

# Introduction to randomization and sketching techniques

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# Plan

Some background

Random sketching

Randomization for least-squares problem

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# Singular value decomposition

For any given  $A \in \mathbb{R}^{m \times n}$ ,  $m \geq n$  its singular value decomposition is

$$A = U\Sigma V^T = \begin{pmatrix} U_1 & U_2 & U_3 \end{pmatrix} \cdot \begin{pmatrix} \Sigma_1 & 0 \\ 0 & \Sigma_2 \\ 0 & 0 \end{pmatrix} \cdot \begin{pmatrix} V_1 & V_2 \end{pmatrix}^T$$

where for a given  $k$ ,

- $U \in \mathbb{R}^{m \times m}$  is orthogonal matrix, the left singular vectors of  $A$ ,  
 $U_1$  is  $m \times k$ ,  $U_2$  is  $m \times n - k$ ,  $U_3$  is  $m \times m - n$
- $\Sigma \in \mathbb{R}^{m \times n}$ , its diagonal is formed by  $\sigma_1(A) \geq \dots \geq \sigma_n(A) \geq 0$   
 $\Sigma_1$  is  $k \times k$ ,  $\Sigma_2$  is  $n - k \times n - k$
- $V \in \mathbb{R}^{n \times n}$  is orthogonal matrix, the right singular vectors of  $A$ ,  
 $V_1$  is  $n \times k$ ,  $V_2$  is  $n \times n - k$

# Eigenvalues of a symmetric matrix

## Symmetric Schur Decomposition

if  $A \in \mathbb{R}^{n \times n}$  is symmetric, there exists a real orthogonal  $Q$  such that

$$\begin{aligned}Q^T A Q &= \text{diag}(\lambda_1, \dots, \lambda_n), \text{ for } k = 1, \dots, n \\A Q(:, k) &= \lambda_k Q(:, k)\end{aligned}$$

## Courant-Fischer Minimax Theorem

If  $A \in \mathbb{R}^{n \times n}$  is symmetric, then

$$\lambda_k(A) = \max_{\dim(S)=k} \min_{0 \neq y \in S} \frac{y^T A y}{y^T y}, \text{ for } k = 1, \dots, n$$

# Properties of SVD

Given  $A = U\Sigma V^T$ , we have

- $A^T A = V\Sigma^T \Sigma V^T$ ,  
the right singular vectors of  $A$  are a set of orthonormal eigenvectors of  $A^T A$ .
- $AA^T = U\Sigma^T \Sigma U^T$ ,  
the left singular vectors of  $A$  are a set of orthonormal eigenvectors of  $AA^T$ .
- The non-negative singular values of  $A$  are the square roots of the non-negative eigenvalues of  $A^T A$  and  $AA^T$ .
- If  $\sigma_k \neq 0$  and  $\sigma_{k+1}, \dots, \sigma_n = 0$ , then  
 $\text{Range}(A) = \text{span}(U_1)$ ,  $\text{Null}(A) = \text{span}(U_2)$ ,  
 $\text{Range}(A^T) = \text{span}(V_1)$ ,  $\text{Null}(A) = \text{span}(V_2 \ U_3)$ .

# Norms and condition number

$$\|A\|_2 = \sigma_{\max}(A) = \sigma_1(A)$$

$$\|A\|_F = \sqrt{\sum_{i=1}^m \sum_{j=1}^n |a_{ij}|^2} = \sqrt{\sigma_1^2(A) + \dots + \sigma_n^2(A)}$$

$$\|A\|_* = \sigma_1(A) + \dots + \sigma_n(A)$$

$$\kappa(A) = \frac{\sigma_{\max}(A)}{\sigma_{\min}(A)} = \sqrt{\|A^T A\|_2 \|(A^T A)^{-1}\|_2}$$

