

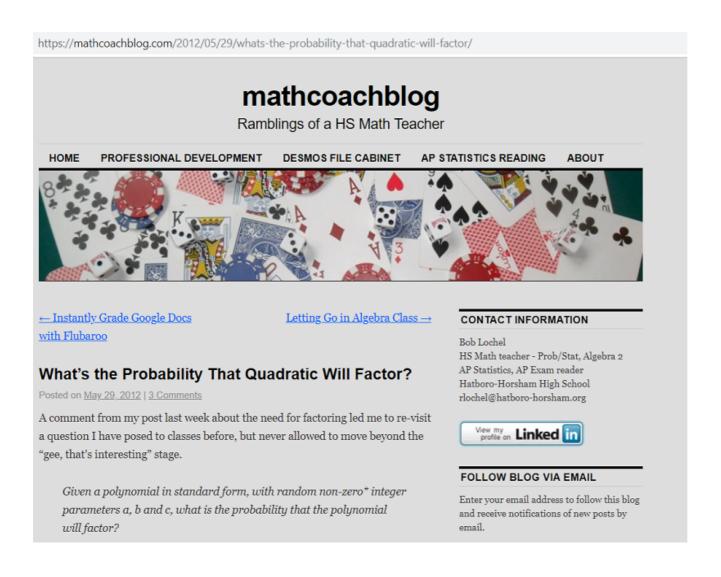


Factoring a Quadratic

Peter Chi
Assistant Professor of Statistics
Villanova University



What's the probability that a quadratic will factor?



mathcoachblog.com



Factoring a quadratic

$$x^2 + 3x + 2$$

- *a* = 1
- b=3
- ullet c=2

$$x^2 + 3x + 2 = (x+2)(x+1)$$

Quadratic formula

Quadratic Equation: $ax^2 + bx + c = 0$

Quadratic Formula: $x=rac{-b\pm\sqrt{b^2-4ac}}{2a}$

Discriminant: $b^2 - 4ac$

Using the discriminant

Quadratic Formula: $x=rac{-b\pm\sqrt{b^2-4ac}}{2a}$

Discriminant: $b^2 - 4ac$

Example. $x^2 + 3x + 2$

```
if(3^2 - 4*1*2 < 0) {
  return(FALSE)
}</pre>
```

Is it a perfect square?

```
Quadratic Formula: x=rac{-b\pm\sqrt{b^2-4ac}}{2a}
```

Discriminant: $b^2 - 4ac$

Example. $x^2 + 3x + 2$

```
sqrt_dscr <- sqrt(3^2 - 4*1*2)
sqrt_dscr == round(sqrt_dscr)
[1] TRUE</pre>
```

is.integer does not work:

```
is.integer(sqrt_dscr)
[1] FALSE
```

The else conditional

Square root is not evaluated:

```
value <- (-1)
if(value < 0) {
  print("The value is negative.")
} else {
  print(sqrt(value))
}
[1] "The value is negative."</pre>
```

Value is positive, so square root is evaluated:

```
value <- 4
if(value < 0) {
  print("The value is negative.")
} else {
  print(sqrt(value))
}
[1] 2</pre>
```



Nested for loops

```
for(i in 1:10) {
   for(j in 1:10) {
     print(i+j)
   }
}
```

```
[1] 2
[1] 3
[1] 4
[1] 5
[1] 6
[1] 7
[1] 8
[1] 9
[1] 10
[1] 11
[1] 3
[1] 4
[1] 5
...
```





