

JIAYI ZHOU

The Hong Kong University of Science and Technology
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EDUCATION

The Hong Kong University of Science and Technology
Ph.D. Student in the Individualized Interdisciplinary Program
Advisors: Prof. Huamin Qu and Prof. Anyi Rao

Zhejiang University
B.Eng. in Industrial Design (Outstanding Graduates)
GPA: 3.94/4.00

Hong Kong, China
Sept. 2024 – present

Hangzhou, China
Sept. 2020 – Jun. 2024

RESEARCH INTERESTS

My research interest lies in Human-Computer Interaction. I am curious about how creators “connect the dots” in storytelling amidst the explosion of information. Through user studies and prototype development, I investigate how advanced AI technologies—such as generative AI and computer vision—can better support and empower visual storytelling practices.

EXPERIENCE

Research Intern at the Interactive Data Group, Zhejiang University

Advisor: Prof. Yingcai Wu and Prof. Tan Tang

Hangzhou, China

Mar. 2022 – Jun. 2024

- **Understanding Nonlinear Collaboration between Human and AI Agents: A Co-design Framework for Creative Design**
 - Conducted a formative study to investigate human-human co-design and formulated guidelines for human-AI co-design.
 - Proposed a nonlinear human-AI co-design framework and developed a proof-of-concept prototype.
 - Conducted an evaluation study and proposed four roles of AI in creative design.
- **Rigel: Transforming Tabular Data By Declarative Mapping**
 - Assisted in the user evaluation of Rigel, an expressive and user-friendly data transformation system that addresses the disambiguation and exploration issues based on the declarative mapping approach.
- **A Comparative Study on Fixed-order Event Sequence Visualizations: Gantt, Extended Gantt, and Stringline Charts**
 - Assisted in conducting two experiments to evaluate the effectiveness of fixed-order event sequence visualization.

Research Intern at the Guanyun Lab, Zhejiang University

Advisor: Prof. Guanyun Wang

Hangzhou, China

Oct. 2021 – Mar. 2022

- **Shoes++: A Smart Detachable Sole for Social Foot-to-foot Interaction**
 - Provided a comprehensive input vocabulary of foot-to-foot gestures, which was informed by a focus group co-design.
 - Prototyped an IMU-mounted sole that can easily adapt to various shapes of shoes, enabling “walk up and use” of our system in most social situations and validated its usability in a daily work setting.

PUBLICATIONS

- [1] Anonymous author(s). “Collaposer: Transforming Photo Collections into Visual Assets for Storytelling with Collages”. *Under revise & resubmit at CHI 2026*, first author.
- [2] Anonymous author(s). “How Do Human Creators Embrace Human-AI Co-Creation? A Perspective on Human Agency of Screenwriters.” *Under revise & resubmit at CHI 2026*, second author.
- [3] **Jiayi Zhou**, Renzhong Li, Junxiu Tang, Tan Tang, Haotian Li, Weiwei Cui, Yingcai Wu. 2024. “Understanding Nonlinear Collaboration between Human and AI Agents: A Co-design Framework for Creative Design”. In *Proceedings of the CHI Conference on Human Factors in Computing Systems (CHI’24)*. doi: 10.1145/3613904.3642812.
- [4] Junxiu Tang, Fumeng Yang, Jiang Wu, Yifang Wang, **Jiayi Zhou**, Lingyun Yu, Yingcai Wu. 2023. “A Comparative Study on Fixed-order Event Sequence Visualizations: Gantt, Extended Gantt, and Stringline Charts”. *IEEE Transactions on Visualization and Computer Graphics (TVCG)*. doi: 10.1109/TVCG.2024.3358919.
- [5] Ran Chen, Di Weng, Yanwei Huang, Xinhuan Shu, **Jiayi Zhou**, Guodao Sun, Yingcai Wu. 2022. “Rigel: Transforming Tabular Data by Declarative Mapping”. In *IEEE Transactions on Visualization and Computer Graphics (TVCG)*, *Proceedings of IEEE Visualization and Visual Analytics Conference (VIS’22)*. doi:10.1109/TVCG.2022.3209385.
- [6] Zihan Yan, **Jiayi Zhou**, Yufei Wu, Guanhong Liu, Danli Luo, Zihong Zhou, Haipeng Mi, Lingyun Sun, Xiang ‘Anthony’ Chen, Ye Tao, Yang Zhang, and Guanyun Wang. 2022. “Shoes++: A Smart Detachable Sole for Social Foot-to-foot Interaction”. In *Proceedings of the ACM on Interactive, Mobile, Wearable and Ubiquitous Technologies (IMWUT’22)*. doi:10.1145/3534620.

SKILLS

Design

Software Development

Languages

Hobbies

Figma, Adobe Creative Suite

C, C++, Python, Web technologies (HTML, CSS, JavaScript, React)

Mandarin (native), English (proficient)

Rowing, Photography, Collage Creation