Some properties:

$$\max_{i,j} |A(i,j)| \leq \|A\|_2 \leq \sqrt{mn} \max_{i,j} |A(i,j)|$$

$$\|A\|_2 \leq \|A\|_F \leq \sqrt{\min(m,n)} \|A\|_2$$

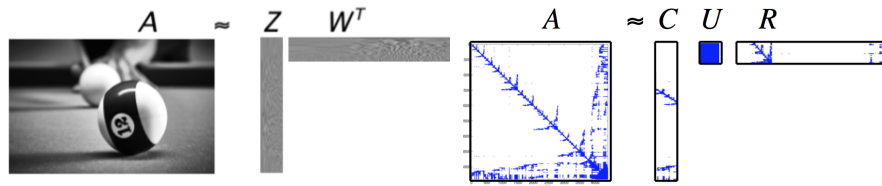
Orthogonal Invariance: If  $Q \in \mathbb{R}^{m \times m}$  and  $Z \in \mathbb{R}^{n \times n}$  are orthogonal, then

$$\|QAZ\|_F = \|A\|_F$$

$$\|QAZ\|_2 = \|A\|_2$$

# Low rank matrix approximation

- Problem: given  $A \in \mathbb{R}^{m \times n}$ , compute rank- $k$  approximation  $ZW^T$ , where  $Z$  is  $m \times k$  and  $W^T$  is  $k \times n$ .



- Problem with diverse applications
  - from scientific computing: fast solvers for integral equations, H-matrices
  - to data analytics: principal component analysis, image processing, ...

$$Ax \rightarrow ZW^T x$$
$$\text{Flops } 2mn \rightarrow 2(m+n)k$$



# Low rank matrix approximation

- Best rank-k approximation  $A_{opt,k} = U_k \Sigma_k V_k^T$  is rank-k truncated SVD of A [Eckart and Young, 1936]



$$\min_{\text{rank}(A_k) \leq k} \|A - A_k\|_2 = \|A - A_{opt,k}\|_2 = \sigma_{k+1}(A) \quad (1)$$

$$\min_{\text{rank}(A_k) \leq k} \|A - A_k\|_F = \|A - A_{opt,k}\|_F = \sqrt{\sum_{j=k+1}^n \sigma_j^2(A)} \quad (2)$$

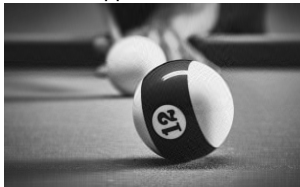
Image, size  $1190 \times 1920$



Rank-10 approximation, SVD



Rank-50 approximation, SVD



- Image source: <https://pixabay.com/photos/billiards-ball-play-number-half-4345870/>

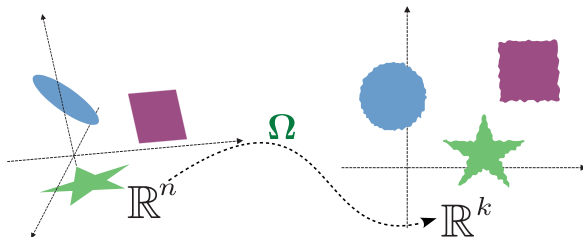
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# Random sketching



**Sketching:** embedding of a high dimensional subspace into a low dimensional one, while preserving some geometry, with high probability

**Applications:** least squares problems, low rank matrix approximation, data compression, column subset selection, orthogonalization of set of vectors, Krylov subspace methods, ...

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References: [Johnson and Lindenstrauss, 1984, Dasgupta and Gupta, 2003], [Martinsson and Tropp, 2020]

Image courtesy of O. Balabanov

# RandBLAS and RandLAPACK

Ongoing effort to define standards similar to BLAS/LAPACK, organized as

- drivers: few and simple
- computational routines: building blocks for the drivers

**RandBLAS** - data-oblivious sketching routines

- generate a sketching operator
- apply a sketching operator to a matrix

**RandLAPACK**: linear algebra problems solved through randomization, e.g.

- least squares
- low rank approximation
- linear solvers
- advanced sketching: leverage scores, sketching operators with tensor product structures

