Jiawen Li

 ♦ Ann Arbor
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Education

Shanghai Jiao Tong University

Sept. 2022 – Aug. 2026

B.S. in Mechanical Engineering

University of Michigan, Ann Arbor

Aug. 2024 – Aug. 2026

B.S. in Data Science Engineering

Research Experience

Undergraduate Research Assistant

Jan. 2025 - Present Ann Arbor. USA

Advisor: Prof. Steve Oney, SPOT

- Developing Multiclick, a browser extension for automating repetitive web tasks, exploring novel human-computer interaction techniques inspired by VS Code's Multiple Cursors.
- Focusing on interaction design and usability, implementing an intelligent element selection method by using XPath querying and web scraping techniques to accurately identify and interact with web components.
- Building a synchronization system using browser APIs, background scripts, and content scripts, and creating an
 interactive and scalable UI using JavaScript, React, and extension frameworks.

Undergraduate Research Assistant

Jan. 2024 – May 2024

Advisor: Prof. Youyi Bi, Data-informed Design and Intelligent Systems Lab

Shanghai, China

- Proposed a knowledge transfer method to enhance learning efficiency and accuracy in automatic robots operating in complex, multi-task manufacturing environments.
- \circ Designed and implemented a simulated manufacturing environment and a robot ML-Agent for reinforcement learning experiments using Unity3D and C#.
- Developed and trained a transformer-based deep learning model for knowledge transfer in reinforcement learning-based robot motion planning under Unity simulation environment.

Work Experience

 $XD\ Inc.$

Data Analyst Intern

July 2023 - Sept. 2023

Shanghai, China

 \circ Analyzed user feedback data of the company's latest released mobile game Sword of Suzuliana for the executive office.

- Collected and cleaned over 100k user feedback and activity data by using web crawler and SQL from open sources and company databases.
- Utilized natural language model (BERT) to analyze sentimental tendencies of the text data from users' comments and discussions of the game in various platforms and forums.
- Conducted user experience research with the operations team, which involved designing questionnaires, analyzing data, and drawing inferences from survey results.

Teaching Assistant

Sept. 2023 - Jan. 2024

Shanghai, China

TA for Introduction to Computer and Programming

• Graded exams, assignments and lab projects.

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- Held regular recitation sessions and office hours every week.
- Designed lab projects to help students acquire and enhance programming abilities.

Honors

2023 Excellent Teaching Assistant Award

May 2024

Center of Learning and Teaching, UM-SJTU JI

2023 China Undergraduate Mathematical Contest in Modeling, Third Prize CSIAM

Jan 2024