:** An independent set (i.e., a subset of vertices no two of which are adjacent) of maximum size.



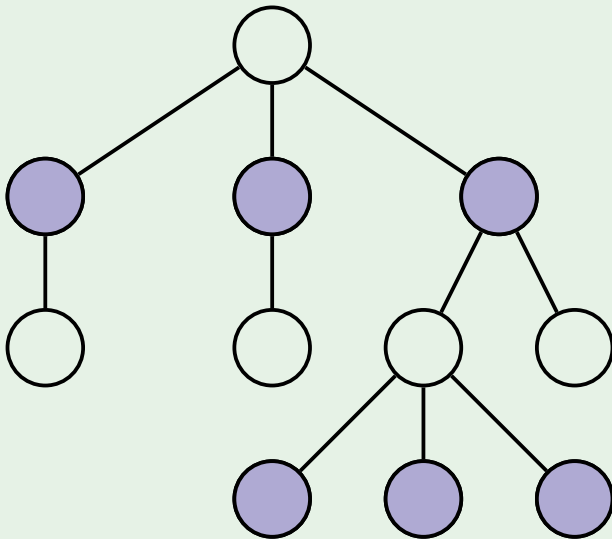
# Example



# Example

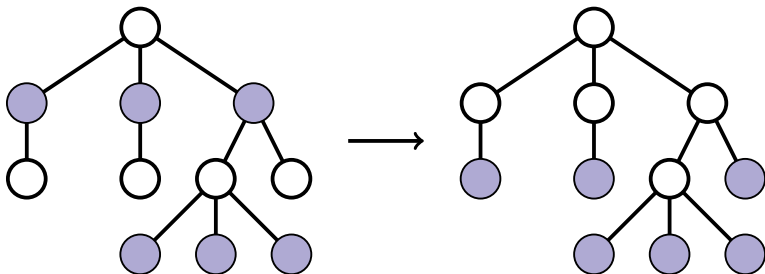


# Example



# Safe move

For any leaf, there exists an optimal solution including this leaf.



It is safe to take all the leaves.

## PartyGreedy( $T$ )

```
while  $T$  is not empty:  
    take all the leaves to the solution  
    remove them and their parents from  $T$   
return the constructed solution
```

Running time:  $O(|T|)$  (for each vertex, maintain the number of its children).

## Planning a company party

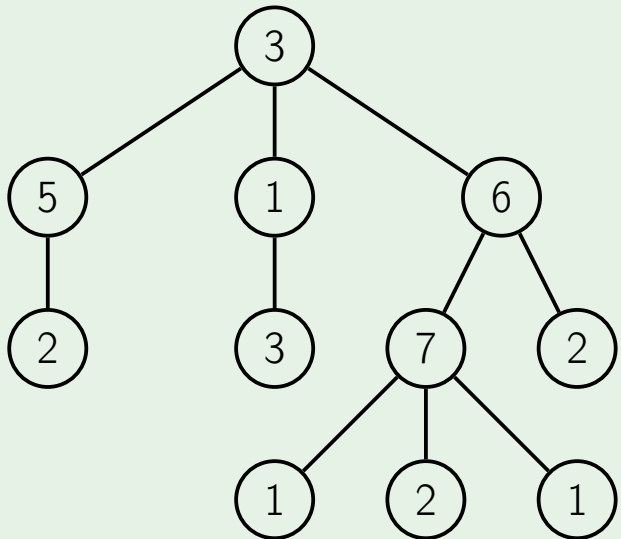
You are organizing a company party again. However this time, instead of maximizing the number of attendees, you would like to maximize the total fun factor.

## Maximum weighted independent set in trees

**Input:** A tree  $T$  with weights on vertices.

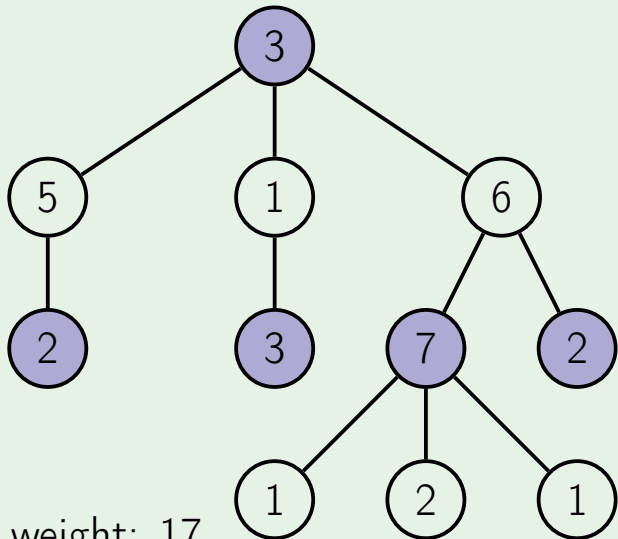
**Output:** An independent set (i.e., a subset of vertices no two of which are adjacent) of maximum total weight.

# Example



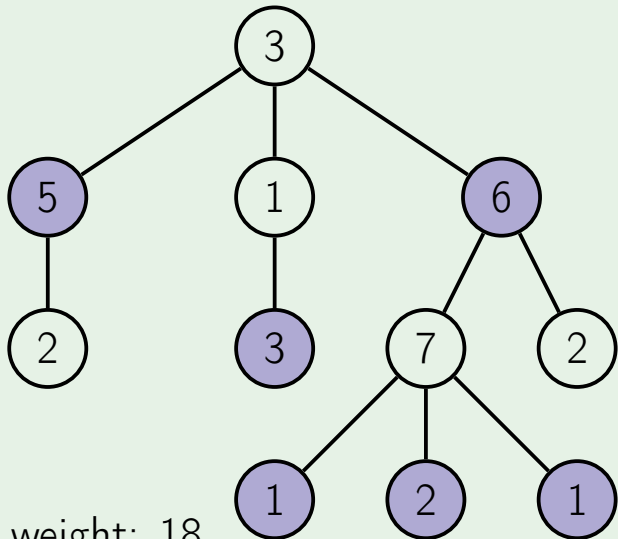


# Example



total weight: 17

# Example



total weight: 18

# Subproblems

- $D(v)$  is the maximum weight of an independent set in a subtree rooted at  $v$
- Recurrence relation:  $D(v)$  is

$$\max \left\{ w(v) + \sum_{\substack{\text{grandchildren} \\ w \text{ of } v}} D(w), \sum_{\substack{\text{children} \\ w \text{ of } v}} D(w) \right\}$$

## Function FunParty( $v$ )

```
if  $D(v) = \infty$ :  
    if  $v$  has no children:  
         $D(v) \leftarrow w(v)$   
    else:  
         $m_1 \leftarrow w(v)$   
        for all children  $u$  of  $v$ :  
            for all children  $w$  of  $u$ :  
                 $m_1 \leftarrow m_1 + \text{FunParty}(w)$   
         $m_0 \leftarrow 0$   
        for all children  $u$  of  $v$ :  
             $m_0 \leftarrow m_0 + \text{FunParty}(u)$   
         $D(v) \leftarrow \max(m_1, m_0)$   
return  $D(v)$ 
```

# Example