# RandBLAS and RandLAPACK

Randomized Numerical Linear Algebra: A Perspective on the Field With an Eye to Software, R. Murray et al, describes:

- basic sketching: dense and sparse sketching operators
- least squares and optimization
- low rank approximation
- full rank matrix decompositions
- kernel methods as arising in machine learning models
- linear solvers and trace estimation
- advanced sketching: leverage scores, sketching operators with tensor product structures

# References on RandNLA

Many references available, as:

- Sketching As a Tool for Numerical Linear Algebra [Woodruff, 2014]
- Finding Structure with Randomness: Probabilistic Algorithms for Constructing Approximate Matrix Decompositions [Halko et al., 2011]
- Randomized Numerical Linear Algebra: Foundations and Algorithms [Martinsson and Tropp, 2020]

## $\epsilon$ -subspace embedding property

For a given subspace  $\mathcal{V} \subset \mathbb{R}^m$  and  $\epsilon \in (0, 1)$ , a sketching matrix  $\Omega \in \mathbb{R}^{l \times m}$  is an  $\epsilon$ -embedding for  $\mathcal{V}$  if for all  $x_i, x_j \in \mathcal{V}$ , we have

$$|\langle \Omega x_i, \Omega x_j \rangle - \langle x_i, x_j \rangle| \leq \epsilon \|x_i\|_2 \|x_j\|_2 \quad (3)$$

- If  $x_i = x_j$  we obtain  $\|\Omega x_i\|_2^2 = (1 \pm \epsilon) \|x_i\|_2^2$ .
- It can also be expressed as: given all vectors  $x_i, x_j \in V$  are rescaled to be unit vectors, then for all  $x_i, x_j \in V$  we require to hold:

$$\|\Omega(x_i + x_j)\|_2^2 = (1 \pm \epsilon) \|x_i + x_j\|_2^2 \quad (4)$$

Proof that we obtain relation (3):

$$\begin{aligned} \langle \Omega x_i, \Omega x_j \rangle &= (\|\Omega(x_i + x_j)\|_2^2 - \|\Omega x_i\|_2^2 - \|\Omega x_j\|_2^2) / 2 \\ &= ((1 \pm \epsilon) \|x_i + x_j\|_2^2 - (1 \pm \epsilon) \|x_i\|_2^2 - (1 \pm \epsilon) \|x_j\|_2^2) / 2 \\ &= \langle x_i, x_j \rangle \pm O(\epsilon) \end{aligned}$$

## $\varepsilon$ -subspace embedding property

Let  $W$  be a matrix whose columns form a basis for  $\mathcal{V}$ . For simplicity, we refer to an  $\varepsilon$ -subspace embedding for  $\mathcal{V}$  as an  $\varepsilon$ -embedding for  $W$ .

**Corollary 1** (Corollary 2.2 in [Balabanov and Grigori, 2022] )

*If  $\Omega \in \mathbb{R}^{l \times m}$  is an  $\varepsilon$ -embedding for  $W$ , then the singular values of  $W$  are bounded by*

$$(1 + \varepsilon)^{-1/2} \sigma_{\min}(\Omega W) \leq \sigma_{\min}(W) \leq \sigma_{\max}(W) \leq (1 - \varepsilon)^{-1/2} \sigma_{\max}(\Omega W).$$

**Proof.**

*Let  $a \in \mathbb{R}^{\dim(\mathcal{V})}$  be an arbitrary vector and  $x = Wa$ . By definition of  $\Omega$ ,*

$$(1 + \varepsilon)^{-1} \|\Omega x\|^2 \leq \|x\|^2 \leq (1 - \varepsilon)^{-1} \|\Omega x\|^2, \text{ which implies that}$$

$$(1 + \varepsilon)^{-1/2} \|\Omega Wa\| \leq \|Wa\| \leq (1 - \varepsilon)^{-1/2} \|\Omega Wa\|.$$

*The statement of proposition then follows by using definitions of the minimal and the maximal singular values of a matrix.*