Let's factor some quadratics



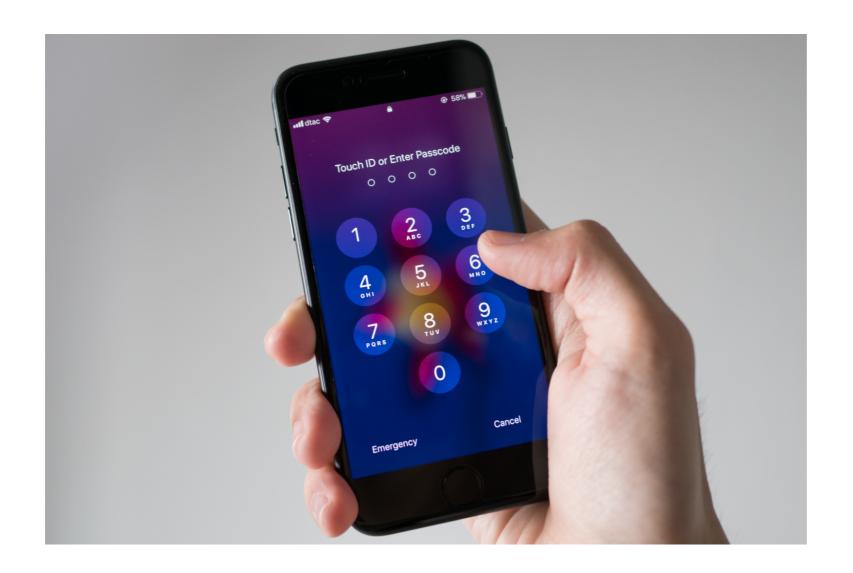


iPhone Passcodes

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Villanova University

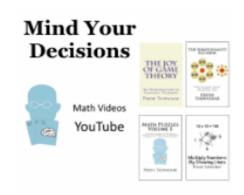


Unlocking an iPhone





Four digits vs. three digits



Presh Talwalkar

ABOUT ME: PRESH TALWALKAR

I am the author of <u>The Joy of</u>
Game Theory: An Introduction
to Strategic Thinking. I have
also written books about
mathematical puzzles,
paradoxes, and related topics
available on Amazon.

Why repeating a digit may improve security on your iPhone's 4-digit lockscreen PIN

Posted January 27, 2011 By Presh Talwalkar. Read <u>about me</u>, or <u>email me</u>.

Presh Talwalker: Mind Your Decisions

The sample function

```
sample(x, size, replace = FALSE, prob = NULL)
```

From Monty Hall:

```
sample (doors, 1)
```

```
three_values <- c(1,2,3)
sample(three_values)
[1] 3 1 2</pre>
```

Sampling from repeated values

```
two_values <- c(1,2)
```

```
all_values <- c(two_values, sample(two_values,1))
all_values
[1] 1 2 2</pre>
```

```
sample(all_values)
[1] 2 2 1
```

The identical function

```
set1 \leftarrow c(4,3,5)
set2 \leftarrow c(4,3,9)
set1 == set2
[1] TRUE TRUE FALSE
```

Two non-identical sets; FALSE returned:

```
identical(set1, set2)
[1] FALSE
```

Two identical sets; TRUE returned:

```
set3 <- c(4,3,5)
identical(set1, set3)
[1] TRUE</pre>
```





Let's guess some iPhone passcodes!





Sign Error Cancellations in a Math Problem

Peter Chi
Assistant Professor of Statistics
Villanova University



The inspiration



A student can make a sign error independently in any step if a math problem. Each sign flip is less than 50% to occur, and an even number of sign flips gets you the right sign. Does the student necessarily have over a 50% chance of getting the right sign?

1:30 PM - 30 Nov 2017 from Dublin City, Ireland





The rbinom function

```
rbinom(n = 10, size = 5, prob = 0.4)
[1] 0 3 4 2 2 1 1 2 3 3
```



Checking whether a value is even

```
value <- 3
value/2 == round(value/2)
[1] FALSE</pre>
```

```
value <- 4
value/2 == round(value/2)
[1] TRUE</pre>
```



Using the mean function to estimate a probability

```
result <- c(TRUE, TRUE, FALSE, TRUE)
mean(result)
[1] 0.75
```

Revisiting the sapply function

```
sapply(X, FUN, ..., simplify = TRUE, USE.NAMES = TRUE)
```

```
rbinom(n, size, prob)
```

```
result <- sapply(X = c(0.25, 0.75, 0.1, 0.9), FUN = rbinom, n = 1, size = 1)
```

```
result
[1] 0 1 0 1
```

```
sum(result)
[1] 2
```





Let's do it!