# Oblivious subspace embedding

Aim: construct  $\Omega$  such that for any  $n$ -dimensional subspace  $\mathcal{V} \subset \mathbb{R}^m$

$$\mathbb{P}(\Omega \text{ is } \epsilon\text{-embedding for } \mathcal{V}) \geq 1 - \delta$$

## Definition: oblivious subspace embedding

A random matrix  $\Omega \in \mathbb{R}^{l \times m}$  is an oblivious subspace embedding with parameters  $\text{OSE}(n, \epsilon, \delta)$  if with probability at least  $1 - \delta$  for any  $n$ -dimensional subspace  $\mathcal{V} \subset \mathbb{R}^m$ , for all  $x_i, x_j \in \mathcal{V}$ , we have

$$|\langle \Omega x_i, \Omega x_j \rangle - \langle x_i, x_j \rangle| \leq \epsilon \|x_i\|_2 \|x_j\|_2 \quad (5)$$

## Oblivious subspace embedding (contd)

With high probability, OSEs have bounded norm.

### Corollary 2 (Corollary 2.4 in [Balabanov and Grigori, 2022])

*If  $\Omega \in \mathbb{R}^{l \times m}$  is a  $(\varepsilon, \delta/m, 1)$  oblivious  $\ell_2$ -subspace embedding, then with probability at least  $1 - \delta$ , we have*

$$\|\Omega\|_F \leq \sqrt{(1 + \varepsilon)m}.$$

### Proof.

*It directly follows from the definition of oblivious embedding, (5), and the union bound argument that  $\Omega$  is an  $\varepsilon$ -embedding for each canonical (Euclidean) basis vector. This implies that the  $\ell_2$ -norms of the columns of  $\Omega$  are bounded from above by  $\sqrt{1 + \varepsilon}$ . The statement of the corollary then follows immediately.  $\square$*

# Random sketching matrices

- $\Omega \in \mathbb{R}^{l \times m}$  whose entries are independent standard normal random variables, multiplied by  $1/\sqrt{l}$ 
  - $\Omega$  is  $\text{OSE}(n, \epsilon, \delta)$  with  $l = \mathcal{O}(\epsilon^{-2}(n + \log \frac{1}{\delta}))$
  - Cost of computing  $\Omega W$ ,  $W \in \mathbb{R}^{m \times n}$ :  $2mnl$  flops
  - Relies on BLAS3 operations when  $W$  is dense
- Easy to parallelize,  $\Omega W = \sum_{i=1}^P \Omega_i W_i$

$$\Omega W = \begin{pmatrix} \Omega_1 & \dots & \Omega_P \end{pmatrix} \begin{pmatrix} W_1 \\ \vdots \\ W_P \end{pmatrix} = \sum_{i=1}^P \Omega_i W_i$$

- Each processor  $i$  owns a block  $\Omega_i \in \mathbb{R}^{l \times m/P}$  and a block  $W_i \in \mathbb{R}^{m/P \times n}$
- Each processor computes  $\Omega_i W_i \in \mathbb{R}^{l \times n}$
- Sum-Reduce among all processors to compute  $\Omega W = \sum_{i=1}^P \Omega_i W_i$
- Cost of the algorithm

$$(2mnl/P)\gamma + \log_2 P \alpha + \ln \log_2 P \beta$$

# Fast Johnson-Lindenstrauss transform

Find sparse or structured  $\Omega$  such that computing  $\Omega W$  is cheap, e.g. a subsampled random Hadamard transform (SRHT).

Given  $m = 2^q, l < m$ , the SRHT ensemble embedding  $\mathbb{R}^m$  into  $\mathbb{R}^l$  is defined as

$$\Omega = \sqrt{\frac{m}{l}} \cdot P \cdot H \cdot D, \text{ where} \quad (6)$$

- $D \in \mathbb{R}^{m \times m}$  is diagonal matrix of uniformly random signs, random variables uniformly distributed on  $\pm 1$
- $H \in \mathbb{R}^{m \times m}$  is the normalized Walsh-Hadamard transform
- $P \in \mathbb{R}^{l \times m}$  formed by subset of  $l$  rows of the identity, chosen uniformly at random (draws  $l$  rows at random from  $HD$ ).

References: Sarlos'06, Ailon and Chazelle'06, Liberty, Rokhlin, Tygert and Woolfe'06.

## Fast Johnson-Lindenstrauss transform (contd)

### Definition of Normalized Walsh-Hadamard Matrix

For given  $m = 2^q$ ,  $H_m \in \mathbb{R}^{m \times m}$  is the non-normalized Walsh-Hadamard transform defined recursively as,

$$H_2 = \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}, \quad H_m = \begin{pmatrix} H_{m/2} & H_{m/2} \\ H_{m/2} & -H_{m/2} \end{pmatrix}. \quad (7)$$

The normalized Walsh-Hadamard transform is  $H = m^{-1/2} H_m$ .

Cost of matrix vector multiplication:

For  $w \in \mathbb{R}^m$  and  $\Omega \in \mathbb{R}^{l \times m}$ , computing  $\Omega w$  costs  $2m \log_2 m$  flops.

# Random sketching matrices - SRHT

- $\Omega \in \mathbb{R}^{l \times m}$  is a fast Johnson-Lindenstrauss transform, e.g. a subsampled randomized Hadamard transform (SRHT)<sup>1</sup>

$$\Omega = \sqrt{\frac{m}{l}} \cdot R \cdot H \cdot D, \text{ where} \quad (8)$$

$D \in \mathbb{R}^{m \times m}$  is diagonal with independent random signs,  $H \in \mathbb{R}^{m \times m}$  is normalized Walsh-Hadamard matrix,  $R \in \mathbb{R}^{l \times m}$  draws  $l$  rows uniformly at random from  $HD$ .

- $\Omega$  is  $\text{OSE}(n, \epsilon, \delta)$  with  $l = \mathcal{O}(\epsilon^{-2} (n + \ln \frac{m}{\delta}) \ln \frac{n}{\delta})$
- Cost of computing  $\Omega W$ ,  $W \in \mathbb{R}^{m \times n}$  on  $P$  processors:

$$\frac{2mn \log_2 m}{P} \gamma + \log_2 P \alpha + \frac{mn}{P} \log_2 P \beta$$

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1. Ailon and Chazelle'06, Liberty, Rokhlin, Tygert and Woolfe'06, Sarlos'06.

# Block SRHT for parallelization on $P$ processors

- $\Omega$  as in (9) is  $\text{OSE}(n, \epsilon, \delta)$  with  $l = \mathcal{O}(\epsilon^{-2} (n + \ln \frac{m}{\delta}) \ln \frac{n}{\delta})$

$$\Omega = [\Omega_1 \quad \Omega_2 \quad \dots \quad \Omega_P] = \sqrt{\frac{m}{Pl}} \cdot [D_{L1} \quad \dots \quad D_{LP}] \begin{bmatrix} RH & & \\ & \ddots & \\ & & RH \end{bmatrix} \begin{bmatrix} D_{R1} & & \\ & \ddots & \\ & & D_{RP} \end{bmatrix}, \quad (9)$$

where  $\Omega_i = \sqrt{\frac{m}{Pl}} D_{Li} R H D_{Ri}$ ,  $D_{Li}, D_{Ri} \in \mathbb{R}^{m/P \times m/P}$  are diagonal with independent random signs,  $H \in \mathbb{R}^{m/P \times m/P}$  is normalized Walsh-Hadamard matrix,  $R \in \mathbb{R}^{l \times m/P}$  is uniform sampling matrix.

- Parallelize as [Balabanov et al., 2022]:

$$\Omega W = \sqrt{\frac{m}{Pl}} \sum_{i=1}^P D_{Li} R H D_{Ri} W_i$$

# Parallelization of block SRHT

Considering each processor  $i$  owns a block  $W_i \in \mathbb{R}^{m/P \times n}$ , parallelize as:

$$\begin{aligned}\Omega W &= (\Omega_1 \quad \dots \quad \Omega_P) \begin{pmatrix} W_1 \\ \vdots \\ W_P \end{pmatrix} = \left( \sqrt{\frac{m}{Pl}} D_{L1} R H D_{R1} \quad \dots \quad \sqrt{\frac{m}{Pl}} D_{LP} R H D_{RP} W_P \right) \begin{pmatrix} W_1 \\ \vdots \\ W_P \end{pmatrix} \\ &= \sum_{i=1}^P \sqrt{\frac{m}{Pl}} D_{Li} R H D_{Ri} W_i\end{aligned}$$

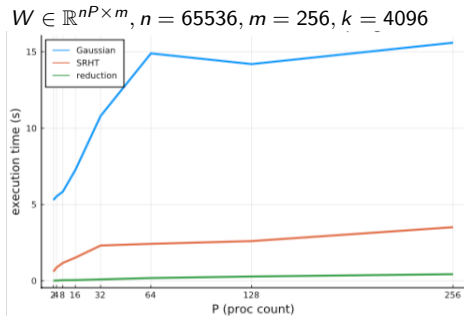
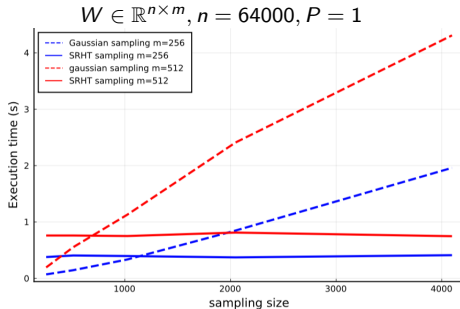
- Root processor broadcasts seed of  $R$
- Each processor  $i$  draws  $R$ ,  $D_{Li}$ ,  $D_{Ri}$
- Each processor computes  $\Omega_i W_i = \sqrt{\frac{m}{Pl}} D_{Li} R H D_{Ri} W_i$ ,  $\Omega_i W_i \in \mathbb{R}^{l \times n}$
- Sum-Reduce among all processors to compute  $\Omega W = \sum_{i=1}^P \Omega_i W_i$

Cost of the algorithm (some lower order terms ignored)

$$2mn \log_2 m/P\gamma + \log_2 P\alpha + l n \log_2 P\beta$$



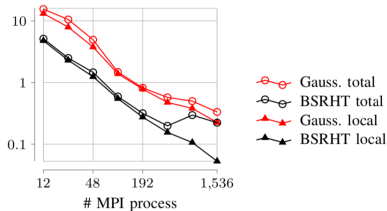
# Performance of Gaussian vs block SRHT



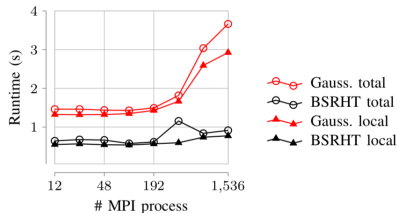
- Results obtained in Julia on nodes formed by 2 Cascade Lake Intel Xeon 5218, 16 cores each, 2.4GHz/core

# Performance of Gaussian vs SRHT

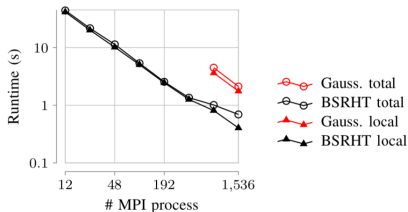
$W \in \mathbb{R}^{m \times n}$ ,  $m = 10^7$ ,  $n = 200$ ,  $l = 2000$



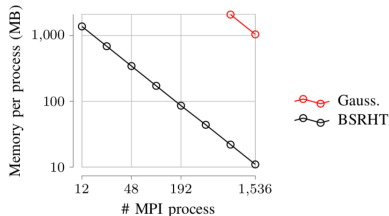
$W \in \mathbb{R}^{m \times n}$ ,  $m = 10^5 \times P$ ,  $n = 200$ ,  $l = 2000$



$W \in \mathbb{R}^{m \times n}$ ,  $m = 10^8$ ,  $n = 200$ ,  $l = 2000$



Memory per processor

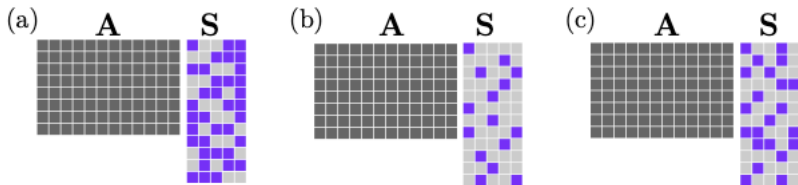


Machine: Intel Skylake 2.7GHz (AVX512), 48 cores per node

# Sparse sketching operators

Can be grouped into three categories:

- Short-axis-sparse sketching operators (SASOs)
- Long-axis-sparse sketching operators (LASOs)
- iid-sparse sketching operators



(a) SASO with 3 nnz per row, (b) LASO with 3 nnz per column, and (c) an iid-sparse sketching operator with iid non-zero entries.

For a more detailed description, see section 2.4 of [Murray et al., 2023], figure from that book,  $S$  is the sketching matrix.

## Short-axis-sparse sketching operators

Suppose the sketching matrix  $S \in \mathbb{R}^{m \times l}$ , with  $l \ll m$ . The short-axis vectors of a SASO should be independent of one another.

Select the locations of  $k$  nonzero elements as:

- sample  $k$  indices uniformly from  $[m]$  without replacement, once for each column, or
- divide  $[m]$  into  $k$  contiguous subsets of equal size, and then for each column select one index (independently and uniformly) from each of the  $k$  index sets.

# Plan

Some background

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Randomization for least-squares problem

## Solving least squares problems

Given  $W \in \mathbb{R}^{m \times n}$  full-rank and  $b \in \mathbb{R}^m$ , with  $n \ll m$ , solve

$$y := \arg \min_{x \in \mathbb{R}^n} \|Wx - b\|_2$$

The unique solution is

$$y = W^+ b, \quad W^+ = (W^T W)^{-1} W^T$$

Solve by using the QR factorization of  $W$  (see lecture on dense QR)

$$W = QR = (\tilde{Q} \quad \bar{Q}) \begin{pmatrix} \tilde{R} \\ 0 \end{pmatrix} \quad (10)$$

We obtain

$$\begin{aligned} \|r\|_2^2 &= \|b - Wx\|_2^2 = \|b - (\tilde{Q} \quad \bar{Q}) \begin{pmatrix} \tilde{R} \\ 0 \end{pmatrix} x\|_2^2 \\ &= \left\| \begin{pmatrix} \tilde{Q}^T \\ \bar{Q}^T \end{pmatrix} b - \begin{pmatrix} \tilde{R} \\ 0 \end{pmatrix} x \right\|_2^2 = \left\| \begin{pmatrix} \tilde{Q}^T b - \tilde{R}x \\ \bar{Q}^T b \end{pmatrix} \right\|_2^2 \\ &= \|\tilde{Q}^T b - \tilde{R}x\|_2^2 + \|\bar{Q}^T b\|_2^2 \end{aligned}$$

Solve  $\tilde{R}x = \tilde{Q}^T b$  to minimize  $\|r\|_2$ .

# Least squares problems

Solve by using the normal equations,

$$W^T W x = W^T b$$

1. with direct methods  
multiply  $W^T W$  and compute the Cholesky factorization of the result
2. or with iterative methods without computing explicitly  $W^T W$   
use a Krylov subspace solver and at each iteration multiply  $W^T W$  with a vector

## Randomized least squares - sketch and solve

Solve by using randomization, with  $\Omega \in \mathbb{R}^{l \times m}$  being  $\text{OSE}(n+1, \epsilon, \delta)$  for  $\mathcal{V} = \text{range}([W, b])$

$$y_s := \arg \min_{x \in \mathbb{R}^n} \|\Omega(Wx - b)\|_2$$

or  $y_s = (\Omega W)^\dagger(\Omega b)$  We obtain with probability  $1 - \delta$ :

$$\|Wy_s - b\|_2^2 \leq (1 + \epsilon)\|Wy - b\|_2^2$$

Proof omitted, but can be found in [Sarlos, 2006]. It can be easily proven that:

$$\begin{aligned} \min_{x \in \mathbb{R}^n} \|\Omega(Wx - b)\|_2 &= \|\Omega(Wy_s - b)\|_2 \leq \|\Omega(Wy - b)\|_2 \\ &\leq (1 + \epsilon)\|Wy - b\|_2 \end{aligned}$$



# Randomized least squares - sketch and precondition

Sketch the least squares problem to obtain a preconditioner, and solve a preconditioned least squares problem [Rokhlin and Tygert, 2008], that is

- Compute  $S = \Omega W$ ,  $S \in \mathbb{R}^{l \times n}$
- Compute the (rank revealing) QR factorization  $S = Q_s R_s \Pi$ ,  $P_s = R_s \Pi$ , where  $\Pi$  is a permutation matrix,  $Q_s \in \mathbb{R}^{l \times n}$  has orthonormal columns
- Use  $P_s$  as a preconditioner and solve  $\arg \min_{z \in \mathbb{R}^n} \|WP_s^{-1}z - b\|_2$ , with  $WP_s^{-1}$  being a well conditioned matrix
- Compute the solution to  $\arg \min_{x \in \mathbb{R}^n} \|Wx - b\|_2$  as  $x = P_s^{-1}z$

A more detailed discussion on rank revealing QR will be provided in a future lecture.

## Sketch and precondition (contd)

The following results hold:

$$\kappa(WP_s^{-1}) = \frac{\sigma_{\max}(WP_s^{-1})}{\sigma_{\min}(WP_s^{-1})} \leq \frac{1 + \varepsilon}{1 - \varepsilon}$$

Sketch of the proof from [Rokhlin and Tygert, 2008]. Consider the following SVD decompositions of  $W \in \mathbb{R}^{m \times n}$  and  $(\Omega U) \in \mathbb{R}^{l \times n}$ :

$$\begin{aligned} W &= U \Sigma V^T, U \in \mathbb{R}^{m \times n}, \Sigma \in \mathbb{R}^{n \times n}, V \in \mathbb{R}^{n \times n} \\ \Omega U &= \tilde{U} \tilde{\Sigma} \tilde{V}^T, \tilde{U} \in \mathbb{R}^{m \times n}, \tilde{\Sigma} \in \mathbb{R}^{n \times n}, \tilde{V} \in \mathbb{R}^{n \times n} \end{aligned}$$

It can be shown that  $\tilde{U} = Q_s \tilde{Q}$ , where  $\tilde{Q} \in \mathbb{R}^{n \times n}$  is orthogonal. We obtain:

$$\begin{aligned} P_s &= W \tilde{\Sigma} \tilde{V}^T \Sigma V^T \\ WP_s^{-1} &= U \tilde{V} \tilde{\Sigma}^{-1} \tilde{Q}^T \\ \|(WP_s^{-1})^T (WP_s^{-1})\|_2 &= \|\tilde{\Sigma}^{-1}\|_2 \\ \|((WP_s^{-1})^T (WP_s^{-1}))^{-1}\|_2 &= \|\tilde{\Sigma}\|_2 \end{aligned}$$

This allows to deduce that  $\kappa(WP_s^{-1}) = \kappa(\Omega U)$

## Sketch and precondition (contd)

$$\kappa(WP_s^{-1}) = \kappa(\Omega U)$$

and since  $U$  is orthonormal, Corollary 1 can be applied, from which the bound is obtained.

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